

ZACHARI JOHN

Graphic Illustrator • Learning Graphic Designer & Game Designer



I am a self-taught digital/traditional artist,
as well as a growing graphic and game designer.
I utilize design to manifest what's in the mind,
including giving a sense of rhetoric.

CONTACTS



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169 Lamped loop | Staten Island, 10314 |

SKILLS & EXPERTISE

Software Proficiency

PHOTOSHOP ★ ★ ★ ★ ☆

ILLUSTRATOR ★ ★ ★ ☆ ☆

BRACKETS ★ ★ ★ ☆ ☆

PAINT TOOL SAI ★ ★ ★ ★ ★

MICROSOFT CREATIVE SUITE ★ ★ ★ ☆ ☆

Artistic Skill

Proficient in the following mediums:
Digital art programs, graphite (pencil), ink,
as well as an experience in photography.

WORK EXPERIENCE

THE DOOR

Graphic Design Intern (paid)

[Dec 2014 - June 2015]

Production of graphics and logo's,
producing illustration, typography,
and journalism.

Hostos Continuing Education & Workforce Development (CEWD)

Game Design Intern

[February 2017 - May 2017]

Production of graphics and logo's,
producing concept art, typography,
and researching.

EDUCATION

Hostos Community College

New York City, NY | 2015 - Present

Major: Associates in Game Design

Chelsea Career & Technical Education High School

New York City, NY | Graduated 2015

Career Choice: Graphic Design

ACHIVEMENTS

Hostos Game Design Competition Certification of Achievement for

**The Big Picture
and
Dimensional Wars**

Adobe Certified Associate

2014 - Using Adobe Photoshop

2014 - Using Adobe Illustrator