## Supplementary Information

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## Contents

1	Measurement in Different Bases with only Computational Basis Mea-		
	sure	ements	2
	1.1	Motivation	2
	1.2	Method	2
	1.3	Example	3
<b>2</b>	Proof of the Sample Complexity for Complete State Tomography		
	2.1	Motivation	4
	2.2	Theorem	4
	2.3	Proof	4
3	Proof of the Sample Complexity for the Random Local Pauli Mea-		
	surement Primitive		5
	3.1	Motivation	5
	3.2	Theorem	5
	3.3	Proof	6
4	Proof of the Computational Complexity for the Estimation of Pauli		
	Obs	servables from shadows generated by the Random Local Pauli Mea-	
	sure	ement Primitive	8
	4.1	Motivation	8
	4.2	Theorem	8
	4.3	Proof	8
5	Cor	nputing the Expectation for a Single Pauli Observable	9
	5.1	Motivation	9
	5.2	Method	9
	5.3	Proof	10

# 1 Measurement in Different Bases with only Computational Basis Measurements

#### 1.1 Motivation

On existing quantum devices it is often the case that measurements can only be performed in the computational basis. However, it is possible to perform measurements in different bases by applying a unitary transformation to the state before measurement. In this section, we will show how to perform measurements in different bases using only computational basis measurements.

#### 1.2 Method

Given a quantum state  $|\psi\rangle$  of a two level system (qubit), we can mathematically represent a measurement which results in one of the two basis states  $|v_1\rangle$  or  $|v_2\rangle$  as

$$|v_1\rangle \langle v_1|\psi\rangle = v_1 |v_1\rangle,$$
  
 $|v_2\rangle \langle v_2|\psi\rangle = v_2 |v_2\rangle.$ 

These two measurement outcomes,  $v_1$  and  $v_2$ , are the eigenvalues of the measurement basis. Say that instead we want to measure in a different basis with eigenstates  $|u_1\rangle$  and  $|u_2\rangle$ . We need to then perform some unitary operation on the measurement operator so

$$|v_1\rangle \langle v_1| \xrightarrow{\mathbf{U}} |u_1\rangle \langle u_1|,$$
  
 $|v_2\rangle \langle v_2| \xrightarrow{\mathbf{U}} |u_2\rangle \langle u_2|.$ 

This can be done by simply applying the unitary operator, U, to the ket and bra which make up the measurement operator and thus the measurement results are given by

$$\mathbf{U} |v_1\rangle \langle v_1| \mathbf{U}^{\dagger} |\psi\rangle = |u_1\rangle \langle u_1|\psi\rangle = u_1 |u_1\rangle,$$

$$\mathbf{U} |v_2\rangle \langle v_2| \mathbf{U}^{\dagger} |\psi\rangle = |u_2\rangle \langle u_2|\psi\rangle = u_2 |u_2\rangle.$$

This is not so helpful for us as our measurement operator is fixed but using the associative property we can place brackets to "change" the order operators are applied. This allows us to write the measurement results as

$$\mathbf{U}(|v_1\rangle \langle v_1| (\mathbf{U}^{\dagger} |\psi\rangle)) = u_1 |u_1\rangle,$$
  
$$\mathbf{U}(|v_2\rangle \langle v_2| (\mathbf{U}^{\dagger} |\psi\rangle)) = u_2 |u_2\rangle.$$

This is useful as we can see that the measurement results are given by the application of the unitary operator to the state before measurement. This allows us to perform

measurements in different bases using only computational basis measurements as long as we can find a unitary operator which performs the desired transformation. Additionally, notice the left most operator **U** only serves to transform the state after measurement to the corresponding basis state but as measurement is usually the final step in a quantum circuit it can usually be ignored.

#### 1.3 Example

Consider the following example. We wish to measure in the X basis but only have access to computational (Z) basis measurements. Following the method above we must find a unitary operator which transforms the Z basis states to the X basis states. Conveniently, We can write the X basis states as a linear combination of the Z basis states as

$$|+\rangle = \frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle,$$
  
$$|-\rangle = \frac{1}{\sqrt{2}} |0\rangle - \frac{1}{\sqrt{2}} |1\rangle.$$

Thus the unitary operator must act as

$$\mathbf{U} |0\rangle = \frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle,$$

$$\mathbf{U} |1\rangle = \frac{1}{\sqrt{2}} |0\rangle - \frac{1}{\sqrt{2}} |1\rangle.$$

