## **Multiprogramming Operating System** (Phase 2)

NAME:Sanket Sudake CLASS:TE-D **BRANCH: COMP** BATCH:4 ROLLNO:48 Source:-\*/ /\* File name:-main.c \*/ /\* Licence:- GNU GPL v3 /\* Project Name:-Multiprogramming Operating System #include"mos.h" #include"cpu.h" #include"linep.h" #include"card.h" int main(){ HAL \*hal=NULL; char instream∏="input.txt"; char outstream[]="output.txt"; hal=hal turnon(hal,instream,outstream); /\* Read and execute cycle \*/ while(1){ card read(hal->instream,hal->memory,hal->pcb,hal->cpu); mos execute(hal); hal turnoff(hal); return 0; } /\*End main\*/ /\* File Name:- card.h /\* Licence:- GNU GPL v3 \*/ \*/ /\* Project Name:-Multiprogramming Operating System #ifndef CARD H #define CARD H #include"mem.h" #include"pblock.h" #include"cpu.h" /\* Card functions \*/ extern FILE\* card open(FILE \*FIN,char \*FILENAME); extern int card read(FILE \*FIN,MEM \*memory,PCB \*pcb,CPU \*cpu); extern void card close(FILE \*FIN); #endif /\* card.h \*/

```
/* File Name:- card.c
                                                        */
                                                       */
/* Licence:- GNU GPL v3
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/* Project Name:-Multiprogramming Operating System
#include"card.h"
#include"mos.h"
/* Open card using filename */
FILE*
card open(FILE *FIN,char *filename){
 FIN=fopen(filename,"rt");
 if(FIN==0)
  fprintf(stderr,"\ncard open:Can't Open Input File");
 return FIN;
/* Read card up $DTA and store in buffer */
card read(FILE *FIN,MEM *memory,PCB *pcb,CPU *cpu){
 int count=0,temp=0,r no=0,dtaflag=0,i=0;
 r no=mem random(memory);
 mem pcount(memory,r no);
 cpu->PTR=r no;
 for(i=0;i<42;i++)
  memory->MMEM[r no][i]='0';
 while(fgets(memory->LINE,(int)sizeof(memory->LINE),FIN)){
  if((*memory).LINE[0]=='$'){
   switch(memory->LINE[1]){
   case 'A':pcb set((*memory).LINE,pcb);
    break;
   case 'D':temp++;
    dtaflag=1;
    break;
   case 'E':fprintf(stdout,"\ncard read:Dirty Read :-(");
    return 0;
    break;
   default:fprintf(stdout,"\ncard read:Case not found for $ statement");
   }
  if(dtaflag)
   break;
  if((*memory).LINE[0]!='$'){
   r no=mem random(memory);
   mem pcount(memory,r no);
   memory->MMEM[cpu->PTR][count*4+0]=0;
   memory->MMEM[cpu->PTR][count*4+1]=1;
   memory->MMEM[cpu->PTR][count*4+2]=r no/10;
   memory->MMEM[cpu->PTR][count*4+3]=r no%10;
   strcpy(&((*memory).MMEM[r no][0]),(*memory).LINE);
   count++;
```

```
else {
   temp++;
 switch(temp){
 case 0:fprintf(stdout,"\ncard_read:End of jobs :-)");
  exit(8);
  break:
 case 1:fprintf(stdout,"\ncard read:Check for $AMJ,$DTA in Program :-(");
  exit(8);
  break:
 case 2://fprintf(stdout,"\ncard read:Program contains $AMJ,$DTA");
 default:fprintf(stdout,"\ncard read:Case not found for temp");
 }
 count=0;
 dtaflag=cpu->PTR;
 fprintf(stdout,"\nPTR=%d\n",cpu->PTR);
 while(memory->MMEM[dtaflag][count*4+1]==1){
  r no=memory->MMEM[dtaflag][count*4+2]*10+memory->MMEM[dtaflag][count*4+3];
  fprintf(stdout,"%d\t%s",r_no,memory->MMEM[r_no]);
  count++;
 // fprintf(stdout,"\n");
 return count;
/* Close cardreader */
void
card close(FILE *FIN){
 if(FIN){
  fclose(FIN);
/*****************
/* File Name:- linep.h
                                                        */
                                                        */
/* Licence:- GNU GPL v3
/* Project Name:-Multiprogramming Operating System
#ifndef LINEP H
#define LINEP H
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
/* LINEPRINTER Structure=>
 OPLINE=Output Line;
 OPFLAG=Check New Output Available, Or Halt
struct LINEPRINTER {
 char OPLINE[42];
 int OPFLAG;
```

```
typedef struct LINEPRINTER LINEPRINTER;
/* Functions for lineprinter */
extern LINEPRINTER*
linep init(LINEPRINTER *linep);
extern FILE*
linep open(FILE *FOUT,char *filename);
extern void
linep close(FILE *FOUT);
extern void
linep print(FILE *FOUT,LINEPRINTER *linep);
extern void
linep_jobend(FILE *FOUT);
#endif /* linep.h */
/* File Name:- linep.c
/* Licence:- GNU GPL v3
                                                        */
/* Project Name:-Multiprogramming Operating System
                                                        */
#include"linep.h"
/* Allocate memory for lineprinter */
static LINEPRINTER*
linep alloc(LINEPRINTER *linep){
 if(linep==NULL){
  linep=(LINEPRINTER*)malloc(sizeof(LINEPRINTER));
 if(linep==NULL){
  fprintf(stderr,"linep alloc:Memory not allocated");
  exit(8);
 }
 return linep;
/* Set all memory locations to null for lineprinter */
static LINEPRINTER*
linep set(LINEPRINTER *linep){
 memset((void*)(*linep).OPLINE,'\0',sizeof(char)*42);
