

EDUCATION

CONCORDIA UNIVERSITY

MONTREAL

B.Eng. in Software Engineering

EXPECTED GRADUATION: MAY 2020

- 3.99/4.30 GPA (Cumulative)
- Dean's list, member of the institute of Co-operative Education
- **Relevant Courses:** OOP, Data structures and algorithms, Web development, Operating systems, Software process

WORK EXPERIENCE

COVEO SOLUTIONS

MONTREAL, QC

SOFTWARE ENGINEERING INTERN

MAY 2018 - AUGUST 2018

- Developed a throttling system for document logs used by customers queried from Elasticsearch, which was running on an AWS Lambda and written in Java.
- Implemented a stream pusher for sending documents to the platform using our Push API, which sends them to RabbitMQ in batches, increasing performance and decreasing peak memory use.

EIDOS MONTREAL (SQUARE-ENIX GROUP)

MONTREAL, QC

CONTRACT GAMEPLAY PROGRAMMER

SEPTEMBER 2017 – MAY 2018

- Implemented over 30 new gameplay skills, 20 outfit effects and 3 unique temporary buffs for the AAA title Shadow of the Tomb Raider, with UI for designers to interact with them, using C++ and an internal game engine.
- Started as an intern in September and continued until May as a gameplay programmer.

ACADEMIC SOCIETIES

HACK CONCORDIA

VP TECH

MAY 2018 - PRESENT

- Team lead for the tech team of ConUHacks, Montreal's biggest hackathon, working on several projects such as the registration website, the society's website, and our tracking and organizing systems used during the event.

ENGINEERING GAMES CONCORDIA

SOFTWARE LEAD, MACHINE

MAY 2018 - PRESENT

- Team lead for the Concordia robot that will compete at the 2019 Engineering Games robotics competition.

PROJECTS

ADIDAS MOMENTS

- Built a snapchat-like mobile application for soccer games, where users can upload reactions to goals and events during the game, presented in a timeline. Built at FCBayern Hackdays in Munich.

AVALON

- Built a mobile app for refugees where refugee centers can track their changed information on a map.

AWARDS & DISTINCTIONS

McGill Robohacks - 1st place overall

MARCH 2018

Conuhacks III – 2nd place overall and IBM prize, out of 664 participants

JANUARY 2018

Blochacks (Refugee Center Hackathon) – 2nd place overall

NOVEMBER 2017

Hydro-Québec Entrance Scholarship – Awarded on academic merit

SEPTEMBER 2016

TECHNICAL TRAINING & INTERESTS

Programming Languages: Java, C++, JavaScript (React.js, Node.js), Python, HTML/CSS, MySQL, MATLAB

Tools and Technologies: Android, AWS, Firebase, Git, Mercurial, Arduino, Docker, Visual Studio, MongoDB, Spring

Interests: Guitar player in a band, piano, hockey, biking, reading, tennis