



IEEE

Student Branch
University of Boumerdes

Machine Learning Bootcamp



Are you ready for this!



AGENDA

01

Python

Fundamentals Review

02

ML Libraries

How to use the tools (
jupyter, libraries)

03


ML Algorithms

SVM/ Decision
Tree/K-nearest

04

Project 01

Iris Flower Prediction



What is python ?

Python is an interpreted, high-level, general-purpose, programming language. It is well known for its simple syntax, which brought it very close to normal human speech, and for its large community.



python

General format

Imports

Functions

A **function** is a block of code which only runs when it is called.

Main program

```
import os, time
from math import cos
```

```
def add(x,y):
    return x+y
```

```
def sub(x,y):
    return x-y
```

```
x = 2
y = 3
print(add(x,y))
```

Variables

- In python, variables are defined the moment that a value has been assigned to them
- The type of the variable is determined by its content
- Everything is an object

Data types

- Integers : `var = 4`
- Float : `var = 4.5`
- String : `var = "This is a string"` or `var = 'This is a string'`
- Boolean : `var = True` or `var = False`
- List : `var = [2, "string", True, 5.4, ["a"]]`
- Dictionary : `var = {key : value}`

What is difference between **list** and **dictionary**?

A list is an ordered sequence of objects, whereas dictionaries are unordered sets. However, the main difference is that items in dictionaries are accessed via keys and not via their position.

Loops

For loops

```
for i in range(start, end, step):  
    # do some stuff here  
  
# default start = 0  
# default step = 1  
# the condition is : i < end
```

While loop

```
while condition :  
    # do things  
  
i = 0  
while i < 10 :  
    print(i)  
    i+=1
```


Conditional statement

If statement

```
if condition :  
    # do stuff  
elif second condition :  
    # do other stuff  
elif third condition :  
    # do other other stuff  
else :  
    # do the left stuff
```

Conditional operators

- Greater than : $x > y$
- Lower than : $x < y$
- Equal : $x == y$
- Great or equal / lower or equal : $x \geq y$ / $x \leq y$
- Different : $x \neq y$
- And : $X \text{ and } Y$
- Or : $X \text{ or } Y$
- Not : $\text{not } X$
- Include : $x \text{ in } y$

Functions

```
def function_name(arg1, arg2, arg3):  
    # do some actions here  
    # return something if necessary  
  
# to call a function  
function_name(arg1, arg2, arg3)
```

Module

A file containing a set of functions you want to include in your application.

```
1  #creating a module
2
3  def greeting(name):
4      print("Hello, " + name)
5
6  #Save this code in a file named mymodule.py. Now use the Module
7
8  import mymodule
9
10 mymodule.greeting("Jonathan")
11
```

Library

The **library** is having a collection of related functionality of codes that allows you to perform many tasks without writing your code. It is a reusable chunk of code that we can use by importing it in our program, we can just use it by importing that library and calling the method of that library with period(.).

```
1 import pandas as pd
2
3 df = pd.read_csv("file_name.csv")
4
```



Scikit learn

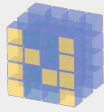
Scikit-learn is focused on data modelling. It comes with the support of various algorithms such as: *Classification/Regression/Clustering...*



matplotlib

Its core task to visualize the data through graphs..





NumPy

Used for Data cleaning and manipulation. NumPy offers speedy computation of complex functions, and support mathematical operations



pandas

Python data analysis library and is used primarily for **data manipulation and analysis**. Some features of Pandas: Merging and joining datasets/ Handling of missing data/Data filtration options



When you start using a library without reading the documentation first



Support Vector Machine (SVM)

What is SVM?

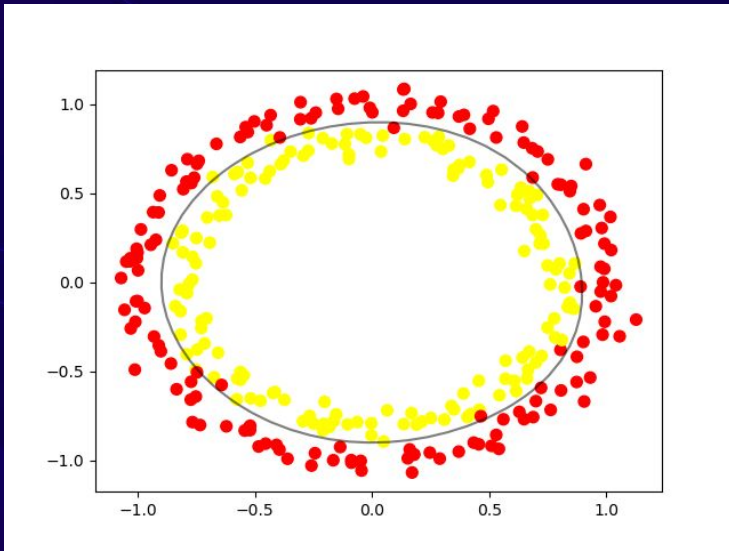
A support vector machine (SVM) is machine learning algorithm that analyzes data for classification and regression analysis.

SVM is a supervised learning method that looks at data and sorts it into one of two categories.

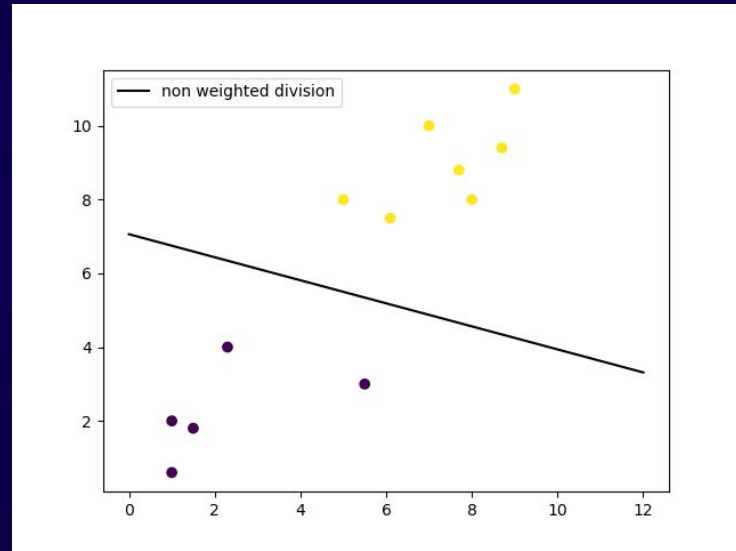
Why use SVM?

- Image classification
- Recognizing handwritten characters

Support Vector Machine (SVM)



Non-linear



Linear

The background is a solid dark blue. It features several decorative elements: a series of parallel diagonal lines in the top-left corner, a large thin circle on the left side, a smaller thin circle below it, a grid of small light-blue triangles in the bottom-right corner, and several thin horizontal lines near the bottom center.

What is the difference between linear and nonlinear SVM?

When we can easily separate data with hyperplane by drawing a straight line is Linear SVM. When we cannot separate data with a straight line we use Non – Linear SVM.



Decision Tree

What is Decision Tree?

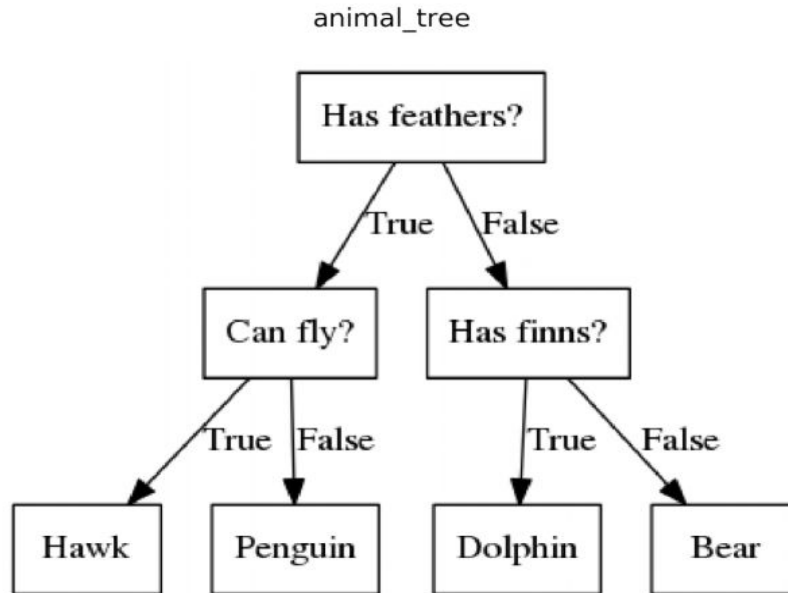
It is a Supervised learning technique that can be used for both classification and Regression, but mostly classification.

Why use it?

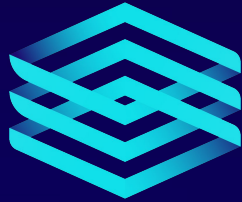
Logic easy to understand

A **decision tree** follows a set of if-else conditions to visualize the data and classify it according to the conditions

Internal nodes represent the features of a dataset, branches represent the decision rules and each leaf node represents the outcome.



K-NEAREST NEIGHBOR (K-NN)

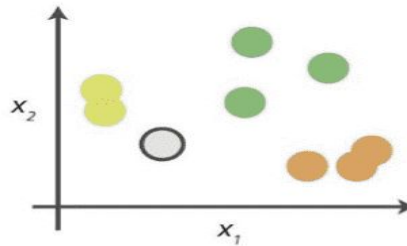


KNN tries to predict the correct class for the test data by calculating the distance between the test data and all the training points.

Then select the K number of points which is the closet to the test data.

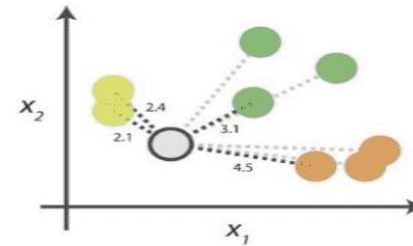
K-NN

0. Look at the data



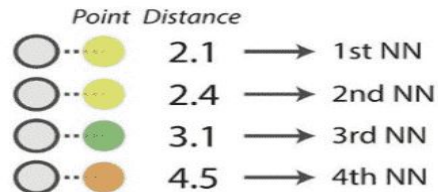
Say you want to classify the grey point into a class. Here, there are three potential classes - lime green, green and orange.

1. Calculate distances



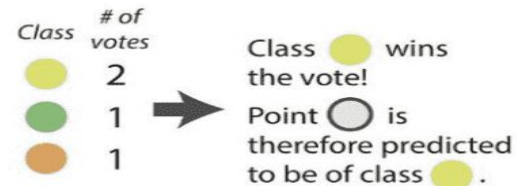
Start by calculating the distances between the grey point and all other points.

2. Find neighbours



Next, find the nearest neighbours by ranking points by increasing distance. The nearest neighbours (NNs) of the grey point are the ones closest in dataspace.

3. Vote on labels



Vote on the predicted class labels based on the classes of the k nearest neighbours. Here, the labels were predicted based on the $k=3$ nearest neighbours.

The background is a solid dark blue. In the top-left corner, there is a small square area with a grid of tiny white dots. In the top-right corner, there are several thin, vertical white lines of varying heights. In the bottom-left corner, there is a vertical strip with a diagonal hatching pattern. In the bottom-center, there are faint, light blue geometric shapes, including concentric circles and a stepped line pattern.

Let's code!

Files

Running

Clusters

Select items to perform actions on them.

Upload

New ▾



Text File

Folder

Terminal

Notebooks

Octave

Python 2

Python 3

Confusion Matrix:

The general idea is to count number of times instance of class A are classified as class B. Each row is a class, each column is predicted class. This helps you determine accuracy of the positive predictions.

$\text{Precision} = \text{TP} / (\text{TP} + \text{FP})$

Used with another Matrix called recall (also sensitivity or the positive rate)

$\text{recall} = \text{TP} / (\text{TP} + \text{FN})$

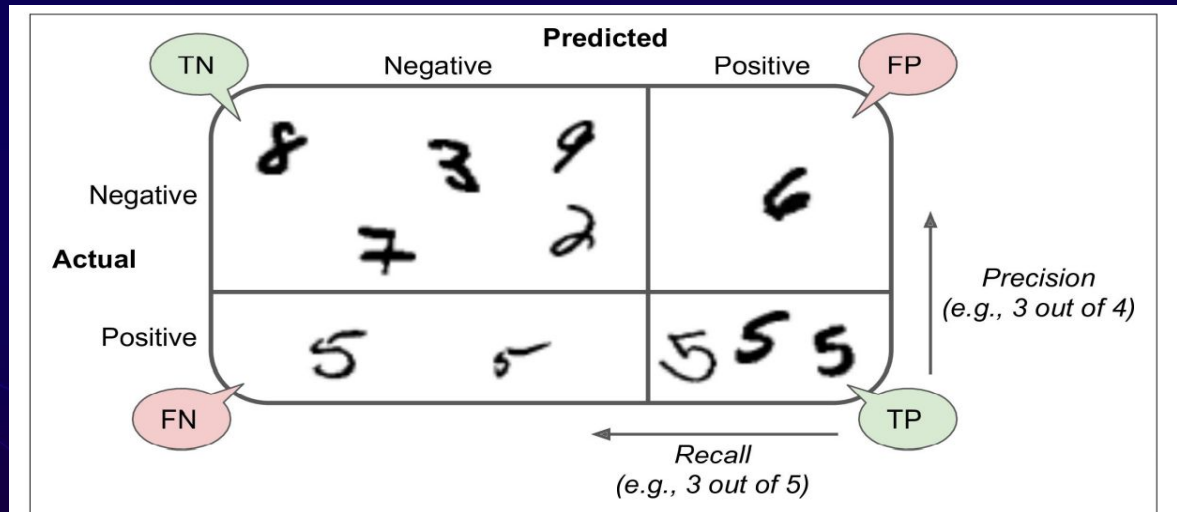


Figure 3-2. An illustrated confusion matrix

All learning resources, and
challenges will be shared in our
discord server



<https://discord.gg/rftmD2Vd>

Thank You!

See you next time!

