## Key:

This Leads to

This Leads to (only for certain situations)

Mutually Exclusive with one another

Mutually Exclusive with one another (only for certain situations)

Bypasses each other

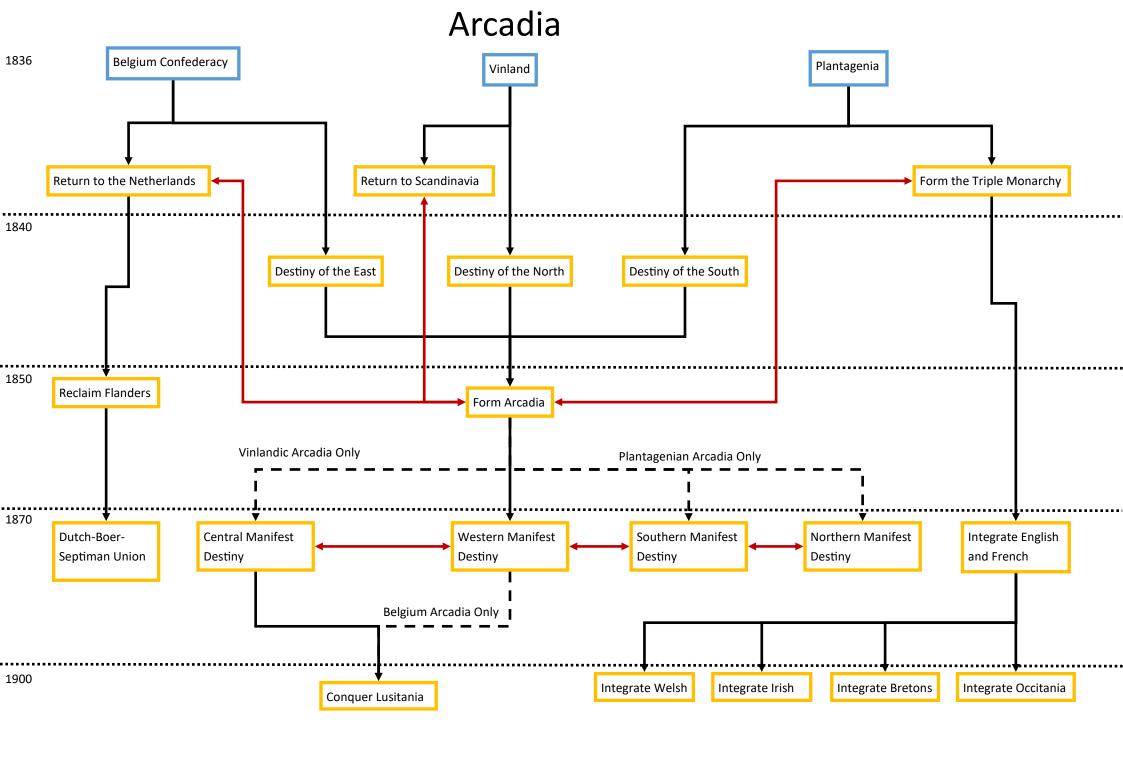
Notes/Comments

Starting Country

Decision

Decision that Leads to an Event

Event Choices



#### Gran Colombia and Inca 1836 Gran Colombia Reclaim Cusco Inca Empire of Sun God Inca Resurgent 1840 Conquer Beornia **Colombian Congress** Integrate Beornia 1870 Our Defining Role Future of Gran Colombia Invade Qingqiu Invade Plantagenia Invade Amazonie Invade Inca Reform Government Liberate Slaves **Liberate Natives** Integrate Qingqiu Integrate Plantagenia Integrate Amazonie Beacon of Liberty Extinguish Inca

