HMM and Part of Speech Tagging

Adam Meyers
New York University

Outline

- Parts of Speech Tagsets
- Rule-based POS Tagging
- HMM POS Tagging
- Homework Assignment



Part of Speech Tags Standards

- There is no standard set of parts of speech that is used by all researchers for all languages.
- The most commonly used English tagset is that of the Penn Treebank at the University of Pennsylvania:
 - http://repository.upenn.edu/cgi/viewcontent.cgi?article=1603&context=cis_reports
 - Page 5 of: http://aclweb.org/anthology/J/J93/J93-2004.pdf
 - Provides list
- To map several POS tagsets to each other, see Table 1 in:
 - http://nlp.cs.nyu.edu/meyers/Annotation%20Compatibility%20Working%20Group%20Report%202006.html
- POS tagsets:
 - Assume Particular Tokenizations, e.g., Mary's → Mary + 's
 - Distinguish inflections: e.g., eat/VB, eat/VBP, eats/VBZ, ate/VBD
 - Different instances of the same string can have different tags
 - She wants to eat/**VB**; They eat/**VBP**. He eats/**VBZ**, Those are good eats/**NNS**
- Annotators & POS taggers assign tags to each token in a sentence, no exceptions



The Penn Treebank II POS tagset

- Verbs: VB, VBP, VBZ, VBD, VBG, VBN
 - base, present-non-3rd, present-3rd, past, -ing, -en
- Nouns: NNP, NNPS, NN, NNS
 - proper/common, singular/plural (singular includes mass + generic)
- Adjectives: JJ, JJR, JJS (base, comparative, superlative)
- Adverbs: RB, RBR, RBS, RP (base, comparative, superlative, particle)
- Pronouns: PRP, PP\$ (personal, possessive)
- Interogatives: WP, WP\$, WDT, WRB (compare to: PRP, PP\$, DT, RB)
- Other Closed Class: CC, CD, DT, PDT, IN, MD
- Punctuation: #\$.,:()"""'\`
- Weird Cases: FW(*deja vu*), SYM (@), LS (1, 2, a, b), TO (to), POS('s, '), UH (no, OK, well), EX (it/there)
- Newer tags: HYPH, PU



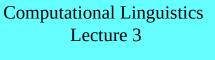
Part of Speech Tagging

- POS taggers assign 1 POS tag to each input token
 - The/DT silly/JJ man/NN is/VBZ a/DT professor/NN ./PU
- Different ways of breaking down POS tagging:
 - Use separate "tokenizer", program that divides string into list of tokens – POS tagger processes output
 - Incorporate tokenizer into POS tagger
- Different ways of breaking down parsing:
 - Use separate POS tagger output of tagger is input to parser
 - Assign POS tags as part of parsing (assumed previously)
- Accurate POS tagging is "easier" than accurate parsing
 - POS tags may be sufficient information for some tasks



Some Tokenization Rules for English

- 1) Divide at spaces and hyphens.
- 2) Divide before punctuation that is followed by: a space or the end of the line
 - Define punctuation as any non-letter/non-number:
 - `!@#\$%^&*()-_+={[}}\|:;'"<,>.?/
 - Punctuation followed by a space, other punctuation, or at the end of line should be separated from words:
 - ...and he left.") \rightarrow and he left . ")
- 3) Break off the following as separate tokens when followed by a space or end of line:
 - 's, n't, 'd, 've, 'm, 'll, 're, ... (a short list)
- 4) Abbreviations are exceptions to rule 2:
 - Period after abbreviations should not be separate from words
 - Most cases covered by list of 100 items (or if sentence end is known)
 - Final periods are not duplicated after abbreviations (consistency issues)
 - These periods serve 2 functions simultaneously (argument for duplication)
 - These periods occupy a single character position
 - argument against duplication difficulty with calculating character offsets





Sentence Boundaries

- Most POS taggers assume sentence divisions
- Sample sentence splitting rules:
 - End sentence after . ? !, possibly others (:;...) Begin quotes are part of next sentence. End quotes are part of previous sentence.
 - But post-abbreviation (inc, co, ...) periods are ambiguous
 - next character is lowercase not sentence end
 - next character is uppercase or number possible sentence end
- Most POS taggers assume sentence boundaries are given.
- Multiple sentences within quotes are assumed separate.
 - <S> She said, "This is the way things are.
 - <S> This is this. <S> That is that."
- Sentence Splitting is a potentially good Final Project Topic
 - http://www.aclweb.org/anthology/C12-2096
 - http://aclweb.org/anthology/D18-2012
 - https://github.com/google/sentencepiece



