

# Sarvalanche -S1 Avalanche Detection Pipeline

Dr. Zachary Hoppinen

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# What is sarvalanche

- Python package that handles data finding, reprojection, differencing, and detection for avalanche debris. Pytest implemented.
- How does it work? Combines static probabilities of avalanches debris (slope, fcf, runout probability, water mask) with SAR features (local resolution weighted backscatter change currently)
- IO – we get S1 (opera rtcs, local resolution), forest cover, slope angles, UCLA snowmodel SWE, and run the FlowPy debris flow model over a dem to generate runout cell counts.

# What is sarvalanche

- Runtime – over most of Sawtooth Mountains full run (including flowpy modeling (95% of time) takes 33 minutes. Non-flowpy run time = 2 minutes, data-loaded already = <1 minute.

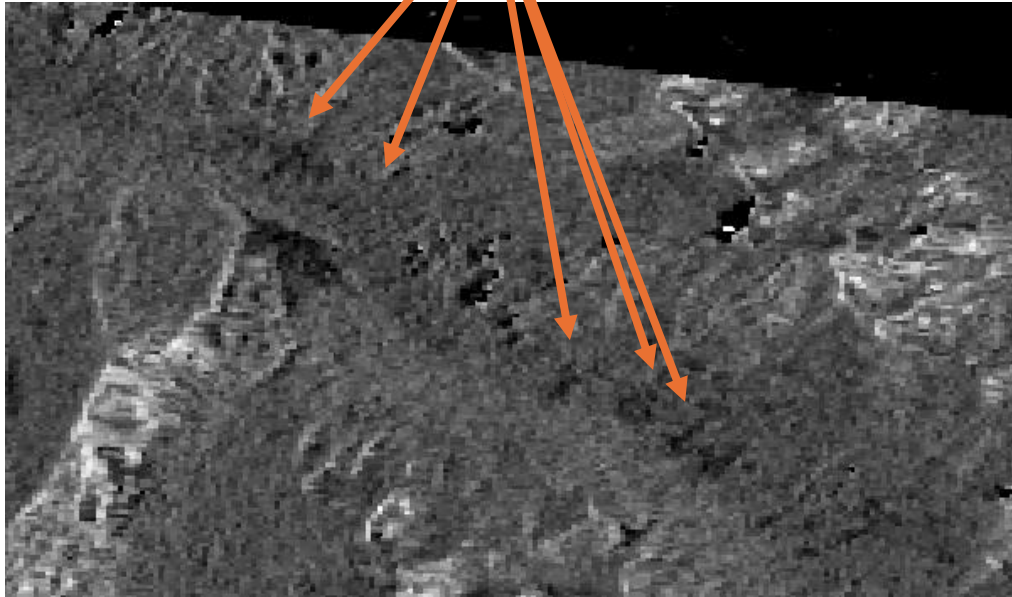
```
2026-02-11 17:11:52 - sarvalanche.utils.timing - INFO - 🕒 PIPELINE TIMING SUMMARY
2026-02-11 17:11:52 - sarvalanche.utils.timing - INFO - =====
2026-02-11 17:11:52 - sarvalanche.utils.timing - INFO - 3_load_assemble_dataset          32m 45s ( 98.4%)
2026-02-11 17:11:52 - sarvalanche.utils.timing - INFO - 8_export_results                25.1 sec ( 1.3%)
2026-02-11 17:11:52 - sarvalanche.utils.timing - INFO - 7_group_detections              3.6 sec ( 0.2%)
2026-02-11 17:11:52 - sarvalanche.utils.timing - INFO - 6_pixelwise_probabilities       2.3 sec ( 0.1%)
2026-02-11 17:11:52 - sarvalanche.utils.timing - INFO - 5_static_probabilities          98 ms ( 0.0%)
2026-02-11 17:11:52 - sarvalanche.utils.timing - INFO - 4_calculate_weights             41 ms ( 0.0%)
2026-02-11 17:11:52 - sarvalanche.utils.timing - INFO - 6.5_apply_masks                18 ms ( 0.0%)
2026-02-11 17:11:52 - sarvalanche.utils.timing - INFO - 1_validation                    1 ms ( 0.0%)
2026-02-11 17:11:52 - sarvalanche.utils.timing - INFO - 2_setup_cache                   0 ms ( 0.0%)
2026-02-11 17:11:52 - sarvalanche.utils.timing - INFO - -----
2026-02-11 17:11:52 - sarvalanche.utils.timing - INFO - TOTAL TIME                      33m 16s
2026-02-11 17:11:52 - sarvalanche.utils.timing - INFO - =====
```

```
2026-02-11 17:11:52 - sarvalanche.vendor.flowpy.math - INFO - Searching flow calculation (120 tasks, 12 workers)
FlowPy calculation: 100% | 120/120 [31:27<00:00, 15.73s/task]
```

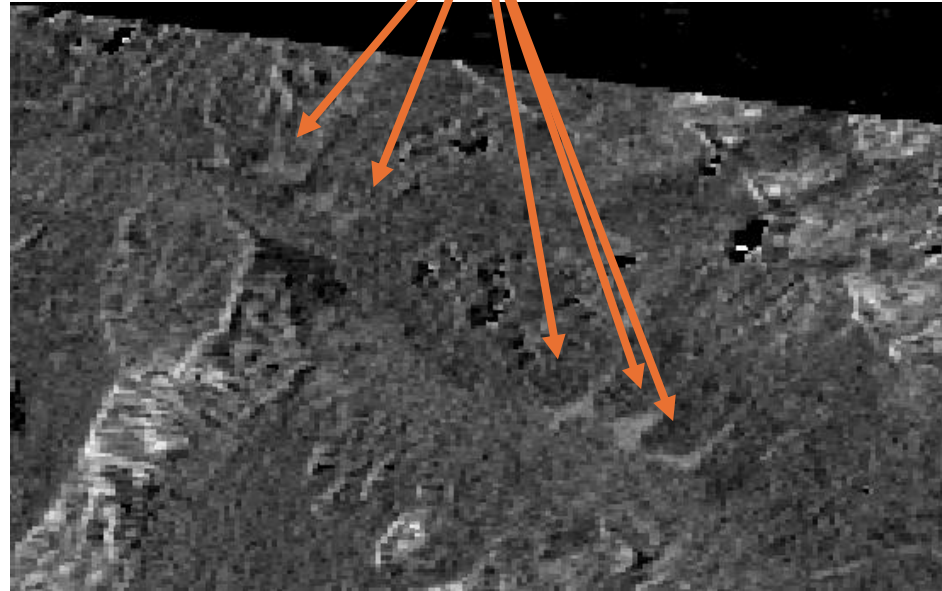
# Example

- March 31<sup>st</sup> – Major earthquake triggered avalanche cycle in the Sawtooths