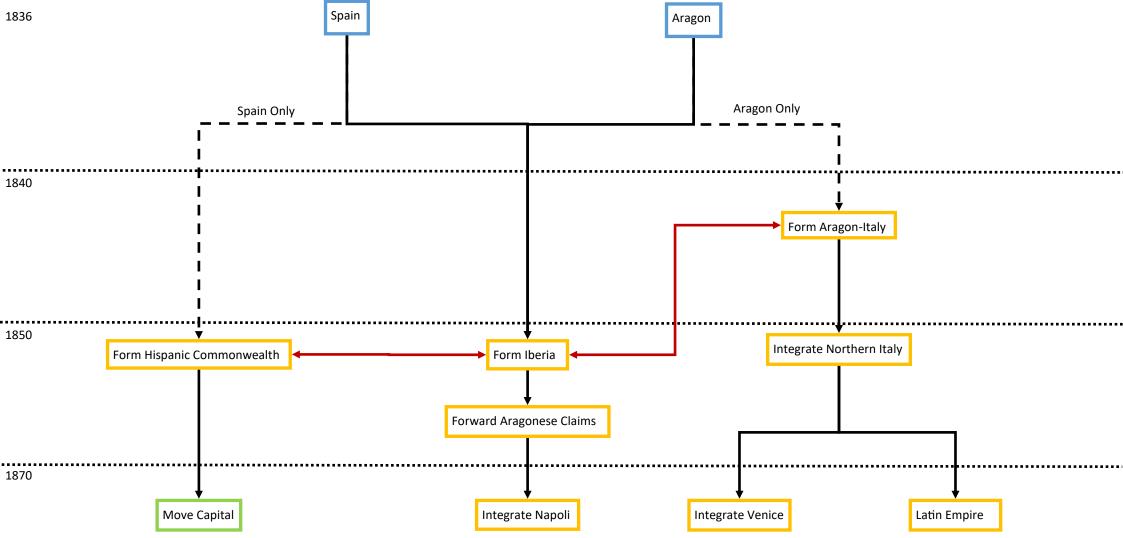
#### Ameriga and Beornia 1836 Lotharingia Amazonie Beornia Claim England Note: This path will become unavailable if you form England Become England before taking the decisions 1840 Manifest Destiny Beornian Cone 1850 Form Britannia Claim Guyana Integrate Aimara Form UK Form Ameriga Claim Granada Integrate Beornia Integrate Lotharian **Granadan Congress**

