

PICKLEBALL

Pickleball was created during the summer of 1965 on Bainbridge Island, near Seattle Washington. The original purpose of the game was to provide a sport for the entire family according to the co – inventors Joel Pritchard, William Bell and Barney McCallum.

Court: The size of the court is 20 X 44' for both doubles and singles. The net is 36" on the ends and 34" in the middle.

Serve: Player must keep one foot behind the back line when serving. The serve is made underhand. The paddle must pass below the waist. The server must hit the ball in the air on the serve. He is not allowed to bounce it, then hit it. The service is made diagonally cross court and must clear the no volley zone. Only one serve attempt is allowed, except if the ball touches the net on the serve and lands in the proper service court. Then the serve may be taken over. At the start of each new game, the first serving team is allowed only one fault before giving up the ball to the opponents. There after both members of each team will serve and fault before the ball is turned over to the opposing team. When the receiving team wins the serve, the player in the right hand court will always start play.

Volley: To volley a ball means to hit it in the air without first letting it bounce. All volleying must be done with players feet behind the no-volley zone line. It is a fault if the player steps over the line on his volley follow through.

Double Bounce Rule: Each team must play their first shot off of the bounce. The receiving team must let the serve bounce, and the serving team must let the return of serve bounce before playing it. After the 2 bounces have occurred, the ball can be either volleyed or played off a bounce.

Fault: Hitting the ball out of bounds. Not clearing the net. Stepping into the no – volley zone and volleying the ball. Volleying the ball before it has bounced once on each side.

Scoring: A team shall score a point only when serving. A player that is serving shall continue to do so until a fault is made by his team. The game is played to 11, win by 2.

Doubles Play: Player in the right hand court serves diagonally across court to the receiver in the opposite right hand court. The ball must clear the no volley zone and land in the right hand court. The ball must bounce once on each side before either team may volley.

If the fault is made by the receiving team, a point is scored by the serving team. When the serving team wins a point, its players will switch sides and the same player will continue to serve. When the serving team makes it's first fault, players will stay on the same side and the second player will then serve. When they make their second fault they will stay in the same courts and turn the ball over to the other team. Players switch sides only after scoring. A ball landing on any line is considered good.

Singles Play: All rules apply with the following exception. When serving in singles, each player serves from the right hand court when their score is 0 or an even number, and from the left hand court their score is an odd number.