## Free response questions from past AP-test:

## A reminder

Subjects are usually one (or more) of: 1D array, 2D array, ArrayList, Multiple classes, Design a class: Inheritance, Design a class: Interface, Strings.

2017				
Q2 – Mult practice	Design and Build a class. Write complete class and implement interface.	Creating problems for practice. The interface defined TWO functions to be implemented.		
	MultPRactice, getPRoblem, nextPRoblem	Key word: implements		
Q3 – Phrase	String.  Modifying and manipulating String (phrase).  FindNthOccurence ReplaceNthOccurence	Must use the 'Nth' occurrence function!!		
Q4 – Position	2D array of values.  findPosition getSuccessorArray	The successor artray was an array of Objects (Position objects). Must use findPosition.		

2016		
Q1 – Random String Choose	ArrayList (from Array)  Random number  Write complete class and subclass constructor	In the subclass, use super(with arguments).  ONE line solution to part b.
Q2 – Log Messages	String manipulation, ArrayList  Log message. Parsing these.	Trick of adding spaces at the beginning/end of Strings!!  " needs to be at the beginning or preceded by a space."  return (" " + description + " ").indexOf(" " + keyword + " ") >= 0;
Q3 – CrossWord	toBeLabeled: One long Boolean line return!blackSquares[r][c] &&     (r == 0    blackSquares[r-1][c]    c == 0    blackSquares[r][c-1]);	2D array of objects: Square. Need to be initialized new Square().  if (toBeLabeled(r, c, blackSquares)){     puzzle[r][c] = new Square(false, num);     num++; }  else     puzzle[r][c] = new Square(blackSquares[r][c], 0); }
Q4 – StringFormatter	ArrayList, String manipulations, calculations (gaps etc).	A lot of CODE! Space before, after, and putting it together.

2014		
Q3 – Seating Chart		
Q4 – Trio	Design a class: Interface	* Using Interface MenuItem to refer to all items.  * Minimum price among three objects.

2013		
Q1 – Song list		
		* updateDownloads()
Q3 - Manga		
Q4 – Sky View		