

Zac McClain (ZacMcClain)  
Jon Weldon (mobios)  
David Grisham (dgrisham)  
Arnold Filliat (afilliat)

The link to the github repo is <https://github.com/ZacMcClain/FinalProject>

Dec 03, 2013



### final product

[f7f6eb4a38](#) Browse code

ZacMcClain authored 2 minutes ago



### minor fixes

[652c613b54](#) Browse code

ZacMcClain authored 7 hours ago



### Final work from Jon

[29ed4a873f](#) Browse code

mobios authored 10 hours ago



### Game runs until toggle

[5315355ebc](#) Browse code

mobios authored 11 hours ago

5.



### Passing now *\*actually\** works

[8db7592cb0](#) Browse code

mobios authored 14 hours ago

6.



### Ball passing works

[337543f259](#) Browse code

mobios authored 14 hours ago

7.



### score fucking display

[59576665c0](#) Browse code

unknown authored 15 hours ago

8.



### yo

[27a9ba2c9d](#) Browse code

dgrisham authored 16 hours ago

9.



### Back to running state

[3b8a0129a9](#) Browse code

mobios authored 16 hours ago

10.

### Merge branch 'master' of https://github.com/ZacMcClain/FinalProject ...

[15c3f9712b](#) Browse code

mobios authored 16 hours ago

11.

### Work on passing ball

[3af0bee5f7](#) Browse code

mobios authored 16 hours ago

12.

### more score display stuff

[ce6fa0dd73](#) Browse code

dgrisham authored 17 hours ago

13.

### Merge branch 'master' of https://github.com/ZacMcClain/FinalProject ...

[504faa1aa5](#) Browse code

dgrisham authored 17 hours ago

14.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject ...**

`3f6967c67a` [Browse code](#)

dgrisham authored 17 hours ago

15.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

`b698266ea5` [Browse code](#)

mobios authored 17 hours ago

16.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

`d9a1c4ee6e` [Browse code](#)

afilliat authored 17 hours ago

17.



**reset formation team 2**

`2cd9a610b7` [Browse code](#)

afilliat authored 17 hours ago

18.



**refactored setball in player to setball(null)**

919f4bf12a [Browse code](#)

mobios authored 17 hours ago

19.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject ...**

55ba575ac0 [Browse code](#)

dgrisham authored 17 hours ago

20.



**merged errors**

22a32cd61d [Browse code](#)

dgrisham authored 17 hours ago

21.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject ...**

b0129e25b7 [Browse code](#)

mobios authored 17 hours ago

22.



**ball passing "complete"**

c06f8a9b7f [Browse code](#)

mobios authored 17 hours ago

23.



**OMG**

[bae5772756](#) **Browse code**

afilliat authored 17 hours ago

24.



**score display now updateable**

[9cfefc192d](#) **Browse code**

dgrisham authored 17 hours ago

25.



**making closest player move**

[c8ea919b79](#) **Browse code**

afilliat authored 18 hours ago

26.



**move team2**

[822b954136](#) **Browse code**

afilliat authored 18 hours ago

27.



**fixed merge**

1e035d3a05 [Browse code](#)

afilliat authored 18 hours ago

28.



### added collision detection

4d7f9b3ba7 [Browse code](#)

afilliat authored 18 hours ago

29.



### Merge branch 'master' of https://github.com/ZacMcClain/FinalProject

3484aedd7 [Browse code](#)

mobios authored 19 hours ago

30.



### theoretical overhaul of player move

bda81a5dec [Browse code](#)

mobios authored 19 hours ago

31.



### Merge branch 'master' of https://github.com/ZacMcClain/FinalProject

2002ae2da1 [Browse code](#)

afilliat authored 19 hours ago

32.



**added function to determine opposing player closest to ball**

[2f3e969845](#) **Browse code**

afilliat authored 19 hours ago

33.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[b3d7db1277](#) **Browse code**

unknown authored 19 hours ago

34.



**wow such change many add**

[541df954cc](#) **Browse code**

unknown authored 19 hours ago

35.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject ...**

**Dec 03, 2013**

1.



**Generic commit message**

[bcfe0ea812](#) **Browse code**



mobios authored 19 hours ago

2.



### more realistic movement

[c0017ef751](#) Browse code

afilliat authored 20 hours ago

3.



