

# Lecture 16 How to Compiling and Running an OpenFOAM Solver in CLion

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# 扩散对流 OpenFOAM 实现

- ▶ An introduction 书第四章例题 1
- ▶ An introduction 书第五章例题 1
- ▶ 如何自己动手实现呢？

# 当下先进软件工程特点

- ▶ 可以参考 ▶ SU2
- ▶ Git 管理项目
- ▶ Code Review
- ▶ Sytle Guide
- ▶ Unit Tests
- ▶ Cross platform build

# CMake 简介

- ▶ Cross platform build
- ▶ 目前看最好的还是 CMake
- ▶ 可以很好的实现跨平台部署 C++ 代码
- ▶ 对于 LINUX 平台，CMake 本质上是生成 makefile，然后用 `make` 来实现编译过程

# 编译、链接和调试 Compiling, Linking and Debugging

- ▶ 编译器 Compiling-gcc,g++
- ▶ 链接器 Linking, ld
- ▶ 调试器 Debugging, gdb 代码

# 编译、链接和调试 Compiling, Linking and Debugging

- ▶ 编译器 Compiling-gcc,g++
- ▶ `g++ -E test.cpp -o test.i`
- ▶ `g++ -S test.cpp -o test.s`
- ▶ `g++ -c test.s -o test.o`
- ▶ `g++ test.o -o test`

# 编译、链接和调试 How to use Eigen3 library

- ▶ Eigen3

- ▶ 编译器 Compiling-gcc,g++

- ▶ `g++ -I../eigen testEigen.cpp -o testEigen`

- ▶ 1. `cmake_minimum_required(VERSION 3.22)`

- ▶ 2. `project(testEigen)`

- ▶ 3. `include_directories(../eigen)`

- ▶ 4. `add_executable(testEigen testEigen.cpp)`

# 编译、链接和调试 How to use Eigen3 library in CLion

- ▶ 与上面操作类似



# 编译、链接和调试 How to Compiling and Running an OpenFOAM Solver

- ▶ 回到开头
- ▶ 如何设置

# 编译、链接和调试 How to Use Unit Test Framework

▶ googletest

▶ Catch2