Deliverable #3

CENG-322

Secure Home Automation (Software)

By Future Home *(Team)

Development Team:

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Project Description

Project Scope & Goal:

This project aims to develop a system with various functions pertaining to the remote control of home automotive functions. The goal of developing such a system will be achieved by developing an app that allows the user to connect to and monitor these sensor controls from remote areas. Users will benefit from being granted access to all of these controls important in managing the functions and security of your home from a single app.

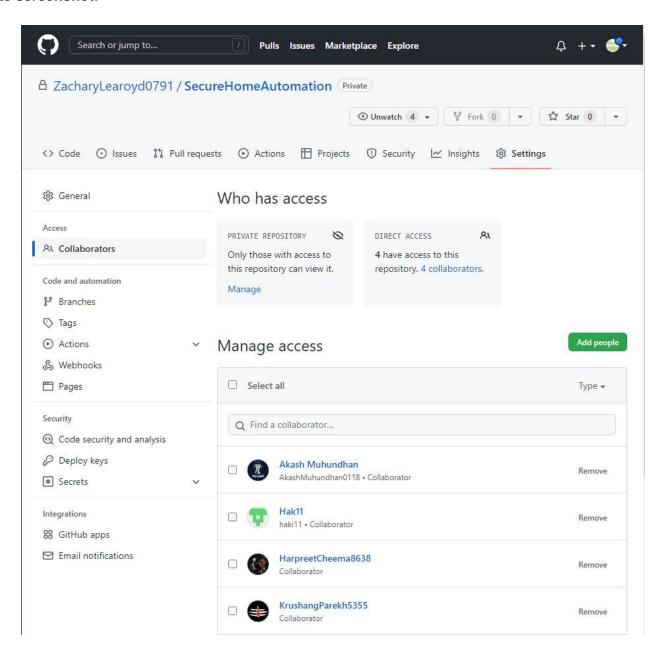
Peer Review

Name	ID	Signature	Effort
Zachary Learoyd	LRDZ0002	ZL	9.5/10
Akash Muhundhan	N01420118	AM	9/10
Harpreet Cheema	N01438638	HC	6.5/10
Krushang Parekh	N01415355	KP	9/10

GitHub

Repo link: https://github.com/ZacharyLearoyd0791/SecureHomeAutomation

Invite screenshot:



Sprints

https://momscooking.monday.com/boards/3348844741

Sprint 3

Story 1:

November 2022 - Sprint 3

		Task	Person	Sta	tus	Date Assigned	Timeline (ETA)	Size
	~ [Design UI for door sensor/lock screen (pre-complete functionality) 6	ZL	Do	ne	Oct 18	Oct 19 - Nov 2	Large
		Subitem		Owner	Priority	/ Status	Completed Date	+
-		Create general layout design of screen	(±)	ZL	1	Done	Nov 5	
_		Design/create additional screen for adding a new RFID key	<u>(+)</u>	ZL	2	Done	Nov 7	
-		Design/create additional screen for removing an RFID key	(±)	ZL	3	Done	Nov 7	
_		Create door status history log to show timestamps of successful locks/unlocks & unsu	(±)	ZL	4	Done	Nov 7	
		Complete door lock status button/icon for locked/unlocked door (with functionality)	<u>(+)</u>	ZL	5	Done	Nov 5	
_		Format fonts, colours, sizing, styles etc.	<u>(</u> +)	ZL	6	Done	Nov 12	

Story 2:

November 2022 - Sprint 3

		Task		Person	Sta	tus	Date Assigned	Timeline (ETA)	Size
	>	Design UI for door sensor/lock screen (pre-complete functionality) 6	<u>(+)</u>	ZL	Do	ne	Oct 18	Oct 19 - Nov 2	Large
	~	Design UI for temperature sensor/control screen (pre-complete functionali 5	<u>(</u> +)	HC	Do	ne	Oct 18	Oct 19 - Nov 2	Large
		Subitem			Owner	Priority	y Status	Completed Date	+
_		Add AC/Heater gui and functions for turning these on and off from java		(±)	HC	1	Done	Nov 8	
_		Add firebase database support for minimum and maximum temperature config	urations	(±)	HC	2	Done	Nov 10	
_		Add custom dialog for input minimum and maximum temperature input values		(±)	HC	3	Done	Nov 9	
_		Add arc guage view for the current temperature indicator		(±)	HC	4	Done	Nov 13	
_		Create landscape view for the temperature fragment		<u>(+)</u>	HC	5	Done	Nov 8	

Story 3:

November 2022 - Sprint 3

		Task		Person	Stat	tus	Date Assigned	Timeline (ETA)	Size
	>	Design UI for door sensor/lock screen (pre-complete functionality) 6	<u>(+)</u>	ZL	Do	ne	Oct 18	Oct 19 - Nov 2	Large
	>	Design UI for temperature sensor/control screen (pre-complete functionali 5	(±)	HC	Do	ne	Oct 18	Oct 19 - Nov 2	Large
	~	Design UI for lights control/config screen (pre-complete functionality) 5	\oplus	AM	Do	ne	Oct 18	Oct 19 - Nov 2	Large
		Subitem			Owner	Priority	y Status	Completed Date	+
-		Add scheduler with functionality		<u>(+)</u>	AM	1	Done	Nov 12	
\dashv		2 new buttons to turn on and turn off lights with functionality		(±)	AM	2	Done	Nov 9	
\dashv		Read data from database		(±)	AM	2	Done	Nov 10	
-		Add timer button with functionality		(±)	AM	3	Done	Nov 13	
\dashv		Send data to database		<u>(+)</u>	AM	3	Done	Nov 10	

Story 4:

November 2022 - Sprint 3

		Task		Person	Sta	tus	Date Assigned	Timeline (ETA)	Size
	>	Design UI for door sensor/lock screen (pre-complete functionality) 6	\oplus	ZL	Do	ne	Oct 18	Oct 19 - Nov 2	Large
	>	Design UI for temperature sensor/control screen (pre-complete functionali 5	(+)	HC	Do	ne	Oct 18	Oct 19 - Nov 2	Large
	>	Design UI for lights control/config screen (pre-complete functionality) 5	(+)	AM	Do	ne	Oct 18	Oct 19 - Nov 2	Large
	~	Design UI for window (break in detection) screen (pre-complete functionali 7	<u>(+)</u>	K	Workin	ıg on it	Oct 18	Oct 19 - Nov 2	Large
1		Subitem			Owner	Priority	Status	Completed Date	+
4		Create User Interface		(±)	K	1	Done	Oct 31	
-		creating profile fragment UI		(±)	K	1	Done	Nov 8	
-		Creating quick service tiles to turn On/Off lights		<u>(+)</u>	K	2	Done	Nov 10	
-		Getting data from realtime database for device status		(±)	K	2	Working on i	t	
-		Getting data from realtime database for Activities		(±)	K	2	Working on i	t	
4		Implementing AsycTask		(±)	K	3	Working on i	t	
		Creating quick service tiles to turn windows sensor On/Off		(+)	K	4	Done	Nov 9	

Story 5:

