

Work Experience

- **Language Confidence**
Software Engineering Intern *July 2016 – August 2016*
 - Developed supervised and unsupervised neural networks for classification and regression of audio.
- **Google Sydney** **Chrome**
Software Engineering Intern *November 2015 – February 2016*
 - Significantly increased the determinism of Chromium builds.
 - Designed and implemented a tool for investigating Chromium builds.
- **Google Sydney** **Drive**
Software Engineering Intern *November 2014 – February 2015*
 - Designed and implemented an Android application.
 - Adapted a pretrained neural network for image recognition to a new task, achieving 94% accuracy.
- **School of Computer Science** **Adelaide University**
Casual Teaching *August 2014 – present*
 - Taught first year students fundamentals of CS and programming in tutorials, practicals and workshops.
- **AutoID Labs** **Adelaide**
Summer Intern *December 2013 – March 2014*
 - Built and helped design a C++ stream processor that interfaced with pre-existing middleware and machine learning algorithms to generate a stream of predictions.
 - Built a visual C# application to interface with RFID readers and provide a stream of tag reports.

Leadership

- **President of Computer Science Club**
Adelaide University *November 2013 – November 2015*
 - Encouraged a culture of excellence and diversity within the club, contributing to a significant number of club members (8+) getting internships at leading tech companies, including Google and Microsoft.

Projects

- **Intelligent Codebase Search** (in conjunction with Maptek)
 - Implemented a fast mmap'd trie that reduced prefix search latency from order of 10^{-1} s using sqlite's search to order of 10^{-6} seconds.
 - Implemented an approximation of a C++ parser in C++ to improve runtimes to 5s from 24h using libclang's python bindings.
 - Used spaCy to implement natural language processing for task extraction.

Core Technical Skills

| Language | Years Experience | Technology | Years Experience |
|----------|------------------|---------------------------------|------------------|
| C++ | 5 | SVN | 5 |
| C | 4 | L ^A T _E X | 4 |
| Bash | 4 | Git | 3 |
| Java | 3 | Android | 0.5 |

- [Binary Matcher](#)
 - Tool for analyzing binaries, and potentially doing clever binary diffing.
 - Learned about ELF file format and how binaries are run on Linux.
- [net](#)
 - C++ wrapper of BSD sockets, and several other utilities for code that interacts with the Internet
 - Learned more about BSD sockets, and experimented with API design.
- [cpu](#)
 - Instruction architecture simulator for the DLX architecture.
 - Improved my C programming ability and consolidated my knowledge of DLX.
- [doc2vec](#)
 - Used gensim to experiment with the doc2vec algorithm.

Education

- **Adelaide University**
Bachelor of Engineering (Honours) (Software Engineering) 2013 – Present
Expected Graduation: November 2016
 - GPA: 6.6/7.0
 - Recipient of Adelaide University Undergraduate Scholarship for outstanding academic merit.

Selected key courses

- | | |
|--|------------------|
| • Artificial Intelligence (2014 s1) | High Distinction |
| • Advanced Algorithms (2015 s1) | Distinction |
| • Computer Vision (2015 s1) | Distinction |
| • Evolutionary Computation (2015 s2) | High Distinction |
| • Introduction to Statistical Machine Learning (2015 s2) | High Distinction |
| • Distributed Databases and Data Mining (2016 s1) | High Distinction |
| • Mining Big Data (2016 s2) | High Distinction |

Miscellaneous

- Competitions
 - Google Code Jam 2013-2016 (Qualified)
 - ICPC South Pacific Regionals 2016
 - ICPC South Pacific Divisionals 2013-2016 (nth, 3rd, 2nd, 1st on site)