

LAB 02 : Sound source localization with a microphones array : beamforming approaches

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You have characterized and analyzed the sound propagation in the previous practical. We will now exploit these properties to infer one sound source position w.r.t. a linear microphone array made of $N = 8$ omnidirectional MEMS microphones. The system you will be using is the same as before; thus, most of the code you already wrote to acquire signals, plot them, etc. will remain the same.

In all the following, the acquisition system will work with a sampling frequency $F_s = 20\text{kHz}$, and with a buffer of size $\text{BLK} = 2048$.

In [1]:

```
1 # All required import
2 import matplotlib.pyplot as plt
3 import ipywidgets as widgets
4 import numpy as np
5 from client import array
6 import time
7 %matplotlib notebook
```

Please run the following cell and select the file "recordings/1kh_a_droite_45.h5"

In [2]:

```
1 #antenne=array('server') # When performing real-time acquisition
2 antenne=array('play')    # When playing recorded files
```

VBox(children=(HBox(children=(FileChooser(path='C:\Users\zahra\Documents\M2
ISI\Advaced Speech and audio signa...

In [154]:

```
1 # Load acquisition and array parameters from the antenne variable, after launching acqu
2 Fs = antenne.fs
3 BLK = antenne.blocksize
4 N = antenne.mems_nb
5 d = antenne.interspace
```

1) To begin, start the acquisition of the audio system, and capture one audio buffer. Plot the resulting signals as a function of time.

In [155]:

```

1  # Read an audio buffer
2  m = antenne.read()
3
4  def plot_signal (signal, microphones, xlim):
5      plt.figure(figsize = (10,4))
6      for microphoneNumber in microphones:
7          microphone_signal = signal[microphoneNumber,:]
8          t = (1/Fs)*np.arange(len(microphone_signal))
9          plt.plot(t,microphone_signal, label = "Mic{}".format(microphoneNumber))
10     plt.title('Display the waveforms recorded by the microphones ')
11     plt.xlabel("Time(s)")
12     plt.ylabel("Amplitude")
13     plt.legend()
14     plt.xlim(xlim)

```

In [156]:

```

1  def plot_fft(signal, microphone, f = np.arange(0, Fs, Fs/BLK), plot_absFFT_only = False)
2      # Compute fft
3      s = signal[microphone,:]
4      fft = np.fft.fft(s)
5
6      if plot_absFFT_only == True : nbGraphe = 1
7      else: nbGraphe = 2
8
9      # plot the absolute value of fft and its spectrum
10     #plt.figure(figsize = (10,4))
11     plt.subplot(1,nbGraphe,1)
12     plt.plot(f, np.abs(fft), label = "M{}".format(microphone))
13     plt.title("Amplitude du spectre du signal M{}".format(microphone))
14     plt.xlabel("Frequency(Hz)")
15     plt.ylabel("$|TFD(M{})|$".format(microphone))
16     plt.xlim(0, 1500)
17     plt.legend()
18     plt.grid(True)
19
20     if plot_absFFT_only == False:
21         plt.subplot(1,nbGraphe,2)
22         plt.phase_spectrum(s, Fs=Fs, color='C1')
23         plt.title("Phase du Spectre du signal M{}".format(microphone))
24         plt.xlabel("Frequency(Hz)")
25         plt.grid(True)

```

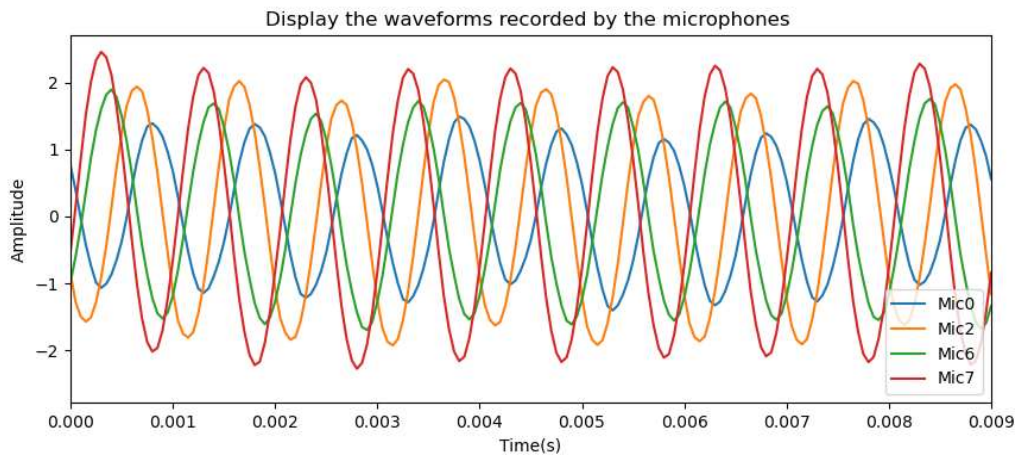
In [157]:

```

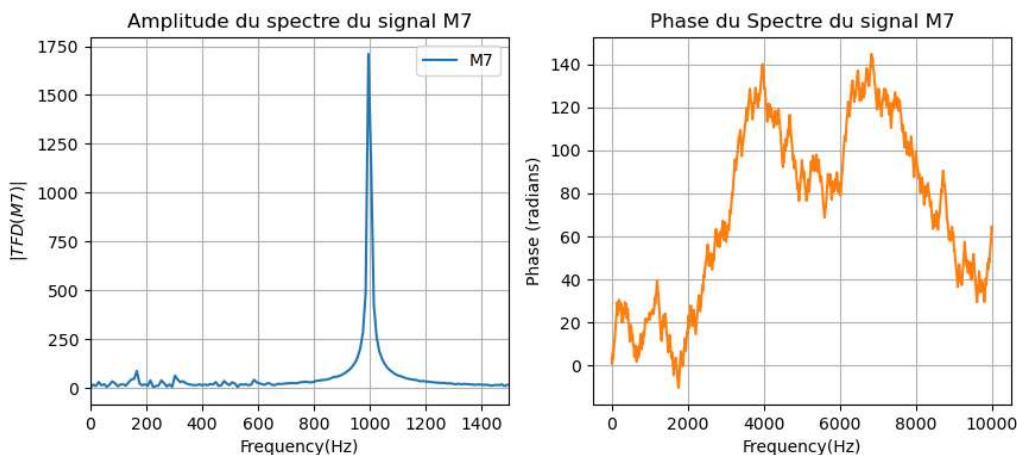
1 plot_signal(m,microphones = [0,2,6,7], xlim=(0,0.009))
2 plt.figure(figsize = (10,4))
3 plot_fft(m, microphone = 7)

