

# Cartoon Rocks&Trees

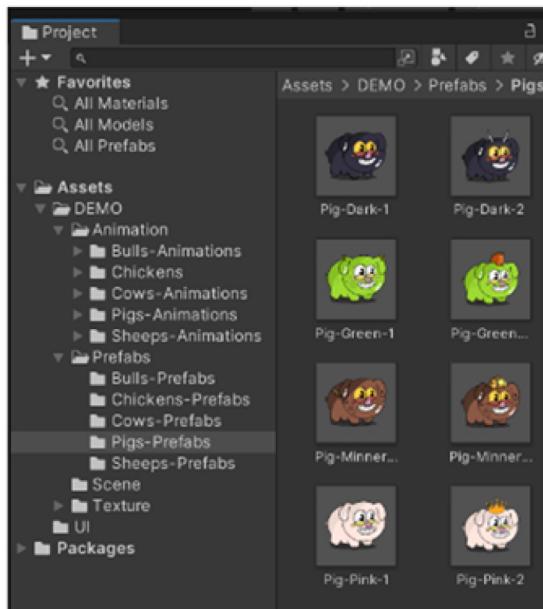


## Description

Ready to use pack of textures and animations.

## Usage

To use the asset, go to the DEMO/Prefabs folder, select the item of interest, grab the prefab and drag it onto the scene window.



## Installation

Import from Unity Asset or Assets > Import Package > Custom Package and select the asset folder.