

Studio Project User Guide

Start Menu

In the start menu you can start a new game, load a previous save game file and go to instructions.

- Press '1' to start game
- Press '2' to load save game
- Press '3' to go instructions

Instructions

In the instructions you can view the rules, the key bindings and a legend table containing the symbols used for our game.

- Press 'return' to start game

Character Creation

In the character creation you can choose between 5 characters to play in the game.

- Press '1', '2', '3', '4', '5' to select a character and press 'space' to confirm your selection
- Press '1' to select Enos
- Press '2' to select Enzo
- Press '3' to select Ilya
- Press '4' to select Shin
- Press '5' to select Ella

Gameplay

At the start of the gameplay you will spawn at the headquarters, here you can navigate around the headquarters level, enter different levels, buy weapons at the shop, choose a different character and exit the game.

There are 4 game levels in our game, in each game level there will be enemies for the player to fight, a lost gem which the player must collect to win the game and obstacles to slow down the player.

- Player controls
 - Press 'up', 'down', 'left', 'right' to move the character around
 - Press 'space' to fire your current weapon
 - Press '1', '2', '3', '4', '5' to switch between the 5 weapons
 - Press 'escape' to exit game
- Shop
 - Press '2' to buy Smg
 - Press '3' to buy Rifle

- Press '4' to buy Sniper
- Press '5' to buy Minigun

Win Screen

This is the win screen for our game, here you can go to the start menu or exit the game.

- Press 'return' to go start menu
- Press 'escape' to exit game

Lose Screen

This is the lose screen for our game, here you can go to the start menu or exit the game.

- Press 'return' to go start menu
- Press 'escape' to exit game