November 2022 - Sprint 3

	Task		Person	Stat	us	Date Assigned	Timeline (ETA)	Size
	> Design UI for door sensor/lock screen (pre-complete functionality) 6	<u>(+)</u>	ZL	Doi	ne	Oct 18	Oct 19 - Nov 2	Large
	> Design UI for temperature sensor/control screen (pre-complete functionali 5	\oplus	HC	Doi	ne	Oct 18	Oct 19 - Nov 2	Large
	> Design UI for lights control/config screen (pre-complete functionality) 5	<u>(+)</u>	AM	Doi	ne	Oct 18	Oct 19 - Nov 2	Large
	> Design UI for window (break in detection) screen (pre-complete functionali 7	\oplus	K	Workin	g on it	Oct 18	Oct 19 - Nov 2	Large
	Design UI for account management screen (with functionality) 5	\oplus	AM K	Doi	ne	Oct 18	Oct 19 - Nov 2	Medium
	Subitem			Owner	Priority	Status	Completed Date	+
┨	Sign Out		<u>(+)</u>	KAM	1	Done	Oct 19	
-	Check if connected to Google or Firebase auth connection		<u>(+)</u>	KAM	1	Done	Nov 8	
\dashv	User name info		(±)	KAM	2	Done	Nov 8	
\dashv	User Email Info		(±)	KAM	2	Done	Nov 8	
	Button to edit profile details		(±)	K AM	3	Done	Nov 8	

Sprint 4

Story 1:

∨ November 2022 - Sprint 4

		Task		Person	Sta	tus	Date Assigned	Timeline (ETA)	Size
	~ [Implement reading data from database 5	<u>(+)</u>	ZL +3			Oct 30	Oct 30 - Nov 14	Medium
		Subitem			Owner	Priorit	y Status	Completed Date	+
		Read door frag/screen data from database (status, log, keys)		(±)	ZL	1	Done	Nov 9	
		Read light frag/screen data from database (status, scheduler, timer)		<u>(+)</u>	AM	1	Done	Nov 8	
-		Read temperature frag/screen data from database (status, min, max)		<u>(+)</u>	HC	1	Done	Nov 13	
		Read window frag/screen data from database (status, logs, alarm)		<u>(+)</u>	K	1	Done	Nov 8	
-		Read quick access/home frag/screen data from database (status)		\oplus	ZL	2	Working or	it	

Story 2:

November 2022 - Sprint 4

		Task			Sta	tus	Date Assigned	Timeline (ETA)	Size
	>	Implement reading data from database 5	<u>+</u>	ZL +3	Workin	g on it	Oct 30	Oct 30 - Nov 14	Medium
	~	Implement writing sensor (or temp) data to the database 5	<u>(+)</u>	ZL +3	Workin	g on it	Oct 30	Oct 30 - Nov 14	Large
		Subitem			Owner	Priorit	y Status	Completed Date	+
_		write door frag/screen data to the database (status, log, keys)		<u>(+)</u>	ZL	1	Done	Nov 9	
_		write light frag/screen data to the database (status, scheduler, timer)		(±)	AM	1	Done	Nov 8	
		write temperature frag/screen data to the database (status, min, max)		(±)	HC	1	Working or	it Nov 10	
_		write window frag/screen data to the database (status, logs, alarm)		<u>(+)</u>	K	1	Done	Nov 8	
		write quick access/home frag/screen data to the database (status)		(±)	ZL	2	Working or	it	

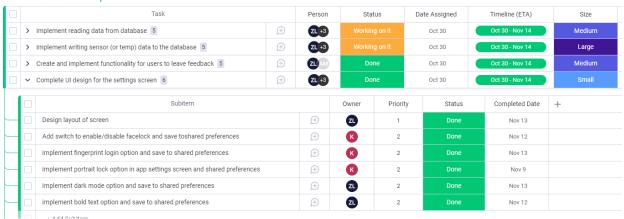
Story 3:

November 2022 - Sprint 4

		Task		Person	Sta	tus	Date Assigned	Timeline (ETA)	Size
	>	Implement reading data from database 5	<u>(+)</u>	ZL +3	Workin	g on it	Oct 30	Oct 30 - Nov 14	Medium
	>	Implement writing sensor (or temp) data to the database 5 Open	<u>(+)</u>	ZL +3			Oct 30	Oct 30 - Nov 14	Large
	~	Create and implement functionality for users to leave feedback 5	\oplus	ZL AM	Do	ne	Oct 30	Oct 30 - Nov 14	Medium
		Subitem			Owner	Priority	Status	Completed Date	+
Ч		Design UI for feedback screen		<u>(+)</u>	Z	1	Done	Nov 11	
\Box		Implement full functionality of UI objects (buttons, textfield etc.)		<u>(+)</u>	AM	2	Done	Nov 11	
Ч		Connect user feedback to database and store the data		<u>(+)</u>	AM	2	Done	Nov 11	
\Box		Create a doc for suggestions to be added to the backlog for future implementati	on	<u>(+)</u>	Z	3	Done	Nov 14	
\Box		Implement functionality for users to submit additional feedback, appending the	db data	<u>(+)</u>	AM	4	Done	Nov 14	

