

# Practical 3: Recursion

## What am I doing today?

Today's practical focuses on 3 things:

1. Quick questions about Recursion
2. Comparing an iterative fibonacci algorithm to a recursive one
3. Help the monks solve the Towers of Hanoi

## Instructions

Try all the questions. Ask for help from the demonstrators if you get stuck.

Solutions will be posted afterward.

**\*\*\*Grading: Remember** if you complete the practical, add the code to your GitHub repo which needs to be submitted at the end of the course **for an extra 5%**

### Warm-up questions

1. What are the two principal characteristics of a recursive algorithm?

A base case and having the problem broken up into smaller versions of itself.

2. Recursion is..

Answer	
	theoretically interesting but rarely used in actual programs
	theoretically uninteresting and rarely used in programs
X	theoretically powerful and often used in algorithms that could benefit from recursive methods

3. True or false: All recursive functions can be implemented iteratively

True

4. True or false: if a recursive algorithm does NOT have a base case, the compiler will detect this and throw a compile error?

False

5. True or false: a recursive function must have a void return type.

False

6. True or False: Recursive calls are usually contained within a loop.

False

7. True or False: Infinite recursion can occur when a recursive algorithm does not contain a base case.

True

8. Which of these statements is true about the following code?

```
int mystery(int n)
{
    if (n>0) return n + mystery(n-1);
    return 0;
}
```

Your answer	
	The base case for this recursive method is an argument with any value which is greater than zero.

<b>X</b>	The base case for this recursive function is an argument with the value zero.
	There is no base case.

9. **List common bugs associated with recursion?**

	No base case included
	Too much memory required
	Lack of convergence

10. **What method can be used to address recursive algorithms that excessively recompute?**

**Memoization.**

# Fibonacci

The Fibonacci numbers are a sequence of integers in which the first two elements are 0 and 1, and each following element is the sum of the two preceding elements:

0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, and so on...

The Nth Fibonacci number is output with the following function:

$$\text{fib}(n) = \text{fib}(n-1) + \text{fib}(n-2) \rightarrow \text{for } n > 1$$

$$\text{fib}(n) = 1 \rightarrow \text{for } n = 0, 1$$

The first two terms of the series are 0, 1.

For example:  $\text{fib}(0) = 0$ ,  $\text{fib}(1) = 1$ ,  $\text{fib}(2) = 1$

## Exercises

1. Below is an iterative algorithm that computes Fibonacci numbers. Write a recursive function to do the same.
2. Test both algorithms with various sizes of Ns. What do you find?
3. What is the time complexity of both functions?

## Iterative Fibonacci

```
static int fibonacciIterative(int n){
    if (n<=1)
        return 1;

    int fib = 1;
    int prevFib = 1;

    for (int i = 2; i < n; i++) {
        int temp = fib;
        fib = fib + prevFib;
        prevFib = temp;
    }
    return fib;
}

public static void main (String args[])
{
    int n = 9;
    System.out.println(fibonacciIterative(n));
}
```

Time complexity of iterative is Linear.

Time complexity of recursive is Exponential.

Performance of both are graphed in my repo.

## Hanoi - The Monks need your help!



Convert the pseudo-code into java and add your own output instructions so junior monks can learn how to perform the legal moves in the Tower of Hanoi so they can end the world.

### There are two rules:

- Move only one disc at a time.
- Never place a larger disc on a smaller one.

### Tasks:

1. Implement Hanoi in java
2. Test with various size disks
3. Output the moves for the monks as step-by-step instructions so the monks can end the world

### Pseudocode for Hanoi

```
towersOfHanoi(disk, source, dest, auxiliary):  
IF n == 0, THEN:  
    move disk from source to dest  
ELSE:  
    towersOfHanoi(disk - 1, source, auxiliary, dest)  
    towersOfHanoi(disk - 1, auxiliary, dest, source)
```

END IF