### Merge branch 'master' of https://github.com/ZacMcClain/FinalProject

[ab2b4b7ba5](#) Browse code

unknown authored 20 hours ago

4.



### added score display

[6d5d6c29cc](#) Browse code

unknown authored 20 hours ago

5.



### added resource files

[26ff90423c](#) Browse code

unknown authored 20 hours ago

6.



**added file**

[812e401a01](#) **Browse code**

afilliat authored 20 hours ago

7.



**added random movement**

[43b7577dce](#) **Browse code**

afilliat authored 20 hours ago

**Dec 02, 2013**

1.



**hi**

[2447227cd9](#) **Browse code**

unknown authored 20 hours ago

2.



**added score display**

[4e75ef2e6b](#) **Browse code**

unknown authored 20 hours ago

3.



**Merge branch 'master' of <https://github.com/ZacMcClain/FinalProject>**

[1e4eabac58](#) **Browse code**

afilliat authored 21 hours ago

4.



**changed pass a bit**

`8156f5daae` [Browse code](#)

afilliat authored 21 hours ago

5.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

`6c08a884e2` [Browse code](#)

ZacMcClain authored 21 hours ago

6.



**added github log**

`c3ed14db26` [Browse code](#)

ZacMcClain authored 21 hours ago

## 1. fixed merge

`f285d3477c` [Browse code](#)

[afilliat](#) authored 5 minutes ago

2.



**test**

[d7269fc431](#) Browse code

afilliat authored 8 minutes ago

3.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[5e9ced14aa](#) Browse code

mobios authored 9 minutes ago

4.



**refactor on ball**

[699f9cb22f](#) Browse code

mobios authored 9 minutes ago

5.



**merge conflixs are no more**

[3f42bbad0a](#) Browse code

ZacMcClain authored 11 minutes ago

6.



**comments**

[db65ecbd10](#) Browse code

ZacMcClain authored 17 minutes ago

7.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

`aa049cbb0c` [Browse code](#)

afilliat authored 18 minutes ago

8.



**passing stuff**

`ad25e2718c` [Browse code](#)

afilliat authored 18 minutes ago

9.



**Included comments and removed unused code**

`fc8080ea8` [Browse code](#)

mobios authored 18 minutes ago

10.



**Added getMouse for x and y**

`2713cf1052` [Browse code](#)

mobios authored 30 minutes ago

11.



**Added ball class**

[cdd9b16825](#) **Browse code**

mobios authored 38 minutes ago

12.



**fixed yet more merge conflixs**

[baac411355](#) **Browse code**

ZacMcClain authored an hour ago

13.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[91f6226f63](#) **Browse code**

mobios authored an hour ago

14.



**fixed merge conflixs**

[3a50085536](#) **Browse code**

ZacMcClain authored an hour ago

15.



**Changed team colors**

[fd6a8303c2](#) **Browse code**

mobios authored an hour ago

16.



**Removed malplanned Placement class**

[e14226ce55](#) **Browse code**

mobios authored an hour ago

17.



**removed unnecessary code and added some stuff**

[d8afd3fdda](#) **Browse code**

afilliat authored an hour ago

18.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[77a2a94d2e](#) **Browse code**

ZacMcClain authored an hour ago

19.



**added comments for clarity**

[44f9da0ba8](#) **Browse code**

ZacMcClain authored an hour ago

20.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[277e08cf26](#) Browse code

afilliat authored an hour ago

21.



**added pass button**

[0b94ce6b7b](#) Browse code

afilliat authored an hour ago

22.



**set sticky now takes and sets a boolean argument**

[9cce728105](#) Browse code

mobios authored an hour ago

23.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[f05ed94df3](#) Browse code

mobios authored an hour ago

24.



**Buttons work with disable state**

[e5e5352b1f](#) Browse code

mobios authored an hour ago



25.



**added another button and some pass functionality**

`6c31e4f98a` [Browse code](#)

afilliat authored an hour ago

26.



**Buttons work for mouseover again, disable state still broken**

`03826257d0` [Browse code](#)

mobios authored 2 hours ago

27.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

`b038230750` [Browse code](#)

mobios authored 2 hours ago

28.



**Button disable state, working on ability to place players**

`123ecd8566` [Browse code](#)

mobios authored 2 hours ago

29.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[d929187244](#) Browse code

afilliat authored 2 hours ago

30.



### changed buttons

[0171b7318a](#) Browse code

afilliat authored 2 hours ago

31.