Story 4:

November 2022 - Sprint 4



Story 5:

November 2022 - Sprint 4

Task			Person	Sta	tus	Date Assigned	Timeline (ETA)	Size
> [Implement reading data from database] 5	⊌ [≯] Open	<u>(+)</u>	ZL +3			Oct 30	Oct 30 - Nov 14	Medium
> Implement writing sensor (or temp) data to the database 5		<u>(+)</u>	ZL +3	Workin	g on it	Oct 30	Oct 30 - Nov 14	Large
> Create and implement functionality for users to leave feedback	5	\oplus	ZL AM	Do	ne	Oct 30	Oct 30 - Nov 14	Medium
> Complete UI design for the settings screen 6		(+)	ZL +3	Do	ne	Oct 30	Oct 30 - Nov 14	Small
✓ Complete UI for edit profile 5		(+)	(2)	Do	ne		Nov 1 - 14	Medium
Subitem				Owner	Priority	Status	Completed Date	+
Design UI layout			<u>(+)</u>	K	1	Done	Nov 8	
Button to save changes			<u>(+)</u>	K	2	Done	Nov 8	
Add an option to edit name			<u>(+)</u>	K	3	Done	Nov 8	
Added option to edit email, phone number			<u>(+)</u>	K	3	Done	Nov 8	
Button to change password			<u>(+)</u>	K	4	Done	Nov 13	

Sprint Retrospective

Start Doing

improve code commenting throughout all java classes for easier readability improve commit rnessages with additional details breaking down major changes

have meetings in person at least once a week, alongside online daily standups

Stop Doing

increasing coupling between java classes when coding new methods/classes

leaving large amounts of doccumented out code and wasted space

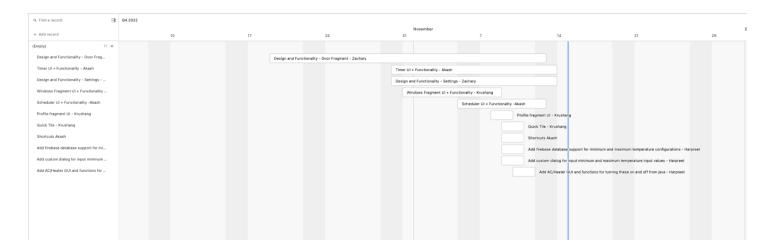
implementing new functions/features that break or contradict previously coded features/functions

Continue Doing

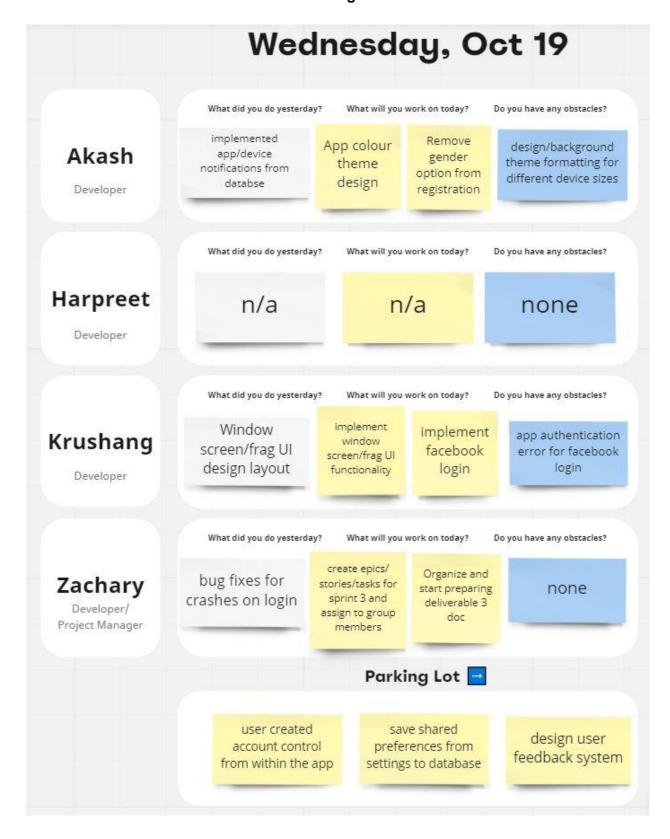
managing time appropriately for tasks to be completed good communication and feedback from other team members regarding new features and/or designs

