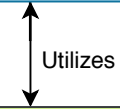


+ initializeSocket(): *UDPCConn
+ initializeSocketWithPort(int): *UDPCConn
+ initializeService(int): *zeroconf.Server
+ discoverPeers(UDPAddr): error
+ broadcastToNetwork(Message): error
+ sendToPeer(Message, Peer): error
+ Other Helper Methods



ZeroConf
Library

