ZACHARY BYS

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EDUCATION

CONCORDIA UNIVERSITY

MONTREAL

B.Eng. in Software Engineering

EXPECTED GRADUATION: MAY 2020

- 3.99/4.30 GPA (Cumulative)
- Dean's list, member of the institute of Co-operative Education **Relevant Courses**: OOP, Data structures and algorithms, Web, Operating systems, Software Architecture

WORK EXPERIENCE

COVEO SOLUTIONS

MONTREAL, QC

SOFTWARE ENGINEERING INTERN

MAY 2018-PRESENT

- Developed a throttling system for document logs used by customers queried from Elasticsearch, which was running on an AWS Lambda and written in Java.
- Implemented a stream pusher for sending documents to the platform using our Push API, which sends them to RabbitMQ in batches, increasing performance and decreasing peak memory use.

EIDOS MONTREAL (SQUARE-ENIX GROUP)

MONTREAL, QC

CONTRACT GAMEPLAY PROGRAMMER

SEPTEMBER 2017 - MAY 2018

- Implemented over 30 new gameplay skills, 20 outfit effects and 3 unique temporary buffs for the AAA title Shadow of the Tomb Raider, with UI for designers to interact with them, using C++ and an internal game engine.
- Started as an intern in September and continued until May as a gameplay programmer.

ACADEMIC SOCIETIES

HACK CONCORDIA

VP TECH

MAY 2018 - PRESENT

Team lead for the tech team of ConUHacks, Montreal's biggest hackathon, working on several projects such as the registration website, the society's website, and our tracking and organizing systems used during the event.

ENGINEERING GAMES CONCORDIA

SOFTWARE LEAD, MACHINE

MAY 2018 - PRESENT

Team lead for the Concordia robot that will compete at the 2019 Engineering Games robotics competition.

PROJECTS

BONJOUR-HI

Built a multilingual video chat room with Flask, Sockets and React. The web app allows group video calls in multiple languages with voice translation, so all participants can understand each other.

ADIDAS MOMENTS

Built a snapchat-like mobile application for soccer games at FCBayern Hackdays in Munich.

AWARDS & DISTINCTIONS

Yale Hack 2018 – 1st place for Facebook's Mission

DECEMBER 2018

McGill Robohacks - 1st place overall

MARCH 2018

ConUHacks III – 2nd place overall and 1st for the IBM Challenge

JANUARY 2018

Blochacks (Refugee Center Hackathon) -2^{nd} place overall

NOVEMBER 2017

Hydro-Québec Entrance Scholarship – Awarded on academic merit

SEPTEMBER 2016

TECHNICAL TRAINING & INTERESTS

Programming Languages: Java, C++, JavaScript (React.js, Node.js), Python, HTML/CSS, MySQL, **Tools and Technologies:** Android, AWS Cloud Services, Firebase, Git, Flask, Arduino, Docker, Visual Studio, Spring **Interests:** Guitar player in a band, piano, hockey, biking, swimming