The states of single qubit systems can be described by a two element vector and the unitary operator can be described by a  $2 \times 2$  matrix. Thus, the unitary operator acting on the computational basis states can be written in the computational basis as

$$\mathbf{U} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix},$$

$$\mathbf{U} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix}.$$

If we express the unitary operator as a matrix, we have that

$$\mathbf{U} = \begin{pmatrix} a & b \\ c & d \end{pmatrix}.$$

Then, we can solve for the elements of the matrix by solving the following system of equations

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix},$$
$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix}.$$

Solving the above system of equations we find that

$$\mathbf{U} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}.$$

Thus, the unitary operator which transforms the Z basis states to the X basis states is simply the Hadamard gate. Thus, to measure in the X basis we must apply the adjoint of the Hadamard gate to the state before measurement. Conveniently the Hadamard gate is its own adjoint so just the Hadamard gate must be applied to the state before measurement.

## 2 Proof of the Sample Complexity for Complete State Tomography

#### 2.1 Motivation

If we wish to compare the sample complexity of shadow tomography to full state tomography, we must first determine the sample complexity of full state tomography. In this section, we will prove that the sample complexity of full state tomography scales exponentially with the number of qubits.

#### 2.2 Theorem

Fix a system of n qubits and maximum error  $\epsilon$ . Then, the number of measurements required to perform full state tomography (construct the states density matrix within error  $\epsilon$ ) scales with the number of qubits as follows:

$$N = \mathcal{O}\left(\frac{4^n}{\epsilon^2}\right).$$

#### 2.3 Proof

In quantum mechanics the outcomes of measurements are probabilistic and thus the act of measurement can be interpreted as sampling from a probability distribution. The sample variance is given by the following expression

$$\operatorname{Var}[\bar{\mu}] = \frac{\sum_{i} (\mu_i - \bar{\mu})^2}{n - 1},$$
 (1)

where  $\mu_i$  is the *i*-th measurement outcome,  $\bar{\mu}$  is the mean of the measurement outcomes, and n is the number of measurements. Additionally, the sample variance is related to

the sample standard deviation by a square root. Thus, the sample standard deviation is given by

$$SD[\bar{\mu}] = \sqrt{Var[\bar{\mu}]} = \sqrt{\frac{\sum_{i}(\mu_i - \bar{\mu})^2}{n-1}}.$$
 (2)

The sample standard deviation is the maximum error of the sample mean. Thus if we want the maximum error of the sample mean to be less than  $\epsilon$ , the number of measurements scales in  $\mathcal{O}\left(\frac{1}{\epsilon^2}\right)$ .

Then for a system of n qubits, we require  $4^n$  parameters to fully describe the state. Thus, the number of measurements required to perform full state tomography scales with the number of qubits in  $\mathcal{O}(4^n)$ . Thus to estimate the state of a system of n qubits within maximum error  $\epsilon$ , we require a number of measurements that scales in  $\mathcal{O}\left(\frac{4^n}{\epsilon^2}\right)$ .

### 3 Proof of the Sample Complexity for the Random Local Pauli Measurement Primitive

#### 3.1 Motivation

Part of what makes shadow tomography appealing is that it requires a smaller number of measurements to predict an observable within the same error when compared to full state tomography. In this section, we will prove that the random local Pauli measurement primitive requires a number of measurements that scales logarithmically with the number of target observables and exponentially in the locality of the observables. This is a significant improvement over full tomography, which requires a number of measurements that scales exponentially with the number of qubits.

#### 3.2 Theorem

Fix a collection of M observables, maximum error  $\epsilon$ , and failure probability  $\delta$ . Set

$$K = 2\log\left(\frac{2M}{\delta}\right)$$
 and  $N \le \frac{34}{\epsilon^2} \max_{1 \le i \le M} 4^{L_i} ||O_i||_{\infty}^2$ ,

Where  $L_i$  is the locality of the *i*-th observable and  $||O||_{\infty}$  denotes the matrix norm. Then, a collection of NK independent classical shadows allow for the prediction of M observables via median of means prediction such that

$$|\hat{o}_i(N, K) - \operatorname{tr}(O_i \rho)| \le \epsilon$$
 for all  $1 \le i \le M$ 

with probability at least  $1 - \delta$ .

