P1406R2 Add more std::hash specializations

New Proposal, 2018-12-04

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Audience:

LEWGI, LEWG, LWG

Source:

https://github.com/ZaMaZaN4iK/ConfsANDProps/blob/master/Proposals/complex_hash.bs

Abstract

In Standard library we already have std::hash specializations for some classes like std::string. Unfortunately, we have no specializations for a lot of other classes from Standard Library like std::array, std::tuple, etc. At the moment people who need hash calucations for such containers must use Boost.Hash functions or write std::hash specialization manually. This proposal adds std::hash specializations for different containers from Standard Library. Addresses an issue LWG #1025.

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§ 1. Changes since R1

- Removed a requirement for the same hash value for different containers with the same content.
- Left std::hash specializations only for std::tuple, std::pair, std::array, std::basic_string. Other specializations are moved to another paper because of lack of motivation.

§ 2. Design decisions

- We do not enable hash for unordered_set, unordered_map, unordered_multiset, unordered_multimap because of the hashing collisions and buckets count. Position of the elment depends on those two factors, which leads to different hashes for containers with the same content.
- We do not enable hash for stack and queue adapters for now. Probably will be enabled in future papers.

§ 3. Proposed wording

Add a new Section "19.4.6, Hash support [pair.hash]", with following content:

```
template<typename A, typename B>
  struct hash<pair<A, B>>;
```

Enabled if specializations hash<remove_const_t<A>> and hash<remove_const_t> are both enabled, and disabled otherwise.

```
Let PAIR denote a pair type, x denote a value of type PAIR. For enabled specialization hash<PAIR> the following holds: hash<PAIR>\{\}(x) == hash < decltype(tuple\{x\}) > \{\}(x).
```

Add a new Section "19.5.3.11, Hash support [tuple.hash]", with following content:

```
template<typename... T>
  struct hash<tuple<T...>>;
```

Enabled if specialization hash<remove_const_t<U>> is enabled for every template argument U in the parameter pack, and disabled otherwise.

Add a new Section "21.3.7.7, Hash support [array.hash]", with following content:

```
template<typename T, std::size_t N>
  struct hash<array<T, N>>;
```

Enabled if specialization hash<remove const t<T>> is enabled, and disabled otherwise.

Remove a paragraph from Section "20.3.5, Hash support [basic.string.hash]", with following content:

```
template<> struct hash<string>;
template<> struct hash<u8string>;
template<> struct hash<u16string>;
template<> struct hash<u32string>;
template<> struct hash<wstring>;
template<> struct hash<pmr::string>;
template<> struct hash<pmr::u8string>;
template<> struct hash<pmr::u16string>;
template<> struct hash<pmr::u32string>;
template<> struct hash<pmr::u32string>;
```

Add a new paragraph to Section "20.3.5, Hash support [basic.string.hash]", with following content:

```
template<typename charT, typename Allocator>
   struct hash<basic string<charT, char traits<charT>, Allocator>>;
```

Enabled if specialization hash<remove const t<charT>> is enabled, and disabled otherwise.

§ 4. Possible implementation

Some possible implementations can be found in Boost. Hash library.

§ 5. References

Boost.Hash