Zachary Novack

zacharynovack.github.io znovack@ucsd.edu (561) 866-0646

RESEARCH INTERESTS

Machine Learning (ML) for education, music information retrieval, empirical deep learning, computational social science

EDUCATION BACKGROUND

Ph.D. in Computer Science

Fall 2022 - May 2027 (Expected)

BACKGROUND University of California, San Diego, San Diego, CA

- Advised by Prof. Julian McAuley
- Selectec Coursework:
 - In Progress: Deep Generative Models, Recommender Systems

B.S. in Statistics & Machine Learning Carnegie Mellon University, Pittsburgh, PA August 2018 - May 2022

- Minor in Sonic Arts (music technology)
- 3.93/4.0 GPA
- Selected Coursework:
 - Probabilistic Graphical Models, Convex Optimization, Multimedia Signal Processing, ML w/Large Datasets, Real Analysis, Numerical Linear Algebra, Probability & Statistics, Statistical Computing, Linear Algebra, Philosophy of ML, Algorithms & Data Structures

RESEARCH EXPERIENCE

Research Assistant

Spring 2021 - Present

ACMI Lab, Carnegie Mellon University, Pittsburgh, PA

- Investigated how to recycle the final layer of pre-trained neural networks, rather than retraining it from scratch, for few-shot classification tasks (ongoing).
- Proposed new method to leverage hierarchical class information for zero-shot prediction in CLIP models (in submission).
- Designed a large-scale verification study validate explicit regularization mechanisms for SGD across modern image benchmarks and model types (in submission).

Research Assistant

Summer 2020 - Present

Laboratory for Social Minds, Carnegie Mellon University, Pittsburgh, PA

- Designed a Bayesian autoregressive model to analyze addiction effects on social media websites (ongoing).
- Implemented Latent Dirichlet Allocation (LDA) to investigate ideological network evolution on the fringe web forums /pol/ (4chan) and The Red Pill (Reddit).

Undergraduate Researcher

Summer 2020 - Spring 2021

Dietrich College, Carnegie Mellon University, Pittsburgh, PA

• Constructed filtering algorithm to parse sparse text documents for specific topic occurrences

- Modified existing sentiment analysis implementation to account for valenceshifters in congressional speeches
- Implemented multiple behavioral game theoretic models in matlab to simulate strategic choice patterns in asymmetric two-player games

PAPERS & PUBLIC WORKS

Workshops / Preprints

- CHiLS: Zero-Shot Image Classification with Hierarchical Label Sets Zachary Novack, Saurabh Garg, Zachary Lipton Under Submission, 2022
- Disentangling the Mechanisms Behind Implicit Regularization in SGD Zachary Novack, Simran Kaur, Tanya Marwah, Saurabh Garg, Zachary Lipton

Spotlight and Best Poster at NeurIPS Workshop on The Benefits of Higher-Order Optimization in Machine Learning, 2022

Longer version under submission

• Down the Rabbit Hole: Modeling Twitter Dynamics through Bayesian Inference

Zachary Novack

Senior Honors Thesis (Carnegie Mellon University), 2022

Course Research Projects

• Personalized Sequential Recommendation for Adaptive Itemization in MOBA Games

Zachary Novack

Web Mining and Recommender Systems (CSE 258) Course Project (UC San Diego), 2022

- Towards Generalizable Deep Speech Anonymization Aaron Broukhim, Zachary Novack Deep Generative Models (CSE 291) Course Project (UC San Diego), 2022
- Approximating Optimal Transport via GANs for Recourse Disparity Analysis

Zachary Novack, Qi Xuan Teo, Ryan Steed Probabilistic Graphic Models (10-708) Course Project (Carnegie Mellon University), 2022

• Tracking Political Sentiment on Cold War China in Congressional Speeches

Zachary Novack, Eden Hu, and Mason Lin
1st Place at Statistics and Data Science Research Showcase (Carnegie Mellon University), 2021

• Lunch at the EigenSalad Bar: Linear Approaches to Dimensionality Reduction for Image Processing

Zachary Novack

Numerical Linear Algebra (21-344) Course Project (Carnegie Mellon University), 2021

Blog Posts

• Armchair Statistics: Benford's Law and other Misconceptions in the Age of Data

Zachary Novack

Carnegie Mellon University Triple Helix, 2021

WORK EXPERIENCE

AI/ML Intern

Summer 2020 - Spring 2021

Unisys Corporation, Blue Bell, PA

- Designed python implementation of categorical distance metrics to interface with scikit-learn clustering algorithms
- Deployed time-series models (ARIMA, LSTM, Facebook Prophet) to predict computer resource utilization
- Developed model retraining infrastructure to automatically track distribution shift in time-series models

Front Ensemble Coordinator

Fall 2019 - Summer 2020

Gateway Senior High School, Monroeville, PA

• Led rehearsals and designed pedagogical structure for the front ensemble (non-mobile percussion) in Gateway's marching band and indoor percussion programs, working with a group of 10-15 students from ages 14-18.