Before – March 30<sup>th</sup> – Track 71

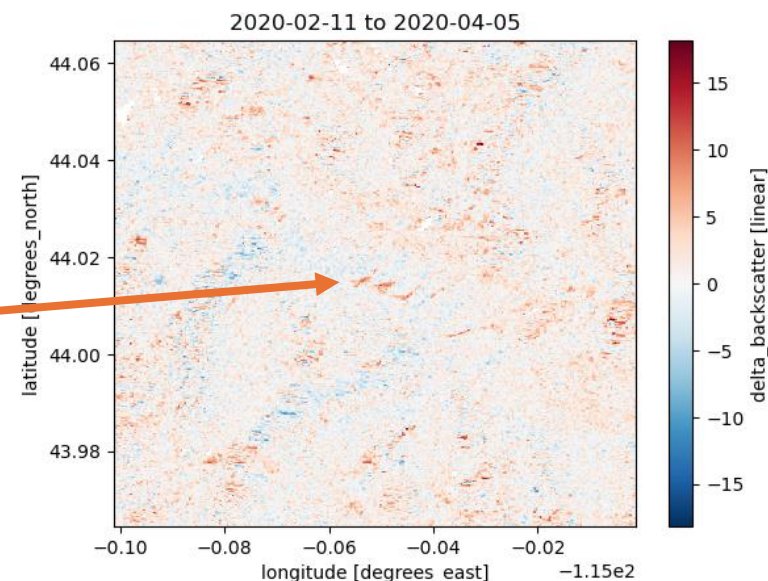
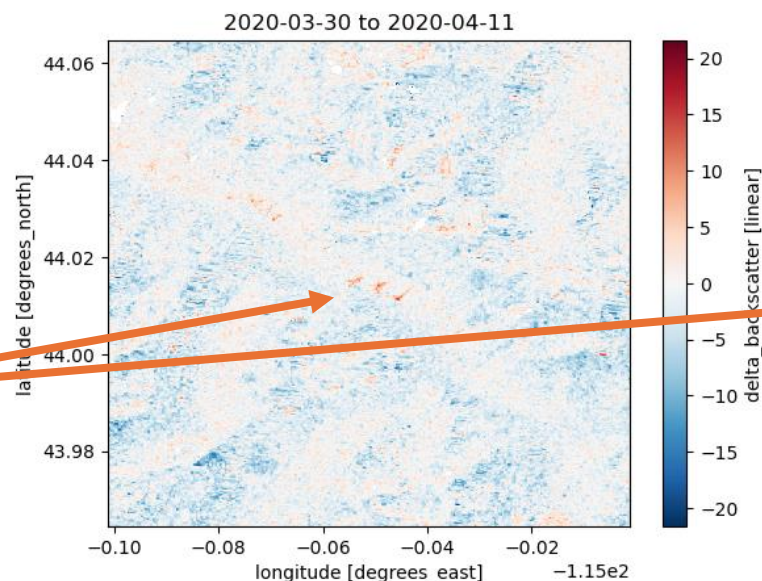
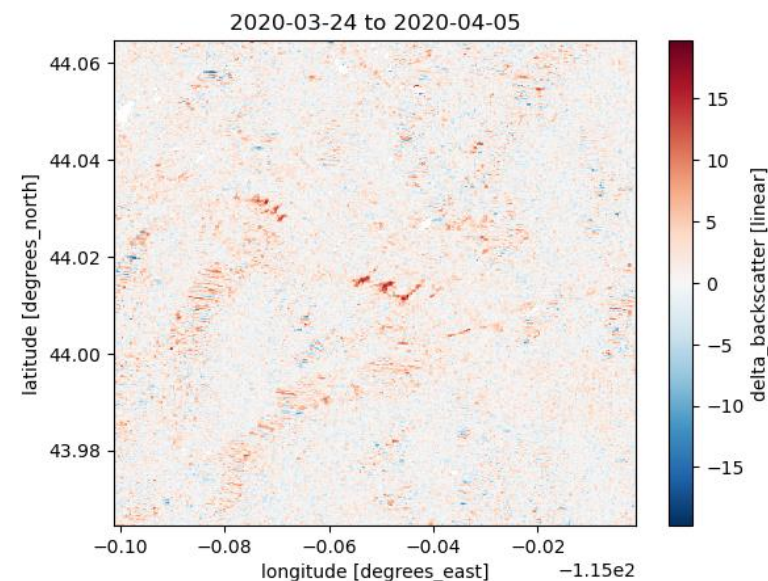
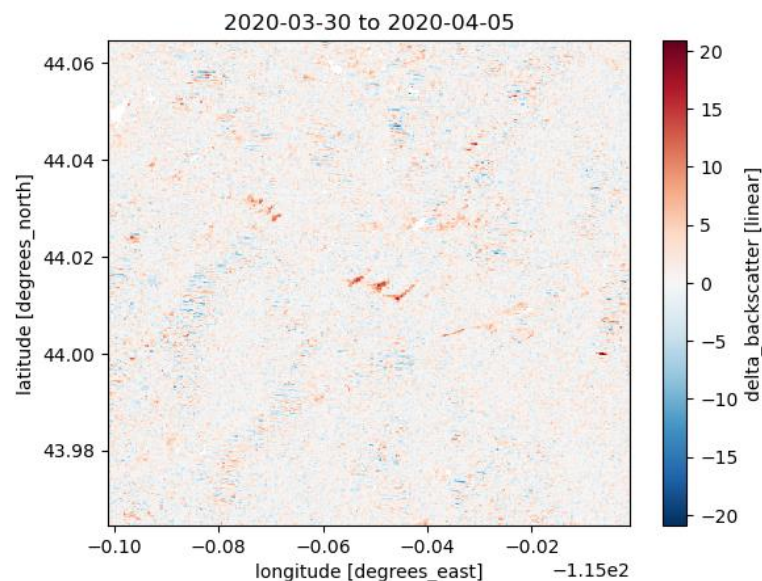


Avalanches – April 5<sup>th</sup> – Track 71



We start with dB of backscatter change over specific date (2020-03-31) from each track from all possible pairs (within a few months). These are all examples crossing 3/31 from same orbit geometry.

