

## by Zachary Chua

```
CALL <name>(params);
```

Return type (for functions):

- VOID: nothing
- RECORD or table name: first (one) tuple, if record specify out params
- TABLE(<param> <type>, ...): same as RECORD

**Control Flow**

```
If <case> THEN <statement> ;
ELSIF <case> THEN <statement> ;
ELSE <statement> ;
END IF;
WHILE <condition> LOOP
    <code>
END LOOP;
LOOP
    EXIT WHEN <condition> ;
<code>
END LOOP;
array INT[] := ARRAY[1,2,3]; -- index starts at 1
FOREACH d IN ARRAY array LOOP
    <code>
END LOOP;
```

**Cursor:** access each indiv row returned by SELECT  
Declare cursor → Open cursor → fetch from cursor → close cursor

```
-- FETCH curs INTO r1;
EXIT WHEN NOT FOUND;

2
FETCH RELATIVE (n-1)
FROM curs INTO r2;
EXIT WHEN NOT FOUND;

IF r2.rank - r1.rank = n-1 THEN
    MOVE RELATIVE -(n) FROM curs;

    FOR c IN 1..n LOOP
        FETCH curs INTO r1;
        rank := r1.rank;
        sym := r1.symbol;
        RETURN NEXT;
    END LOOP;

    CLOSE curs;
    RETURN;

-- MOVE RELATIVE -(n-1) FROM curs;
```

NOT FOUND

move cursor back

- Cursor Movement:
- FETCH curs INTO r; - fetch then move
  - FETCH NEXT FROM curs INTO r; - move then fetch
  - FETCH PRIOR FROM curs INTO r;
  - FETCH FIRST FROM curs INTO r;
  - FETCH LAST FROM curs INTO r;
  - FETCH ABSOLUTE X FROM curs INTO r; - Fetch Xth tuple
  - FETCH RELATIVE X FROM curs INTO r;
  - MOVE RELATIVE X FROM curs; - Moves cursor X rows away

**Triggers**  
**Trigger Function**

```
CREATE OR REPLACE FUNCTION <name>()
RETURNS TRIGGER AS $$
```

```
BEGIN
    <code>
END;
$$ LANGUAGE plpgsql;
```

Must return TRIGGER to access:

NEW: pointer to the tuple to be inserted

OLD: old tuple being updated / deleted

TG\_OP, TG\_TABLE\_NAME

**Trigger Timing**

After: Executed after insertion (return value not important)

Before: Executed before insertion

Instead Of: function run instead of insertion, can only be **defined on views**

- typically used to do something on table instead of on view

**Return Value**

BEFORE INSERT: non-null *t*: *t* is inserted, NULL: nothing inserted

BEFORE UPDATE: non-null *t*: *t* is updated tuple, NULL: no tuple updated

BEFORE DELETE: non-null *t*: delete (even if *t* non-existent), NULL: no delete

**Note:** Before row-level triggers return NULL, subsequent triggers ignored

AFTER: return value does not matter

INSTEAD OF: NULL: ignore rest of operations on row, non null: proceed

**Statement Level**

Return Values: statement level triggers **ignore** the values returned by trigger functions

**Note:** RETURN NULL would **not** make the database omit the subsequent operations, raise exception to do this

**Note:** INSTEAD OF only allowed on row-level, BEFORE, AFTER allowed on both

**Deferred Trigger**

To defer trigger to end of transaction

```
CREATE CONSTRAINT TRIGGER <name> -- instead of CREATE TRIGGER <name>
AFTER INSERT OR UPDATE OR DELETE ON <table>
DEFERRABLE INITIALLY DEFERRED
FOR EACH ROW EXECUTE FUNCTION <name>;
```

- **Constraint and deferrable together** indicate trigger can be deferred

**NOTE:** Deferred triggers only work with AFTER and FOR EACH ROW

**Order of Activation**

BEFORE statement → BEFORE row → AFTER row → AFTER statement

Within category, triggers activated in alphabetical order

**Functional Dependency**

Definition:  $A_1A_2 \dots A_m \rightarrow B_1B_2 \dots B_n$  if

1. 2 rows have same values on  $A_1, A_2, \dots, A_m$  and
2. they always have the same values on  $B_1, B_2, \dots, B_n$

