Lab 04 BUFFALO Utility Subroutines

	Zachary Davis
Category	zachdav@uga.edu
Lab Part 1	Taking In A Character
Lab Part 2	Reporting Voltage
Lab Part 3	Combining The Two

October 17, 2017

T /	1	, •	
Intr	വ	11Cf1	On
LIIUI	$\mathbf{v}\mathbf{u}$	uvu	\mathbf{v}

N/A

Lab Procedure

N/A

Conclusion

N/A

References

N/A

Part 1

Lab-PART 1: Write a program that does the following: Prompt the user to enter a character on the keyboard by outputting a message to the screen. If the user enters a character then the following message shows up on the screen: THE VOLTAGE IS: The program should be an endless loop which continuously prompts user for input. Dr. Hamrita's signature

Part 2

Lab-PART 2:

Write a program that sends the decimal digits stored in memory locations DB01 (d1), DB02 (d2), DB03 (d3), and DB04 (d4) to the screen in the form d1 d2 . d3 d4 volts. Store different decimal values in these memory locations and experiment with different outputs to the screen.

Demonstrate 2 different cases to me and get my signature below.

Dr. Hamrita's signature

Part 3

Your program should:

- Use a variable called MVOLTS (at memory location \$D000) to store the digital voltage value being converted to BCD.
- Use Part 1 of this lab to prompt the user to enter a value in MVOLTS.
- Use the binary to binary coded decimal conversion code provided in the previous assignment as a subroutine to perform the conversion and store results in \$DB01-\$DB04.
- Uses BUFFALO utility subroutines as in parts 1 and 2 of this lab to send the resulting decimal value of the voltage to the screen **in volts**.
- Test your program with various values of MVOLTS (by changing this variable using BUFFALO).

Demonstrate 2 different cases to me and get my signature below.

_____ Dr. Hamrita's signature

Hardware Schematic

N/A

Pseudo Code For The Software Developed

A few equate statements from the BUFFALO utility subroutines to be used in the following programs. The included sunroutines are OUTA (output the ASCII character in ACCA), OUTSTRG(O) (Either output the string with or without a carrage return), INCHAR (waits to read in an ASCII character from the terminal and load it into ACCA), OUTRHLF (output the right nibble of ACCA to the terminal), and OUTCRLF (output an ASCII return carriage).

EQUATES:

Define four messages for each of the three programs Message1 is "Enter A Character: "
Message2 is "The Voltage Is: "
Message3 is "."
Message4 is "Volts"

VARIBALES:

Define org statement for D000 for variable as asked in the lab instructions Mvolts is a 2 byte Variable

MAIN:

Start the program at address \$D002 Jump to the subroutine for the part of the lab the user wishes to use (Part 1-3). Software interrupt End the program

PART1:

Load accumulator X with the Message1 prompt Output the string to the terminal Wait for a character input Load a response Message2 into accumulator X Output the string to the terminal Return to the MAIN

PART2:

The program assumes that correct values are stored in address DB01-DB04 Load accumulator A with the value in DB01 and print it without a return carriage Repeat for the values in DB02

Load accumulator X with a decimal point (Message3) and output it without a return carriage

Repeat output for address DB03 and DB04 Load accumulator X with Message4 and output it with a return carriage Return to MAIN

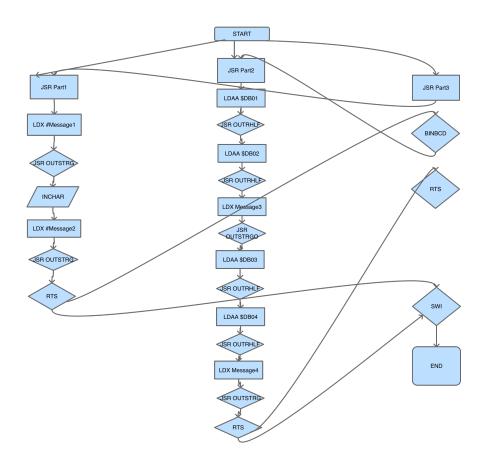
PART3:

Jump to part1 subroutine Convert hexidecimal to binary coded decimal with the subroutine from lab 3 Jump to part2 subroutine Return to MAIN