Integrate Amazonie

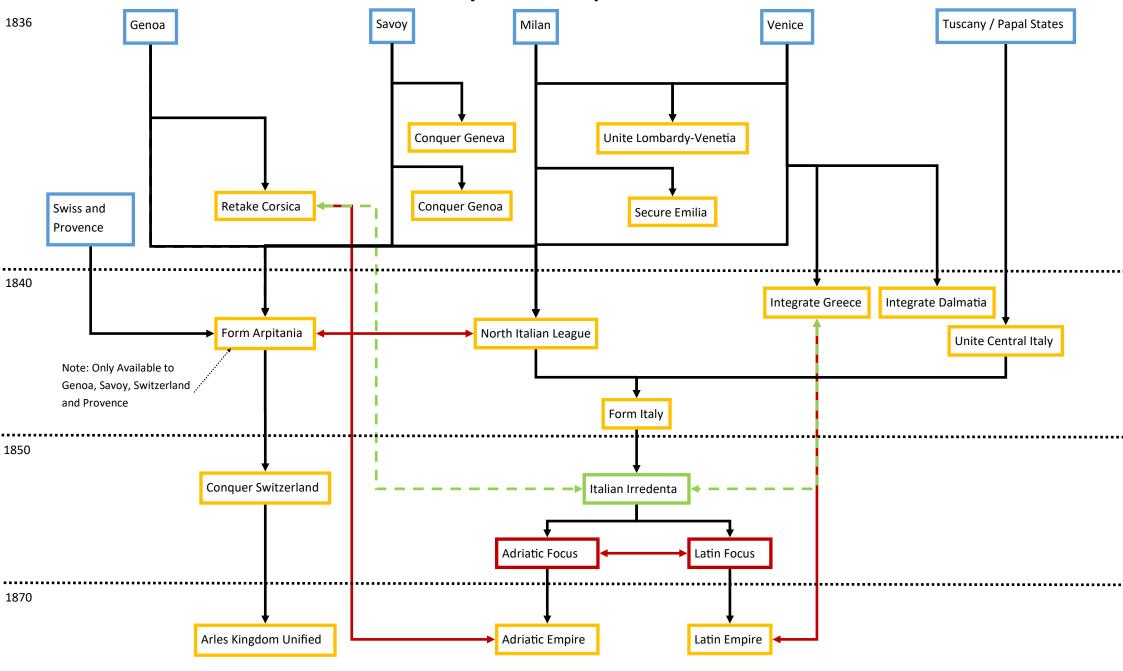
1870

Assimilate Inca

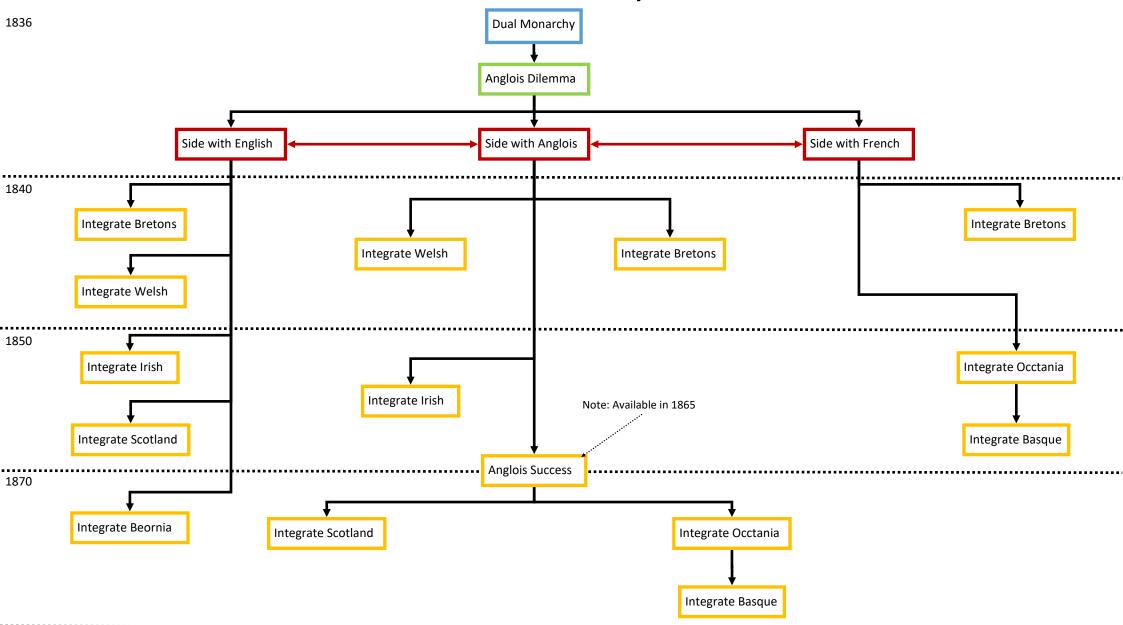