```

<IPython.core.display.Javascript object>



<IPython.core.display.Javascript object>



Notes :

- A pure sine wave with a frequency of 1000Hz is sent from a sound source placed at more than 40 centimeters of the microphone array with an angle of about $\pi/4$
- The microphones outputs are saved in a file called "1KH.hz" and then loaded to a matrix buffer with the size of [8*2048]
- Avec comme hypothèse du fait que la source est lointaine:
- We assume a far field model : The sound wave travels perpendicular to the traveling direction at an angle Θ to the broadside direction of the linear array
 - Note that all the signals are shifted in time by a certain value which corresponds to the time taken by the sound wave to reach each of the microphones : The time shift is dependent on the position of which the sine wave has been sent.

- Although the amplitude varies, contrary to what was expected in theory, and that is due to the fact that the audio source was closer to some microphones than others.

2.1/ Coding the beamformer filters and analyzing their properties

These first questions have to be prepared before the practical session

2) Write the position z_n as a function of n and interspace d . As a convention, the first microphone number is selected as 0.

One can write :

$$z_n = (n - \frac{N+1}{2}) * d$$

3) Propose a function beam-filter returning the filter frequency response for one microphone number mic-nb.

will use filters with a frequency response $W_n(f)$ given by

$$W_n(f) = TF[\omega_n(t)] = e^{2*j\pi\frac{f}{c}z_n \cos \theta_0}$$

where z_n is the position of the nth microphone along its axis, given above and θ_0 is the angular direction in which the beamformer is focalized

In [158]:

```

1 def beam_filter_etu(array, freq_vector, theta0=0, mic_nb: int = 0):
2     """Compute the filter frequency response of a DSB beamformer for one microphone
3
4     Args:
5         array (array_server obj): array structure controlling the acquisition system.
6         freq_vector (np.array): frequency vector.
7         theta0 (int, optional): focusing angular direction (in degrees). Defaults to 0.
8         mic_id (int, optional): microphone id. Defaults to 0.
9
10    Returns:
11        np.array: the filter frequency response. Shape is (len(freq_vector),).
12    """
13
14    N = antenne.mems_nb
15    d = antenne.interspace
16    # Microphone position x
17    z = (mic_nb - N - 1) / 2 * d
18    # Filter's frequency response
19    return np.exp (-2j * np.pi * freq_vector / 340 * z * np.cos(theta0 * np.pi / 180 ))

```

4) Plot the two frequency responses obtained for two filters associated to two

different microphone outputs when $\theta_0 = 0^\circ$ and for frequencies between 0 and 5kHz. Explain the effect of these filters on the signals.

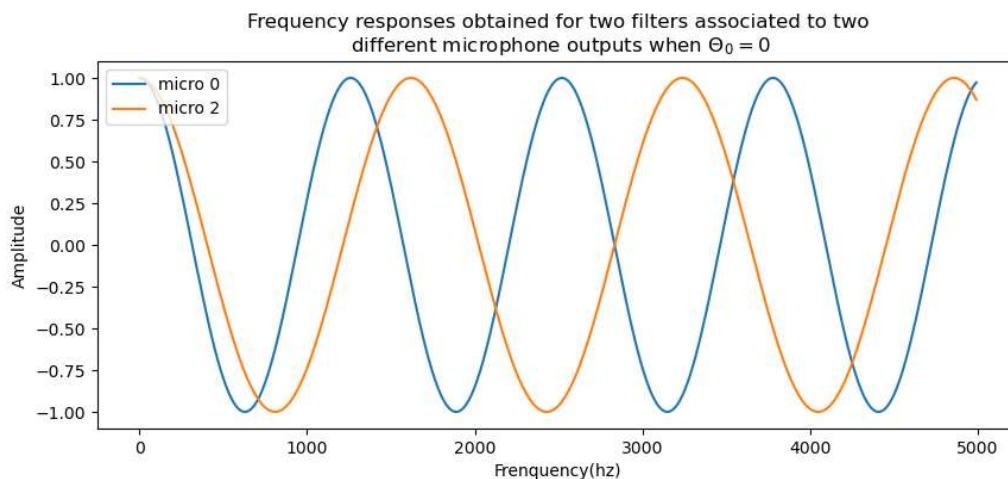
In [159]:

```

1 # TO BE COMPLETED
2 f = np.arange(0, 5000, Fs/BLK)
3 plt.figure(figsize = (10,4))
4 microphones = [0,2]
5 for i in microphones:
6     frequency_response = beam_filter_etu(antenne, f, 0, i)
7     plt.plot(f, frequency_response, label = "micro {}".format(i))
8 plt.title("Frequency responses obtained for two filters associated to two\n different m
9 plt.xlabel("Frenquency(hz)")
10 plt.legend(loc='upper left')
11 plt.ylabel("Amplitude")
12 plt.show()
13

```

<IPython.core.display.Javascript object>



5) Compare again the filters obtained when $\theta_0 = 90^\circ$. Explain the differences.