### Merge branch 'master' of <https://github.com/ZacMcClain/FinalProject>

[837d3c0779](#) Browse code

ZacMcClain authored 2 hours ago

32.



### added updateFieldArea() to Player

[4d28b0cf97](#) Browse code

ZacMcClain authored 2 hours ago

33.



### made buttons have writing on them

[4d9a7c5e13](#) Browse code

afilliat authored 2 hours ago

34.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

`fb15fd4706` [Browse code](#)

afilliat authored 3 hours ago

35.



**added pics for buttons**

`1aa49d305a` [Browse code](#)

afilliat authored 3 hours ago

**Dec 02, 2013**

1.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

`d6ac1d95eb` [Browse code](#)

mobios authored 3 hours ago

2.



**Adding support for soccer player placement**

`5a87adccdb` [Browse code](#)

mobios authored 3 hours ago

3.



**deleted unneeded files**

[10d7006777](#) **Browse code**

ZacMcClain authored 3 hours ago

4.



**removed bin**

[2a69d4fe78](#) **Browse code**

ZacMcClain authored 3 hours ago

5.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[9181a31eb9](#) **Browse code**

unknown authored 3 hours ago

6.



**player with ball changes color**

[b6f2717e57](#) **Browse code**

unknown authored 3 hours ago

7.



**fixed more merge conflicts**

[43d489ecc1](#) **Browse code**

ZacMcClain authored 3 hours ago

8.



**fixed some merge conflicts**

[5bf0c25dd3](#) **Browse code**

ZacMcClain authored 3 hours ago

9.



**added player fnxs**

[34cce56298](#) **Browse code**

ZacMcClain authored 4 hours ago

10.



**removed unneccary file**

[72ef5d6d38](#) **Browse code**

mobios authored 4 hours ago

11.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[cea826e4ed](#) **Browse code**

mobios authored 4 hours ago

12.



**New shaders to highlight a region**

[2704e42f5c](#) **Browse code**

mobios authored 4 hours ago

13.



**refactored a bit**

[5fc9f5d2f3](#) **Browse code**

unknown authored 4 hours ago

14.



**merged**

[9d0f8c58bf](#) **Browse code**

unknown authored 4 hours ago

15.



**uh**

[2a8e366eec](#) **Browse code**

unknown authored 4 hours ago

16.



**added resources**

[f4a9a71ab7](#) **Browse code**

afilliat authored 4 hours ago

17.



**refacted a lot, update formations**

[53a4a50b01](#) **Browse code**

unknown authored 4 hours ago

18.



**fixed error**

[57d5d2c99a](#) **Browse code**

afilliat authored 4 hours ago

19.



**more buttons**

[a011905bcc](#) **Browse code**

afilliat authored 4 hours ago

20.



**added some buttons**

[8223d37751](#) **Browse code**

afilliat authored 4 hours ago

21.



**player formations display correctly**

533726f5a5 [Browse code](#)

unknown authored 4 hours ago

22.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

76e9936bef [Browse code](#)

unknown authored 5 hours ago

23.



**players successfully drawn**

d0bcb9577b [Browse code](#)

unknown authored 5 hours ago

24.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

b11a54c313 [Browse code](#)

afilliat authored 5 hours ago

25.



**added formation stuff**

8fd78d4a5b [Browse code](#)

afilliat authored 5 hours ago



26.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

16587934cd [Browse code](#)

unknown authored 5 hours ago

27.



**updatnig soccer team and soccer player**

8a85b36c63 [Browse code](#)

unknown authored 5 hours ago

28.



**Players must be instantiated with a point**

189541d3a4 [Browse code](#)

mobios authored 5 hours ago

29.



**pushing**

a4d996de13 [Browse code](#)

unknown authored 5 hours ago

30.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[6d8a218bcf](#) **Browse code**

unknown authored 5 hours ago

31.



**need to pull**

[08688fe3cb](#) **Browse code**

unknown authored 5 hours ago

32.



**Removed extraneous files**

[aa1e69fbdd](#) **Browse code**

mobios authored 5 hours ago

33.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[d2b21a6363](#) **Browse code**

ZacMcClain authored 5 hours ago

34.



**added feild .png**

[6ecc992263](#) **Browse code**

ZacMcClain authored 6 hours ago

35.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[83b0bd0523](#) **Browse code**

mobios authored 6 hours ago

**Dec 02, 2013**

1.