Example avi increases are visible even for pairs months apart



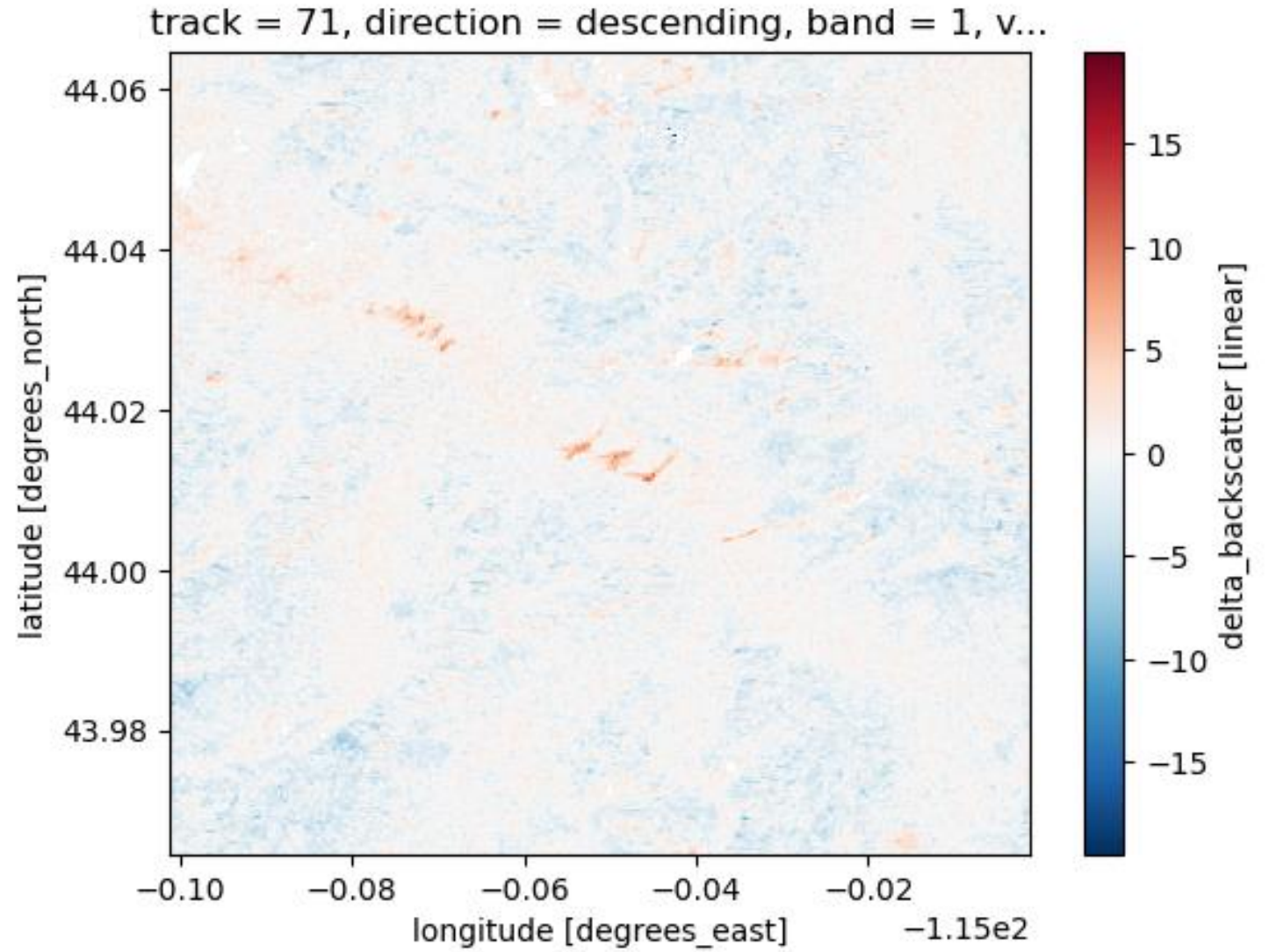


These are weighted by temporal distance between each pair to generate a track based mean change that weights closer pairs more

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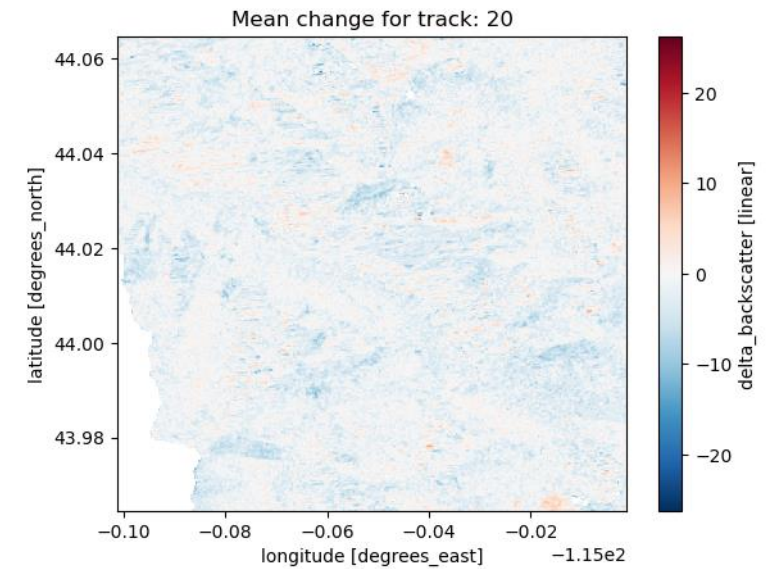
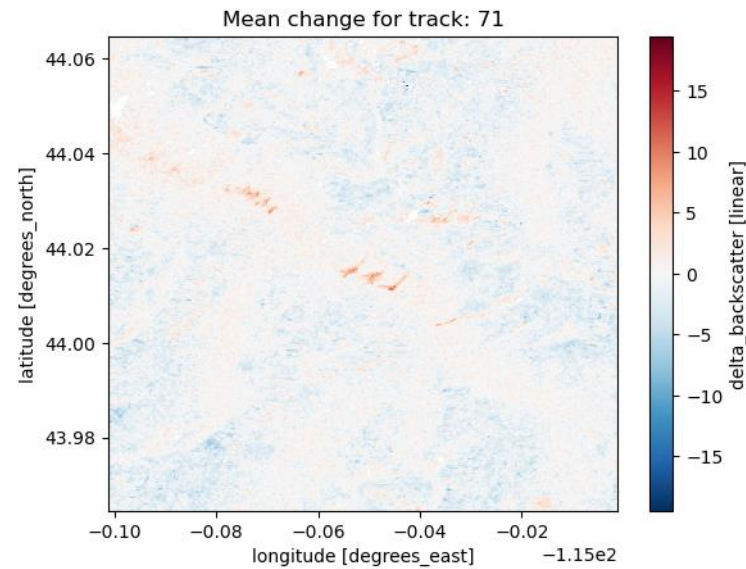
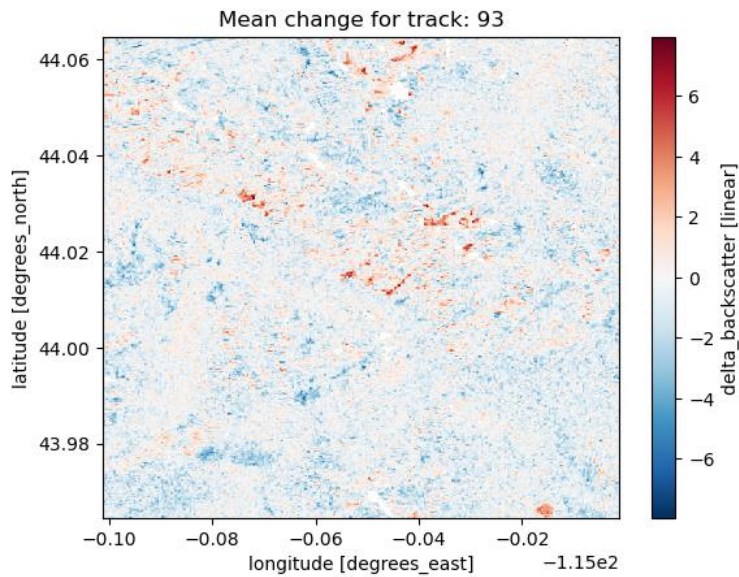
```
w_temporal = np.exp(-  
np.abs(dt_days) /  
tau_days)
```