#### 3.3 Proof

To estimate the expectation value of M observables by median of means estimation with maximum error  $\epsilon$  and success probability  $1 - \delta$  we turn to the results of [1]. In which they state the following theorem:

#### Theorem 1

Let X be a random variable with variance  $\sigma^2$ . Then, K independent sample means of size  $N=34\frac{\sigma^2}{\epsilon^2}$  suffice to construct a median of means estimator  $\hat{\mu}(N,K)$  that obeys

$$\mathbb{P}[|\hat{\mu}(N,K) - \mathbb{E}[X]| \ge \epsilon] \le 2e^{-K/2}.$$
 (3)

They also give the following lemma:

#### Lemma 1

Fix an observable O and set  $\hat{o} = tr(O\hat{\rho})$ , where  $\hat{\rho}$  is a classical shadow. Then

$$Var[\hat{o}] = \mathbb{E}\left[\left(\hat{o} - \mathbb{E}[\hat{o}^2]\right)\right] \le \left\|O - \frac{tr(O)}{2^n}\mathbb{I}\right\|_{shadow}^2. \tag{4}$$

From the above theorem and lemma, we can conclude that to estimate a single observable the size of each estimator is given by

$$N \le \frac{34}{\epsilon^2} \left\| O - \frac{\operatorname{tr}(O)}{2^n} \mathbb{I} \right\|_{\text{shadow}}^2. \tag{5}$$

To estimate M observables, we need to take the maximum of the above expression over all observables. This will ensure that for all observables the maximum error is less than  $\epsilon$ . Thus, the size of each estimator to estimate M observables is given by

$$N \le \frac{34}{\epsilon^2} \max_{1 \le i \le M} \left\| O_i - \frac{\operatorname{tr}(O_i)}{2^n} \mathbb{I} \right\|_{\text{shadow}}^2. \tag{6}$$

Finally, for the arbitrary Pauli basis measurement primitive we have that the shadow norm has the following property

$$\left\| O - \frac{\operatorname{tr}(O)}{2^n} \mathbb{I} \right\|_{\operatorname{shadow}}^2 \le 4^{L(O)} \|O\|_{\infty}^2, \tag{7}$$

Where L(O) is the locality of the observable and  $||O||_{\infty}$  denotes the matrix norm. This implies that the size of each estimator to estimate M observables is given by

$$N \le \frac{34}{\epsilon^2} \max_{1 \le i \le M} 4^{L_i} ||O_i||_{\infty}^2. \tag{8}$$

From the above theorem, we have that for a single random variable the probability the error bound is violated is given by

$$\mathbb{P}[|\hat{\mu}(N,K) - \mathbb{E}[X]| \ge \epsilon] \le 2e^{-K/2}.$$
(9)

We would like to ensure that the probability that the error bound is violated for any of the M observables is less than  $\delta$ . To determine an expression for K which satisfies this requirement we can use Booles inequality. Booles inequality states that for any countable set of events  $A_1, A_2, \ldots, A_n$  we have

$$\mathbb{P}\left[\bigcup_{i=1}^{n} A_i\right] \le \sum_{i=1}^{n} \mathbb{P}[A_i]. \tag{10}$$

In English this means that the probability any event in the set occurs is no greater than the sum of the probabilities of the individual events. Assume the estimation of each observable has a probability of violating the error bound of  $\mathbb{P}[|\hat{\mu}(N,K)-\mathbb{E}[X]| \geq \epsilon] = \delta_0$ . Then, by Booles inequality, the probability that the error bound is violated for any of the M observables is less than

$$\sum_{i=1}^{M} \mathbb{P}[A_i] = \sum_{i=1}^{M} \delta_0 = M\delta_0 = \delta.$$

Thus, we have that

$$2e^{-K/2} \ge \frac{\delta}{M}.$$

Rearranging the above expression we find that

$$K \le 2\log\left(\frac{2M}{\delta}\right).$$

Hence, a collection of NK independent classical shadows allow for the prediction of M observables via median of means prediction such that

$$|\hat{o}_i(N, K) - \operatorname{tr}(O_i \rho)| \le \epsilon$$
 for all  $1 \le i \le M$ 

with probability at least  $1 - \delta$ .

## 4 Proof of the Computational Complexity for the Estimation of Pauli Observables from shadows generated by the Random Local Pauli Measurement Primitive

#### 4.1 Motivation

The computational complexity of the estimation of Pauli observables from shadows generated by the random local Pauli measurement primitive is an important consideration when determining the feasibility of the primitive. In this section, we will prove that the computational complexity of the estimation of Pauli observables from shadows generated by the random local Pauli measurement primitive scales linearly with the number of qubits, the number of target observables, the size of the shadow.

#### 4.2 Theorem

Fix a collection of M Pauli observables, a collection of NK independent classical shadows, and a system size (number of qubits) n. Then, the computational complexity of the estimation of M observables from the shadows scales with

$$\mathcal{O}\left(MNKn\right)$$
.

