Emergency Response: A Multi-Agent System

Team 05

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Overview

- Task 1 focused on environment and agent design
- Task 2 explored coordination mechanisms
- Now, we integrate these into a practical implementation
- Implementation utilizes CrewAI and Ollama
- In this presentation, we will cover:
 - Agents and their tasks
 - Crews module and data models
 - Database and tools
 - Scripts
 - Testing
 - Integration in main.py and data/ folder

Agents and Tasks

- For each crew, we define agents and tasks using .yaml files
- Each crew is represented as a Python class, with agents and tasks defined as methods within the class
- Agents are instantiated with configuration settings, and tasks are created by linking them with specific tools and data models

medical_services/agents.yaml

```
hospital_coordinator:
role: Hospital Coordinator
goal: >
...
backstory: >
...
allow_delegation: false
verbose: true
llm: ollama/llama3.1
temperature: 0.4
max_tokens: 800
```

medical_services/tasks.yaml

src/emergency_planner/data_models/

shared.py

```
FireType = Literal["ordinary",..., "other"]
FireSeverity = Literal["low", "medium", "high"]
...
def add_schema_to_task_config(task_config, schema):
...
    return task_config
```

public_communication.py

```
from pydantic import BaseModel
from .shared import FireSeverity, FireType
from .medical_services import MedicalResponseReport
...
class EmergencyReport(BaseModel):
   medical_response_report: MedicalResponseReport
   fire_type: FireType
   fire_severity: FireSeverity
...
```

src/emergency_planner/crews/

medical_services.py

```
✓ src

 > database

∨ emergency planner

  crews
    > emergency_services
    > firefighters

∨ medical services

✓ config

      ! agents.yaml
      ! tasks.vaml
    medical_services.py
    > public_communication
   > data models
```

```
@CrewBase
class MedicalServicesCrew:
   """Medical Services Crew"""
   @agent
   def medical_services_operator(self) -> Agent:
       return Agent(config=self.agents_config["
            medical_services_operator"])
   @task
   def fetch_hospital_information(self) -> Task:
       config = add_schema_to_task_config(
           self.tasks_config["
               fetch_hospital_information"],
           HospitalsInformation.model_json_schema(),
       return Task(config=config, tools=[
            hospital_reader_tool])
```

Scripts

Map Analysis

```
places = ["Barcelona, Spain",
   "Seville, Spain",
   "Salamanca, Spain",
   "Tossa de Mar, Spain",
   "Lloret de Mar, Spain",
   "New York, NY, USA"]
columns = ["n",
   "m".
   "k_avg",
   "edge_length_total",
   "edge_length_avg",
   "streets_per_node_avg",
   "intersection count".
   "edge_densitv_km",
   "street_density_km",
   "clean_intersection_density_km"]
df = pd.DataFrame(mapp_stats, index=
    places)
```

Database Initialization

populate_incident_table()

```
CREATE TABLE incidents (
summary TEXT,
timestamp TEXT,
fire_severity TEXT,
fire_type TEXT,
location_x REAL,
location_y REAL)
```

populate_hospital_table()

```
CREATE TABLE hospitals (
hospital_id TEXT,
location_x REAL,
location_y REAL,
available_beds INTEGER,
available_ambulances INTEGER,
available_paramedics INTEGER)
```

GPS Tool

```
from crewai.tools import BaseTool
import osmnx as ox
class RouteDistanceTool(BaseTool):
   def __init__(self, **kwargs):
       super().__init__(**kwargs)
       self.city_map = ox.load_graphml(GRAPHML_FILENAME)
   def _find_distance(self, x_origin, y_origin, x_destination, y_destination):
       origin_node = ox.distance.nearest_nodes(self.city_map, x_origin, y_origin
       destination_node = ox.distance.nearest_nodes(self.city_map, x_destination
            , v_destination)
       route = ox.shortest_path(self.city_map, origin_node, destination_node,
            weight="travel time")
       edge_lengths = ox.routing.route_to_gdf(self.city_map, route)["length"]
       return round(sum(edge_lengths)) / 1000
```

Database Tools

Tool	Input	Output
Hospital Reader	None	List of hospitals with
		their available resources
Hospital Updater	Hospital ID	
	Beds Reserved	None
	Ambulances Dispatched	
	Paramedics Deployed	
Incident Retrieval	Location X	
	Location Y	Related cases
	Fire Severity	
	Fire Type	
	Summary	

src/emergency_planner/test.py

```
def process_crew_test(crew_name: str, crew_inputs: Dict[str, Any], test_index:
    int) -> None:
   crew = instantiate_crew(crew_name)
   logger.info("Agents loaded")
   for agent in crew.crew().agents:
       logger.info(f"Role: {agent.role}")
   for task in crew.crew().tasks:
       result = task.execute_sync(agent=task.agent, context=task.context, tools=
            task.tools)
   final_result = crew.crew().kickoff(inputs=crew_inputs)
def main() -> None:
   test cases = load test cases(JSON FILE)
   for i, test_case in enumerate(test_cases, start=1):
       . . .
       # Input model validation
       process_crew_test(crew_name, crew_inputs, i)
    . . .
```

src/emergency_planner/test/



test_crews.json

src/emergency_planner/main.py

```
class EmergencyPlannerFlow(Flow[EmergencyPlannerState]):
   @start()
   def get_call_transcript(self): ...
   @listen(get_call_transcript)
   def emergency_services(self): ...
   @listen(emergency_services)
   def firefighters(self): ...
   @listen(emergency_services)
   def medical services(self):
       if not self.state.call_assessment.medical_services_required:
          return
   @listen(or_(and_(firefighters, medical_services), "
        retry_public_communication"))
   def public_communication(self): ...
   @router(public_communication)
   def check_approval(self): ...
```

data/

src/emergency_planner/main.py

```
✓ data

√ inputs

 .gitkeep
  = call_transcripts.txt
  ■ IloretDeMar.graphml

✓ outputs

 .gitkeep
 emergency_report_2.md
 emergency_report.md
```

```
@listen("save full emergency report")
def save_full_emergency_report(self):
    full_emergency_report = f"""
# Emergency Report

## Call Transcript
{self.state.call_transcript}
...
"""

with open(EMERGENCY_REPORT_FILENAME, "w") as f:
    f.write(full_emergency_report)
```

Thank you!

Questions?