With tau\_days = 24  
currently



This is repeated for  
all available tracks

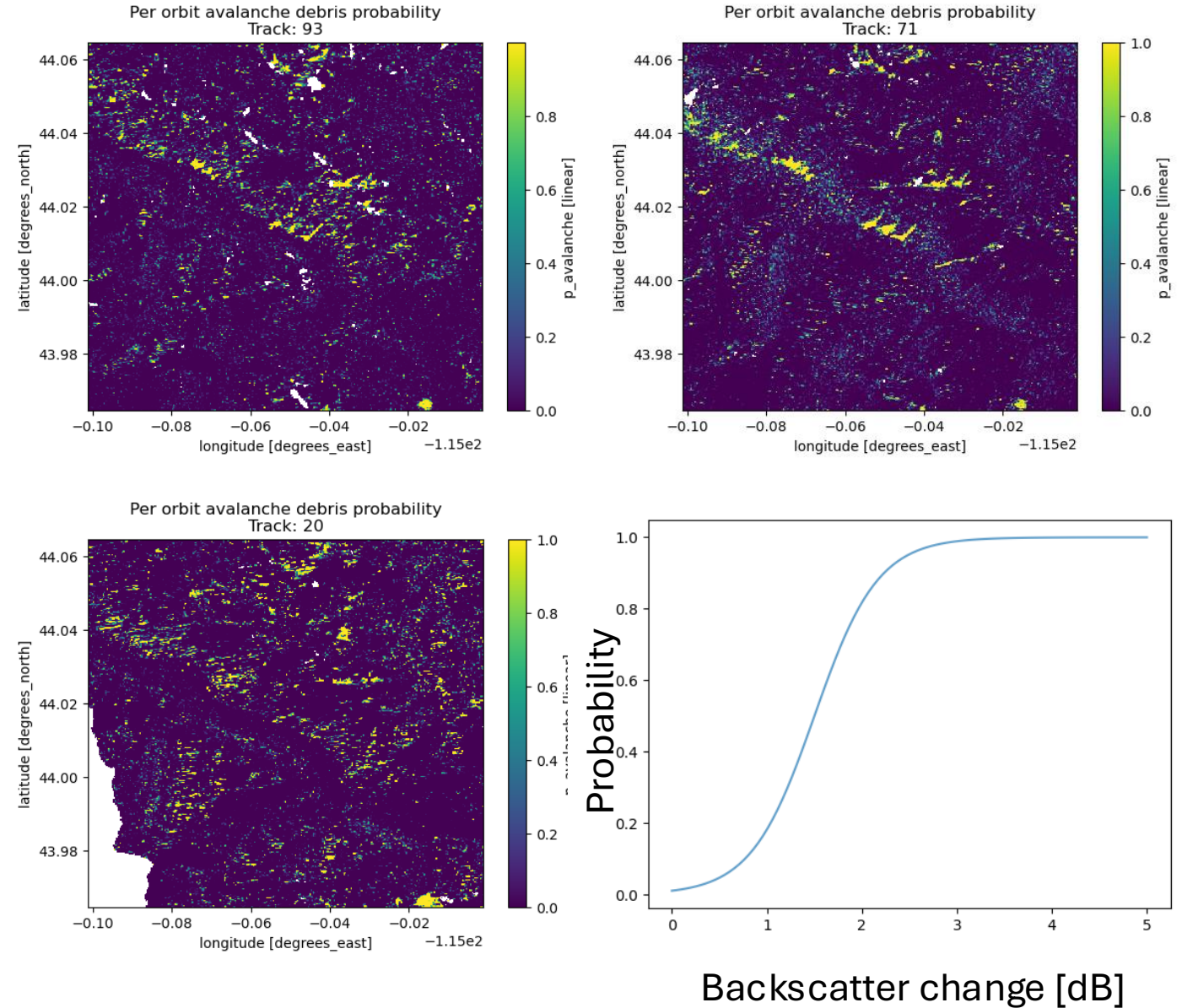
- A track is “orbital geometry” basically the satellite hits the same area going north and south and sometimes on the close and far edges of radar beam.



We convert this mean change to a probability

```
prob = scipy.expit(diff -  
threshold_db)*logistic_slope
```

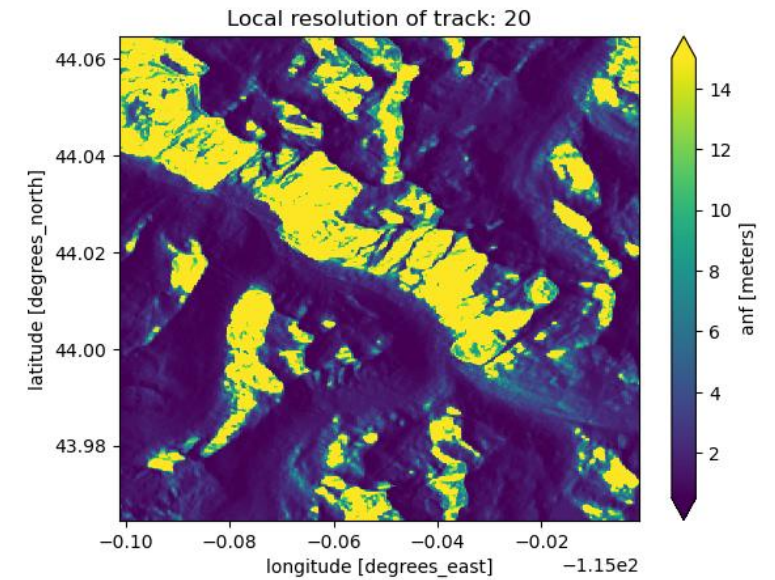
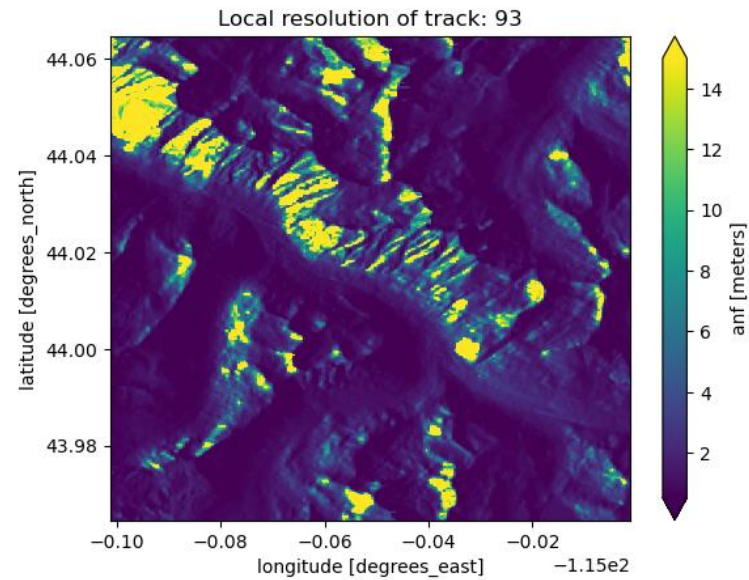
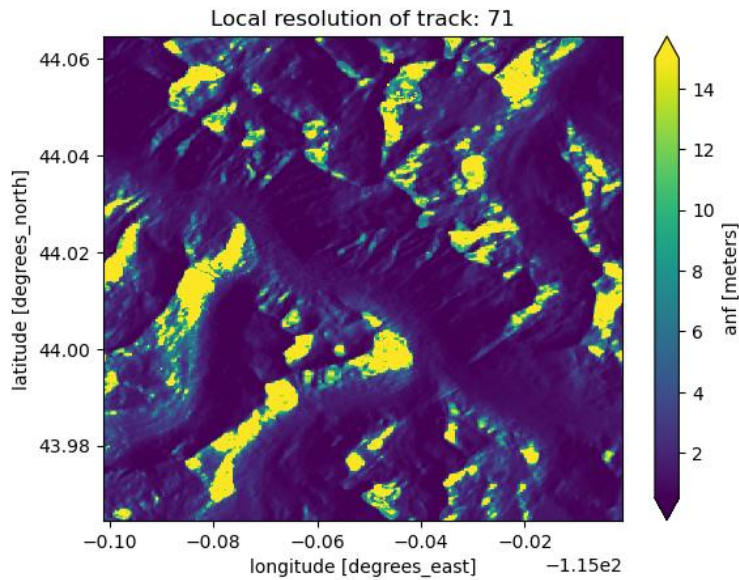
We show the probability to  
backscatter change to the right





These are then combined using the inverse of local resolution of each pixel to weight the relative tracks.