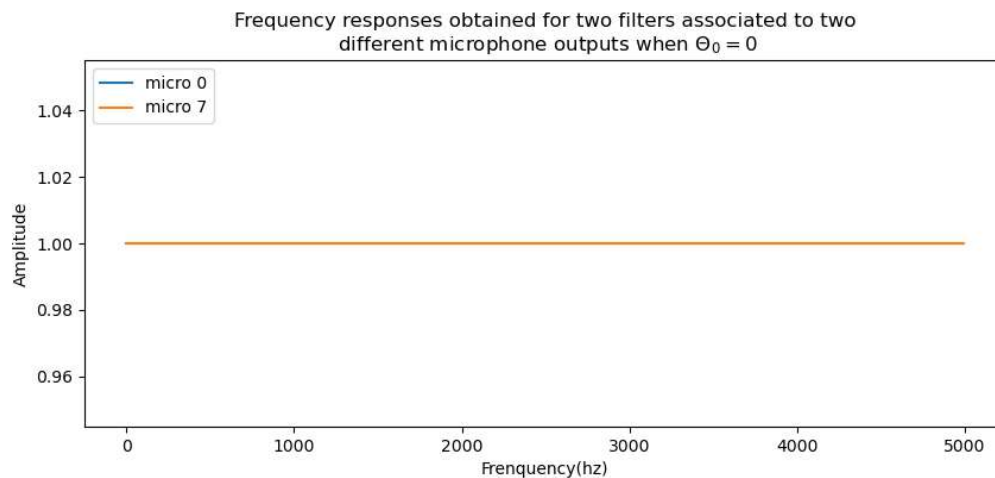
In [160]:

```

1 f = np.arange(0, 5000, Fs/BLK)
2 plt.figure(figsize = (10,4))
3 microphones = [0,7]
4 for i in microphones:
5     frequency_response = beam_filter_etu(antenne, f, 90, i)
6     plt.plot(f, frequency_response, label = "micro {}".format(i))
7 plt.title("Frequency responses obtained for two filters associated to two\n different microphone outputs when \theta_0 = 0")
8 plt.xlabel("Frequency(hz)")
9 plt.legend(loc='upper left')
10 plt.ylabel("Amplitude")
11 plt.show()

```

<IPython.core.display.Javascript object>



$$W_n(f) = e^{2*j\pi\frac{f}{c}z_n \cos \theta_0} = 1, \text{ when } : \theta_0 = 0$$

The graph above shows that each filter applied to the microphone array would have no effect when acquisition of the sound waves at $\theta_0 = 0$.

The goal with the use of this filter on the outputs of the microphone signals is to re-shift the signals again to compensate for delays related to wave propagation.

- All the microphones are recalibrated for this particular virtual transmission position.
- If we compensate the signals very well we will get exactly the same signal at the output of all microphones, so theoretically 8 times the signal, but since we don't have the same amplitude for all microphones, we will search for the maximum signal power only.
- If we compensate with a delay corresponding to an angle θ which does not correspond to the sound source emission angle, we end up with destructive interferences, which is translated with a low power value.

2.2/ Using the filters : coding of the beamforming

The beamforming algorithm is the following :

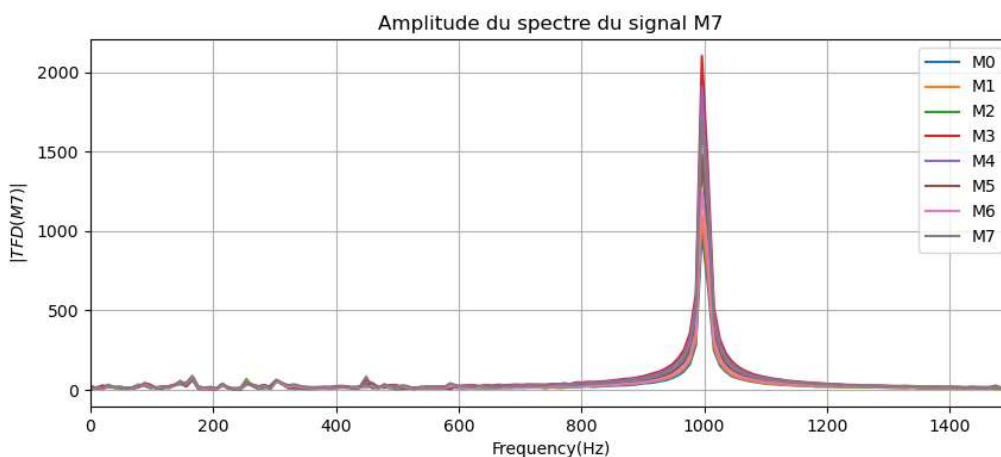
- (a) acquire an audio frame
- (b) compute the corresponding FFT
- (c) analyze the FFT to define which frequency(ies) you would like to localize
- (d) restrict the FFT to the frequencies of interest
- (e) for one given θ_0 , for the frequencies selected before, and for each microphone :
 - compute the corresponding filters frequency responses with the beam_filter func-tion
 - apply these filters to the microphone outputs
- (f) compute the beamformer output associated to the angular polarization θ_0
- (g) repeat all these last steps for each θ_0 you want to test
- (h) finally, decide of the angular position of the source by detecting for which θ_0 the beam- former output is maximum.

