

5 Analysis

We now move on to the analysis of our scheme. As the scheme is deterministic, its correctness is straightforward to show.

Theorem 1 (Correctness). *The proof-of-burn protocol II of Section 3 is correct.*

Proof. Based on Algorithm 3, $\text{BurnVerify}(1^*, t, \text{GenBurnAddr}(1^*, t)) = \text{true}$ if and only if $\text{GenBurnAddr}(1^*, t) = \text{GenBurnAddr}(1^*, t)$, which always holds as GenBurnAddr is deterministic. \square

We now state a simple lemma pertaining to the distribution of Random Oracle outputs.

Lemma 1 (Perturbation). *Let $p(\kappa)$ be a polynomial and $F : \{0, 1\}^* \rightarrow \{0, 1\}^*$ be a permutation. Consider the process which samples $p(\kappa)$ strings $s_1, s_2, \dots, s_{p(\kappa)}$ uniformly at random from the set $\{0, 1\}^*$. The probability that there exists $i \neq j$ such that $s_i = F(s_j)$ is negligible in κ .*

We will now apply the above lemma to show that our scheme is unspendable.

Theorem 2 (Unspendability). *If H is a Random Oracle, then the protocol II of Section 3 is unspendable.*

Proof. Let \mathcal{A} be an arbitrary probabilistic polynomial time SPEND-ATTACK adversary. \mathcal{A} makes at most a polynomial number of queries $p(\kappa)$ to the Random Oracle. Let MATCH denote the event that there exist $i \neq j$ with $s_i = F(s_j)$ where $F(s) = s \oplus 1$.

If the adversary is successful then it has presented t, pk, pkh such that $H(pkh) = pkh$ and $H(t) \oplus 1 = pkh$. Observe that $\text{SPEND-ATTACK}_{\mathcal{A}, H}(\kappa) = \text{true} \Rightarrow \text{MATCH}$. Therefore $\text{Pr}[\text{SPEND-ATTACK}_{\mathcal{A}, H}(\kappa)] \leq \text{Pr}[\text{MATCH}]$. Apply Lemma 1 on F to obtain $\text{Pr}[\text{SPEND-ATTACK}_{\mathcal{A}, H}(\kappa)] \leq \text{negl}(\kappa)$. \square

We note that the security of the signature scheme is not needed to prove unspendability. Were the signature scheme of the underlying cryptocurrency ever found to be *forgable*, the coins burned through our scheme would remain unspendable. We additionally remark that the choice of the permutation $F(x) = x \oplus 1$ is arbitrary. Any one-to-one function beyond the identity function would work equally well.

Preventing proof-of-burn. It is possible for a cryptocurrency to prevent proof-of-burn by requiring every address to be accompanied by a

Ken tells Charles that look my wallet only I know key!

Game Theory: Bob tells Charles Hopkinson: "Too Much ADA, Burn, BABI, BURN!"

Bob says OKAY, creates a burn address and has innocent people send money to it.

Charles Hopkinson tells Bob: "Please, for the N-1th time, go Burn your own address at disco. imporno.io"

Algorithm 5 The collision adversary \mathcal{A}^* against H using a proof-of-burn BIND-ATTACK adversary \mathcal{A} .

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1: function  $\mathcal{A}^*_c(1^*)$ 
2:    $(t, t') \leftarrow \mathcal{A}(1^*)$ 
3:   return  $(t, t')$ 
4: end function

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proof of possession [27]. To the best of our knowledge, no cryptocurrency features this.

Next, our binding theorem only requires that the hash function used is collision resistant and is in the standard model.

Theorem 3 (Binding). *If H is a collision resistant hash function then the protocol of Section 3 is binding.*

Proof. Let \mathcal{A} be an arbitrary adversary against Π . We will construct the Collision Resistance adversary \mathcal{A}^* against H .

The collision resistance adversary \mathcal{A}^* illustrated in Algorithm 5, calls \mathcal{A} and obtains two outputs, t and t' . If \mathcal{A} is successful then $t \neq t'$ and $H(t) \oplus 1 = H(t') \oplus 1$. Therefore $H(t) = H(t')$.

We thus conclude that \mathcal{A}^* is successful in the COLLISION game if and only if \mathcal{A} is successful in the BIND-ATTACK game.

$$\text{Pr}[\text{BIND-ATTACK}_{\mathcal{A}, H}(\kappa) = \text{true}] = \text{Pr}[\text{COLLISION}_{\mathcal{A}^*, H}(\kappa) = \text{true}]$$

From the collision resistance of H it follows that $\text{Pr}[\text{COLLISION}_{\mathcal{A}^*, H}(\kappa) = \text{true}] < \text{negl}(\kappa)$. Therefore, $\text{Pr}[\text{BIND-ATTACK}_{\mathcal{A}, H}(\kappa) = \text{true}] < \text{negl}(\kappa)$, so the protocol Π is binding. \square

We now posit that no adversary can predict the public key of a secure signature scheme, except with negligible probability. We call a distribution *unpredictable* if no probabilistic polynomial-time adversary can predict its sampling. We give the formal definition, with some of its statistical properties, in Appendix B.2.

Lemma 2 (Public key unpredictability). *Let $S = (\text{Gen}, \text{Sig}, \text{Ver})$ be a secure signature scheme. Then the distribution ensemble $X_n = \{(sk, pk) \leftarrow \text{Gen}(1^n); pk\}$ is unpredictable.*

The following lemma shows that the output of the random oracle is indistinguishable from random if the input is unpredictable (for the

Still, not every process can be used for this purpose.