

YUHONG WEI

COMPUTER SCIENCE WITH ARTIFICIAL INTELLIGENCE MAJOR

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ABOUT ME

Programming Languages C#, Python, Java, SQL, JS, HTML, CSS, LaTeX, OpenCV

Office Certifications Excel, Access, Word, PowerPoint

Interests Data Analysis, Robotics, AI Automation, Applets Development

EDUCATION

University of Nottingham Ningbo China

Ningbo, ZheJiang (2019–Present)

- Associates of Applied Science Software Programmer/Developer
- CIT - Programmer (Level I) 05/19

WORK EXPERIENCE

IceWould

Ningbo, ZheJiang (2021)

- Building Front-end frame to create company homepage.

PROJECT EXPERIENCE

An Evaluation on Robustness of Video Blind Watermark

NUS Summer Workshop (July 2021)

- Blind digital watermarking technology - Guaranteed the ownership of the data by embedding copyright information.
- The robustness of the digital watermark – After image compression and watermark extraction, if the outcome is still a QRcode that can be detected and decoded by QRcode scanners and can reveal the copyright information, the robustness is proven.

Crosstime: Real-time language teaching interactive platform

(June 2021 - August 2021)

- Crosstime is an interactive language learning software designed to provide users with a real-time speaking practice platform where they can learn multiple languages in the same way they learn their first language. The platform supports real-time phone calls with native speakers, skillfully combines “teaching” and “learning”, uses “duration” as the medium of exchange, and realizes language exchange by switching between “teaching” and “learning” modes.

Software Engineering Project: Bank of China Application

(Year 2)

- The initialization for bank count category including category name, budget, spend and expense, etc.
- I/O control of the application.
- Test the function of each methods.