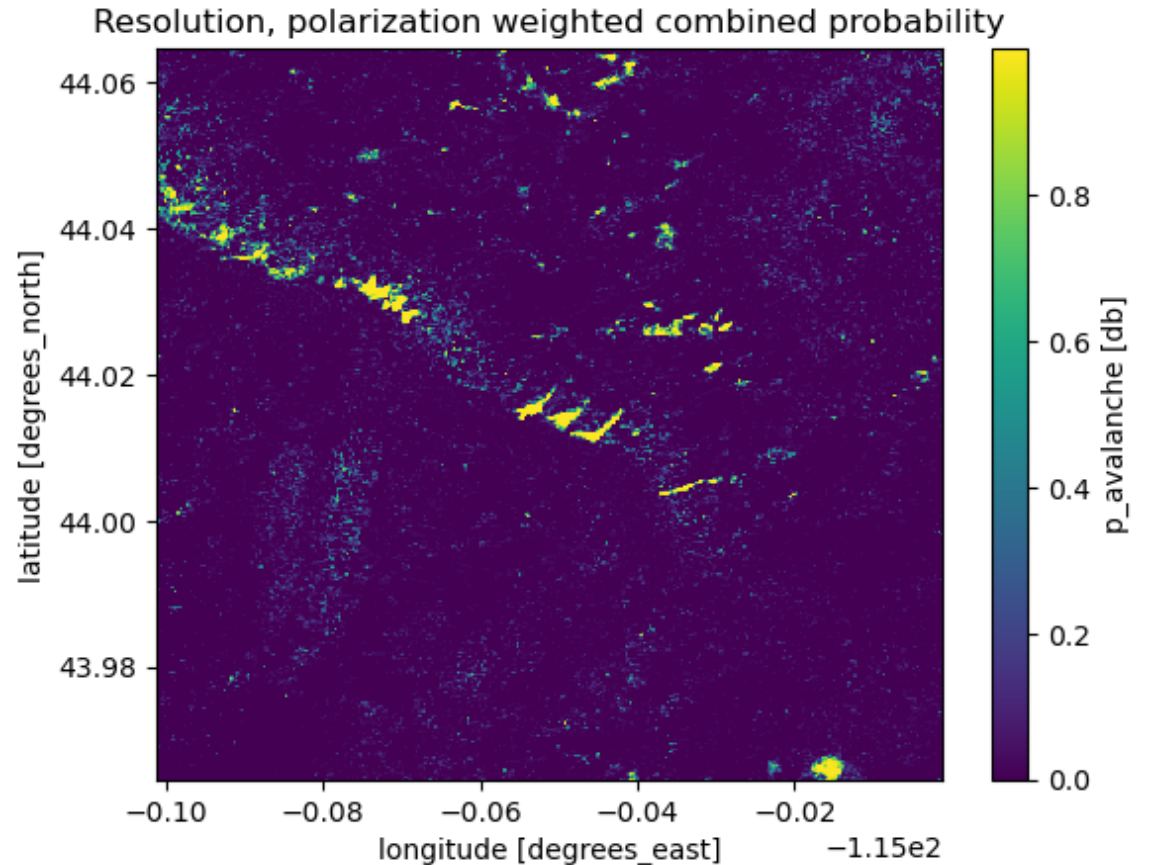
- So lower local resolution == less weight for final probability
- Radars look to the side and sample based on fixed time slices so steeper incidence angles have less ground covered (local resolution) by a fixed time snippet of the radar response.
- We also use a relative weighting of VV vs VH (1.0 vs 0.8)



# Combining probabilities from multiple tracks

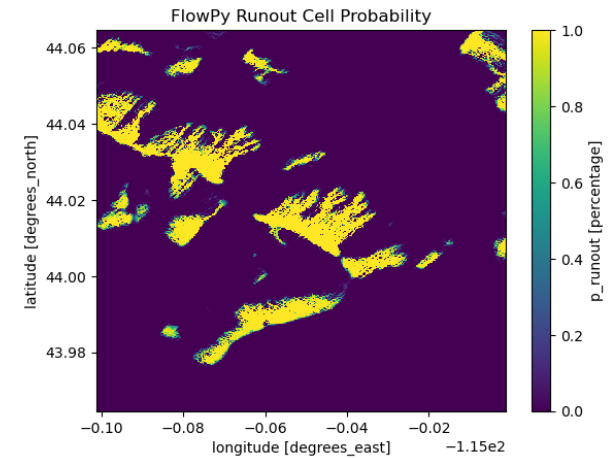
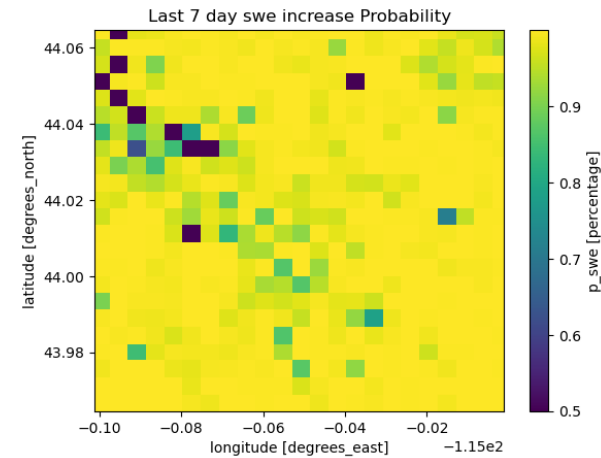
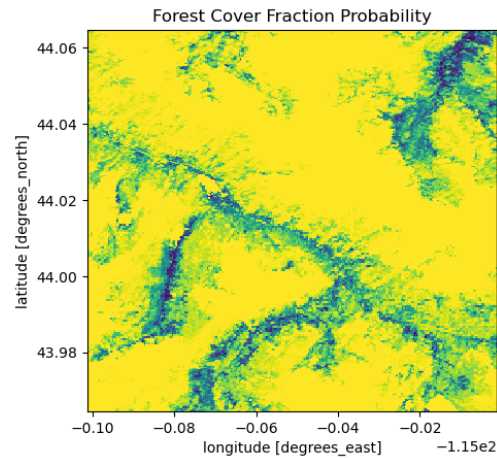
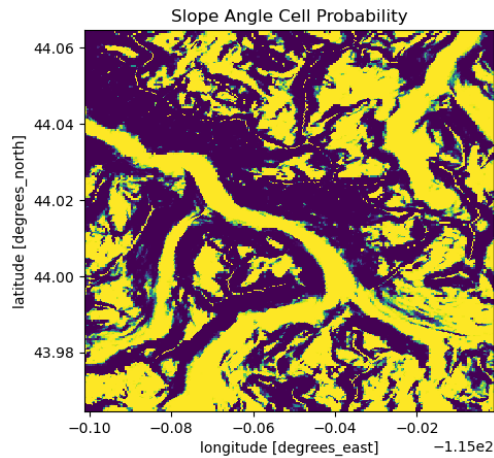
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- We combine using log odds to minimize outliers
- We also add an “agreement” boost when multiple orbits show greater than 0.5 probability.
- The result is probabilities that are seen from multiple change pairs, multiple orbits, in high resolution areas all get higher probability.



