ICS Lab Report #1

StuID: Name:

Problem Setting

Here we are using LC3 assembly language to detect whether a 16-bit integer at address x3100 contains 3 consequent 1's in its binary form. If it contains, we set register R2 to 1, or set to 0 if does not.

Algorithm Specification

Here is a pseudocode representation of my program.

```
1 R1 <- input
2 R4 <- 0
3 \text{ for } i = 0 \text{ to } 15
   if R1 & (2^i) == 0
5
     R4 <- 0
6 else
     R4 < - R4 + 1
7
     if R4 == 3
8
        R2 <- 1
10
       halt
11 R2 <- 0
12 halt
```

This main idea of the program:

Test the bits of the input one by one. If consequent 1's count(represented by R4) is 3, then set R2 to 1 and halt. If never find such sequence, set R2 to 0 and halt.

LC3 Implementation

```
1 LOOP
2 AND R5, R1, R2; R2 has been set to 1. Use AND to test the bit.
3 ADD R2, R2, R2; Let R2 multiplied by 2.
4 ADD R5, R5, #0; Recollect the AND result
5 BRZ NOT1
```

```
ADD R4, R4, #1; Or let R4 added by 1

ADD R7, R4, #-3

BRZ RET1; If R4 reached 3, set R2 and halt.

BRNZP LOOPCDT; or skip to next loop

NOT1

AND R4, R4, #0; If resulting 0, then set counter(R4) to 0

LOOPCDT; next loop

ADD R3, R3, #1

ADD R7, R3, #-16

BRN LOOP; If all bits tested, exit.
```

This segment presents the **for** part of the pseudocode.

Check Problem

Q: If test 3 bits per iteration in LOOP, then how many iterations needed?

A: 14 iterations in theory. However, LC3 doesn't really have a right shift instruction so testing 3 bits using a similar idea to the program is hard to implement.