6) Step (a) and (b) : After acquiring an audio buffer, compute its FFT in an array M_fft . Plot the result of this analysis as a function of the frequency when emitting a pure sine tone with a frequency $F_0 = 1\text{ kHz}$.

In [161]:

```
1 # Compute FFT of the acquired audio buffer
2 M_fft = np.fft.fft(m)
3 f = np.arange(0, Fs, Fs/BLK)
4
5 plt.figure(figsize = (10,4))
6 for indx in range(8):
7     plot_fft(m, microphone = indx, f = f, plot_absFFT_only = True)
8
```

<IPython.core.display.Javascript object>



We obviously notice that the audio signals being recorded do have the intended frequency of 1Khz. But we can also see some noise which appears in the low frequencies due to the noisy environnement of recording.

7) Step (c) and (d) : Among all the frequencies you obtained from the FFT, select the one corresponding to the source frequency. Give its exact value and index

k_0 in the frequency array.

In [162]:

```
1 # Compute K0 as the list index of the maximum value of abs(fft)
2 F0 = 1000
3 M7 = M_fft[7,:]
4 k0 = np.argmax(np.abs(M7[0:BLK//2]))
5 k02 = (np.abs(f - F0))
6
7 k03 = np.min(np.argmax(np.abs(M_fft[:,0:BLK//2]), axis = 1 ))
8
9 print("k0 = ", k0)
10 print("La fréquence à k0 : f[k0] =", f[k0])
```

k0 = 102

La fréquence à k0 : f[k0] = 996.09375

We determined the value of the index k0 which corresponds to the microphones FFT responses seen in the graph above at 1 KHz

collect the corresponding FFT values of each microphone outputs in one vector M of length N

In [163]:

```
1 M = []
2 for i in range(8):
3     M.append(M_fft[i][k0])
4 print("M = ")
5 for complexValue in M:
6     print(complexValue)
```

```
M =
(-743.5152936733498+650.9537059002303j)
(-1076.0690835280068+234.70109759046284j)
(-1409.11783548606-449.55722837168685j)
(-1747.7333713035875-1168.031678963524j)
(-1377.198329359797-1324.233744450204j)
(-632.0211564890379-1340.3796139061674j)
(450.62989681050055-1182.728795333916j)
(1336.4267639781337-1067.6127339080617j)
```

Since our source signal is a mono-frequency signal, We only kept the values of the FFT that correspond to our frequency on interest for the rest of the analysis. So we end up with 8 complex values.

8) Step (e) : In a loop among all microphones, compute each filters for the position θ_0 and for the frequency value you obtained in the previous step. Apply then these filters to the array M defined before.

In [164]:

```

1 # TO BE COMPLETED
2 filter_outputs_at_theta0 = []
3 for i in range(8):
4     val = M[i] * beam_filter_etu(antenne, f[k0], theta0 = 0, mic_nb = i)
5     filter_outputs_at_theta0.append(val)
6
7
8 print("filter_outputs_at_theta0 = ")
9 for complexValue in filter_outputs_at_theta0:
10     print(complexValue)

```

```

filter_outputs_at_theta0 =
(439.96040159687027+884.8675404703981j)
(536.961313740368+961.6037776970254j)
(757.8276537316151+1270.2015679040028j)
(1522.3137136350053+1449.6312970922475j)
(1770.4477809537104+718.1816645167901j)
(1453.097564277576+290.8190508126377j)
(1139.704781574531+550.4432014909524j)
(1554.4902525306738+713.7180815047591j)

```

9) Step (f): Combine then the filters outputs to form the beamformer output $Y_{\theta_0}[k_0]$. $Y_{\theta_0}[k_0]$ is obviously a complex value which corresponds to the frequency contribution of the source to the k_0^{th} frequency component of the beamformer output when focalized in the direction θ_0 . Compute then the corresponding power $P(\theta_0)$ at k_0 of the beamformer output.

In [165]:

```

1 # TO BE COMPLETED
2 Y_theta0 = np.sum(filter_outputs_at_theta0)
3 print("beamformer output : \nY_theta0 = ", Y_theta0)
4
5 P_theta0 = np.abs(Y_theta0)**2
6 print("P_theta0 = ", P_theta0)

```

```

beamformer output :
Y_theta0 = (9174.80346204035+6839.466181488813j)
P_theta0 = 130955316.2147968

```

10) For a direction θ_0 of your choice, compute $P(\theta_0)$ for (i) a source emitting from a direction close to θ_0 , or (ii) far from it. Compare the two values.