#### 4.3 Proof

The estimation of Pauli observables using a collection of NK independent classical shadows generated by the random local Pauli measurement primitive can be broken down into the following steps for a single observable:

- 1. Split the NK independent classical shadows into K groups of size N.
- 2. For each group of shadows estimate the expectation value of the Pauli observable by:
  - (a) Iterating over each shadow in the group.
  - (b) For each shadow in the group, obtain the single shot expectation value for the Pauli observable.
  - (c) Compute the mean of the single shot expectation values.
- 3. Compute the median of the means of the estimates of the Pauli observable.

It is clear to see how the terms N and K arise as the estimation protocol simply loops over all NK terms in the collection of shadows.

The term n arises from the way in which each single shot expectation value is obtained which requires performing a computation for each single qubit measurement in the shadow. See Section 5 for more details.

Finally, the term M arises from the fact that the estimation protocol must be repeated for each of the M Pauli observables. This is because the estimation of each Pauli observable is not dependent of the others in general.

## 5 Computing the Expectation for a Single Pauli Observable

#### 5.1 Motivation

In this section, we will outline how to compute the expectation value of a single Pauli observable using the random local Pauli measurement primitive. This implementation avoids the need for reconstructing a single shot density matrix representation of the state and the computation of a possibly very large matrix product. This offers the potential for a computational speedup by avoiding more expensive operations. Additionally, this implementation does not require the exponentially growing density matrix to be stored in memory.

#### 5.2 Method

The expectation value of a single Pauli observable can be computed from a collection of shadows using the following equation. Let O be a Pauli observable and  $\hat{\rho}$  be a classical shadow. Then, the single shot expectation value of the Pauli observable is given by:

$$\hat{o} = \prod_{j=1}^{n} \left[ \operatorname{tr} \{ 3U_j P_j U_j^{\dagger} | \hat{b}_j \rangle \langle \hat{b}_j | \} - \operatorname{tr} \{ P_j \} \right]. \tag{11}$$

Where  $P_j$  is the j-th Pauli operator in the tensor product representation of O,  $U_j$  is the j-th unitary operator, and  $|\hat{b}_j\rangle$  is the j-th bit of the bitstring of the shadow. Where the above expression evaluates to  $\pm 3^{\text{Locality}(O)}$  if for each j,  $U_j$  transforms  $P_j$  to  $\pm Z$  (the Pauli-Z operator) or is the identity. Otherwise the expression evaluates to 0. Then the expectation value of the Pauli observable is given by the mean of these single shot expectation values.

#### 5.3 Proof

Starting with the general expression for the expectation value of an observable, we have:

$$\hat{o} = \operatorname{tr}(O\hat{\rho}).$$

Where O is the observable and  $\hat{\rho}$  is the classical shadow. For a Pauli observable, O, we have that  $O = \bigotimes_{j=1}^{n} P_j$  where  $P_j \in \{\sigma_0, \sigma_1, \sigma_2, \sigma_3\}$  (The Pauli matrices and the  $2 \times 2$  identity.). Then, the expectation value of the Pauli observable is given by:

$$\hat{o} = \operatorname{tr}\left\{ \left( \bigotimes_{j=1}^{n} P_{j} \right) \hat{\rho} \right\}.$$

From [1], we have that:

#### Theorem 2

In the random local Pauli measurement primitive, we have that the single shot density matrix representation of the state is given by:

$$\hat{\rho} = \bigotimes_{j=1}^{n} \left( 3U_j^{\dagger} | \hat{b}_j \rangle \langle \hat{b}_j | U_j - \mathbb{I} \right). \tag{12}$$

Thus, the expectation value of the Pauli observable is given by:

$$\hat{o} = \operatorname{tr} \left\{ \left( \bigotimes_{j=1}^{n} P_{j} \right) \left( \bigotimes_{j=1}^{n} \left( 3U_{j}^{\dagger} | \hat{b}_{j} \right) \langle \hat{b}_{j} | U_{j} - \mathbb{I} \right) \right) \right\},$$

$$\hat{o} = \operatorname{tr} \left\{ \bigotimes_{j=1}^{n} P_{j} \left( 3U_{j}^{\dagger} | \hat{b}_{j} \right) \langle \hat{b}_{j} | U_{j} - \mathbb{I} \right) \right\},$$

$$\hat{o} = \operatorname{tr} \left\{ \bigotimes_{j=1}^{n} 3P_{j} U_{j}^{\dagger} | \hat{b}_{j} \right) \langle \hat{b}_{j} | U_{j} - P_{j} \right\},$$

