# CS2102 CheatSheet

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## Transactions

Abstraction for logical unit of work

## **ACID** properties

Atomicity: Either all effects of transaction are reflected or none

Consistency: execution of transaction in isolation preserves DB consistency

**Isolation**: execution of transaction is isolated from effects of other concurrent transaction executions

Durability: effects of committed transaction persists even if system failure

# Relational Algebra

## Selection: $\sigma_c$

 $\sigma_c(R)$ : selects tuples from relations R that satisfies the selection condition c

Result of comparison operation involving null is unknown

Result of arithmetic operation involving null is null

## Projection: $\pi_l$

 $\pi_l$  projects attribute given by a list l of attributes from relation R

Duplicate records are removed in output relation

### Renaming: $\rho_1$

 $ho_l$  renames attributes in R based on list of attribute renamings l

l: list of attribute renamings  $a_i:b_i$  (renames attirbute  $a_i$  to  $b_i$ )

## Set Operators

Set Operators require input relations to be  $\underline{\text{union compatible}}$ 

Schema of output of R op S is identical to schema of R

## Union Compatibility:

- 1. have same number of attributes, and
- 2. corresponding attributes have same domains

Dont't need to have same attribute names

Cross Product, X: cartesian product

## Inner Join, Mc

```
R \bowtie_c S = \sigma_c(R \times S)
```

Might have to involve renaming attributes if same name

## Natural Join, N

```
R \bowtie S = \pi_l(R \bowtie_c \rho_{a1:b1,...,an:bn}(S)) where,

A = \text{common attributes}

c = (a1 = b1) and ... and (an = bn)
```

l= attributes in A, then attributes in R - A, then attributes in S - A natural join removes duplicate columns, joins on attributes w same name

 ${\bf Dangling~Tuples}$  - tuple in join operand that does not take part in join operation

Preserved using outer joins

Natural outer joins: no need state join condition, remove dup column

## ER. Model

```
create table Profs (
    pid char(7),
    name char(30),
    room char(6),
    primary key (pid)
);

create table Students (
    sid char(20),
    name char(30),
    dob date,
    pid char(7),
    since date,
    primary key (sid),
    foreign key (pid) references Profs
);
```

Key from Student → Supervises (alternative: separate Supervises table)

```
create table Profs (
                             create table Students (
       pid char(7),
                                    sid
                                          char(20),
       name char(30),
                                    name char(30).
       room char(6).
                                    dob date.
       primary key (pid)
                                   pid
                                          char(7) not null,
);
                                    since date,
                                    primary key (sid),
                                    foreign key (pid) references Profs
```

Key and Total Constraint from Students to Supervises R/S

Separate supervises table needs triggers to enforce Total participation

```
create table Books (
                               create table Chapters (
              char(30),
       isbn
                                      number
                                                 integer.
                                                 char(50),
       title
               char(50),
       author char(60).
                                                 char(30).
       primary key (isbn)
                                      primary key (isbn, number),
);
                                      foreign kev (isbn) references Books
                                                  on delete cascade
                                                  Consistence of weak
```

Weak Entity Relationship from Chapters to Books

## ISA hierarchies:

- Overlap Constraint: Can entity belong to multiple subclasses?
   yes: undirected edge from superclass to triangle, no: Directed edge
- Covering Constraint: Does entity have to be one of the subclasses?yes: thick edge, no: thin edge

# $\mathbf{SQL}$

## Foreign Key Constraints

Delete/ Update tuple may violate FK constraint, specify behaviour

- $1.\ \, \text{NO}$  ACTION: rejects if violates FK constraint
- 2. Restrict: similar to NO ACTION but constraint check cannot be deferred
- 3. CASCADE: propagate delete or update to referenced tuple
- 4. SET DEFAULT: set to default value (must exist in referenced table)
- 5. SET NULL

 $\operatorname{Syntax}$ : on delete / update cascade

## **Deferrable Constraints**

Deferrable Constraints: unique, PK, FK

- 1. deferrable initially deferred: checked at end of transaction
- 2. deferrable initially immediate: checked at end of statement (default)

## Set Operations

```
union \cup, intersect \cap, except -
```

Note: they eliminate duplicate records (to retain use all eg. union all)

# Note: intersect has higher precedence than union and except

## Subquery Expressions

```
exists, in, any / some, all
```

- evaluates inner query for every tuple in table from outer query

Note: For ALL if one  $v_j$  is **null** then op evaluates to **null**, entire result becomes **null** 

## Aggregate Functions - min, max, count, sum, avg

Note count(A) counts non-null values in A, count(\*) counts rows in table avg(distinct A): average of distinct non null values, count(distinct A): counts distinct non null values etc

Note: Aggregate functions can only be used in SELECT, HAVING, ORDER BY (NOT WHERE)

```
where price = (select max(price) from Sells); not where price = \max(\text{price})
```

## GROUP BY

Each output tuple corresponds to one group

If A in R appearing in SELECT clause, one must hold

- A in group by, OR A in aggregated expression OR grouped by PK

Note: if aggregate function in SELECT clause, and no GROUP BY clause, SELECT clause cannot contain any column not in aggregated expression

