

Alexandria University

## Final Project – Phase II

---

SIC/XE assembler

Zahraa Emara – 4558  
Sarah Yousry – 4582  
Mayar El Mahdy – 4639  
Mariam Beltagy – 5109

# I. Requirement specification

## 1. OBJECT FILE

```
1 HPROG      0003F00012
2 T000003F03002
3 T0000042039012
4 T00000450364
5 T000004876D617961726973
6 T000004F3FA1000
7 E0003F
```

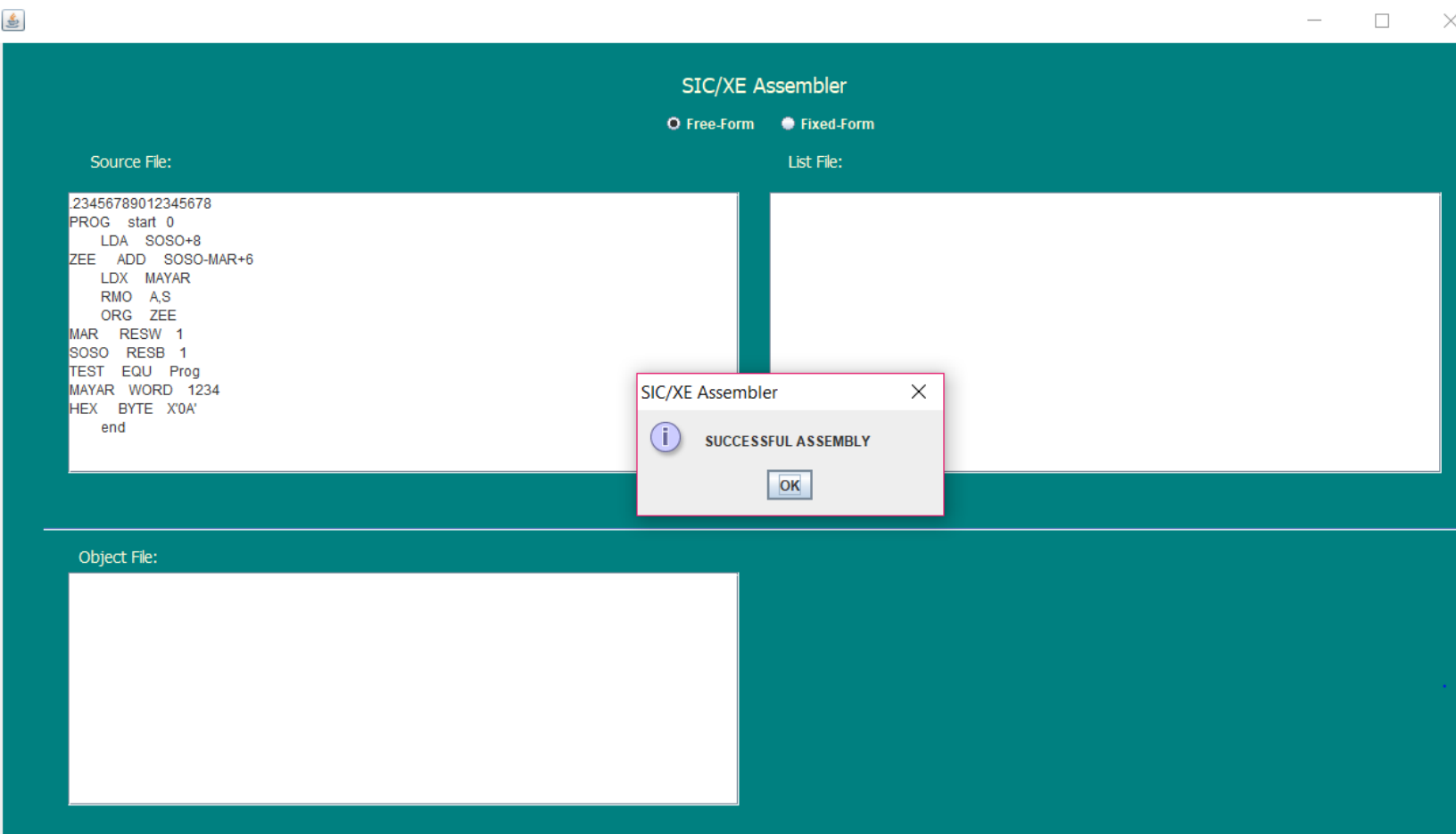
-Example of the object file

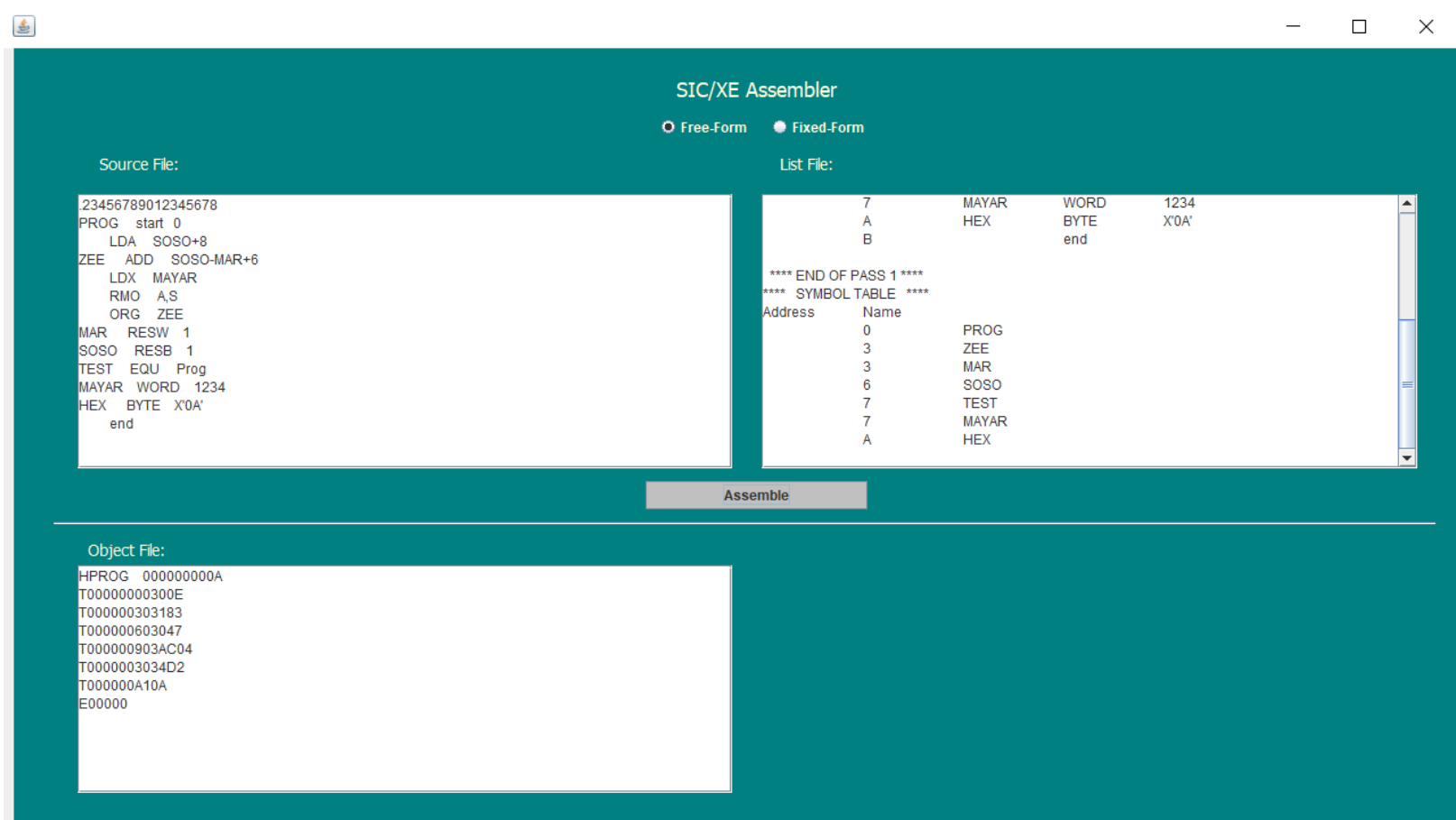
The object file is created by the three classes:

- 1- Header Record
- 2- Text Record
- 3- End Record

# II. Design

we used a simple GUI for the user to write the assembly code. When the user presses the Assemble button the List File and Object File are shown on the GUI.