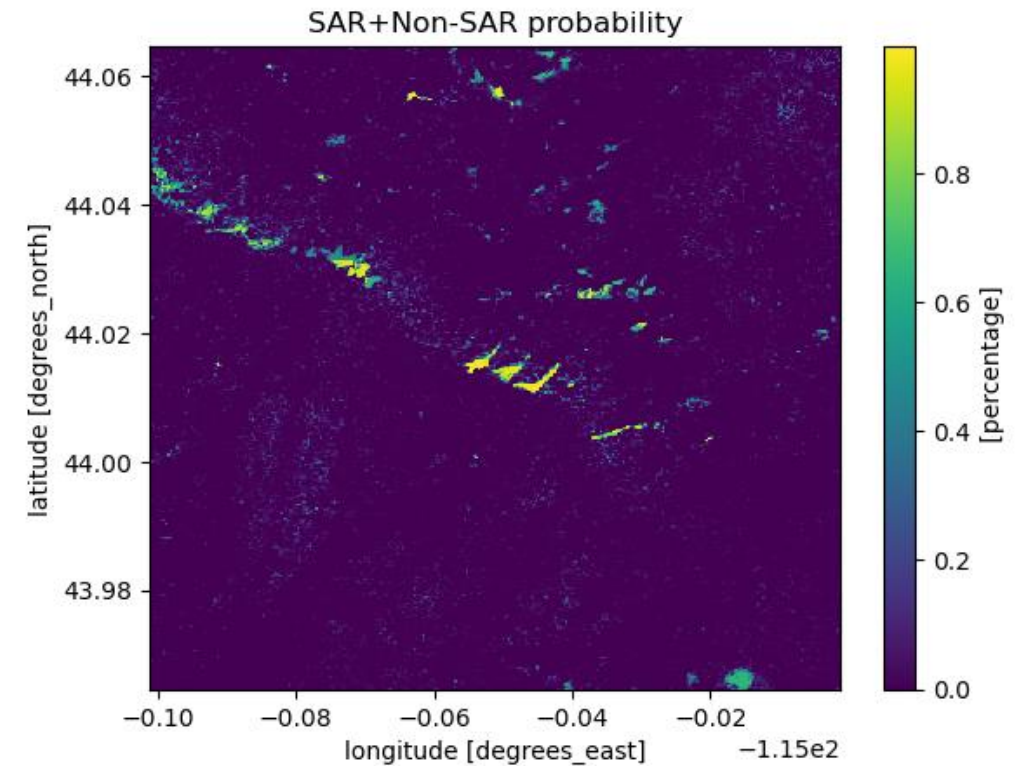
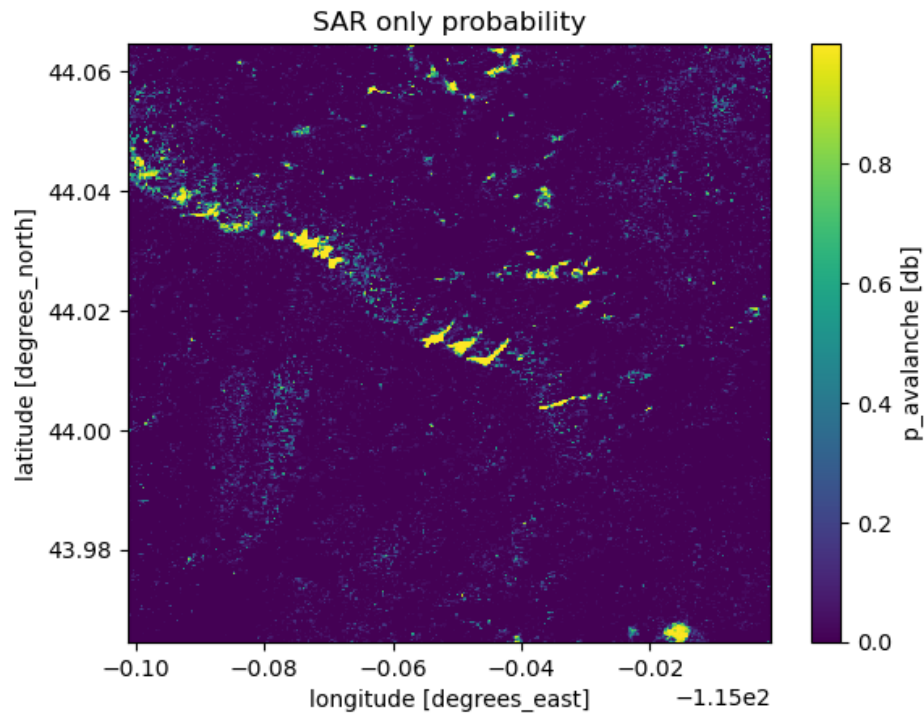
This is then combined  
(geometric mean this  
time) with non-SAR  
probabilities

- Probably all intuitive except for:
- Runout Cell – does this pixel get “hit” by any start zones in the flowpy model
- SWE increase – does that pixel see SWE increases over the last 7 days?



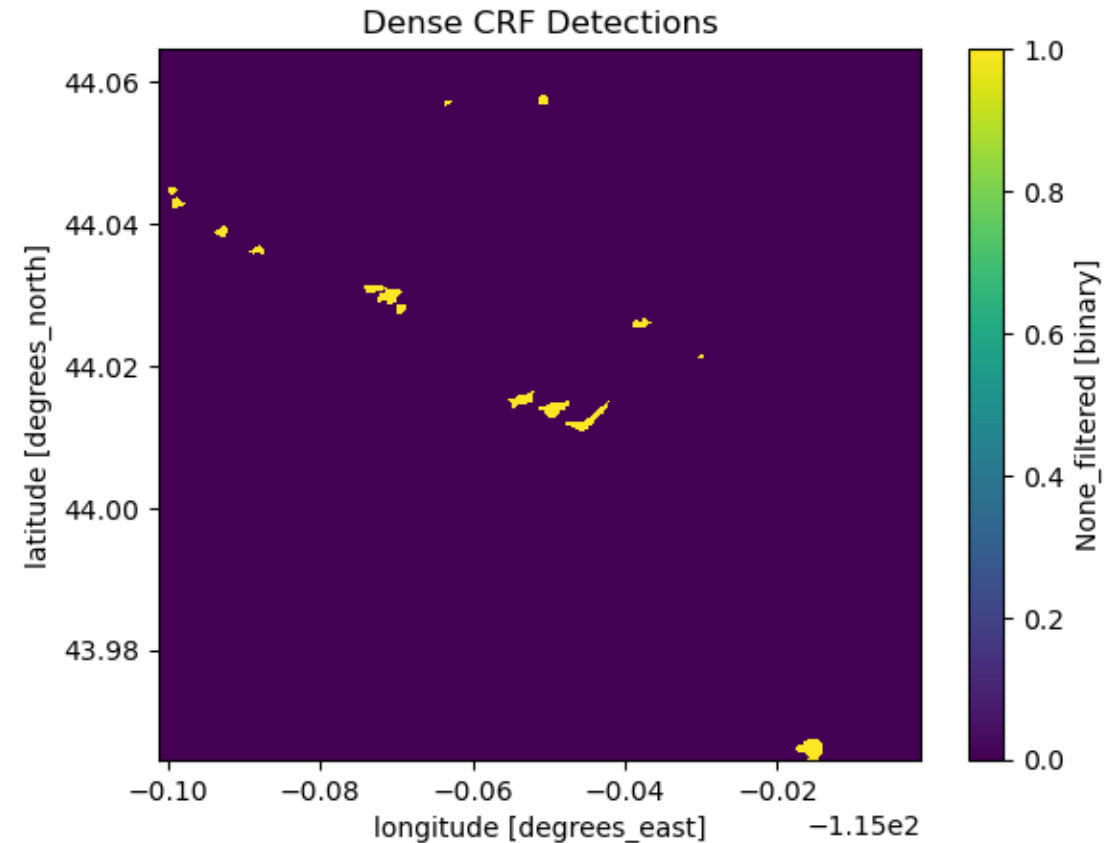
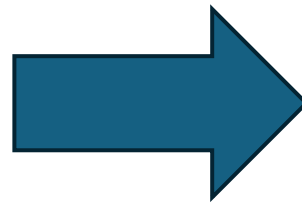
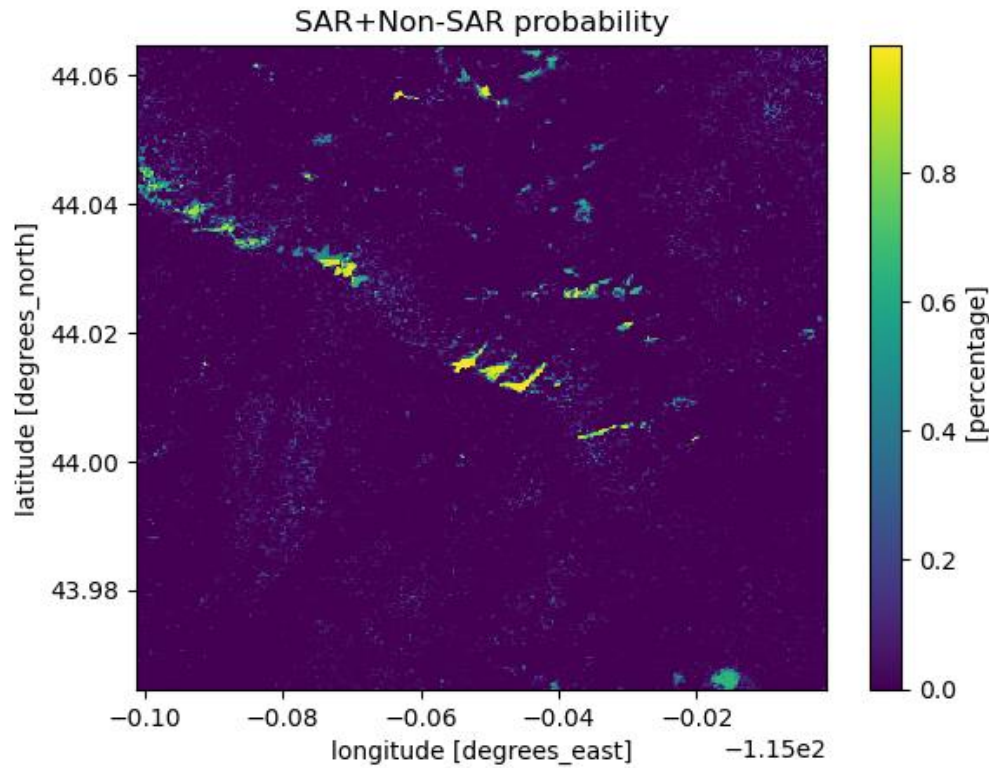
## Combine SAR and Non-SAR probabilities.

