Shell Game for Android

I will be making the Android version of the shell game. I am hoping to add more complexicity to add by adding in "themes" such as holidays and seaons

When the app opens up, a user will make a username or choose a previously used username

Once finished, they'll click to confirm the selection ,and the window will dissappear

Three cups will be arranged ,and one will have an object beneath it. The user's job is to guess which cup has the object by pressing the button corresponding to the cup

The cup will lift up ,and show if the user guessed the right cup. The game will then show a window displaying the result ,and there will be a button at the bottom that says "ok" which will reset the game when the user presses it.