

Zachary Bellerose

Entry Level Programmer

Skills

Contact

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https://github.com/Zacab90

Hard Skills:

Troubleshooting, Debugging, Object-Oriented Programming, Software Testing

Soft Skills:

Creativity, Problem Solving, Communication, Team Work

Tools :

- Java (2 years)
 - HTML, CSS, JS (2 years)
 - C# (2 years)
 - Linux Scripting (2 years)
 - GIT (< 1 year)
 - PHP (< 1 year)
 - SQL (< 1 year)
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Experience

Intercollégial de création de Jeux Vidéo / Game Jam

January 15-18 2025, 169 Rue Champlain, Salaberry-de-Valleyfield, QC J6T 1X6

I participated in a 3-day Game Jam where I worked in creating a functional video game using C# in Unity Engine. I collaborated with a team to design gameplay mechanics, art, and sound, gaining valuable hands-on experience in game development under tight deadlines.

Education

Cégep Gérald-Godin - 420.B0 Techniques de l'informatique / DEC

August 2022 - May 2026, 15615 Boul Gouin O, Montréal, QC H9H 5K8

Learning programming, algorithms, and system design. I'm gaining hands-on experience through projects and developing skills for a career in technology.

École Secondaire Félix-Leclerc / High School Diploma

August 2017 - June 2022, 311 Inglewood Ave, Pointe-Claire, QC H9R 2Z7

Projects

Horror Game / Unity Engine - Itch.io

Crafted a small game with a team featuring a NPC chasing you around a thrift store with objectives to be able to escape. Work in progress

Group Website / Portfolio

Made a website with my school club where all of our finished projects are going to be displayed and have our Portfolio websites connected.