- Non-SAR layers can not increase pixel-wise probability from SAR results but can decrease it.
- Reduces probability when 1. not in runout zones, 2. steep angle, 3. high fcf, 4. little recent SWE.
- Completely masks: urban and water





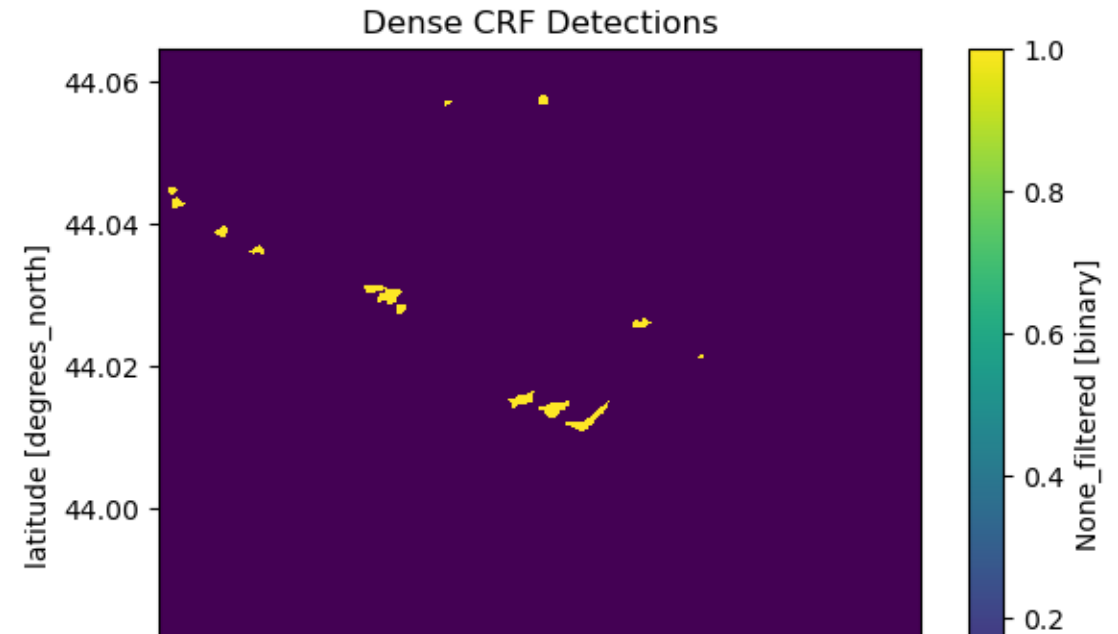
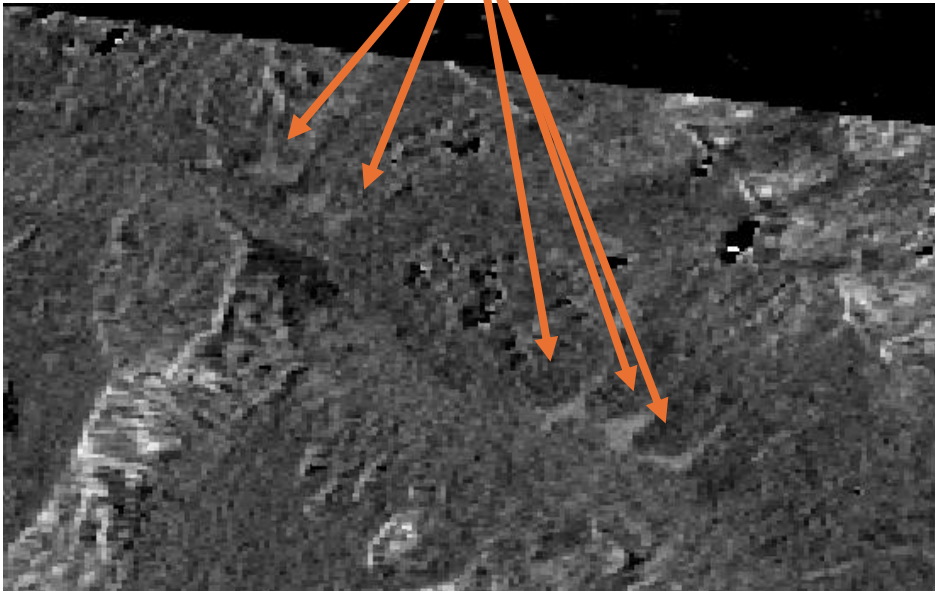
Last step: Use dense conditional random fields (CRF) to give weight to pixels near other debris pixels and remove sharp changes in debris/background