Rule-based POS Tagger

Method

- Assign lists of potential POS tags to each word based on dictionary
- Manual rules for Out of Vocabulary (OOV) words
 - Ex: Non-initial capital \rightarrow NNP; ends in S \rightarrow VBZ|NNS; default \rightarrow NN|JJ; etc.
- Apply hand-written constraints until each word has only one possible POS
- Sample Constraints:
 - 1) DT cannot immediately precede a verb
 - 2) No verb can immediately precede a tensed verb: VBZ, VBP, VBD
 - Untensed: VB (base form), VBN & VBG (past & present participles)
- Example:
 - The/DT book/{NN|VB|VBP} is/VBZ on/IN the/DT table{NN|VB|VBP}
 - The/DT book/NN is/VBZ on/IN the/DT table/NN
 - DT cannot precede VB or VBP
 - VBZ cannot be preceded by VB or VBP



Probability

• Estimate of probability of future event based on past observations

$$P(event) = \frac{\text{num of events}}{\text{num of trials}}$$

Conditional Probability: probability of X given Y

$$P(X|Y) = \frac{P(X,Y)}{P(Y)}$$

- Examples relating to POS tags (previous examples with word N-grams):
 - Out of 200 *DT* tags, 150 of them are tagging the word *the*
 - If a word is tagged **DT**, there is a 75% chance that word is **the**
 - Example of likelihood probability
 - The POS after a *DT* is *NN* 120 times and *JJ* 60 times:
 - A word following **DT** is
 - 120/200 = 60% likely to be a singular noun (*NN*)
 - -60/200 = 30% likely to be a base adjective (JJ)
 - Examples of transition probability (probability of tag NN or JJ, given previous tag DT)

More Math Terminology

- N instances of a variable looked at individually:
 - X_1^n is the same as $\{X_1, X_2, X_3, ..., X_n\}$ in sequence
- The product of instances of X from 1 to n

$$\prod_{i=1}^{n} P(X_i)$$

- $Max^{\frac{1}{2}}$ the maximum number in a set
- Argmax = the choice of variable values that maximizes a formula (example in 2 slides)

Probabilistic Models of POS tagging

- For tokens w₁, ..., w_n, find the most probable corresponding sequence of possible tags t₁, ..., t_n
 - We assume that *probable* means something like "most frequently observed in some manually tagged corpus of words".
- Penn Treebank II (a common training corpus)
 - 1 million words from the Wall Street Journal
 - Tagged for POS (and other attributes)
- The specific sequence (sentence) is not in the training corpus
 - Therefore the actual "probability" is 0
 - Common practice: estimate probability given assumptions, e.g.,
 - Assume that we can estimate probability of whole tag sequence by multiplying simpler probabilities, e.g., sequences of 2 consecutive tags



Probabilistic Assumptions of HMM Tagging

- $\hat{t} = \underset{t_1^n}{\operatorname{argmax}} P(t_1^n | w_1^n)$
 - Choose the tag sequence of length n that is most probable given the input token sequence
- Bayes Rule:

$$- P(x|y) = \frac{P(y|x)P(x)}{P(y)}$$

- Way to derive the probability of x given y when you know: the probability of y given x, the probability of x and the probability of y
- Applying Bayes Rule to Tag Probability

$$- \hat{t} = \underset{t_1^n}{\operatorname{argmax}} \frac{P(w_1^n | t_1^n) P(t_1^n)}{P(w_1^n)}$$



Simplifying Assumptions for HMMs

- Simplification: Drop the denominator
 - Denominator is same for all the tag sequences (the word sequence is given)

$$\underline{\qquad} \hat{t} = \underset{t_1^n}{\operatorname{argmax}} P(w_1^n | t_1^n) P(t_1^n)$$

- For each tag sequence calculate the product of:
 - The probability of the word sequence given the tag sequence (**likelihood**)
 - The probability of the tag sequence (**prior probability**)
- Still too hard
- 2 simplifying assumptions make it possible to estimate the probability of tag sequences given word sequences:
 - 1) If the probability of a word is only dependent on its own POS tag,

$$\bullet \qquad P(w_1^n|t_1^n) \approx \prod_{i=1}^n P(w_i|t_i)$$

- 2) If the probability of a POS tag is only dependent on the previous POS tag,
 - $P(t^n) \approx \prod_{i=1}^n P(t_i | t_{i-1})$
- The result of these assumptions: $\hat{t} \approx \underset{t_1^n}{argmax} \prod_{i=1}^n P(w_i|t_i)P(t_i|t_{i-1})$ Note: B & E represent tag before/after sentence
- HMM taggers are fast and achieve accuracy scores of about 93-95%



