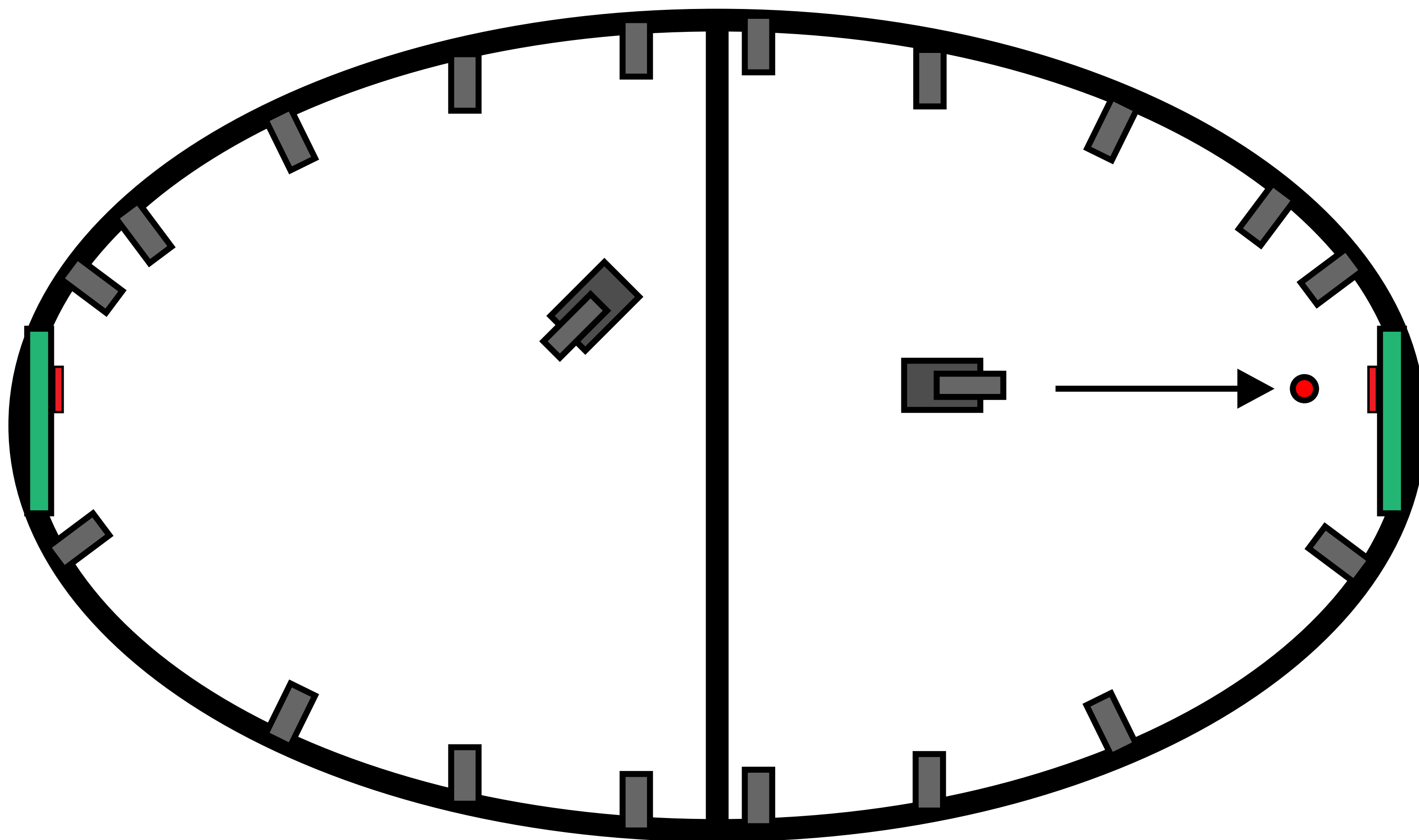
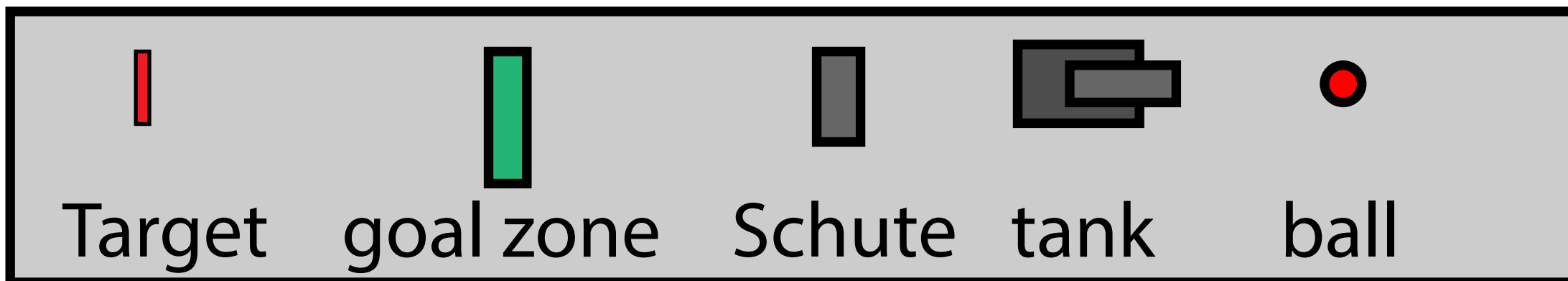
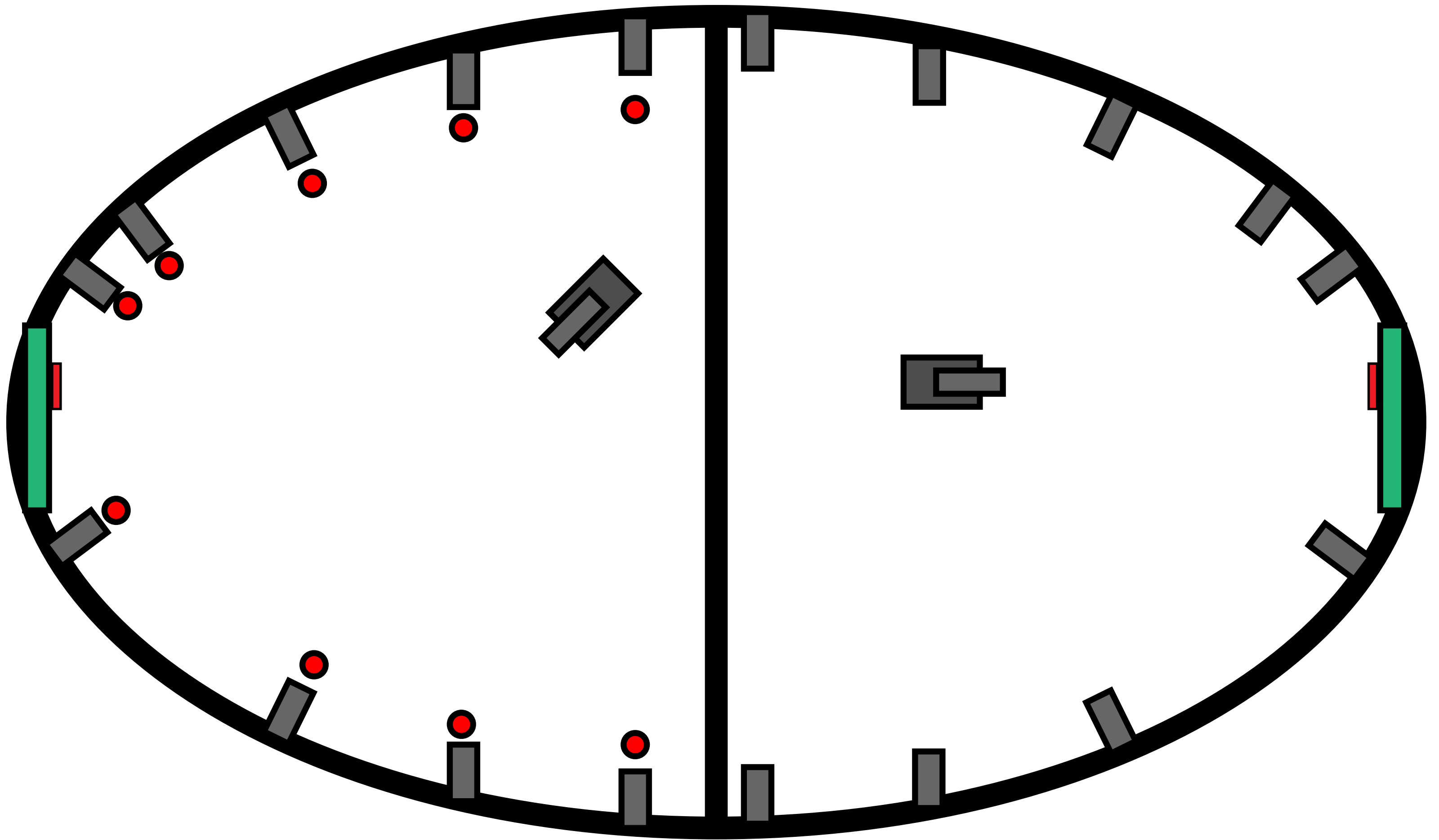


1.



The tank on the right side fires a ball and hits the target.

2.



1 ball spawns from each schute on the left side of the arena because the player on the right side scored.