In [166]:

```

1  # For theta0 = 120°
2
3  filter_outputs_theta120 = []
4  for i in range(8):
5      val = M[i] * beam_filter_etu(antenne, f[k0], 120 , mic_nb = i)
6      filter_outputs_theta120.append(val)
7
8  Y_theta120 = np.sum(filter_outputs_theta120)
9  print("Y_theta90 = ", Y_theta120)
10
11 P_theta120 = np.abs(Y_theta120)**2
12 print("P_theta00 = ", P_theta120)
13

```

```

Y_theta90 = (-2150.562238990782+2303.4185365497124j)
P_theta00 = 9930654.898293862

```

With our sinus emitted from an angle of about $\frac{\pi}{4}$, we indeed got a higher power with a filter delaying the microphone outputs with an angle of $\theta_0 = 0^\circ$ than with a $\theta_0 = 120^\circ$ since our source is closer to 0°

The determin the sound source emission angle, we test several different theta0 and plot the squared modulus of the sum of the 8 filtered microphone outputs, which can correspond to a power value.

We then expect that the power of voice formation is greater for the value of theta0 θ_0 that produces a delay at the output of the filters corresponding to those supported by the propagation of the sound wave.

11) Step (g) : Repeat now the previous code in a loop for θ_0 values ranging from 0 to 180° . You should then obtain an array P where each value corresponds to the power of the beamformer output at F_0 for each angular polarization. Plot the array P as a function of the angle θ_0 .

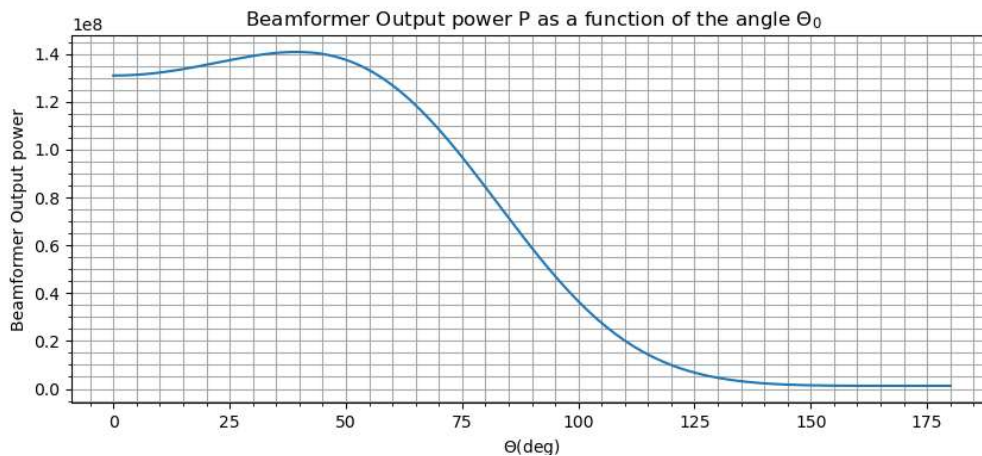
In [167]:

```

1 thetaTab = np.arange(0, 181, 1)
2 power = []
3 for theta in thetaTab:
4     filter_outputs = []
5     for i in range(8):
6         val = M[i] * beam_filter_etu(antenne, f[k0], theta, mic_nb = i)
7         filter_outputs.append(val)
8     Y = np.sum(filter_outputs)
9     P = np.abs(Y)**2
10    power.append(P)
11
12 plt.figure(figsize = (10,4))
13 plt.plot(thetaTab,power)
14 plt.title(" Beamformer Output power P as a function of the angle $\Theta_0$ ")
15 plt.xlabel("$\Theta$(deg)")
16 plt.ylabel("Beamformer Output power")
17 plt.grid(visible=True, which='both', color='0.65', linestyle='--')
18 plt.minorticks_on()

```

<IPython.core.display.Javascript object>



12) Step (h) : Find the θ_0 value corresponding to position of the maximum in P and compare it with the actual (but approximate) position of the sound source.

In [168]:

```
1 print("The Angle corresponding to the highest computed Power :", np.argmax(power))
```

The Angle corresponding to the highest computed Power : 39

As wished, we estimated an angle of 39°, which roughly correspond to the real angle of emission

Let's Wrap Up The Algorithm

In [132]:

```

1  def myBeamformer(buffer, theta , F0 , Fs):
2      """ Compute the energy map from a Delay -And -Sum beamforming
3      Args :
4      buffer (np. array ): audio buffer , of size N x BLK_SIZE
5      theta (np. array ): array of angular value in degrees listing the polarization angl
6      F0 ( float ): source frequency to localize
7      Fs ( float ): sampling frequency
8      """
9      N, BLK = np.shape(buffer)
10     M_fft = np.fft.fft(buffer)
11     f = np.arange(0, Fs, Fs/BLK)
12
13     #k0 = np.min(np.argmax(np.abs(M_fft[:,0:BLK//2])), axis = 1 ))
14     k0 = (np.argmin(np.abs(f - F0)))
15
16     M = M_fft[:, k0]
17     power = []
18     for myTheta in theta:
19         W = []
20         for i in range(N):
21             W.append(beam_filter_etu(antenne, f[k0], theta0 = myTheta, mic_nb= i))
22
23         # Beamformer Ouput
24         Y = M*W
25         # Compute Power coresponding to theta
26         P = np.abs(np.sum(Y))**2
27         power.append(P)
28
29     return power

```

2.3/ Analyzing the beamformer performances

From now on, you can use your own code written in Section 2.2, or use the provided beamformer function which exactly reproduces the beamformer algorithm. You might then add `from beamformer_etu import beamformer` in your Notebook before being able to use the beamformer function.