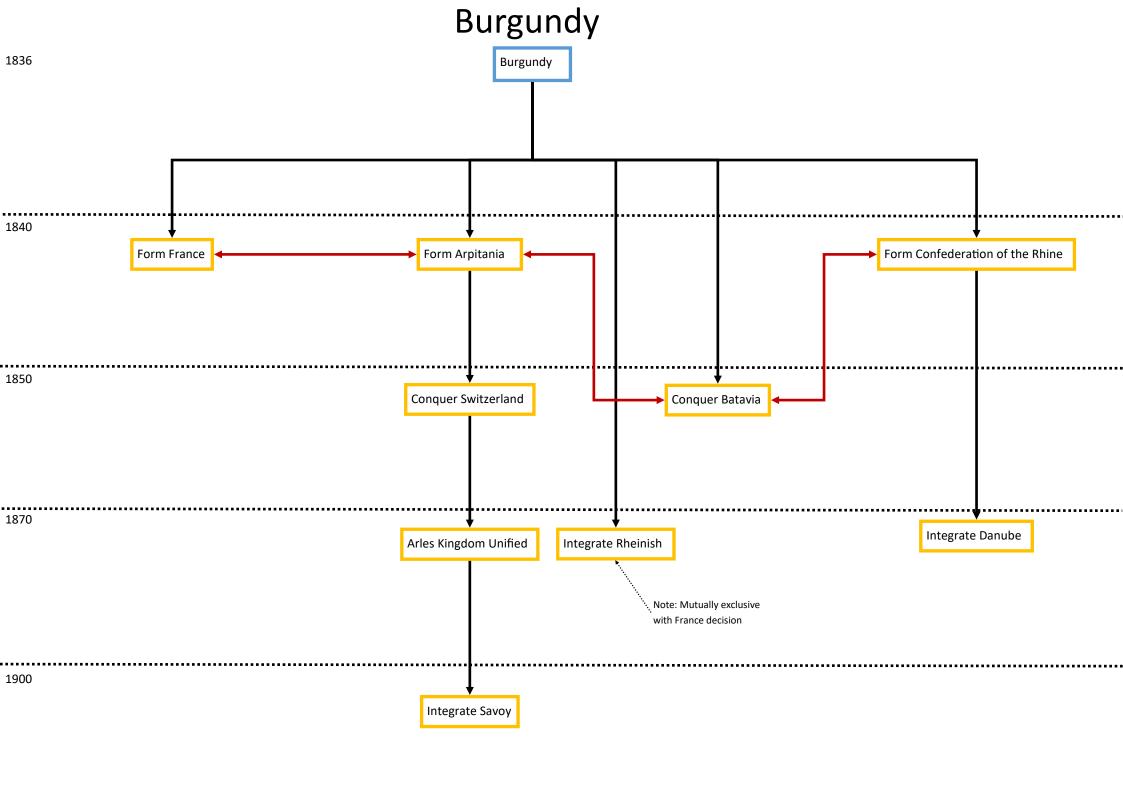


Italy and Arpitania

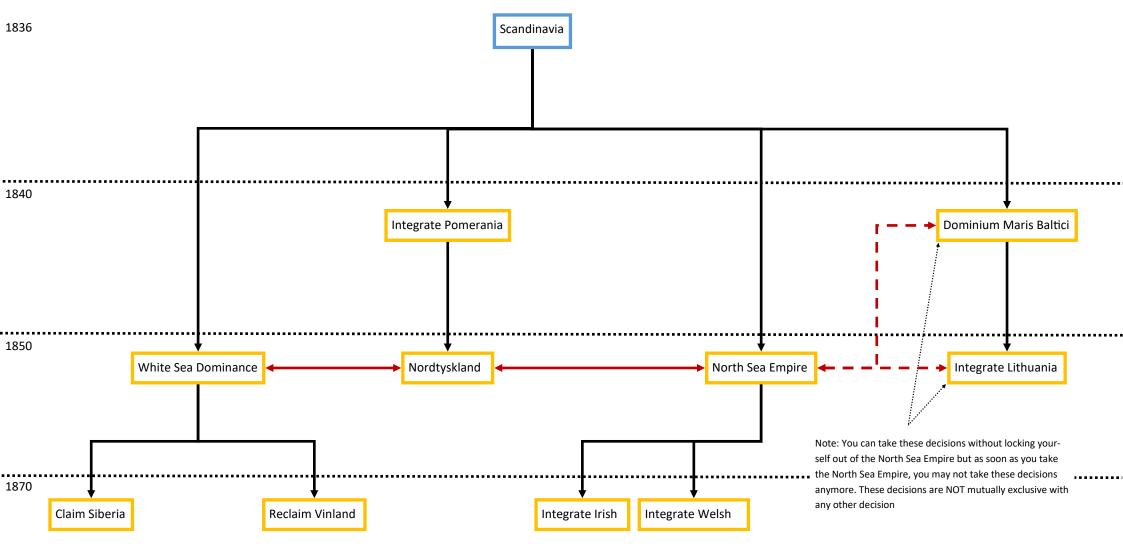


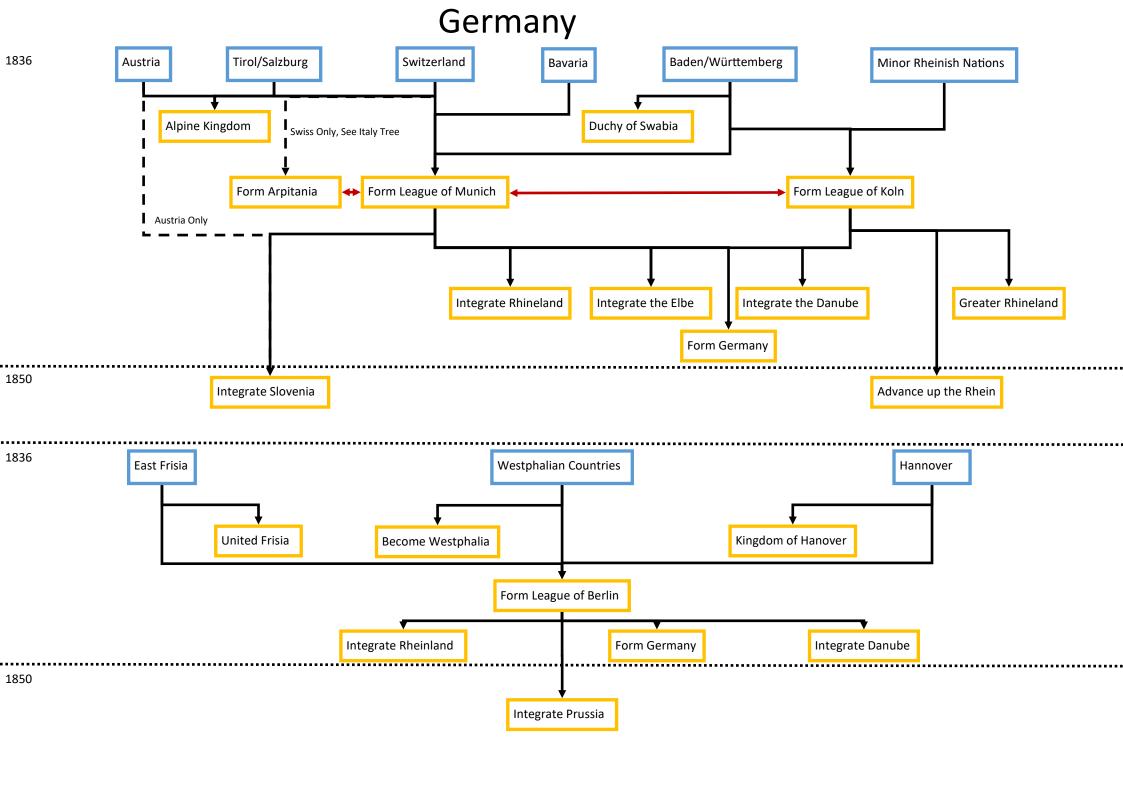