$$\hat{o} = \prod_{j=1}^{n} \left[ \operatorname{tr} \left\{ 3P_{j} U_{j}^{\dagger} | \hat{b}_{j} \right\} \langle \hat{b}_{j} | U_{j} - P_{j} \right\} \right],$$

$$\hat{o} = \prod_{j=1}^{n} \left[ \operatorname{tr} \left\{ 3P_{j} U_{j}^{\dagger} | \hat{b}_{j} \right\} \langle \hat{b}_{j} | U_{j} \right\} - \operatorname{tr} \left\{ P_{j} \right\} \right],$$

$$\hat{o} = \prod_{j=1}^{n} \left[ \operatorname{tr} \left\{ 3U_{j} P_{j} U_{j}^{\dagger} | \hat{b}_{j} \right\} \langle \hat{b}_{j} | \mathcal{V}_{j} \right\} - \operatorname{tr} \left\{ P_{j} \right\} \right].$$

Using this final expression we can do some case analysis to determine the value of the product.

- 1. If  $P_j = \mathbb{I}$  then  $\operatorname{tr}\{P_j\} = 2$  and by the definition of unitary operators and by normalization  $\operatorname{tr}\{3U_j\mathbb{I}U_j^{\dagger}\,|\hat{b}_j\rangle\,\langle\hat{b}_j|\} = \operatorname{tr}\{3U_jU_j^{\dagger}\,|\hat{b}_j\rangle\,\langle\hat{b}_j|\} = \operatorname{tr}\{3\,|\hat{b}_j\rangle\,\langle\hat{b}_j|\} = 3$ . Therefore, element j of the product evaluates to 3-2=1.
- 2. If  $P_j \neq \mathbb{I}$  and  $U_j P_j U_j^{\dagger} = \pm Z$  then  $\operatorname{tr}\{P_j\} = 0$  as all the non-identity Pauli operators are traceless and  $\operatorname{tr}\{3U_j P_j U_j^{\dagger} | \hat{b}_j \rangle \langle \hat{b}_j | \} = \operatorname{tr}\{3(\pm Z) | \hat{b}_j \rangle \langle \hat{b}_j | \} = \pm 3$ . Therefore, element j of the product evaluates to  $\pm 3 0 = \pm 3$ .
- 3. If  $P_j \neq \mathbb{I}$  and  $U_j P_j U_j^{\dagger} \neq Z$  then  $\operatorname{tr}\{P_j\} = 0$  as all the non-identity Pauli operators are traceless and by orthogonality  $\operatorname{tr}\{3U_j P_j U_j^{\dagger} | \hat{b}_j \rangle \langle \hat{b}_j | \} = 0$ . Therefore, element j of the product evaluates to 0 0 = 0 and thus the entire product evaluates to 0.

The sign of each factor of  $\pm 3$  in the product can be determined by a separate case analysis.

- 1. When  $P_j = X$  then  $U_j = H$  so  $U_j P_j U_j^{\dagger} = Z$  and the factor evaluates to +3 when  $|b_j\rangle = |0\rangle$  and -3 when  $|b_j\rangle = |1\rangle$ .
- 2. When  $P_j = Y$  then  $U_j = HS$  so  $U_j P_j U_j^{\dagger} = -Z$  and the factor evaluates to -3 when  $|b_j\rangle = |0\rangle$  and +3 when  $|b_j\rangle = |1\rangle$ .
- 3. When  $P_j = Z$  then  $U_j = \mathbb{I}$  so  $U_j P_j U_j^{\dagger} = Z$  and the factor evaluates to +3 when  $|b_j\rangle = |0\rangle$  and -3 when  $|b_j\rangle = |1\rangle$ .

Thus, the single shot expectation value of the Pauli observable is  $\pm 3^{\text{Locality}(O)}$  if for each j, such that  $U_j \neq \mathbb{I}$ ,  $U_j$  transforms  $P_j$  to  $\pm Z$  (the Pauli-Z operator). Otherwise the expression evaluates to 0. Then the expectation value of the Pauli observable is given by the mean of these single shot expectation values.

#### References

[1] Hsin-Yuan Huang, Richard Kueng, and John Preskill. "Predicting many properties of a quantum system from very few measurements". en. In: *Nature Physics* 16.10 (2020), pp. 1050–1057. DOI: 10.1038/s41567-020-0932-7. URL: https://www.nature.com/articles/s41567-020-0932-7.