In [133]:

```

1  from beamformer_etu import beamformer

```

Check if we got the same thin

13) Plot the energy maps you obtain when using source frequencies $F_0 = 400\text{Hz}$, $F_0 = 1\text{kHz}$, $F_0 = 2\text{kHz}$ and $F_0 = 4\text{kHz}$ emitting from a fixed arbitrary position. Comment and explain carefully the differences between these curves

In [134]:

```
1 # Load the previously saved audio buffers
2 m_400hz = np.load("saved_audio_buffers/400Hz.npy")
3 m_1000hz = np.load("saved_audio_buffers/1000Hz.npy")
4 m_2000hz = np.load("saved_audio_buffers/2000Hz.npy")
5 m_4000hz = np.load("saved_audio_buffers/4000Hz.npy")
```

In [135]:

```
1 # Compute their power maps
2 theta = np.arange(0,180, 1)
3 P400hz = myBeamformer(m_400hz, theta, 400, Fs)
4 P1000hz = myBeamformer(m_1000hz, theta, 1000, Fs)
5 P2000hz = myBeamformer(m_2000hz, theta, 2000, Fs)
6 P4000hz = myBeamformer(m_4000hz, theta, 4000, Fs)
7
8 P = [P400hz, P1000hz, P2000hz, P4000hz]
```

In [136]:

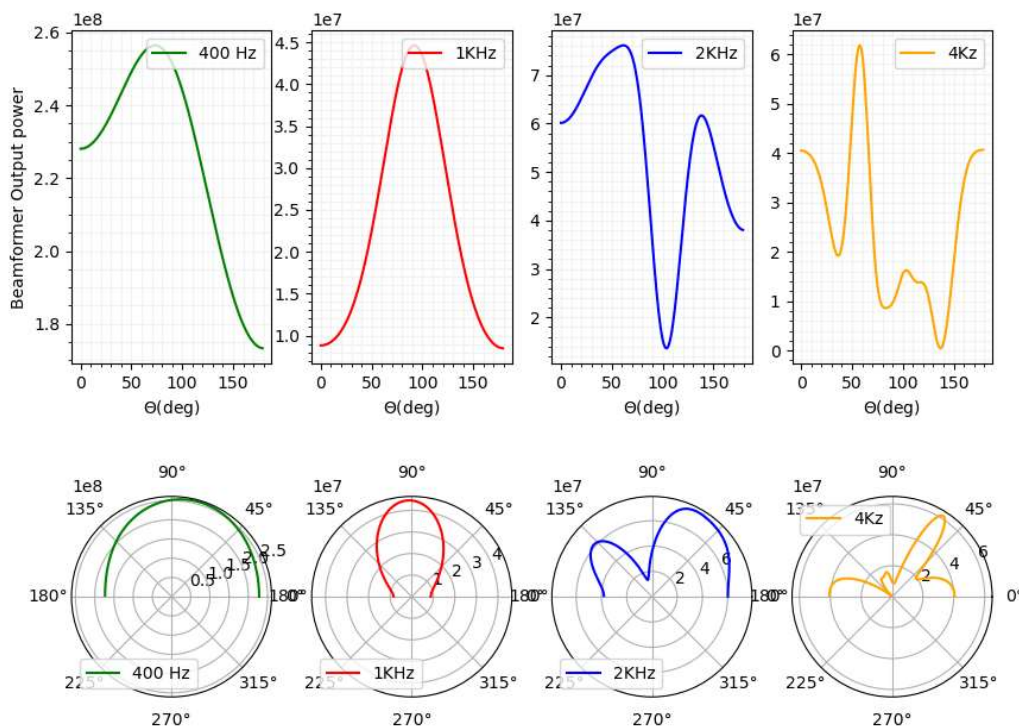
```

1 plt.figure(figsize=(10,8))
2 plt.suptitle("Energy Maps corresponding to differents frequencies F0")
3 labels = ['400 Hz', '1KHz', '2KHz', '4Kz']
4 colors = ['green', 'red', 'blue', 'orange']
5
6 for i in range(len(P)):
7     plt.subplot(2,4,i+1)
8     plt.plot(theta, P[i][0:180], color=colors[i], label = labels[i])
9     plt.legend(loc='upper right')
10    plt.xlabel("$\Theta$(deg)")
11    if i == 0 : plt.ylabel("Beamformer Output power")
12    plt.grid(visible=True, which='both', color='0.95', linestyle='--')
13    plt.minorticks_on()
14
15
16 plt.suptitle("Energy Maps corresponding to differents frequencies F0")
17 for i in range(len(P)):
18     plt.subplot(2,4,5+i, polar = True)
19     plt.polar(theta*np.pi/180, P[i], color=colors[i], label = labels[i])
20     plt.legend()

```

<IPython.core.display.Javascript object>

Energy Maps corresponding to differents frequencies F0



Note that all parameters are kept constant in this experiment, were we only varies the frequency of the emmited signal.

The influence of the frequency of the emmited signal

The spatial selectivity is higher for high frequencies.

In the last figure (orange diagram), corresponding to the Energy maps of a frequency equal to 4KHz, we can observe the appearance of an interesting phenomenon, called spatial aliasing.

We are familiar the sampling aliasing that appears when we digitize an analog signal in time domain, that does not permit us to correctly reconstruct the original signal an analog signal from a digital one.

The spatial aliasing, in the other hand, when occurs, creates direction finding ambiguity.