## **Dual Monarchy**



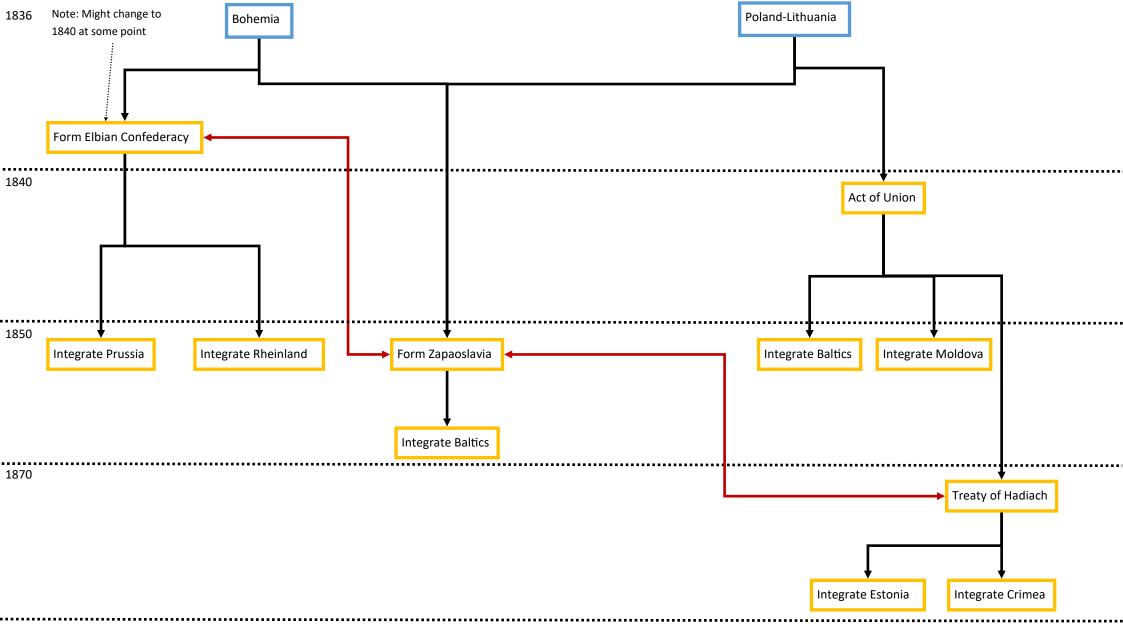


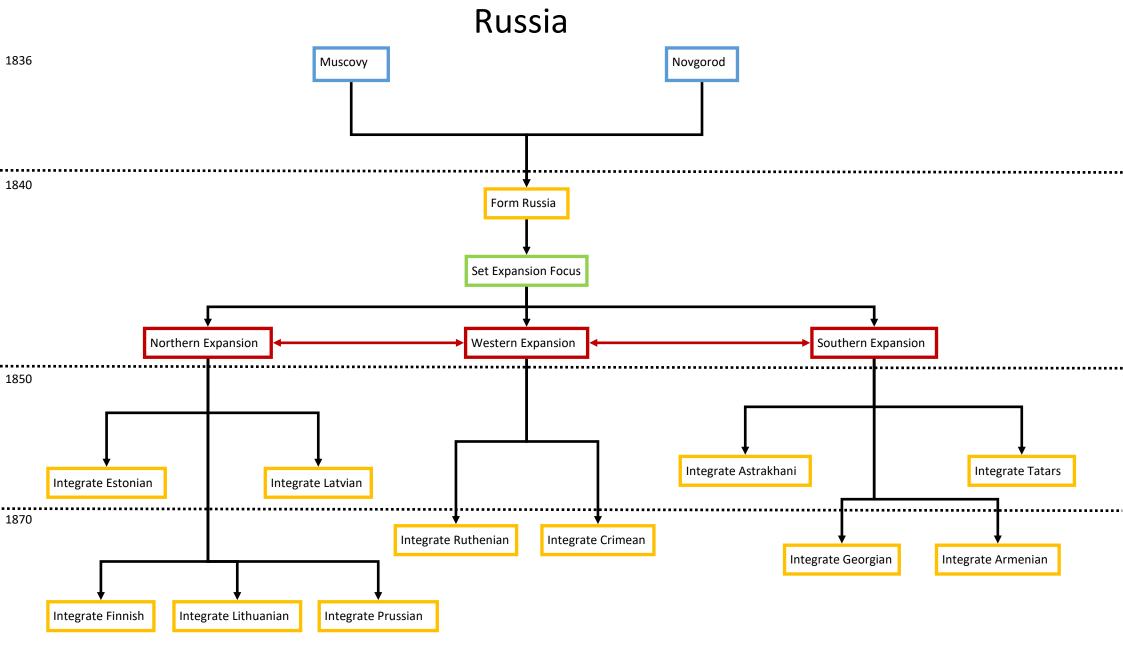
