

Timing Attacks

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Abstract—We did a timing attack.

Index Terms—timing attack, FPGA, constant-time

I. INTRODUCTION

Timing attacks are a type of side-channel attack. TODO more intro.

To further learn about timing attacks, explored a timing attack that exploit a non-constant compare function to extract a secret key. Our source of inspiration is Joe Grand, who demonstrated this simple timing attack using a microcontroller, four buttons, and an oscilloscope [1]. The non-constant compare function is simply a compare function that exits as soon as a mismatch occurs (see the code snippet below).

```
def non_constant_compare(guess):
    for x, y in zip(key, guess):
        if x != y:
            return False
    return True
```

By measuring how long the compare function takes to execute, one can estimate how much of the input matched. For example, say we are guessing a 4 character string. We guess 26 strings, each simply a single letter repeated four times ("aaaa", "bbbb", "cccc" ... "zzzz"), and measure the execution time of the compare function. The guessed string with the lowest compare time has the correct first digit. This process is repeated for the other three digits, making sure to put the discovered digits in front of the guessed digits.

We implement two simple timing attacks on the HaHav3 board that exploit a non-constant compare function:

- 1) **MCU to FPGA** - the MCU is the victim and the FPGA is the attacker. The FPGA counts cycles to measure compare time.
- 2) **Human to FPGA** - the FPGA is the victim and a human is the attacker. The human uses an oscilloscope to measure compare time.

II. FPGA TO MCU

TODO

III. HUMAN TO FPGA

For the human to FPGA timing attack, the non-constant compare function is implemented on the FPGA present on the HaHav3 board and a human carries out the attack. The FPGA compares an input guess to a secret key and indicates whether it is success or fail. A human uses the three buttons

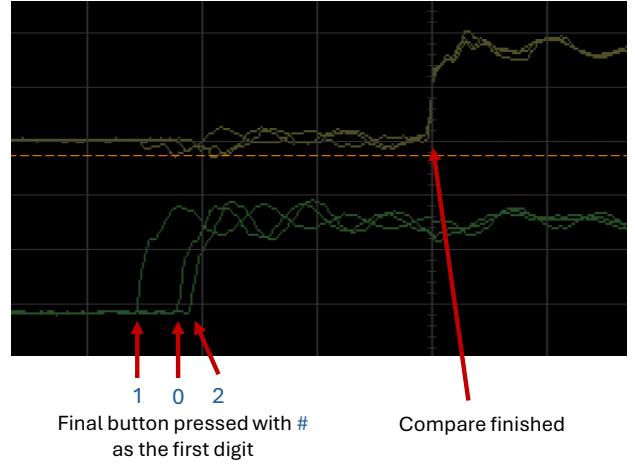


Fig. 1. Oscilloscope waveform capture showing when the final button was pressed for each input sequence and when the comparison finished. The 'compare finished' point is centered at 0.

on the HaHav3 board to input a four pin guess and uses an oscilloscope to measure the time between the last button press and the compare function result. It is important to note that the FPGA waits until all four input values are received before beginning the compare function, so the final button press can act as a time reference for the start of the comparison function.

An oscilloscope waveform capturing the first step of the attack is shown in Figure 1. The green waveform is for the buttons (an OR between the three buttons) and the yellow waveform is for the compare complete signal (an OR between the success and fail signals). The three input guesses were 0000, 1111, and 2222 and the waveforms overlaid on each other in the figure. Looking at the delay from button press to compare finish, the delay is longest when 1 was the first digit, indicating that 1 is the correct value of the first digit.

The input guesses and compare delays for all steps in the attack are shown in Table I. The fourth digit is not susceptible to the time attack because, whether correct or incorrect, the compare function runs the full compare, so while the first three digits are discovered by measuring time, the fourth digit requires brute force.

IV. CONCLUSION

These simple timing attack implementations highlight the importance of constant time functions. In the real world, a non-

TABLE I
INPUT VALUES AND COMPARISON DELAYS FOR EACH TESTED DIGIT.

| Digit | Input Value | Delay (ns) |
|--------------|--------------------|-------------------|
| 0 | 0000 | 109 |
| | 1111 | 128 |
| | 2222 | 104 |
| 1 | 1000 | 160 |
| | 1111 | 131 |
| | 1222 | 127 |
| 2 | 1000 | 153 |
| | 1011 | 153 |
| | 1022 | 173 |
| 3 | 1020 | 165 |
| | 1021 | 174 |
| | 1022 | 172 |

constant implementation of encryption algorithms or security functions are at risk of timing attacks and pose a real threat to security. While making our four digit compare functions constant-time would be simple, making more complex algorithms constant-time requires careful thought and methodical techniques like bit-slicing.

ACKNOWLEDGMENT

Dr. Goeders taught us everything we know about hardware security. Joe Grand gave us the idea for the simple timing attack.

REFERENCES

- [1] Joe Grand. Side channel timing attack demonstration, 2017.