BINBCD:

Load the value of \$D000 and \$D001 into accumulator D Load accumulator X with the divisor 2710 Divide D with X and store the result into \$DB00 Repeat with a divisor of 3E8 Store the result into \$DB01 Repeat with a divisor of 64 Store the result into \$DB02 Repeat with a divisor of A Store the result into \$DB03 Store whats left into \$DB04 Return to the subroutine part3

Program Flowchart



Program Listing

```
**********************************
        ; Including a few of the BUFFALO utility subroutines for the program.
ATUO
       EQU $FFB8
                  ;Output the ASCII character in ACCA to the terminal
OUTSTRG EQU
           $FFC7
                  ;Output the ASCII string pointed to in the X register
OUTSTRGO EQU $FFCA
                  ;Same as above without leading return carriage or line feed
OUTRHLF EQU
            $FFB5
                  ;Ouput the right nibble of ACCA in ASCII to the terminal
OUTCRLF EQU
            $FFC4
                  ;Output ASCII return carriage and line feed to terminal
INCHAR
       EQU
                  ; Input ASCII character into ACCA and echo it to the terminal
            $FFCD
**********************************
************************************
        ;Defining useful program messages.
            "Enter a Character: "
Message1 FCC
       FCB
            $04
            "The Voltage is: "
Message2 FCC
       FCB
            $04
Message3 FCC
```

```
FCB $04
Message4 FCC " Volts."
*************************
************************************
        ;An org statement for the memory of the program. This reserves two
        ; bytes of memory for part 3 of the lab. It is intended for the user
        ;to memory modify (MM) the address of D000 and D001 with a mV in hex.
        ORG $D000
MVOLTS
        RMB 2 ; Reserves 2 memory bytes starting at D000
**********************************
        ; This is the main of the program. Each subroutine that follows
        ; is labeled corresponding to each part of the lab.
        ;To test a part of the lab you simply change the label following
        ; jump to subroutine.
        ORG $D002
Main:
        JSR Part1 ; or Part2 ; or Part3
                  ;Software Interrupt
        SWI
        F.ND
        ; Prints the string stored in Message1 and waits for the user to
        ; input a character. It then in responce returns the string in
        ; Message 2. The procedure is in an infinite loop.
Part1:
        LDX #Message1
        JSR OUTSTRG
        JSR INCHAR
        LDX #Message2
        JSR OUTSTRG
        RTS
        ;Print the right nibble of DB01 and DB02, then print the "." string,
        ; then the right nibble of DB03 and DB04, followed finally by the
        ;string " Volts."
        LDAA $DB01
Part2:
        JSR OUTRHLF
        LDAA $DB02
        JSR OUTRHLF
        LDX #Message3
        JSR OUTSTRGO
        LDAA $DBO3
        JSR OUTRHLF
        LDAA $DBO4
        JSR OUTRHLF
        LDX #Message4
        JSR OUTSTRGO
        JSR OUTCRLF
```

```
RTS
         ;This program combines all the parts of the previous labs and parts.
         ; It waits for the user to enter any random character and then converts
         ;the value stored in D000 and D001 from hex to binary coded decimal.
         ; Finally it outputs that BCD to the terminal along with a message.
Part3:
         JSR Part1
         JSR BINBCD
         JSR Part2
         RTS
         ; This subroutine takes the values stored in D000 and D001 into
         ;accumulator D (2 bytes). Then it converts the value from hex
         ;to binary coded decimal storing each digit in DB00-DB04.
BINBCD
         LDD $D000
         LDX #$2710
                      ;Divisor
         IDIV
         XGDX
                      ;Swap
         STAB $DB00
         XGDX
                      ;Swap
         LDX #$3E8
                      ;Divisor
         IDIV
         XGDX
                      ;Swap
         STAB $DB01
         XGDX
                       ;Swap
         LDX #$64
                       ;Divisor
         IDIV
         XGDX
                      ;Swap
         STAB $DB02
         XGDX
                      ;Swap
         LDX #$A
                       ;Divisor
         IDIV
         XGDX
                      ;Swap
         STAB $DB03
         XGDX
                      ;Swap
         STAB $DB04
         RTS
```