### III. Main Data structures

- Arrays
- Adjacency Matrix

### IV. Algorithms Description

- After completing the symbol table –Which is the last thing in phase one – Phase two will begin by adding the –Header record—in the Object file.

```

        bw.newLine();
    if (flagError == 0) {
        bw.write("**** SYMBOL TABLE ****");

        bw.newLine();
        Inst = "Address" + "\t\t" + "Name";
        bw.write(Inst);
        bw.newLine();
        for (int i = 0; i < symbol; i++) {
            Inst = "\t" + PCS[i] + "\t\t" + Labels[i];
            bw.write(Inst);
            bw.newLine();
        }
        if (state == 0) {
            header.WriteToFile(PCcount);
            text.WriteText(opCode, operands, index);
            end.WriteToFile(Integer.toHexString(header.PCstart).toUpperCase());
        }
    }
}
  
```

as you can see here after checking that there is no error in phase one then the symbol table is written then first the header record, then every text record and then finally the end record.

- The **Header Record** has the program name –if it has one- else it just puts empty spaces from column 2 to 7 , then column 8 to 13 is the starting address of the program that the user wrote , finally column 14 to 19 is the length of the program which will be (Last address – Start address – 1) .
- The **Text Record** will be written depending on the opcode , so there is a 2D array that has all the operations and their opcodes every operation has similar ways to be written in the Object file , as first you write H following the starting address of this operation, length of this operation and then it's opcode , but –**WORD**—and –**BYTE**— are a bit different as in WORD it writes the starting address, it's length and the number defined but changed to hexadecimal, while BYTE has two cases either it is a character or a hexadecimal string , if it is a character then each character will be converted to ascii code –HEXA—, then it will be written as the WORD but the number defined will be the ascii code of each character , If the BYTE is a hexadecimal string then the hexadecimal will be added as the number defined with the same value unchanged. Operations such as RESB and RESW are skipped as they are not translated to object code. As for the operand conversion we first check if the given string contains '+' or '-' so the string is split, and the expression is evaluated using the ExpressionEvaluation() method.
- The **End Record** simply writes at the end of the object file E in Column 1 and the address of first executable instruction.

```

public void WriteToFile(String line) {
    // TODO Auto-generated method stub
    PCstart = line;
    int length = PCstart.length();
    String l = new String();
    l = "E";
    while (length < 5) {
        l = l + "0";
        length++;
    }
    l = l + PCstart;
    try {
        if (l != null) {
            obj.newLine();
            obj.write(l);
            obj.close();
        }
    } catch (IOException e) {
        // TODO Auto-generated catch block
        e.printStackTrace();
    }
}

```

## V. Assumptions

- Assuming every operation done has its own text record – meaning that every line in the code except the start and end will have a full line of its own text record.
- Every number written in the object code is in hexa-decimal.

## VI. Sample Runs

- Implementation of the FIXED format with some error examples:

Source File:

```
1 .23456789012345678
2 PROG      START  0
3           LDA    TEST
4 TEST      ADD    MAYAR
5           RMO    A,Q
6           AD     HEX
7 MAR       RESW   1
8 SOSO      RESB   1
9 TEST      EQU    Prog
10 MAYAR     WORD   1234
11 HEX      BYTE   X'0A'
```

List File:

```
1 **** SIC/XE Assembler ****
2 0      PROG      START  0
3 0              LDA    TEST
4          *****'missing or misplaced operation mnemonic '*****
5 3      TEST      ADD    MAYAR
6 6              RMO    A,Q
7          *****'illegal address for a register '*****
8 9              AD     HEX
9          *****'unrecognized operation code '*****
10 C      MAR       RESW   1
11 F      SOSO      RESB   1
12 10     TEST      EQU    Prog
13          *****'duplicate label definition '*****
14 13     MAYAR     WORD   1234
15 16     HEX      BYTE   X'0A'
16          *****' missing END statement '*****
17
18 **** END OF PASS 1 ****
```

