3)

```
<!DOCTYPE html>
<html lang="en">
   <title>Document</title>
  <body>
   <script>
 function calculateCircleArea(radius) {
  const pi = Math.PI;
 let area = pi * Math.pow(radius, 2);
  return area;
function calculateCircleCircumference(radius) {
 const pi = Math.PI;
 let circumference = 2 * pi * radius;
 return circumference;
const radius = 4;
const circleArea = calculateCircleArea(radius);
console.log("Area:", circleArea);
const circleCircumference = calculateCircleCircumference(radius);
console.log("Circumference:", circleCircumference);
    </script>
 </body>
</html>
```

6)

```
<!DOCTYPE html>
<html lang="en">
    <title>Document</title>
  <body>
    <script>
function checkMultipleOf5Or8(number) {
 if (number % 5 === 0 || number % 8 === 0) {
   return true;
 } else {
   return false;
console.log(checkMultipleOf5Or8(10)); // Output: true (multiple of 5)
console.log(checkMultipleOf5Or8(16)); // Output: true (multiple of 8)
console.log(checkMultipleOf5Or8(18)); // Output: false (not a multiple of 5 or
8)
    </script>
 </body>
```

```
<!DOCTYPE html>
<html lang="en">
    <title>Document</title>
  <body>
   <script>
function findLargestNumber(num1, num2, num3) {
 let largest = num1;
 if (num2 > largest) {
    largest = num2;
 if (num3 > largest) {
   largest = num3;
  return largest;
console.log(findLargestNumber(5, 9, 3)); // Output: 9
    </script>
 </body>
```

```
<!DOCTYPE html>
<html lang="en">
    <title>Document</title>
  <body>
    <script>
function displayTriangle(rows) {
 for (let i = 1; i <= rows; i++) {
   let pattern = '';
    for (let j = 1; j <= i; j++) {
      pattern += '*';
    console.log(pattern);
const Rows = 5;
displayTriangle(Rows);
 </body>
</html>
```

```
<!DOCTYPE html>
<html lang="en">
   <title>Document</title>
  <body>
   <script>
function checkNumber(num) {
 if (num > 0) {
   console.log("The number is positive.");
 } else if (num < 0) {</pre>
   console.log("The number is negative.");
 } else {
   console.log("The number is zero.");
checkNumber(5);  // Output: The number is positive.
checkNumber(-3); // Output: The number is negative.
checkNumber(0);
                  // Output: The number is zero.
    </script>
 </body>
</html>
```

```
<!DOCTYPE html>
<html lang="en">
    <title>Document</title>
  <body>
    <script>
  function calculate(operator, num1, num2) {
  let result;
  switch (operator) {
    case '+':
      result = num1 + num2;
      break;
    case '-':
      result = num1 - num2;
      break;
    case '*':
      result = num1 * num2;
      break;
    case '/':
        result = num1 / num2;
      break;
    default:
      console.log("Invalid operator.");
      return;
  console.log(`Result: ${num1} ${operator} ${num2} = ${result}`);
calculate('+', 5, 3);
calculate('-', 10, 4);
calculate('*', 6, 2);
calculate('/', 12, 3);
/* output
Result: 5 + 3 = 8
Result: 10 - 4 = 6
Result: 6 * 2 = 12
Result: 12 / 3 = 4
    </script>
  </body>
```