To avoid this, the spacing between elements in a microphone array needs to conform to this spatial Shannon criterion:

$$d < d_{max} = \frac{\lambda_{min}}{2} = \frac{c}{2 * f_{max}}$$

With λ the wavelength of the maximum frequency of the signal and c the speed of sound.

In our case :

- c = 340m/s
- Fmax = 4000Hz
- d = 0.06 m

But,

$$d < \frac{340}{2 * 4000} = 0.0425$$

So for f = 4000Khz, we did not respect the sampling theorem.

The maximum supported frequency is equal to : $f_{max} = \frac{c}{2*d} = \frac{340}{2*0.06} = 2833.33 Hz$

14) For a frequency $F_0 = 1$ kHz and a source moving around the array, plot the estimated position as a function of time. Comment the effectiveness of the approach and its limits.

For this next experiment, we recorded an audio doing a small arc going from about 120° to almost 40°

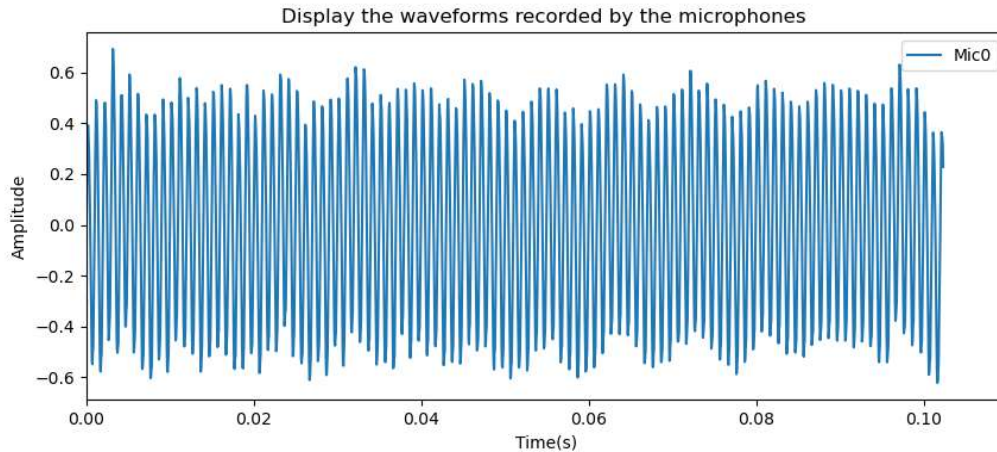
In [137]:

```

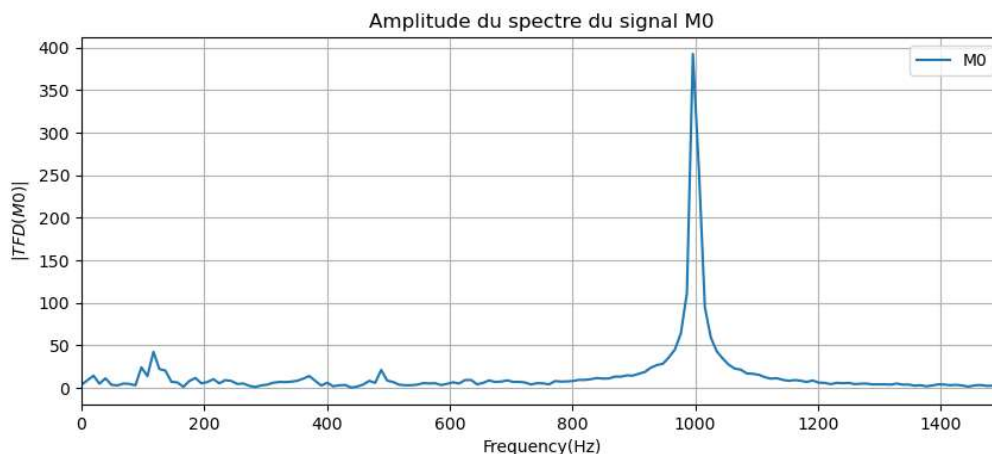
1 aroundTheArray = np.load("saved_audio_buffers/AroundTheWorld.npy")
2 plot_signal (aroundTheArray, microphones = [0], xlim = (0,0.11))
3 plt.figure(figsize = (10,4))
4 plot_fft(aroundTheArray, microphone = 0, f = np.arange(0, Fs, Fs/BLK), plot_absFFT_only)

```

<IPython.core.display.Javascript object>



<IPython.core.display.Javascript object>



Note

Now that we checked that the frequency of the signal is correct. The buffer only takes about 0.1 seconds of the full recording, so we have to convert the .h5 file to an np array that we could store and use in the following experiment.

In the next cell, a code from : <https://stackoverflow.com/questions/61133916/is-there-in-python-a-single-function-that-shows-the-full-structure-of-a-hdf5-fi> (<https://stackoverflow.com/questions/61133916/is-there-in-python-a-single-function-that-shows-the-full-structure-of-a-hdf5-fi>).

That helps us see how the recordings were saved in the .h5 file.

