# **CSC289 Programming Capstone**

# **Release Plan**

**Project Name:** **The Store App**

**Team Number:** **10**

**Team Lead/Scrum Master:** **Zach Devore**

# **Release Information**

## **Release Date: May 5, 2022**

## **Release Goal(s):**

Our product will enable a brick-and-mortar store to sell their goods online without taking a commission on each product sold. Our application will enable the store owner to have meaningful statistics so that they can make educated business decisions. Our application will allow the user to have a shopping cart, track shipments, and have notifications to keep up to date with their orders.

## **User Stories**

| Title | As a <type of user> I want to <take this action> so that <I get this benefit> [SIZING] |
| --- | --- |
| **Example:** Deposit funds | **Example:** As a bank customer I want to add money to my account so that I see the amount displayed in my balance. [Medium] |
| Browsing/Shopping | As a customer, I need to see the entire inventory, so I can make a choice and add it to my shopping cart. |
| Canceling order policy | As a customer, I should be allowed to cancel a recent order if it was made within 24 hours for a full refund. |
| Suggestion on order | As a customer, I should have recommendations based on previous purchases (if applicable) or upcoming holidays. |
| Return policy | As a customer, I should be allowed to return my item if I am not satisfied or if the item was damaged on arrival within 15 days (about 2 weeks). |

<<*Add ROWs as needed & remove Example row before submitting*>>

## **Sprints**

**Sprints will be 3 x 3-week sprints as defined in the course syllabus.**

* **Sprint 1: January 29 – February 18**
* **Sprint 2: February 19 – March 11**
* **Sprint 3: March 19 – April 8**

## **Release/Sprint Plan – Sprint 1**

| Feature (Short Description) | Start Date | End Date | Duration  (days) | Priority |
| --- | --- | --- | --- | --- |
| Add and delete items from the database to be sold | 01/29/23 | 02/19/23 | 28 | High |
| User Authentication & Authorization | 01/29/23 | 02/19/23 | 28 | High |

<<*Add ROWs as needed & remove Example row before submitting*>>

## **Release/Sprint Plan – Sprint 2**

| Feature (Short Description) | Start Date | End Date | Duration  (days) | Priority |
| --- | --- | --- | --- | --- |
| Track Shipping Status | 02/19/23 | 03/11/23 | 28 | Med |
| Sales Analytics | 02/19/23 | 03/11/23 | 28 | Med |

<<*Add ROWs as needed & remove Example row before submitting*>>

## **Release/Sprint Plan – Sprint 3**

| Feature (Short Description) | Start Date | End Date | Duration  (days) | Priority |
| --- | --- | --- | --- | --- |
| Account Password Reset | 03/19/23 | 04/08/23 | 28 | High |
| Notifications | 03/19/23 | 04/08/23 | 28 | Low |

<<*Add ROWs as needed & remove Example row before submitting*>>

## NOTES

* You should be able to use get the User Stories from the SRS document.
* You should be able to use Project Management Plan information from the SRS document.
  + The Release/Sprint Plan information can be replaced by a PERT chart or Gantt chart, if the required information is included.
* The purpose of the Release Plan is to focus on features that are required to achieve a minimum viable product (MVP) each Release.
* Prioritize your features within the 3 Releases/Sprints keeping your end user’s needs in mind (what will make them want this product). If a feature does not “fit” in one of the Releases/Sprints, create a separate “Backlog” table.
* This Release/Sprint Plan information should be able to be used to create your Product Roadmap (board) in Trello.
* This is NOT a static document. You will likely need to make changes as development progresses and feedback is received. You will not be required to submit an updated plan.