CS 3370: C++ Software Development

Schedule

Spring 2014

Version 7

Section 001 (TR 1:00 2:15pm, CS 503)

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Office Hours MTWR: 11:00am 12:00n; R: 2:00 3:00pm

 $\label{eq:Schedule} \textbf{Schedule} \ (S = Stroustrup; P1 = C++ Fundamentals \ Part \ 1 \ on \ Plural sight, P2 = C++ Fundamentals \ Part \ 2; PA = C++ Advanced \ Topics; P11 = C++11 \ Language \ Features; PM = Modern \ C++ Concurrency/The \ C++11 \ Thread \ Library$

Month	Day	Topics	Reading
January	7	The Basics	S1
	9	The Basics	S1; P1 Pointers
	14	The Basics	S1; P1 Pointers
	16	The Basics	S1; P1 Pointers
	21	The Basics	S1; P1 Pointers
	23	The Basics	S1; P1 Pointers
	28	Defining New Types	S2
	30	Classes	S4; P1 Operator Overloading (+2)
February	4	Utilities	S11; P1 Bitwise Operators
	6	Classes	S4; P1 Pointers and Inheritance

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	11	Classes	S4
	13	Classes	S4; PA Consider the PImpl Idiom
	18	Classes	S4
	20	Strings	S7; P2 string
	25	Strings	S7; P2 string
	27	I/O	S8
March	4	I/O	S8
	7	Modularity	S3; P2 Exceptions
	11	Spring Break	
	13	Spring Break	
	18	Templates I	S5-I
	20	Templates I	S5-I; P1 Templates
	25	Algorithms	S10; PA Use Standard Algorithms
	27	Algorithms	S10; P2 Lambdas; PA Use Lambdas; P11 Lambda Expressions Overview (+6)
April	1	Algorithms	S10
	3	Containers	S9; PA Use Standard Containers
	8	Containers	S9
	10	Containers	S9

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15	Concurrency	S13; PM Threads; PM Locks and Guards
17	Concurrency	S13
22	Concurrency	S13
24	Templates II	S5-II; P1 Templates; P11 Variadic Templates (+2)

NOTE: This Schedule is subject to change!

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