implementing
additional features for
a better user
experience that may
not be required for the
deliverable; time
permitting (ex. google
assitant app control)

Gantt Chart



Meeting #1



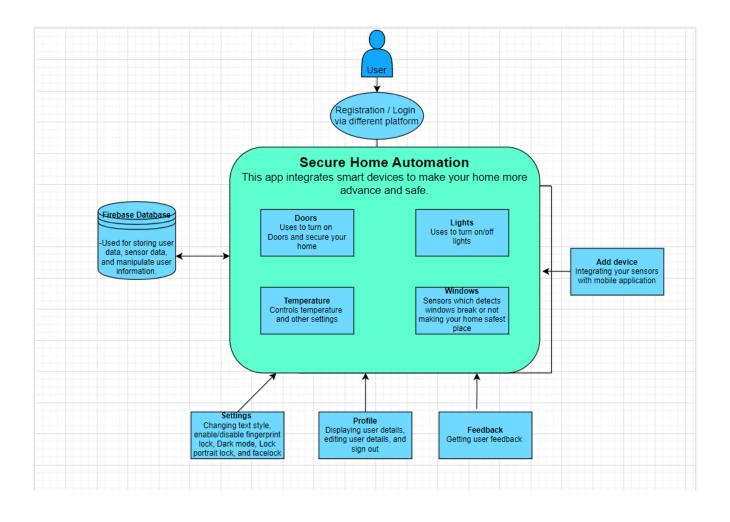
Meeting #2

Sun, Nov 6 What did you do yesterday? What will you work on today? Do you have any obstacles? various design UI issue storing both start Implement design UI of Akash layout for stability and stop time of new screen for light config scheduling scheduling schedules with updates for screen/frag light control light control functionality crashes Developer What did you do yesterday? What will you work on today? Do you have any obstacles? n/a Harpreet none n/a Developer What did you do yesterday? What will you work on today? Do you have any obstacles? setup Storing real-time database for Krushang data from settings none storing window sensor screen on database Developer What did you do yesterday? What will you work on today? Do you have any obstacles? Door Home fragment Various code implementing pushing UI changes, screen/frag cleanup some door Zachary specifically for door status throughout frag UI layout quick access functionality java classes to database Developer/ design Project Manager Parking Lot 📑 user created save shared design user account control preferences from feedback system settings to database from within the app

Meeting #3

Friday, Nov 11 What did you do yesterday? What will you work on today? Do you have any obstacles? send user implement retrieve user code cleanup Device Akash light account data, sensor (remove notifications none screen/frag data, light for light hardcoded data to status to settings from control (on/off) text) Developer database database databse What did you do yesterday? Do you have any obstacles? What will you work on today? bug fixes for implement min/max issues with storing min/max code to handle Harpreet temperature min/max temp functionality min/max temp settings stored not working settings to database set by the user to database correctly Developer for temp frag What did you do yesterday? What will you work on today? Do you have any obstacles? create device save user Remove create quick tiles for some shared preferences Krushang shared fingerprint password as window sensor are deleted on app close preferences login plain text in and light sensor from settings and reopen functionality screen/frag activate/ Developer database deactivate What did you do yesterday? What will you work on today? Do you have any obstacles? Code cleanup, crash fixes implement Update home formatted added created from implement new review screen layout comments, all fragment UserInfo class. none Zachary simulated screen for to better fit for removed changed manifest buttons pressed customer screens title different file for action bar hardcoded text on quick access feedback Developer/ screen sizes alignment name icons/buttons Project Manager Parking Lot user created account control from within the app