- Implementation of the FIXED format (no errors):

Source File:

```
1 .23456789012345678
2 PROG      start   1234
3           LDA     MAR-2
4           ADD     SOSO+MAR+6
5           LDX     MAYAR
6           RMO     X,A
7 MAR       RESW   1
8 SOSO      RESB   1
9 TEST      EQU     Prog
10 MAYAR     WORD   1234
11 HEX      BYTE   X'0A'
12          end
```

List File:

```
**** SIC/XE Assembler ****
1234      PROG      start   1234
1234              LDA     MAR-2
1237              ADD     SOSO+MAR+6
123A      LDX     MAYAR
123D      RMO     X,A
1240      MAR       RESW   1
1243      SOSO      RESB   1
1244      TEST      EQU     Prog
1247      MAYAR     WORD   1234
124A      HEX      BYTE   X'0A'
124B      end

**** END OF PASS 1 ****
```

Object File:

```
1 HPROG      012340016
2 T00012340300123E
3 T000123703182489
4 T000123A03041247
5 T000123D03AC10
6 T0001240
7 T0001240
8 T000124010A
9 E01234
```

```
**** SYMBOL TABLE ****
Address      Name
0            PROG
1240         MAR
1243         SOSO
1244         TEST
1247         MAYAR
124A         HEX
```

- Implementation of the FREE format:

#### Source File:

```

1 PROG      start    2233
2           LDX      MAR-2
3   ADD      SOSO+6
4           LDT      100
5           RMO      A,X
6           +COMP    #5
7   .THIS IS A COMMENT
8           MAR      RESW      1
9 SOSO      RESB      1
10 TEST     EQU      Prog
11 MAYAR    WORD      1234
12 HEX      BYTE      X'0A'
13          end|

```

#### Object File:

```

1 HPROG      0223300016
2 T000223303042240
3 T00022360318224B
4 T00022390374
5 T000223C03AC01
6 T000223F
7 T000223F034D2
8 T000224210A
9 E02233

```

#### List File:

```

**** SIC/XE Assembler ****
2233      PROG      start    2233
2233      LDX      MAR-2
2236      ADD      SOSO+6
2239      LDT      100
223C      RMO      A,X
223F      +COMP    #5

.THIS IS A COMMENT
2242      MAR      RESW      1
2245      SOSO      RESB      1
2246      TEST     EQU      Prog
2246      MAYAR    WORD      1234
2249      HEX      BYTE      X'0A'
224A      end

**** END OF PASS 1 ****
**** SYMBOL TABLE ****
Address    Name
0          PROG
2242      MAR
2245      SOSO
2246      TEST
2246      MAYAR
2249      HEX

```

- An example of using ORG:

#### Source File:

```

1 .23456789012345678
2 PROG      START    10
3           LDA      MAR-2
4 MA        ADD      L
5           ORG      MA
6           ADD      SOSO+6
7 MAR       RESW     1
8 SOSO      RESB     1
9 MAYAR     WORD     1234
10 HEX      BYTE     X'0A'
11          end

```

#### Object File:

```

1 HPROG      000100000D
2 T0000010030014
3 T000001303182
4 T000001303181F
5 T0000019034D2
6 T000001D10A
7 E00010

```

#### List File:

```

1  **** SIC/XE Assembler ****
2
3 .23456789012345678
4    10      PROG      START      10
5    10      LDA      MAR-2
6    13      MA        ADD      L
7    16      ORG      MA
8    13      ADD      SOSO+6
9    16      MAR      RESW      1
10   19      SOSO      RESB      1
11   1A      MAYAR     WORD      1234
12   1D      HEX      BYTE      X'0A'
13   1E      end
14
15  **** END OF PASS 1 ****
16  **** SYMBOL TABLE ****
17 Address    Name
18    0        PROG
19    13       MA
20    16       MAR
21    19       SOSO
22    1A       MAYAR
23    1D       HEX
24

```