Estimating Probability of

- We assume that: $\hat{t} \approx \underset{t_1^n}{argmax} \prod_{i=1}^n P(w_i|t_i) P(t_i|t_{i-1})$
- Acquire frequencies from a training corpus:
 - Word Frequency with given POS
 - suppose *book* occurs 14 times in a corpus: 10 times (.001) as **NN** (there are 10000 instances of **NN** in the corpus); 3 times (.003) as **VBP** (the corpus has 1000 **VBP**s), and 1 instance of book (.005) as **VB** (the corpus has 500 **VB**s).
 - Given the previous tag, how often does each tag occur
 - suppose **DT** is followed by **NN** 80,000 times (.53), **JJ** 30,000 times (.2), **NNS** 20,000 times (.13), **VBN** 3,000 (.02) times, ... out of a total of 150,000 occurrences of **DT**
- All possible tags for sequence:
 - The/DT book/{NN|VB|VBP} is/VBZ on/IN the/DT table/{NN|VB|VBP}
- Hypothetical probabilities for highest scoring tag sequence:
 - The/DT book/NN is/VBZ on/IN the/DT table/NN
 - The/DT=.4, book/NN=.001, is/VBZ=.02, on/IN=.1, the/DT=.4, table/NN=.0005,
 - B DT = .61, DT NN = .53, NN VBZ = .44, VBZ IN = .12, IN DT = .05, DT NN = .53 NN E .31
 - $= \prod_{i=1}^{n} P(w_i|t_i) P(t_i|t_{i-1}) = (.4 \times .61) (.001 \times .53) (.02 \times .44) (.1 \times .12) (.4 \times .05) (.005 \times .53) (1 \times .31) \approx 2.4 \times 10^{-13}$

Computational Linguistics Lecture 3



Defining an HMM

- A Weighted Finite-state Automaton (WFSA)
 - Each transition arc is associated with a probability
 - The sum of all arcs outgoing from a single node is 1
- Markov chain is a WFSA in which an input string uniquely determine path through the Automaton
- Hidden Markov Model (HMM) is a slightly different case because some information (previous POS tags) is unknown (or hidden)
- HMM consists of the following:
 - **Q** = set of states: \mathbf{q}_0 (start state), ..., $\mathbf{q}_{\rm F}$ (final state)
 - A = transition probability matrix of n X n probabilities of transitioning between any pair of n states (n = F+1). Called: *prior probability* or *transition probability* of a tag sequence
 - **O** = sequence of **T** observations (**words**) from a vocabulary **V**
 - B = sequence of observation likelihoods (probability of observation generated at state) Called *likelihood* (of word sequence given tag sequence), aka *emission probability*



Example HMM .20 of: .2 the: .4 START in: .11 an: .05 Q0 on: .1 a: .3 before: .001 .61 these: .07 .60 DT IN .34 angry: .0005 Q1 Q4 blue: .0011 perfect: .003 .06 .47 .41 orange: .0015 .13 .06 .10 .12 JJ is: .02 .53 Q2 sees: .0012 hates: .002 .22 sells: .004 1.0 NN VBZ **END** Q3 Q5 QF .15 .44 .25 book: .001 .31 table: .0005 fish: .0002 orange: .00001 **Computational Linguistics** Lecture 3

Go to Ralph's Viterbi Demo for Fish Sleep

Observed_Words = $\mathbf{w}_1 \dots \mathbf{w}_T$ Viterbi Algorithm for HMM

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States = \mathbf{q}_0, \mathbf{q}_1 ... \mathbf{q}_N \mathbf{q}_F
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 $\mathbf{A} = \mathbf{N} \times \mathbf{N}$ matrix such that $\mathbf{a}_{i,j}$ is the probability of the transition from \mathbf{q}_i to \mathbf{q}_i

