BleakwindBuffet.PointOfSale

+MainWindow() +ReturnToMenuSelection(): void +OpenCustomizeOptions(string): void enuSelectionComponent +orderChoiceName: string +parentScreen: MainWindow +MenuSelectionComponent(MainWindow +OrderChoiceSelected(object, RoutedEventArgs): void specificItemCustomization +customizationCheckmarks: Dictionary<string, string[]> +customizationDropdowns: Dictionary<string, Dictionary<string, string[]>> +parentScreen: MainWindow +name: string +SpecificItemCustomization(MainWindow, string) +InitializeDictionaries(): void +CreateCustomizationOptions(): void +ExitWindow(object, RoutedEventArgs): void OrderComponent +OrderComponent()