If 2 tuples have same NRIC, they have same NAME

**Closure**

1. Initialise the closure to  $\{A_1, \dots, A_n\}$
2. If there is an FD:  $\{A_1, \dots, A_m\} \rightarrow B$ , such that  $A_1, \dots, A_m$  are all in closure, then put B into closure
3. Repeat 2 until no new attributes

To prove that  $X \rightarrow Y$  holds, show that  $\{X\}^+$  contains Y. Inverse is true

**Superkeys, Keys**

Closure of Superkeys contain all columns in the table

**Note:** if attribute is not in the RHS of any FDs, then must be in key

**Prime Attributes:** attribute that appears in keys

**BCNF**

In BCNF if **every non-trivial decomposed** FD has **superkey** as its LHS

**BCNF check:** No closure violates “more but not all” condition

**BCNF decomposition:** Binary split until subtables are in BCNF

1. Find subset *X* of attributes in *R* that violates “more but not all”
2. Decompose *R* into *R*<sub>1</sub> and *R*<sub>2</sub>, such that
  - *R*<sub>1</sub> contains all attributes in  $\{X\}^+$
  - *R*<sub>2</sub> contains all attributes in X and attributes not in  $\{X\}^+$
3. if *R*<sub>1</sub> or *R*<sub>2</sub> not in BCNF, further decompose

**NOTE:** BCNF decomposition is not unique, table with **2** columns is in BCNF

**Projection of FDs**

1. For each attribute subset of *R*<sub>*i*</sub> derive closure on *R*
2. Project closure onto *R*<sub>*i*</sub> by removing attributes not in *R*<sub>*i*</sub>

**Lossless decomposition**

Table decomposed by BCNF can be reconstructed from sub tables.

BCNF decomposition is lossless because *X* is key of *R*<sub>1</sub>, so for each row in *R*<sub>2</sub> there is a unique row in *R*<sub>1</sub> to join to

**Dependency Preservation:** to avoid making “inappropriate” updates

BCNF may not preserve dependencies.

eg  $AB \rightarrow C, B \rightarrow C$ , decomposes to  $R_1(A, C), R_2(B, C)$ ,  $AB \rightarrow C$  is lost

*S* = set of FDs on original table

*S*’ = set of FDs on decomposed table

Decomposition **preserves** all FCs iff *S* and *S*’ are equivalent (use closures)

- Every FD in *S*’ can be derived from *S* and vice versa

**3NF**

Every non-trivial decomposed FD, LHS superkey, or RHS **prime attribute**

More lenient than BCNF, satisfy BCNF → 3NF, converse may not be true

violate 3NF → violate BCNF, converse may not be true

**3NF Check**

“more but not all”, and not all is not prime attribute → violate 3NF

**3NF decomposition:** n-ary split into tables in 3NF

1. Derive **minimal basis** of S
2. In minimal Basis, combine FDs with same LHS
3. Create table for each FD remaining
4. Make table with Key if none contain key. (To ensure lossless join)
5. Remove redundant tables

**Minimal Basis:** Simplified version of *S*, the set of FDs

Conditions for minimal basis:

1. Every FD can be derived from S and vice versa
2. Every FD is a non-trivial, decomposed FD
3. No FD in minimal basis is **redundant**
4. For each FD in minimal basis, none of the attributes on LHS is **redundant**.

ie. if remove an attribute from LHS, FD cannot be derived from S

Also to find minimal basis:

1. Decompose FDs
2. Remove redundant attributes on LHS
  - Remove one, check remaining attributes closure same as before removing.  
eg. remove *A* from  $AB \rightarrow C$ , check if  $\{B\}^+$  is same as before removing *A*
3. Remove redundant FDs
  - Remove FD and check if closure of attributes on FD LHS is same  
eg. remove  $AB \rightarrow C$ , check  $\{AB\}^+$  is same as before removing  $AB \rightarrow C$

**Tip:**  $AB \rightarrow C$  is redundant if  $B \rightarrow C$  exists