

## Work Experience

- **Language Confidence**  
*Software Engineering Intern* *July 2016 – August 2016*
  - Developed supervised and unsupervised neural networks for classification and regression of audio.
- **Google Sydney** **Chrome**  
*Software Engineering Intern* *November 2015 – February 2016*
  - Significantly increased the determinism of Chromium builds.
  - Designed and implemented a tool for investigating Chromium builds.
- **Google Sydney** **Drive**  
*Software Engineering Intern* *November 2014 – February 2015*
  - Designed and implemented an Android application.
  - Adapted a pretrained neural network for image recognition to a new task, achieving 94% accuracy.
- **School of Computer Science** **Adelaide University**  
*Casual Teaching* *August 2014 – present*
  - Taught first year students fundamentals of CS and programming in tutorials, practicals and workshops.
- **AutoID Labs** **Adelaide**  
*Summer Intern* *December 2013 – March 2014*
  - Built and helped design a C++ stream processor that interfaced with pre-existing middleware and machine learning algorithms to generate a stream of predictions.
  - Built a visual C# application to interface with RFID readers and provide a stream of tag reports.

## Leadership

- **President of Computer Science Club**  
*Adelaide University* *November 2013 – November 2015*
  - Encouraged a culture of excellence and diversity within the club, contributing to a significant number of club members (8+) getting internships at leading tech companies, including Google and Microsoft.

## Projects

- **Intelligent Codebase Search**
  - Implemented a fast mmap'd trie that reduced prefix search latency from order of  $10^{-1}$ s using sqlite's search to order of  $10^{-6}$  seconds.
  - Implemented an approximation of a C++ parser in C++ to improve runtimes to 5s from 24h using libclang's python bindings.
  - Used spaCy to implement natural language processing for task extraction.

## Core Technical Skills

Language	Years Experience	Technology	Years Experience
C++	5	SVN	5
C	4	L <sup>A</sup> T <sub>E</sub> X	4
Bash	4	Git	3
Java	3	Android	0.5

- **Binary Matcher**
  - Tool for analyzing binaries, and potentially doing clever binary diffing.
  - Learned about ELF file format and how binaries are run on Linux.
- **net**
  - C++ wrapper of BSD sockets, and several other utilities for code that interacts with the Internet
  - Learned more about BSD sockets, and experimented with API design.
- **cpu**
  - Instruction architecture simulator for the DLX architecture.
  - Improved my C programming ability and consolidated my knowledge of DLX.
- **doc2vec**
  - Used gensim to experiment with the doc2vec algorithm.

## Education

- **Adelaide University**  
*Bachelor of Engineering (Honours) (Software Engineering)* 2013 – Present  
 Expected Graduation: November 2016
  - GPA: 6.6/7.0
  - Recipient of Adelaide University Undergraduate Scholarship for outstanding academic merit.

## Selected key courses

- |  |                  |
|--|------------------|
| • Artificial Intelligence (2014 s1)                      | High Distinction |
| • Advanced Algorithms (2015 s1)                          | Distinction      |
| • Computer Vision (2015 s1)                              | Distinction      |
| • Evolutionary Computation (2015 s2)                     | High Distinction |
| • Introduction to Statistical Machine Learning (2015 s2) | High Distinction |
| • Distributed Databases and Data Mining (2016 s1)        | High Distinction |
| • Mining Big Data (2016 s2)                              | High Distinction |

## Miscellaneous

- Competitions
  - Google Code Jam 2013-2016 (Qualified)
  - ICPC South Pacific Regionals 2016
  - ICPC South Pacific Divisionals 2013-2016 (n<sup>th</sup>, 3<sup>rd</sup>, 2<sup>nd</sup>, 1<sup>st</sup> on site)