

Define **Combination** of **data** types

```

struct abc {
    int a;
    double b;
    char c;
}
    
```

```

{
    abc {
        object-abc:
        object.a = 20;
    }
}
    
```

**Constructors**

```

struct a {
    print(a);
}
→ a() {
→ a(int b) { print(a);
}
    
```

```

a obj;
→ a obj(3);
    
```