```
2 Filename: p3.h
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    Date: 5 February 2023
    Description: The header file for p3
6
7
    #ifndef __P1_H
   #define __P1_H
8
9
10
   #include <string>
11 //*********************
12
   class cStringList {
13
        private:
14
            std::string *a;
15
            int listCapacity;
16
            int listCount;
17
            int first;
18
            int last;
19
            //Function for incrementing value
20
            void incVal(int &value);
21
            //Function for decrementing value
22
            void decVal(int &value);
23
       public:
2.4
            //Constructor
25
            cStringList(int capacity = 100);
26
            //De-constructor
27
            ~cStringList();
28
            //Function for inserting at beginning of list
29
            bool insert(std::string text);
30
            //Function for adding to end of list
31
            bool add(std::string text);
32
            //Function for inserting at given index
33
            bool insertAt(int index, std::string text);
            //Function for deleting at given index
34
35
            bool deleteAt(int index, std::string &text);
36
            //Function for reading at given index
            bool readAt(int index, std::string &text);
37
38
            //Function for deleting the first element
39
            bool deleteFirst(std::string &text);
40
            //Function for deleting the last element
41
           bool deleteLast(std::string &text);
42
           //Function for emptying the list
43
           void clear();
44
            //Function for returning the size of the list
45
            int count() const;
46
            //Function for returning the first index of a given string
47
            int getIndex(std::string text);
48
            //Function for printing the contents of the list
49
            void printIt();
50
   };
51 #endif
```