 \mathbf{B} = lookup table such that $\mathbf{b}_{\mathbf{i}}(\mathbf{w}_{\mathbf{i}})$ is the probability that POS \mathbf{i} is realized as word \mathbf{t}

viterbi = $(N+2) \times T$ matrix # columns are states, rows are words

backpointer = $(N+2) \times T$ matrix # highest scoring previous cells for viterbi

for states **q** from 1 to **N**: ## **BEGINNING**

initialize **viterbi[q,1]** to $\mathbf{a}_{0,\mathbf{q}} * \mathbf{b}_{\mathbf{q}}(\mathbf{w}_{1}) #$ score transition $0 \rightarrow \mathbf{q}$ given \mathbf{w}_{1}

initialize **backpointer[q,1]** to 0 (start state)

for word w from 2 to **T**: ## **Middle**

for state **q** from 1 to **N**:

for T-1 \times N (w,q) pairs

viterbi[q,w] $\leftarrow \max_{max} viterbi[q',t-1]*a_{q',q}*b_q(w_t)\#$ score = maximum previous * prior * likelihood

• **backpointer[q,w]** $\leftarrow \max^{N} viterbi[q,T]*a_{q,qF}$ # backpointer = maximum previous

viterbi[qF,T] ←

END score = maximum previous * prior * likelihood

backpointer[qF,T] ←

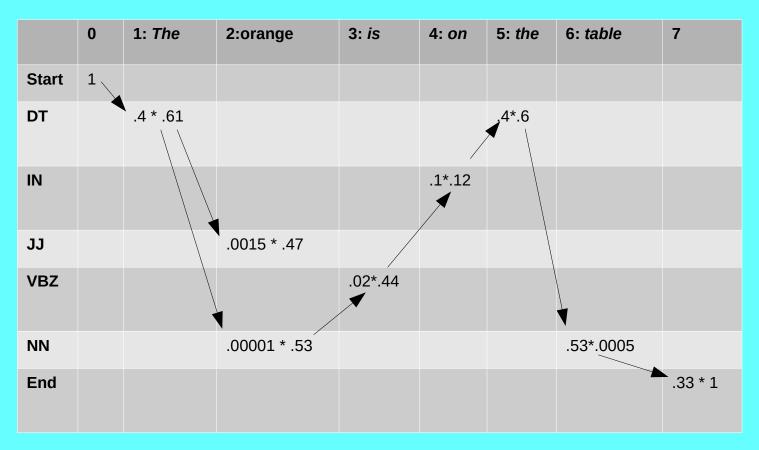
backpointer = maximum previous

return(best_path) # derive by following backpointers from (qF,T) to q₀

Computational Linguistics Lecture 3

Walk Through: The orange is on the table. (ignoring period)

 $1*.4*.61*.00001*.53*.02*.33*.1*.12*.4*.6*.54*.0005*.33*1 = 2.19*10^{-15}$



Comments on Viterbi Trace

- The transitions from B to *the* and the transition from period (.) to E are necessary parts of the process.
 - Scores for first column: transitions from 0 to each possible state given: the
 - The probability of reaching Q1 matching the first item on the tape (the) will be .4 X .61 = .244 (this is also the only possibility)
 - The transition from period (.) to E will have a high probability.
 - Likelihood that period (.) has POS. is very high (possibly 100%).
- The word *orange* is more likely to be JJ then NN
 - But the path in the chart **B DT JJ** leads to a dead end



Unknown (OOV) Words

- Possibility 1
 - Assume all POS tags have the same probability (e.g., 1/1000)
 - In effect, only use transitions to predict the correct tag
- Possibility 2
 - Use morphology (prefixes, suffixes), orthography (uppercase/lowercase), hyphenation
- Possibility 3:
 - Words occurring once in corpus = instances of UNKNOWN_WORD
 - Distribution of UNKNOWN_WORD used for OOV words
- Possibility 4: Some combination
 - Example: divide UNKNOWN_WORD into morphological classes like UNKNOWN_WORD_ENDING_IN_S



Homework

- http://cs.nyu.edu/courses/spring23/CSCI-UA.0480-057/homework3.html
- Guidance on Program Next few slides