**Buttons handle events themselves, no longer loop thru all**

[879fb2b804](#) **Browse code**

mobios authored 6 hours ago

2.



**added feild to background**

[add6f054b0](#) **Browse code**

ZacMcClain authored 6 hours ago

3.



**fixed merge conflicts**

[162d984f4f](#) **Browse code**

ZacMcClain authored 6 hours ago

4.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject ...**

[4f977d1113](#) **Browse code**

dgrisham authored 6 hours ago

5.



**committing to push**

[f1095a71ed](#) **Browse code**

dgrisham authored 6 hours ago

6.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[dc4e078337](#) **Browse code**

mobios authored 6 hours ago

7.



**GUI drawn last.**

[1c68f5820f](#) **Browse code**

mobios authored 6 hours ago

8.



**feild added**

[91f2cad475](#) **Browse code**

ZacMcClain authored 6 hours ago

9.



**hi**

`c67f5da9fe` [Browse code](#)

dgrisham authored 6 hours ago

10.



**fixed merge issue**

`870c957e99` [Browse code](#)

dgrisham authored 6 hours ago

11.



**merged**

`6d2315e77d` [Browse code](#)

dgrisham authored 6 hours ago

12.



**working on player display**

`638e71b13b` [Browse code](#)

dgrisham authored 6 hours ago

13.



**Merge branch 'master' of <https://github.com/ZacMcClain/FinalProject>**

[7fd9398d5b](#) **Browse code**

ZacMcClain authored 6 hours ago

14.



### trimed down unneeded code

[9e8a7ca819](#) **Browse code**

ZacMcClain authored 6 hours ago

15.



### Updated shader location and work on GuiElement

[cf195c3cf4](#) **Browse code**

mobios authored 6 hours ago

16.



### Setup for gui rendering

[e108f20e29](#) **Browse code**

= authored 9 hours ago

17.



### Cleanup packaging

[775fe2c63b](#) **Browse code**

= authored 9 hours ago

18.



**Organized imports, removed warnings (-m)**

[36d10bc886](#) Browse code

= authored 9 hours ago

19.



**Added test resources, buttons now mouse over, down, and up**

[9b4ddc591e](#) Browse code

= authored 9 hours ago

20.



**GL now only draws the correct filled amount from the VBO's**

[87823647c3](#) Browse code

= authored 10 hours ago

21.



**Textures reuse already loaded texture objects (save graphics mem)**

[241224f81c](#) Browse code

= authored 10 hours ago

22.



**Buttons implemented, working on mousein/ mouseout**

[48d96ffbbc](#) Browse code

= authored 11 hours ago

23.



**Background images display properly ( at least one does)**

[eb003c179c](#) Browse code

= authored 11 hours ago

24.



**Theoretically supports background images**

[15c665570e](#) Browse code

= authored 11 hours ago

**Dec 01, 2013**

1.



**refactored and stuff**

[1579f68a72](#) Browse code

dgrisham authored a day ago

2.



**fixed corner kick implementation**

[5b835edae4](#) Browse code

dgrisham authored a day ago



3.



**added corner kick function**

[8f0cea4969](#) **Browse code**

dgrisham authored a day ago

4.



**Added player sprite (ver 1) and refactored playermodel setup**

[167e0acf32](#) **Browse code**

= authored a day ago

5.



**depth testing removed. Alpha blending enabled**

[12ce6e2dd0](#) **Browse code**

= authored a day ago

6.



**Fragment shader update to enable tinting, and vec10quad storage for tint ...**

[66a29200c6](#) **Browse code**

= authored 2 days ago

**Nov 30, 2013**

1.



**Multi quad rendering works tediously with MAGIC CONSTANTS! :-)**

087383ad31 [Browse code](#)

= authored 2 days ago

2.

## Progress on muliquad rendering

1e1f48fb00 [Browse code](#)

mobios authored 2 days ago

Nov 26, 2013

1.

## GL rendering incremental refactor complete

ee3197fde3 [Browse code](#)

mobios authored 7 days ago

Nov 25, 2013

1.

## Partaways through rendering rewrite and refactor

edc8b0992f [Browse code](#)

= authored 7 days ago

Nov 24, 2013

1.

## Texturing works, need opengl refactoring.

8bf28c1559 [Browse code](#)

= authored 8 days ago

Nov 23, 2013

1.



