

ACADEMICDETAILS			
BCA Cybersecurity	Jain - School of Computer Science& IT (Jayanagar9th Block)	8.2 CGPA	2025
Board of Secondary Education, Madhya Pradesh(MPBSE) (CLASS XII)	Vatsalya Convent Higher SecondarySchool	A GRADE	2022
CBSE(CLASSX)	GURUKUL The ExcellentE.M. School	C GRADE	2020
SUBJECTS			
Technical Proficiency	Ethical Hacking, SQL, Java, Penetration Testing, Operating Systems, Networking ,Vulnerability Assessment		
WORK EXPERIENCE			
Edunet Foundation Data analyst intern	Hands-On Experience: <ul style="list-style-type: none">Data Analytics and Cloud EDA: Practical experience in data analytics and cloud-based exploratory data analysis.Chatbot Development: Designed and implemented chatbots using AI technologies, contributing to understanding problem statements in machine learning. Technical SkillsAcquired: <ul style="list-style-type: none">Cloud Computing: Developed proficiency in cloud services, particularly through hands-on experiments and projects in platforms like IBM Cloud.Artificial Intelligence: Gained practical knowledge in AI and machine learning, including auto AI experiments and chatbot development.Utilized IBM Skills Build e-learning Platform for comprehensive technical and professional skill development. Project-Based Learning: <ul style="list-style-type: none">Engaged in project-based learning environments to accelerateskills acquisition and practical application.		Jun 2024 - Jul 2024
Teachnook Trainee	Hands-On Experience: <ul style="list-style-type: none">Training & Skill Development: Spent 1.5 months in intensive training, focusing on enhancing foundational skills.Vulnerable Machine Resolution: Solved a vulnerable machine as a minor project, sharpening coding and problem-solving abilities.Web Crawler Development: Successfully created a web crawler during the major project phase, applying learned skills to real-world tasks. Technical Skills Acquired: <ul style="list-style-type: none">Coding & Problem Solving: Improved proficiency in coding and problem-solving through practical projects.Project Development: Gained hands-on experience in developing a web crawler and addressing security vulnerabilities. Project-Based Learning: <ul style="list-style-type: none">Minor Project: Engaged in a minor project focused on solving a vulnerable machine, reinforcing training concepts.Major Project: Completed a major project by designing and implementing a web crawler, demonstrating technical expertise and project management skills.		Jun 2024 - Jul 2024
Hacktify Cyber Security Intern	Hands-On Experience and Responsibilities: <ul style="list-style-type: none">Gained practical knowledge of real-world attack scenarios, working in a lab environment.Identified and resolved vulnerabilities like XSS and SQL injection to protect portals. Documentation and Reporting: <ul style="list-style-type: none">Participated in weekly reporting to document findings and propose security solutions. CTF Tournament Achievement: <ul style="list-style-type: none">Competed in a Capture The Flag (CTF) tournament , securing 57th place out of 3,500 participants, enhancing cybersecurity skills, and reinforcing passion for the field.		Feb 2024 - Mar 2024

PROJECTS		
AI-ChatBox for CyberCrime Report	CyberGuardChatBox AI-Driven Cybercrime Reporting Platform (Prototype) Description: Developed a prototype AI-driven platform for seamless cybercrime reporting to India CyberCrime. Features: Enables easy complaint filing and incident information collection. Impact: Enhances national prevention and response by streamlining communication.	May 2024 - Jul 2024
GameMates.in	Gamemates.in is a client-focused web application that allows users to play Ludo online with random opponents. The project includes web design and development, with an emphasis on user-friendly interface and vulnerability testing. Role: Web Design and Testing Tech Stack: React, Tailwind CSS, HTML, JavaScript, Python, Golang Contributions: - Developed the front-end of the application using HTML and Tailwind CSS. - Ensured user-friendly design and conducted vulnerability testing to enhance security and usability.	Mar 2024 - Apr 2024
PCLProject	Mobile Services Education App College Project Objective: Developed an app to assist new users in understanding mobile services and the latest app technologies. Features: Provides tutorials and guidance on operating mobile services and exploring new technologies. Impact: Helps users efficiently navigate mobile apps and stay updated with current trends.	Jul 2022 - Present
BASIC INFORMATION		
Mobile Number: 9752005927	Address: 1930, 42nd Cross, 18th C Main Rd, 4th T Block East, Jayanagar, Bengaluru, Karnataka 560041, Bangalore, Bangalore, Karnataka- 560041	Email: jsj220028823@jainuniversity.ac.in