

HI, I'M ZACHARY ESPIRITU.

I'M A HIGH SCHOOL DEVELOPER LOOKING TO CREATE.

Education:

Regis High School Sep 2013 – Expected Jun 2017
Class of 2017. 3.7 GPA. I've held numerous leadership roles in several clubs during my time here.

Relevant Courses: Computer Science I (HTML / CSS), Computer Science II (Database Design, Java), AP Computer Science (Independent Study)

Make School Summer Academy Jun 2015 – Aug 2015
I spent 8 weeks at the Make School Summer Academy learning Swift and game development for iOS.

- Developed 4 iOS games in under 8 weeks with no prior knowledge of Swift and won 2 awards (see Awards)
- Published 2 open-source repositories on Github aimed towards enhancing the ability of the cocos2d-objc library to handle iAd and sharing integration

Experience:

High School Intern, Flamingo Oct 2015 – Dec 2015

- Completed several user testing and marketing projects via combination of in-person and remote testing
- Wrote weekly reports for each project

Featured Projects:

Tile, Tap, Push! July 2015
Open-source iOS game where two players compete against each other to tap a stream of white and black tiles as fast as possible; over 1000 unique downloads on the App Store in less than 2 months.

Technologies Used: Swift, Objective-C, Cocos2d with Spritebuilder, Mixpanel

Reaction Line July 2015
Open-source iOS game where players sort red and blue lines by their color in the quickest time possible without making a single mistake; over 300 unique downloads on the App Store.

Technologies Used: Swift, Objective-C, Cocos2d with Spritebuilder, Mixpanel

Skills:

Languages: Swift, Objective-C, Java, HTML/CSS

iOS Development: Cocos2d with Spritebuilder

Other: Database Design (MS Access), LaTeX, Git

Awards:

Audience Choice & Student Choice Runner-up, Make School Demo Day 2015


Beginner Group Winner, hackGCT 2015


- Won for "Data Farm", an iOS app designed to make saving cellular data fun by converting a user's unused data plan bytes into "bites" used to raise animals on a virtual farm


Best UI Design, Local Hack Day 2015


- Won for "Math Battle", a two-player iOS game for math. (See website.)

Want to learn more? You can contact me here:

 ZacharyEspiritu

 @ZacharyEspiritu

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