**tests updated**

[f6b788edc8](#) Browse code

ZacMcClain authored 9 days ago

Nov 22, 2013

1.



**Support for player texturing theoretically enabled.**

[945929074f](#) Browse code

mobios authored 10 days ago

2.



**Support for rendering textures and renderCall interface to unify quad ...**

[46dc6b8102](#) Browse code

mobios authored 10 days ago

Nov 21, 2013

1.



**rendering works as designed, implementing texturing**

[e067be1566](#) Browse code

= authored 11 days ago

2.



### SHADERS WORK, QUAD DISPLAYS!!

[f925d3b15f](#) Browse code

= authored 11 days ago

3.



### Shader bug fix

[6be1482294](#) Browse code

mobios authored 12 days ago

Nov 20, 2013

1.



### Shaders do not compile.

[4aab4046aa](#) Browse code

mobios authored 12 days ago

Nov 19, 2013

1.



### Shader compilation and link support

[57ab63f103](#) Browse code

mobios authored 13 days ago

2.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

`a862a31812` [Browse code](#)

mobios authored 13 days ago

3.



**Full interleaved rendering on dynamicQuad**

`e00357443f` [Browse code](#)

mobios authored 13 days ago

4.



**got a few tests to pass**

`3f0efb430c` [Browse code](#)

ZacMcClain authored 13 days ago

5.



**fixed merge error**

`c4501fe4fa` [Browse code](#)

afilliat authored 14 days ago

6.



**made pass, move, and kickoff tests pass**

534781f424 [Browse code](#)

afilliat authored 14 days ago

7.



### Merge branch 'master' of https://github.com/ZacMcClain/FinalProject

85b337ec65 [Browse code](#)

ZacMcClain authored 14 days ago

8.



### Fixed merge conflix

f21f1086b1 [Browse code](#)

ZacMcClain authored 14 days ago

9.



### Partial quadrangles

44f720703c [Browse code](#)

mobios authored 14 days ago

10.



### final Falling Tests update

a7e6350152 [Browse code](#)

ZacMcClain authored 14 days ago

11.



**added tests for offside, kickoff, num of players, and goalkick**

[9e5c4b6aa2](#) **Browse code**

afilliat authored 14 days ago

**Nov 18, 2013**

1.



**Dynamicquad sets up correct vertex Array Object**

[9bce02d46b](#) **Browse code**

mobios authored 14 days ago

2.



**Break for lunch. Three distinct quad classes for seperate functionali... ...**

[a93b400a13](#) **Browse code**

mobios authored 14 days ago

3.



**Progress on quadrangle rendering**

[ee783f0dcd](#) **Browse code**

mobios authored 14 days ago

**Nov 15, 2013**

1.



**Staging for overhaul of quads. Need support for dynamic and static ve...** ...

[aace7f28fc](#) **Browse code**

mobios authored 17 days ago

**Nov 14, 2013**

1.



**tests updated**

[2fadb9b366](#) **Browse code**

ZacMcClain authored 18 days ago

2.



**added test for board dimensions**

[afb253ed67](#) **Browse code**

dgrisham authored 18 days ago

3.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[2e1a76df14](#) **Browse code**

ZacMcClain authored 18 days ago

4.



**added test to check if teams correctly get in formation**

[29baf7fb8a](#) **Browse code**

dgrisham authored 18 days ago



5.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[5ce342e594](#) **Browse code**

ZacMcClain authored 18 days ago

6.



**work done on testRandomPaths()**

[2e11f3735a](#) **Browse code**

ZacMcClain authored 18 days ago

7.



**added test for scoring goals**

[94a3e8f0d5](#) **Browse code**

dgrisham authored 18 days ago

8.



**updated scoring to be more object-oriented**

[b1956ec8a5](#) **Browse code**

dgrisham authored 18 days ago

9.



**fixed scoring variables**

[5dfa70a84d](#) **Browse code**

dgrisham authored 18 days ago

10.



### **fixed merge errors**

[cf52520030](#) **Browse code**

dgrisham authored 18 days ago

11.



### **Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[505e1483c3](#) **Browse code**

ZacMcClain authored 18 days ago

12.



### **work done on testRandomPaths()**

[0e1c30ba3d](#) **Browse code**

ZacMcClain authored 18 days ago

13.