In [153]:

```

1 import h5py
2 # From : https://stackoverflow.com/questions/61133916/is-there-in-python-a-single-function-to-print-the-structure-of-an-h5py-file
3 def h5_tree(val, pre=''):
4     items = len(val)
5     for key, val in val.items():
6         items -= 1
7         if items == 0:
8             # the last item
9             if type(val) == h5py._hl.group.Group:
10                 print(pre + '└─' + key)
11                 h5_tree(val, pre+'  ')
12             else:
13                 print(pre + '└─' + key + ' (%d)' % len(val))
14         else:
15             if type(val) == h5py._hl.group.Group:
16                 print(pre + '├─' + key)
17                 h5_tree(val, pre+'|  ')
18             else:
19                 print(pre + '├─' + key + ' (%d)' % len(val))
20
21 with h5py.File('recordings/aroudTheWorld.h5', 'r') as hf:
22     print(hf)
23     h5_tree(hf)

```

<HDF5 file "aroudTheWorld.h5" (mode r)>

```

└─ muh5
   └─ 0
      └─ sig (8)
   └─ 1
      └─ sig (8)
   └─ 2
      └─ sig (8)

```

We store the recorded audio of the 8 microphones in a matrix

In [169]:

```

1 f = h5py.File('recordings/1000 Turning.h5')
2 indexes = list(map(int, f['muh5'].keys()))
3
4 print(indexes)
5
6 aroundTheArray = f['muh5']['0']['sig'][()]
7
8 print(aroundTheArray.shape)
9 for i in indexes[0:]:
10     if i != 0:
11         aroundTheArray = np.concatenate(( aroundTheArray , f['muh5'][str(i)]['sig'][()])
12
13 print("aroundTheArray is of shape of : ",aroundTheArray.shape)

```

[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]

(8, 20000)

aroundTheArray is of shape of : (8, 200000)

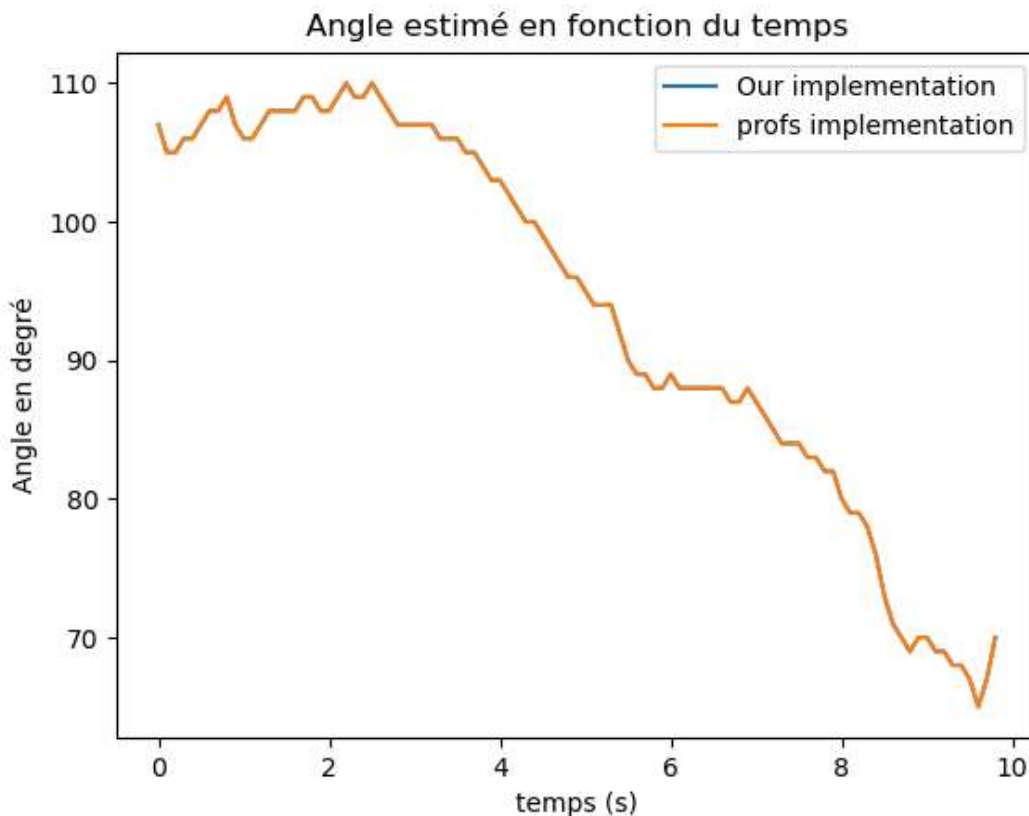
In [171]:

```

1 step = 2000
2 estimatedAngle_etu = []
3 estimatedAngle_prof = []
4
5 theta = np.arange(0,181, 1)
6 F0 = 1000
7
8 for i in range(0, aroundTheArray.shape[1] - step, step):
9     buffer = aroundTheArray[:,i:i+step]
10    P_etu = myBeamformer(buffer, theta, F0, Fs)
11    estimatedAngle_etu.append(np.argmax(P_etu))
12
13    P_prof = beamformer(buffer, theta, F0, Fs)
14    estimatedAngle_prof.append(np.argmax(P_prof))
15
16
17 t = range(0, aroundTheArray.shape[1] - step, step)/Fs
18
19 plt.figure()
20 plt.plot(t, estimatedAngle_etu, label = 'Our implementation')
21 plt.plot(t, estimatedAngle_prof, label = 'profs implementation')
22 plt.xlabel("temps (s)")
23 plt.ylabel("Angle en degré")
24 plt.title("Angle estimé en fonction du temps")
25 plt.legend()

```

<IPython.core.display.Javascript object>



Out[171]:

<matplotlib.legend.Legend at 0x17b90d70100>

Some comments

We can see say that the algorithm works fine, if we take into consideration.

Conclusion :

in this lab we were able to code the one of the most basic beamforming algorithm, known as the delay and sum beamformer DAS

In []:

1