JavaScript is disabled on your browser.

* [Overview](http://docs.google.com/overview-summary.html)
* [Package](http://docs.google.com/package-summary.html)
* Class
* [Use](http://docs.google.com/class-use/SimpleClient.html)
* [Tree](http://docs.google.com/package-tree.html)
* [Deprecated](http://docs.google.com/deprecated-list.html)
* [Index](http://docs.google.com/index-files/index-1.html)
* [Help](http://docs.google.com/help-doc.html)
* [Prev Class](http://docs.google.com/simplenlg/server/RealisationRequest.html)
* [Next Class](http://docs.google.com/simplenlg/server/SimpleServer.html)
* [Frames](http://docs.google.com/index.html?simplenlg/server/SimpleClient.html)
* [No Frames](http://docs.google.com/SimpleClient.html)
* [All Classes](http://docs.google.com/allclasses-noframe.html)
* Summary:
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simplenlg.server

## Class SimpleClient

* java.lang.Object
  + simplenlg.server.SimpleClient
* public class SimpleClient  
  extends java.lang.Object  
  An example implementation of a java client. The client application can be implemented in any language as long as the protocol is obeyed. The protocol is: client sends an integer signalling the length of the message and then it sends raw UTF-8 bytes. The server parses the bytes into the original UTF-8 string and then parse the string as nlg:Request. The server responds by sending an integer with the number of bytes to follow and then the raw bytes.Author: Roman Kutlak

### Constructor SummaryConstructors

|  |
| --- |
| * + Constructor and Description |
| * + [**SimpleClient**](http://docs.google.com/simplenlg/server/SimpleClient.html#SimpleClient())() |

### Method SummaryMethods

|  |  |
| --- | --- |
| * + Modifier and Type | * + Method and Description |
| * + static void | * + [**main**](http://docs.google.com/simplenlg/server/SimpleClient.html#main(java.lang.String[]))(java.lang.String[] args) |
| * + java.lang.String | * + [**run**](http://docs.google.com/simplenlg/server/SimpleClient.html#run(java.lang.String,%20int))(java.lang.String serverName, int port) |

### Methods inherited from class java.lang.Objectequals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

### Constructor Detail

#### SimpleClient public SimpleClient()

### Method Detail

#### main public static void main(java.lang.String[] args)

#### run public java.lang.String run(java.lang.String serverName, int port)

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