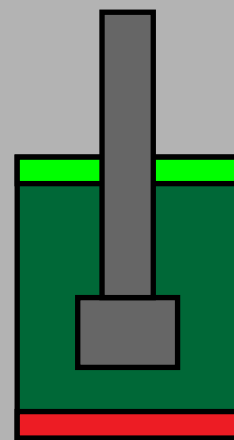
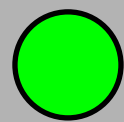


Tokens

- Every 30 seconds a token will appear floating in the air (double the tanks height)
- One token appears on each side of the arena
- the token exists for 5 seconds



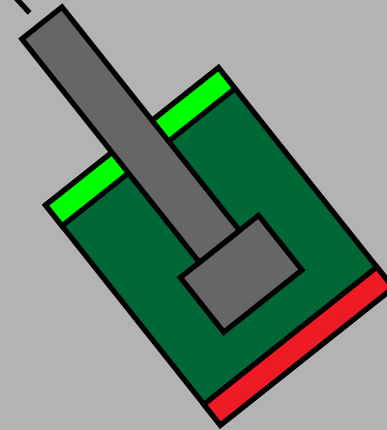
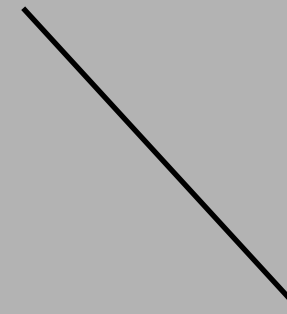
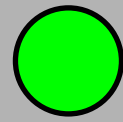
Tokens 0/3

Tokens

-If a player hits the token their token counter goes up



bullet



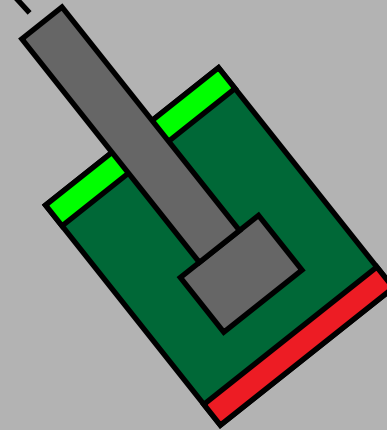
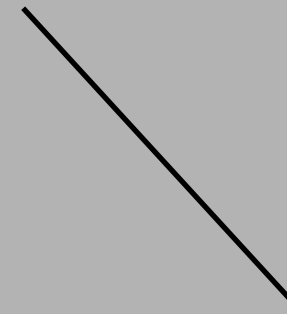
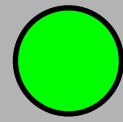
Tokens 1/3

Tokens

-If a player hits the token their token counter goes up



bullet



Tokens 1/3