# Re state example with detections

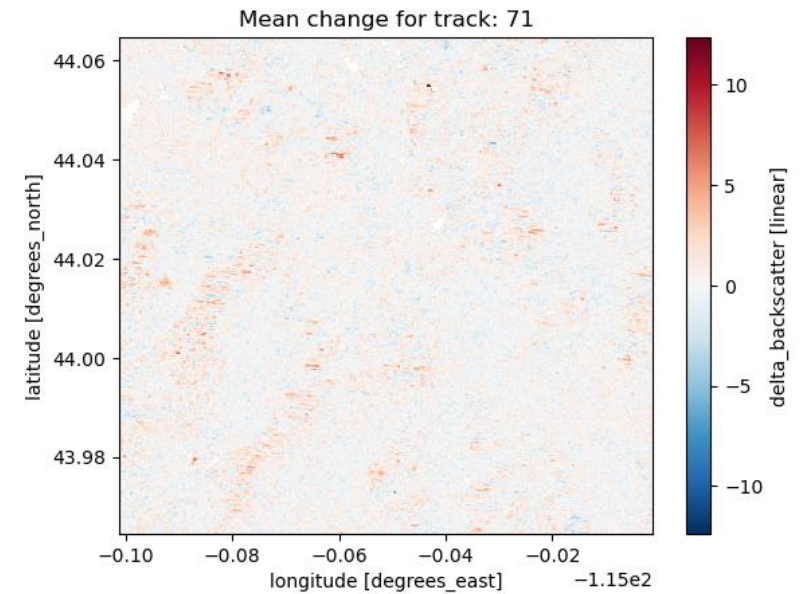
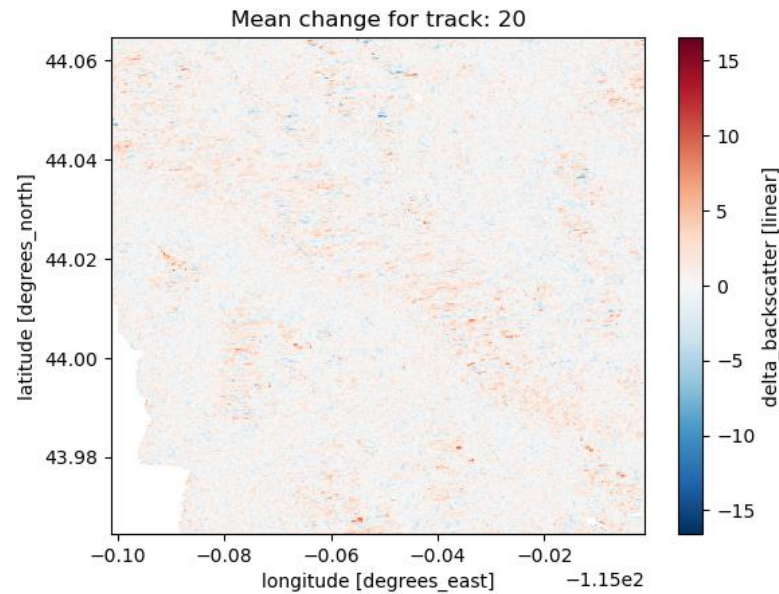
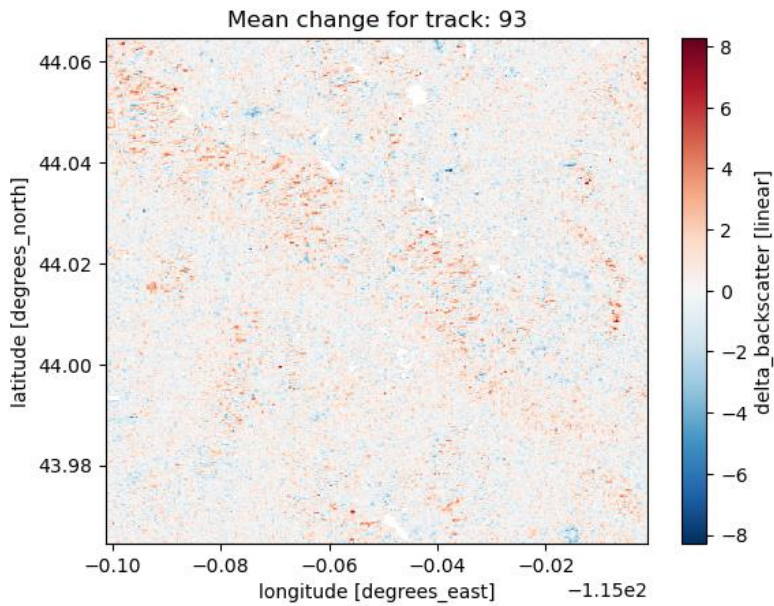
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Avalanches – April 5<sup>th</sup> – Track 71

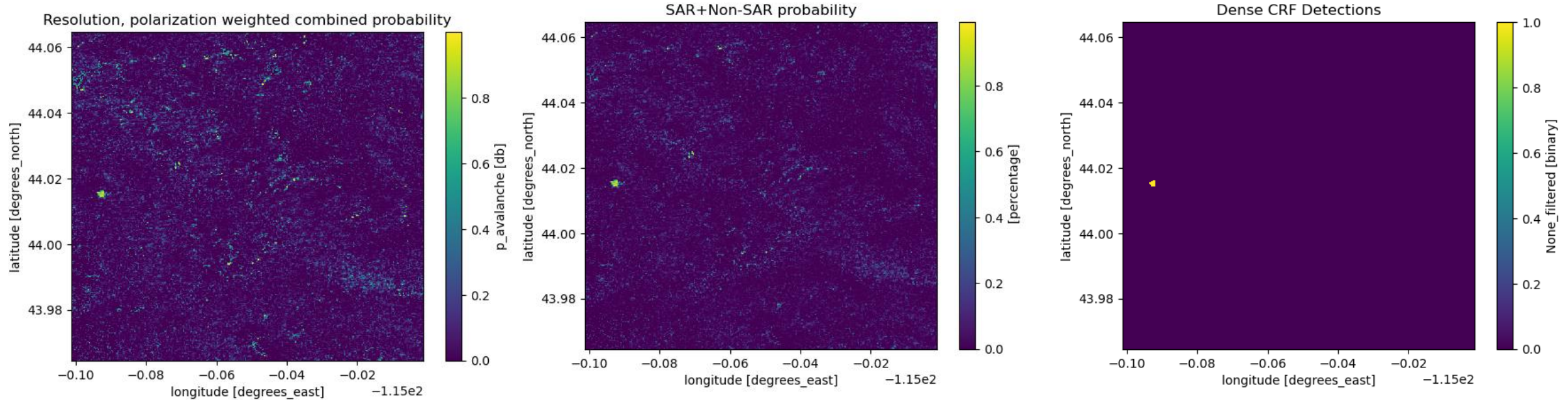


# Re-run again on Jan 31<sup>st</sup>, 2020 for an example of minimal avalanches

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# Re-run again on Jan 31<sup>st</sup>, 2020 for an example of minimal avalanches





# Next Steps?

- **ISSW presentation** – run over last 5 years over each of the western US avalanche regions to generate database for other researchers. What level of temporal specificity? Yearly? Monthly? Daily?
- **Processing improvements:**
  - Multi-temporal. When does an avalanche first appear in a SAR scene = set as detection date.
  - Use backscatter distributional changes in addition to backscatter change
  - Use empirical detections to train ML model (unet) based on empirical detections and then re-run and capture more detections
  - Incorporate other/more sentinel-1 coherence and NISAR based pixel based probability pipelines.