Studio Intern Summer 2019

Joy Records, Tel Aviv, Israel

- Analyzed commercial streaming data to construct customized playlists for clients
- Assisted in website development for Hebrew-to-English translations

Percussion Arranger

Fall 2018 - Spring 2019

Tomball High School Indoor Percussion, Tomball, TX

• Arranged musical production for large percussion ensemble in order to compete in the Winter Guard International (WGI) national circuit

TEACHING EXPERIENCE

Teaching Assistant

Carnegie Mellon University, Pittsburgh, PA

• 10-600: Machine Learning Primer

Summer 2022

- Designed and demoed online course structure on prerequisite knowledge for further machine learning courses
- Topics Covered: Basic Python programming, coding linear algebra, Big-O notation, basic calculus, IDE set-up and environment management
- 10-301/601: Introduction to Machine Learning

Fall 2021 - Present

- Spearheaded team maintaining autograder implementation for coding assignments
- Led recitation and designed homework questions for class of 500+ students
- Topics Covered: Decision Trees, Linear & Logistic Regression, Regularization, Dense and Convolutional Neural Networks, PAC Learning, Generative Models, MAP Estimation, Bayesian Networks, Hidden Markov Models, Markov Decision Processes, Clustering, Ensemble Methods
- 85-340: Research Methods for Social Psychology

Fall 2021

- Fully created and taught course module introducing R for psychology students, including computer science fundamentals and applications for experiment design and data analysis
- Topics Covered: Basic types, functions, vectorized programming, workflow in dplyr, basic statistical analysis, one-way and two-way ANOVA
- 36-225: Introduction to Probability Theory

Summer 2021

- Topics Covered: Basic probability, random variables, univariate/multivariate probability distributions, moment-generating functions, central limit theorem
- 36-226: Introduction to Statistical Inference

Spring 2021

- Topics Covered: Maximum likelihood estimation, method of moments, large & small sample hypothesis testing, properties of point estimators, confidence intervals, order statistics, Type I & Type II errors, ANOVA
- 88-300: Programming for Social Scientists

Summer 2020 - Spring 2021

 Topics Covered: Basic data analysis, workflow in dplyr, basic text analysis, linear regression

MUSIC PROJECTS

RoboPierre

Spring 2020

Adaptive Impressionist Music via Generative Modeling

- Developed interactive web app to randomly generate polyphonic music trained on impressionistic composers
- Implemented using Google Magenta's Polyphony RNN and custom stochastic voice leading algorithm

ThereMyn

Spring 2019

Motion-Controlled Monophonic Synthesizer

- Used infrared distance monitor to drive audio signal creation
- Created front-end GUI to translate audio signals into a usable motion-controlled synthesizer

ACCOLADES

Honors Programs

- Phi Beta Kappa, October 2021 Present
- Andrew Carnegie Society Scholar, September 2021 Present
- Quantitative Social Science Scholar, August 2018 May 2022
- Dean's List: High Honors, December 2018 May 2022

Awards

- Small Undergraduate Research Grant (SURG) for "Statistical Inference of Online Radicalization in Extremist Communities", Carnegie Mellon University, June 2021
- Dietrich Senior Honors Research Fellowship for "Autoregressive Models of Online Addiction", Dietrich College, Carnegie Mellon University, May 2021
- First Place: Statistics & Data Science Research Showcase, for "Tracking Political Sentiment on Cold War China in Congressional Speeches", Carnegie Mellon University, May 2021
- Summer Undergraduate Research Fellowship (SURF), for "Empirical Test of the Dual Accumulator Model", Carnegie Mellon University, June 2020
- Second Place: 15-112 Term Project Showcase for "ThereMyn: Motion-Controlled Monophonic Synthesizer", School of Computer Science, Carnegie Mellon University, April 2019

Scholarships

• National Science Foundation Graduate Research Fellowship, honorary mention, Spring 2022 Paul Mellon Memorial Presidential Scholarship (merit-based), August 2018 -Present

SKILLS

Programming Languages and Packages

• Python (Pytorch, Tensorflow, Scikit-Learn, PySpark, CVXPY), R (dplyr, tscount, zoo), C, Matlab, SQL (postgres, MySQL), Stan, Git, Shell, Max/MSP/Jitter

Other Skills

• AWS (S3, EC2, EMR), Microsoft Azure, Docker, Agile, Jira, Grafana, Ableton Live

EXTERNAL ACTIVITIES

 $Statistics\ Department\ Student\ Representative$

Spring 2022 - Present

Dietrich College Council, Carnegie Mellon University, Pittsburgh, PA

• Took part in monthly council meetings to deliberate on proposals for small-tolarge scale changes to Dietrich curricula and other college activities

Professional Event Coordinator

Spring 2021 - Present

American Statistical Association, Carnegie Mellon University, Pittsburgh, PA

- Coordinated multi-part speaker series featuring both faculty and external researchers
- Facilitated peer-mentorship program within the Statistics environment for future course planning

Staff Writer Fall 2020 - Present

The Triple Helix, Carnegie Mellon University, Pittsburgh, PA

 Wrote journal articles on wide-scale statistical literacy and societal impacts of misreporting experimental results

Performer and Composer

Spring 2019 - Spring 2020

Exploded Ensemble, Carnegie Mellon University, Pittsburgh, PA

- Designed large-scale Max/MSP programs for multimedia interactive performances
- Composed electro-acoustic pieces for mixed instrumentation ensembles