#### Scandinavia



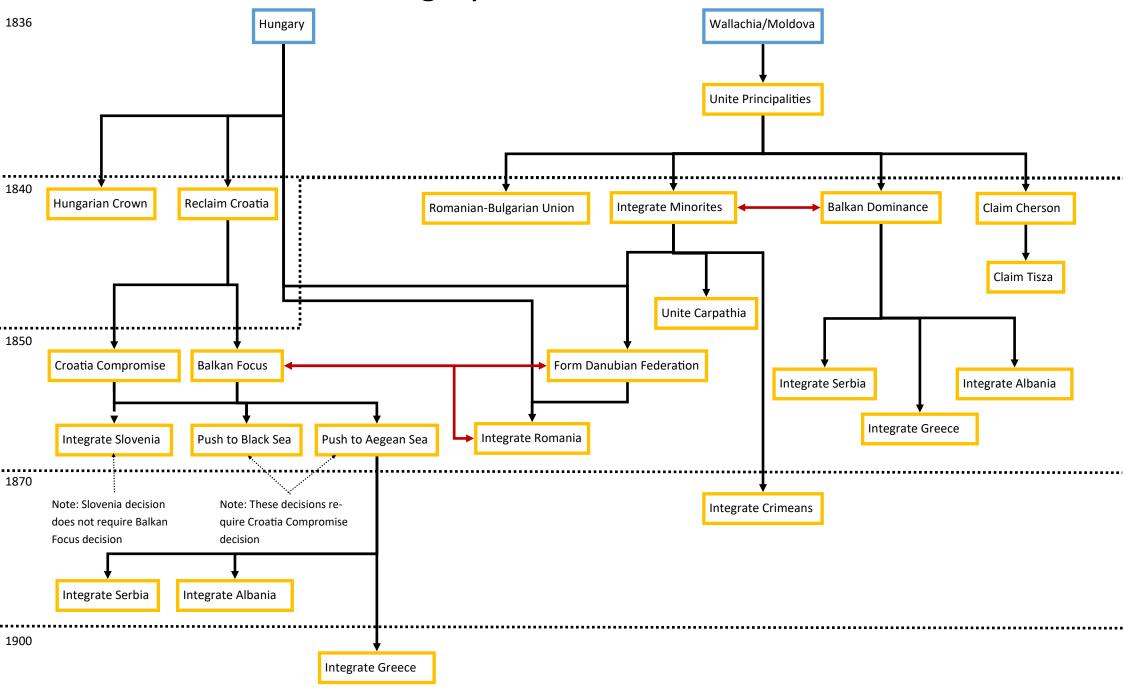


#### Bohemia and Poland-Lithuania

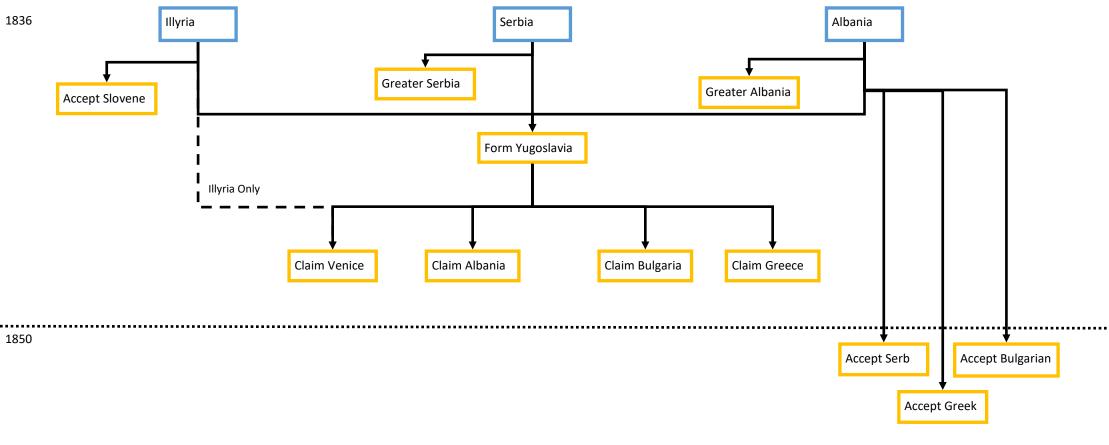