HAVING

having applied to every group, so attributes in HAVING have same restrictions

# Conceptual Evaluation of Queries 1. Compute tables in FROM

- 2. Select tuples that evaluate to true for WHERE
- 3. Partition by WHERE
- 4. Select groups evaluate to true for HAVING
- 5. Generate output tuple by selecting attributes in SELECT
- 6. Remove duplicate output tuples (if DISTINCT)
- 7. Sort by ORDER-by
- 8. Remove based on OFFSET and LIMIT

## NULLIF

```
Syntax: nullif(value1, value2)
```

Returns null if value1 = value2; otherwise returns value1

## Universal Quantification

```
-- Names of students who have enrolled in all CS Courses select name from Students S where not exists (
    select courseId from Courses C where dept = 'CS' and not exists (
    select 1 from Enrolls E where E.cid = C.courseId and E.sid = S.studentId )
);
```

# PL/PGSQL

## **Functions and Procedures**

```
CREATE OR REPLACE FUNCTION <name>
    (IN / OUT <param> <type>, ...)
RETURNS <type> AS $$
<code>
$$ LANGUAGE sql;
<name>(params);

CREATE OR REPLACE PROCEDURE <name>
    (<param> <type>, ...)
AS $$
<code>
$$ LANGUAGE sql;
CALL <name>(params);
```

```
Return type (for functions):
- VOID: nothing
- RECORD or table name: first (one) tuple, if record specify out params
- TABLE(<param> <type>, ...): same as RECORD
Control Flow
If <case> THEN <statement> ;
ELSIF <case> THEN <statement> ;
ELSE <statement> ;
END IF;
WHILE <condition> LOOP
    <code>
END LOOP;
LOOP
    EXIT WHEN <condition> :
<code>
END LOOP;
array INT[] := ARRAY[1,2,3]; -- index starts at 1
FOREACH d IN ARRAY array LOOP
    <code>
END LOOP:
Cursor: access each indiv row returned by SELECT
Declare cursor \rightarrow Open cursor \rightarrow fetch tuple from cursor \rightarrow close cursor
 FETCH curs INTO r1;
                                      Rank
                                               Symbol Changes
 EXIT WHEN NOT FOUND:
                                                 BTC
                                                           -6%
  FETCH RELATIVE (n-1)
   FROM curs INTO r2;
                                                DOGE
                                                           -6%
  EXTT WHEN NOT FOUND:
                                                 ZIL
                                                           -7%
 IF r2.rank - r1.rank = n-1 THEN
                                                 XMR
                                                           -8%
   MOVE RELATIVE -(n) FROM curs;
                                                 SHIB
                                                           -8%
                  ~ move back to
   FOR c IN 1..n LOOP
                       frest record
                                                 LTC
                                                           -7%
     FETCH curs INTO r1;
                        in consecutive
     rank := r1.rank:
                                        9
                                                 XRP
                                                           -7%
     sym := r1.symbol;
     RETURN NEXT;
                                                 BNB
                                        10
                                                           -6%
   END LOOP;
                                       NOT
                                                POUND
  KCLOSE curs;
   RETURN:
 END IF;
 MOVE RELATIVE -(n-1) FROM curs;
                move ansor
                 borek
Cursor Movement:
- FETCH curs INTO r; - fetch then move
- FETCH NEXT FROM curs INTO r; - move then fetch
- FETCH PRIOR FROM curs INTO r:
- FETCH FIRST FROM curs INTO r;
- FETCH LAST FROM curs INTO r:
- FETCH ABSOLUTE X FROM curs INTO r: - Fetch Xth tuple
- FETCH RELATIVE X FROM curs INTO r;
- MOVE RELATIVE X FROM curs; - Moves cursor X rows away
Triggers
Trigger Function
CREATE OR REPLACE FUNCTION <name>()
RETURNS TRIGGER AS $$
```

# BEGIN <code> END; \$\$ LANGUAGE plpgsql; Must return TRIGGER to access: NEW: pointer to the tuple to be inserted OLD: old tuple being updated / deleted TG\_OP, TG\_TABLE\_NAME Trigger Timing

After: Executed after insertion (return value not important)

Before: Executed before insertion

Instead Of: function run instead of insertion, can only be defined on views

- typically used to do something on table instead of on view

#### Return Value

BEFORE INSERT: non-null t: t is inserted, NULL: nothing inserted BEFORE UPDATE: non-null t: t is updated tuple, NULL: no tuple updated BEFORE DELETE: non-null t: delete (even if t non-existent), NULL: no delete

Note: Before row-level triggers return NULL, subsequent triggers ignored AFTER: return value does not matter

INSTEAD OF: NULL: ignore rest of operations on row, non null: proceed

## Statement Level

Return Values: statement level triggers ignore the values returned by trigger functions

Note: RETURN NULL would not make the database omit the subsequent operations, raise exception to do this

 ${\color{red} \textbf{Note}} \hbox{: INSTEAD OF only allowed on row-level, BEFORE, AFTER allowed on both }$ 