### **started location finder test**

[e073eee6cf](#) **Browse code**

dgrisham authored 18 days ago

Nov 14, 2013

1.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[9af8a42595](#) Browse code

mobios authored 18 days ago

2.



**Progress on texturing models**

[9ff5013e00](#) Browse code

mobios authored 18 days ago

3.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[5117886a7b](#) Browse code

ZacMcClain authored 18 days ago

4.



**merge updates**

[0d495e0d75](#) Browse code

ZacMcClain authored 18 days ago

5.



**Made Team an abstract class, fixed constructor**

89e5bdfdfb [Browse code](#)

dgrisham authored 18 days ago

6.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject ...**

ea5f869373 [Browse code](#)

dgrisham authored 18 days ago

7.



**Added Team class**

6c1020a074 [Browse code](#)

dgrisham authored 18 days ago

8.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

13776a4a67 [Browse code](#)

ZacMcClain authored 18 days ago

9.



**Finished testMove()**

b1c8e154a9 [Browse code](#)

ZacMcClain authored 18 days ago

10.



**updated tests to correspond with new understanding of openGL coordina... ..**

[9c71c32bc9](#) **Browse code**

dgrisham authored 18 days ago

11.



**changed get2dVertices to return 2d array of vertices**

[c5a07849a5](#) **Browse code**

dgrisham authored 18 days ago

12.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject ...**

[c1c3b62b6a](#) **Browse code**

dgrisham authored 18 days ago

13.



**fixed merge errors**

[3ccb4fbb73](#) **Browse code**

dgrisham authored 18 days ago

14.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

81adc2f8f3 [Browse code](#)

ZacMcClain authored 18 days ago

15.



**stuff**

abbc541f92 [Browse code](#)

dgrisham authored 18 days ago

16.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

a9993eb2e5 [Browse code](#)

ZacMcClain authored 18 days ago

17.



**Finished testPass()**

2de70957f2 [Browse code](#)

ZacMcClain authored 18 days ago

18.



**Rendering now features (exclusively) the rectangle class**

2665a2d1bf [Browse code](#)

mobios authored 18 days ago

19.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

`5a800159ca` [Browse code](#)

mobios authored 18 days ago

20.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

`bf41d43a81` [Browse code](#)

mobios authored 18 days ago

21.



**fixed merge errors**

`32c797c736` [Browse code](#)

dgrisham authored 18 days ago

22.



**Added "generic" utilities, such as rectangle and region**

`20a8afc390` [Browse code](#)

mobios authored 18 days ago

23.



**wrote test to check the bounds of the field**

[362724722f](#) Browse code

dgrisham authored 18 days ago

24.



### updates in some tests

[ebcc3a898a](#) Browse code

ZacMcClain authored 18 days ago

25.



### More minor updates

[1ea07b535d](#) Browse code

ZacMcClain authored 18 days ago

26.



### Merge branch 'master' of https://github.com/ZacMcClain/FinalProject

[a31274a888](#) Browse code

mobios authored 18 days ago

27.



### some minor updates

[456509f5b9](#) Browse code

ZacMcClain authored 18 days ago



28.



**Merge branch 'master' of https://github.com/ZacMcClain/FinalProject**

[69d8e15545](#) **Browse code**

mobios authored 18 days ago

29.



**Quad renders on screen with XMA style background**

[a1dace78f5](#) **Browse code**

mobios authored 18 days ago

30.



**Added skeleton JUnit test**

[ee8b36b144](#) **Browse code**

ZacMcClain authored 18 days ago

31.



**Quads able to draw, need to implement rendering engine**

[10163dd641](#) **Browse code**

mobios authored 18 days ago

32.



**More quad render setup**

[62c9bf0bb3](#) **Browse code**

mobios authored 18 days ago

33.



### Setup for quad rendering in isometric perspective

[c8b3f49327](#) **Browse code**

mobios authored 18 days ago

34.



### Setup for drawing

[0a288f782b](#) **Browse code**

mobios authored 18 days ago

35.



### Setup for opengl

[4a09e6cb77](#) **Browse code**

mobios authored 19 days ago

**Nov 13, 2013**

1.



### Updated project to comply with UML

[421b7d035c](#) **Browse code**

ZacMcClain authored 19 days ago

Nov 12, 2013

1.



### Initial commit

[94d1096b97](#) Browse code

ZacMcClain authored 20 days ago