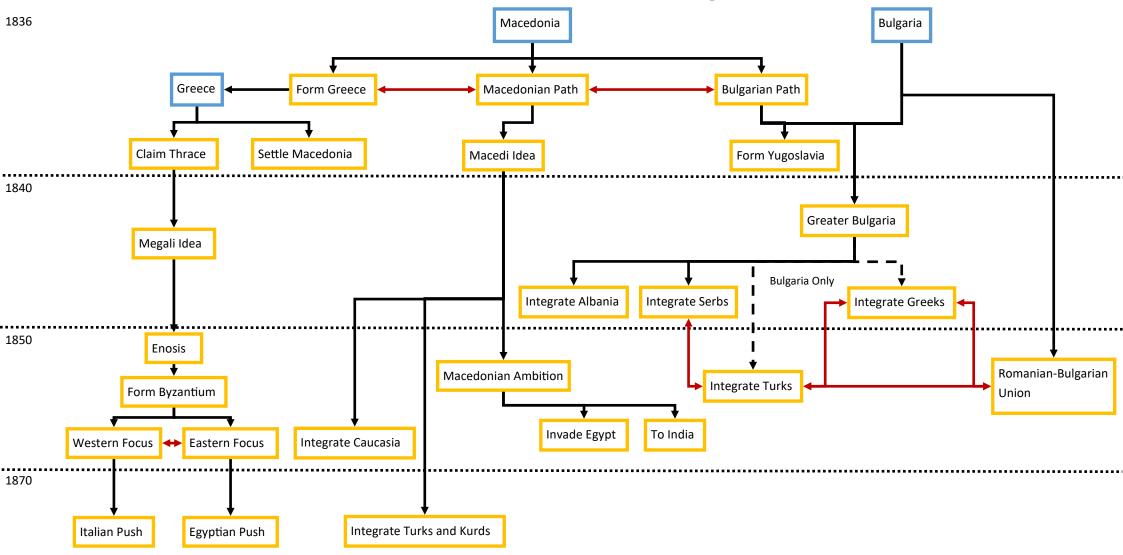
**Hungary and Romania** 



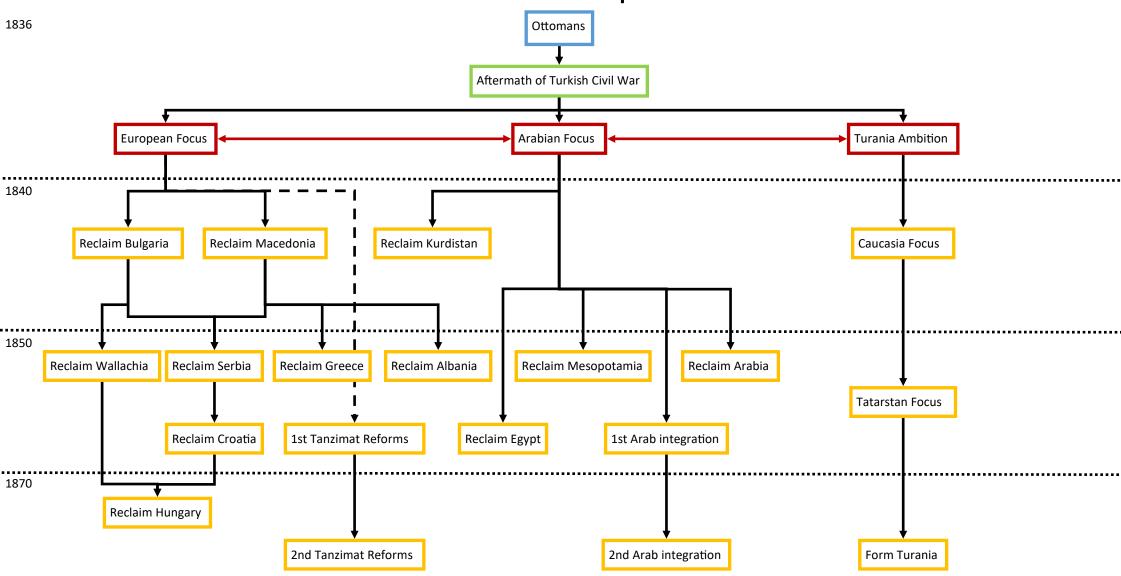
# Illyria, Serbia and