Implement Simple version of training stage first

- Data 2 fields (separated by tab): word and POS
 - Start of file = begin of sentence
 - Blank line = begin and end of sentence
 - End of file = end of sentence
- Make 2 hash tables of hash tables (e.g., Python dictionaries of dictionaries)
 - 1. $POS \rightarrow table$ of frequencies of words that occur with that POS
 - Example: likelihood['DT'] \rightarrow {'the':1500,'a':200,'an':100, ...}
 - Hash table of POSs with each value a hash table from words to frequencies
 - 2. STATE \rightarrow table of frequencies of following states
 - Example: Transition['Begin_Sent'] \rightarrow {'DT':1000,'NNP':500,'VB':200, ...}
 - Example: Transition['DT'] → {'NN':500,'NNP:'200,'VB':30,....}
 - Hash table of states with each a value a hash table from states to frequencies
 - States = Begin_Sent, End_Sent and all POSs
 - Alternative to dictionary of dictionaries: 2 dimensional array:
 - Each dimension should be 2 + number of different POS tags
- Go through the data one line at a time
 - Record frequencies for both 1 and 2
 - Loop thru hash table and convert frequencies into probabilities
 - freq/total = probability
 Computational Linguistics
 Lecture 3

Simple Version of Transducer

- Make a 2 dimensional array (or equivalent)
 - columns represent tokens at positions in the text
 - 0 = start of sentence
 - N = Nth token (word punctuation at position N)
 - Length+1 = end of sentence
 - rows represent S states: the start symbol, the end symbol and all possible POS (NN, JJ, ...)
 - cells represent the likelihood that a particular word is at a particular state
- Traverse the chart as per the algorithm (fish sleep slides, etc.)
 - For all states at position 1, multiply transition probability from Start (position 0) by likelihood that word at position 1 occurs in that state. Choose highest score for each cell.
 - For n from 2 to N (columns)
 - for each cell [n,s] in column n and each state [n-1,s'] in column n-1:
 - get the product of:
 - likelihood that token n occurs in state s
 - the transition probability from s' to s
 - the score stored in [n-1,s']
 - At each position [n,s], record the max of the s scores calculated



Calculating Probabilities

- The probability of each transition to state *N* for token *T* is assumed to be the product of 3 factors
 - Probability that state *N* occurs with token *T*
 - There is 100% chance that the start state will be at the beginning of the sentence
 - There is 100% chance that the end state will be at the end of the sentence
 - If a token was observed in the training corpus, look up probability from table
 - For Out of Vocabulary words, there are several strategies
 - Simple strategy (for first implementation): 1/1000 or 100% divided by number of states or any fraction that is the same for all POS
 - Other strategies are a separate discussion
 - Probability that state N occurs given previous state
 - Look up in table, calculate for every possible previous state
 - Highest Probability of previous state (calculate for each previous state)
- For each new state, choose the highest score (this is the bigram model)
- Choose the POS tag sequence resulting in the highest score in the end state



OOV Strategies from slide 21

- Default (use until other parts of program are debugged)
 - Assume all POS tags have the same probability (e.g., 1/1000)
 - In effect, only use transitions to predict the correct tag
- Morphology
 - Use prefixes, suffixes, uppercase/lowercase, hyphenation, to predict POS classes of OOV words
 - Assign "made up" values based on these features?
 - Perhaps hard-code unusual punctuation based on Penn Treebank specs
- Compute probability of UNKNOWN_WORD
 - Treat words occurring once in training collectively as UNKNOWN_WORD
 - don't record them separately (recalculate likelihood table)
 - UNKNOWN_WORD probability used for OOV words by transducer
- Combination:
 - UNKNOWN_ending_in_s, UNKNOWN_ending_in_ed, UNKNOWN_with_capital_letter, ...



How you Might Improve your Score

- Do error analysis on development corpus base changes on your findings
 - Example: Are there errors for punctuation (which should be almost unambiguous)?
- Implement a trigram algorithm
 - See Jurafsky and Martin (p. 149)
 - 4-gram is a waste of time for this size corpus
- Note: A clever OOV system contributes more to score than trigam
- Manual rule system using constraints, e.g., slide 7.
 - For words with frequency>1, assume the disjunction of observed labels is possible
 - Rule out possibilities according to constraints
 - Run this and compare results with HMM system
 - Figure out way of combining results with HMM based on error analysis
 - Voting, weighted combinations, etc.



Grading

- Your grade 1–11 is based on:
 - Meeting the format constraints (1 point)
 - Your accuracy score
 - 95% → 10 points, 93% → 9 points
 - 92% \rightarrow 8 points, 91% \rightarrow 7 points
 - 90% \rightarrow 6 points, 85% \rightarrow 5 points
- You should include a short write-up of what you did, so it is easier to evaluate.