# Deferred Trigger

To defer trigger to end of transaction

CREATE CONSTRAINT TRIGGER <name> -- instead of CREATE TRIGGER <name> AFTER INSERT OR UPDATE OR DELETE ON DEFERRABLE INITIALLY DEFERRED

FOR EACH ROW EXECUTE FUNCTION <name>;

- Constraint and deferrable together indicate trigger can be deferred NOTE: Deferred triggers only work with AFTER and FOR EACH ROW

## Order of Activation

BEFORE statement  $\rightarrow$  BEFORE row  $\rightarrow$  AFTER row  $\rightarrow$  AFTER statement Within category, triggers activated in alphabetical order

# **Functional Dependency**

Definition:  $A_1 A_2 \dots A_m \to B_1 B_2 \dots B_n$  if

- 1. 2 rows have same values on  $A_1, A_2, \ldots, A_m$  and
- 2. they always have the same values on  $B_1, B_2, \ldots, B_n$

If 2 tuples have same NRIC, they have same NAME

## Closure

- 1. Initialise the closure to  $\{A_1, \ldots A_n\}$
- 2. If there is an FD:  $\{A_1, \ldots, A_m\} \to B$ , such that  $A_1, \ldots, A_m$  are all in closure, then put B into closure
- 3. Repeat 2 until no new attributes

To prove that  $X \to Y$  holds, show that  $\{X\}^+$  contains Y. Inverse is true

## Superkeys, Keys

Closure of Superkeys contain all columns in the table

Note: if attribute is not in the RHS of any FDs, then must be in key

Prime Attributes: attribute that appears in keys

## BCNF

In BCNF if every non-trivial decomposed FD has superkey as its LHS  $\,$ 

BCNF check: No closure violates "more but not all" condition

BCNF decomposition: Binary split until subtables are in BCNF

- 1. Find subset X of attributes in R that violates "more but not all"
- 2. Decompose R into  $R_1$  and  $R_2$ , such that
- $R_1$  contains all attributes in  $\{X\}^+$
- $R_2$  contains all attributes in X and attributes not in  $\{X\}^+$
- 3. if  $R_1$  or  $R_2$  not in BCNF, further decompose

 ${\color{red}\mathbf{NOTE}}{:}\ \mathrm{BCNF}\ \mathrm{decomposition}\ \mathrm{is}\ \mathrm{not}\ \mathrm{unique},\ \mathrm{table}\ \mathrm{with}\ {\color{red}2}\ \mathrm{columns}\ \mathrm{is}\ \mathrm{in}\ \mathrm{BCNF}$ 

## Projection of FDs

- 1. For each attribute subset of  $R_i$  derive closure on R
- 2. Project closure onto  $R_i$  by removing attributes not in  $R_i$

## Lossless decomposition

Table decomposed by BCNF can be reconstructed from sub tables.

BCNF decomposition is lossless because X is key of  $R_1$ , so for each row in  $R_2$  there is a unique row in  $R_1$  to join to

**Dependency Preservation**: to avoid making "inappropriate" updates BCNF may not preserve dependencies.

eg  $AB \to C, B \to C$ , decomposes to  $R_1(A, C), R_2(B, C), AB \to C$  is lost S = set of FDs on original table

S' = set of FDs on decomposed table

Decomposition preserves all FCs iff S and  $S^\prime$  are equivalent (use closures)

- Every FD in  $S^\prime$  can be derived from S and vice versa

## 3NF

Every non-trivial decomposed FD, LHS superkey, or RHS prime attribute More lenient than BCNF, satisfy BCNF  $\rightarrow$  3NF, converse may not be true violate 3NF  $\rightarrow$  violate BCNF, converse may not be true

## 3NF Check

"more but not all", and not all is not prime attribute  $\rightarrow$  violate 3NF **3NF decomposition**: n-ary split into tables in 3NF

- 1. Derive minimal basis of S
- 2. In minimal Basis, combine FDs with same LHS
- 3. Create table for each FD remaining
- $4.\ \,$  Make table with Key if none contain key. (To ensure lossless join)
- 5. Remove redundant tables

**Minimal Basis**: Simplified version of S, the set of FDs

Conditions for minimal basis:

- 1. Every FD can be derived from S and vice versa  $\,$
- 2. Every FD is a non-trivial, decomposed FD
- 3. No FD in minimal basis is redundant
- 4. For each FD in minimal basis, none of the attributes on LHS is redundant.
- ie. if remove an attribute from LHS, FD cannot be derived from S

Algo to find minimal basis:

- 1. Decompose FDs
- 2. Remove redundant attributes on LHS
- Remove one, check remaining attributes closure same as before removing. eg. remove A from  $AB \to C$ , check if  $\{B\}^+$  is same as before removing A
- 3. Remove redundant FDs
- Remove FD and check if closure of attributes on FD LHS is same eg. remove  $AB\to C$ , check  $\{AB\}^+$  is same as before removing  $AB\to C$

**Tip**:  $AB \to C$  is redundant if  $B \to C$  exists