System Context Diagram



Design Principles/Patterns

Design principles used in code:

In our program, some of the classes use the DRY (Don't repeat yourself) principle. This principle states that the design should not have multiple repeated code. We have a class just for Database users where we can grab user information such as Name, Email and user ID. We call the information needed from the class so we do not repeat the code in each class.

We also use KISS (Keep it simple, stupid) principle. This principle states that the design should be as simple as possible. We have a class for profile information where it is simple. It is just information about the user and does not have anything that does not make sense within the class.

Design patterns used in code:

We used Object oriented programming in the majority of our code. This design pattern is about creating objects that contain both data and methods. One of the classes that uses OOP is the UserInfo class, where it uses data from the database and outputs it in its own method. An object can be created of type UserInfo to retrieve various account data through methods.

We used the Builder Pattern in some of our classes. This design pattern, using getters and setters, works step by step, before finally returning a complete object. The class we used builder pattern is in our HomeFragment and UserInfo classes, in which we get user id info from another class, then build the next step and send it to another method to build a unique key for the database. The UserInfo class uses getters to retrieve all user account data to build a complete profile, accessible by the AccountFragment.

Current Progress

Brief description of current progress:

We have completed fingerprint lock for authentication, created a new UI for windows fragment, profile fragment, Temp fragment, and all others. We also have implemented reading and writing from the database in multiple fragments. In edit profile fragment implemented the feature to add an image on the profile photo from the device which user selects. We have also implemented some advanced features like quick setting tiles, short cuts, moreover, we are also working to integrate smart A.I systems like google assistance to work.

Features added since deliverable 2:

- 1. Quick setting tiles service, from which some things can be done from the control panel itself.
- 2. We have also created shortcuts by which when long pressed on the app icon you can have quick access to some of the features like turn on/off lights.
- 3. We have also added fingerprint functionality through which if enabled from settings users have to pass with an extra security layer by accessing it after validating his/she fingerprint.
- 4. We have also implemented reading data from the firebase database. Like sending feedback to the user and their review.
- 5. Added remember me functionality for login.
- 6. We have implemented the UI of almost all screens.

Runtime permissions implemented:

We are asking permission from the user to Allow us to send notification, get their location, get their Bluetooth, using their biometric fingerprint.

Customer Reviews

Fig 1. Feedback screen with test feedback to be sent to the database:

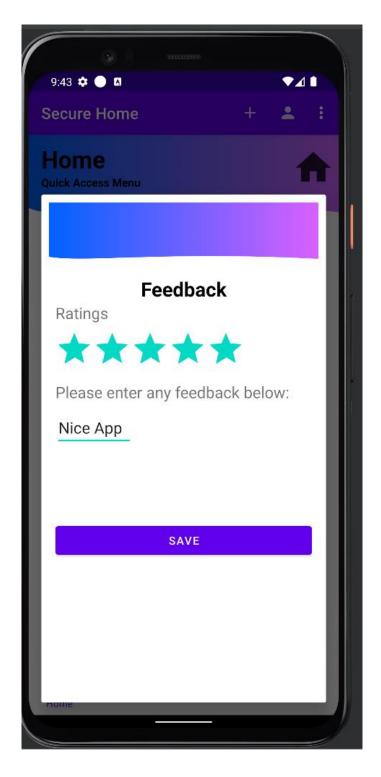


Fig 2. Feedback stored in the database under unique user ID:

