



Zahida Shahid

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Personal Statement

Graduate from COMSATS University Abbottabad in Software Engineering who has outstanding teamwork skills, communication skills, and a great leader. During my graduate work at different positions for IEEE Women in Engineering, Affinity Group (WIE AG) in university. Starting from a volunteer to chairperson. Develop and design a gaming platform for FYP, I also work on different semester projects.

CORE COMPETENCIES

HTML | CSS | C# | C++ | SQL | Databases | Teamwork | Leadership | Communication | Problem Solving

CAREER HIGHLIGHTS

- Developed and designed a gaming platform named ASSEMBLED Games.
- Participate in Global Game Jam in 2020. The Global Game Jam (GGJ) is the world's largest game creation event taking place around the globe.

Relevant Work Experience

TechScape Software Technology Park Gilgit

Nov 2020 – June 2021

- worked as a Junior Game Developer at TechScape Software Technology Park Gilgit.

IT Consultant at JanHRM

Aug 2021 – present

- Working as a IT consultant, design and develop web website.

Ineffable Dev Islamabad

Sep 2021 – present

- Working as a unity game developer.

ASSEMBLED Games

- Developed and designed a gaming platform for FYP named ASSEMBLED Games consist of 7 different genres and every genre had at least 1 game, as it was a group project I developed and designed 4 games.

Movie Recommendation System

- An application to personalizes recommendation movies of different genre to a user. Developed using Java (JDBC) and SQL. Data scraped from IMDB of the top 5000 movies.

E Diary & Connect

- Wrote front end code for web applications E-Dairy and Connect (Social Networking Website). E-Diary was a web application that was used in schools and colleges.
- Design “Connect” a social networking web Application that provides a platform for people to communicate with each other and build social networks or social relations.

LMS for C++ Basics

- Developed and designed semester project name as “LMS for C++”. Web application beginners were targeted, and all basic concepts of C++ were covered.

ACHIEVEMENTS

Chairperson IEEE WIE AG, CUI ATD

Apr 2021 – Dec 2021

- Led different technical and non-technical events and webinars. I monitor all activities of every team under me.

Vice Chairperson IEEE WIE AG, CUI ATD

Dec 2019 – Apr 2021

- Organized and managed different events and help with chair for supervision of all events and activities.

Proctor IEEE WIE AG, CUI ATD

June 2019 – Dec 2019

- Achieved high discipline during events and among society.

Girls Guiding

2005 – 2017

- I voluntarily serve in our community as a girl's guide.

EDUCATION & PROFESSIONAL DEVELOPMENT

Bachelor Software Engineering

2017-2021

Comsats University Islamabad, Abbottabad Campus

TECHNICAL SKILLS

IntelliJ IDEA | NetBeans | Dev C++ | Git | GitHub | Visual studio | PyCharm | Scratch | Unity | Visual Paradigm | Pixel art

LANGUAGES

English | Urdu | Shina | Burshikhi