

# zach chan

## UX Designer

zach-chan.com  
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## education

**Simon Fraser University**  
2013 - 2020 (ongoing)

B/Sc Interactive Arts & Technology  
Minor Beedie School of Business  
w/ Co-operative Education

## skills

Design Research + Ideation  
Prototyping + User Testing  
Wireframing + 3D Modelling  
Motion Design + Videography  
Brand + Market Research +  
Business Analysis

## tools

Adobe Creative Suite  
AxureRP + Figma  
Maya + Unity  
HTML5 + CSS3 + Javascript  
Git + PHP + SQL

## extra zach

(interests)



Drawing



Hiking



Exercise



Movies



Nerdiness



Lego

## about me

I'm a **UX designer** specializing in web, mobile, and 3D space environments. My background is in **front-end web development** but I love to continuously learn and find inspiration in new technologies. I'm a **visual thinker** who loves collaborating and understanding the lenses of my peers and users so that I can execute ideas in delightful, efficient solutions.

## experience

### UX Design Intern

*BlackBerry Ltd. || Jan. 2018 - Aug. 2018*

I worked on the BlackBerry Hub+ Android application suite and BlackBerry Secure Android OS. During my time here I collaborated with project managers, developers, and other designers to solve complex interface and product experience problems.

- Designed + shared UI/UX through sketches, wireframes, and technical specs
- Conducted user research, market research, and usability testing
- Created icons and animated UI interactions
- Designed internal asset manager library to improve workflow

### Web Designer/Developer

*Alvis Tsui (FSS) Inc. || May 2017 - Dec. 2017*

I created web application forms and a searchable database of FSS' school information to extend their services beyond telephone and in-office mediums. I controlled the full end-to-end design and development of this project.

- Built interactive wireframes in Axure RP
- Programmed responsive web pages with PHP, JavaScript, and PHPMailer
- Designed database architecture and built database with SQL
- Created user manual to handoff completed tool to FSS employees

## projects

### User Research & UX Design

*Fit First Run Club || May 2017 - Aug. 2017*

In a team of 3, I conducted extensive user research that led to designing a digital community interface to set and track collaborative running goals so that the connectivity and motivation of members of the running club would be enhanced. After the design phase, I filmed, animated and edited a summative project showcase video.

### User Research & App Design

*DIS•COVERED Mobile App || Jan. 2018 - Mar. 2018*

In a team of 4, I researched and designed a mobile application with the goal of aiding refugees and immigrants new to Canada who are facing the daunting task of discovering and integrating into their new community. I did background research and designed micro-interactions in the final prototype.