Albania

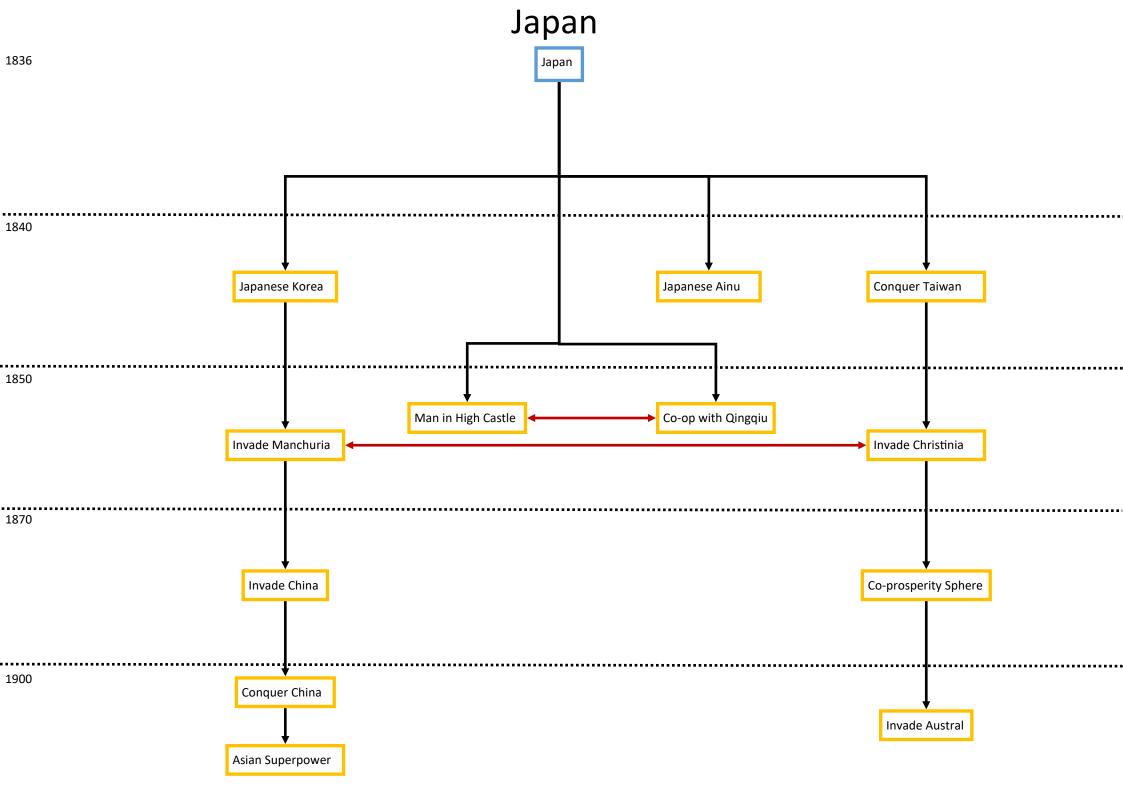


## Greece, Macedonia and Bulgaria



#### Ottoman Empire





## Chinese Dispora

