



# AZFAR SYAHMI

Junior Game Developer

## About Me

I strive to create digital models for assets in games and animations, passion on developing 2D and 3D games. I'm proficient in game design, creating in-game scripts and creating puzzles alongside the necessary game mechanics.

## Contacts



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## Reference

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## Portfolio



<https://zackazhar.vercel.app/>



<https://github.com/Zackazhar>

## Experience

### Game Developer/Programmer Intern

ALVA PROUCTIONS

What I learnt:

- Comprehensive script programming in C#
- Creating a full fledged-game in Unity
- Overall flow of game development for publishing in online stores (Steam)

## Education

### Kolej MARA Kuala Nerang

Bachelor of Engineering (Hons)  
2021-2022

### Asia Pacific University

BSc (Hons) in Computer Games Development  
2022 - 2025

*Graduated in September of 2025*

## Languages

Bahasa Melayu



English



## Skills Summary

3D Modelling  70%

Animations  80%

Programming  80%

Adaptability  90%