



AZFAR SYAHMI

Junior Game Developer

About Me

I strive to create digital models for assets in games and animations, passion on developing 2D and 3D games. I'm proficient in game design, creating in-game scripts and creating puzzles alongside the necessary game mechanics.

Contacts



+60 1156939226



azfarpro2003@gmail.com



Taman Bukit Dahlia, Pasir Gudang, Malaysia

Reference

SHARIZAL PUJAHAR

LECTURER



+60 173790426



sharizal.pujahaas@apu.edu.my

JACOB SOW TIAN YOU

SENIOR LECTURER



+60 389961000



jacob.sow@apu.edu.my

Portfolio



<https://zackazhar.vercel.app/>



<https://github.com/Zackazhar>

Experience

Game Developer/Programmer Intern

ALVA PROUCTIONS

What I learnt:

- Comprehensive script programming in C#
- Creating a full fledged-game in Unity
- Overall flow of game development for publishing in online stores (Steam)

Education

Kolej MARA Kuala Nerang

Bachelor of Engineering (Hons)
2021-2022

Asia Pacific University

BSc (Hons) in Computer Games Development
2022 - 2025
GPA: 3.5
Graduated in September of 2025

Languages

Bahasa Melayu



English



Skills Summary

Blender (3D Modelling) 70%

Figma (UI/UX Design) 85%

Unity 85%

Unreal Engine 70%