 return linep;
/* Calling innitialize function for linep */
LINEPRINTER*
linep init(LINEPRINTER *linep){
 linep= linep alloc(linep);
 linep=linep set(linep);
 return linep;
/* Open file for putting output */
linep open(FILE *FOUT,char *filename){
 FOUT=fopen(filename, "w+b");
 if(FOUT==NULL){
  fprintf(stderr,"linep open:Cant open output file");
```

```
exit(8);
 return FOUT;
/* Close output file */
void
linep_close(FILE *FOUT){
 if(FOUT){
   fclose(FOUT);
  }
/* Print line output file */
void
linep print(FILE *FOUT,LINEPRINTER *linep){
 int found=0,i=0;
 if(FOUT && linep->OPFLAG)
   fseek(FOUT,0,SEEK END);
   /* for(i=0;i<42;i++) */
   /* { */
      putc(linep->OPLINE[i],FOUT); */
   /* } */
   for(i=0;i<42;i++)
    if(linep->OPLINE[i]=='\n')
     found=1;
   if(!found)
    linep->OPLINE[strlen(linep->OPLINE)]='\n';
   fputs(linep->OPLINE,FOUT);
 linep->OPFLAG=0;
/* End job enter two blank lines */
void
linep jobend(FILE *FOUT){
 if(FOUT)
   fseek(FOUT,0,SEEK_END);
   fputs("\n\n",FOUT);
/* File Name:- mem.h
                                                         */
                                                        */
/* Licence:- GNU GPL v3
/* Project Name:-Multiprogramming Operating System
#ifndef MEM H
#define MEM H
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<memory.h>
```

```
#include<time.h>
/* MEMORY structure=>
 BUFF Buffer Containing 10 words
 MMEM Storing user data
 LINE To Read Line From Program
struct MEM{
 char MMEM[30][42];
 char LINE[50];
 char mtemp[4];
 int randlist[10];
 int pcount;
};
typedef struct MEM MEM;
/* memory functions */
extern MEM*
mem init(MEM *memory);
extern inline
char meml getchar(MEM *memory,int no);
extern inline
char memm getchar(MEM *memory,int line,int place);
extern int
mem random(MEM *memory);
extern inline
void mem pcount(MEM *memory,int no);
/* To be implemented */
#endif /* mem.h */
*/
/* File Name:- mem.c
                                                     */
/* Licence:- GNU GPL v3
/* Project Name:-Multiprogramming Operating System
                                                     */
#include"mem.h"
/* Allocate Memory */
static MEM*
mem alloc(MEM *memory){
 if(memory==NULL)
  memory=(MEM*)malloc(sizeof(MEM));
 if(memory==NULL)
   fprintf(stderr,"mem alloc:Memory not allocated");
   exit(8);
 return memory;
/* Set Whole Memory To Blank */
static MEM*
mem set(MEM *memory){
 memset((void*)memory->MMEM,'\0',sizeof(char)*30*42);
 memset((void*)memory->LINE,'\0',sizeof(char)*50);
 memset((void*)memory->mtemp,'\0',sizeof(char)*4);
```

```
memset((void*)memory->randlist,-1,sizeof(int)*10);
 memory->pcount=0;
 return memory;
/* Innitialize Memory */
MEM*
mem init(MEM *memory){
memory=mem alloc(memory);
memory=mem set(memory);
return memory;
/* Get A Character From Current Memory Line*/
inline char
meml getchar(MEM *memory,int no){
 return (*memory).LINE[no];
/* Get A Character From Main Memory */
inline char
memm getchar(MEM *memory,int line,int place){
 return (*memory).MMEM[line][place];
/* Get Random Address Checked Before Allocation */
static int
mem randcheck(MEM *memory,int r no)
 int i;
 for (i=0;memory->randlist[i]!=-1;i++)
  if(memory->randlist[i]==r no)
   return 0;
 return 1;
/* Get A Random Number Between 0 to 30 */
mem random(MEM *memory)
 int r no,correct=0;
 while(correct==0){
  r no=random()%30;
  if(mem randcheck(memory,r no))
    correct=1;
    return r no;
 printf("mem random:Sorry cant generate random no.\n");
 return -1;
/* Update prount variable for synchronized random no generation */
inline void
```

```
`mem pcount(MEM *memory,int no){
memory->randlist[memory->pcount]=no;
 memory->pcount+=1;
*/
/* File Name:- pblock.h
                                                   */
/* Licence:- GNU GPL v3
                                                   */
/* Project Name:-Multiprogramming Operating System
#ifndef PBLOCK H
#define PBLOCK H
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
/* PCB Structure =>
job id=Current job id
TTL=Total time limit
TLL=Total line limit
struct PCB
 int job id;
 int TTL;
 int TLL;
 char temp[4];
};
typedef struct PCB PCB;
/* Functions for process control block */
extern PCB*
pcb init(PCB *pcb);
extern void
pcb set(char *LINE,PCB *pcb);
#endif /* linep.h */
*/
/* File Name:- pblock.c
                                                   */
/* Licence:- GNU GPL v3
                                                   */
/* Project Name:-Multiprogramming Operating System
# include"pblock.h"
/* Allocate and innitialize process control block */
PCB*
pcb init(PCB *pcb)
 if(pcb==NULL)
 pcb=(PCB*)malloc(sizeof(PCB));
 if(pcb==NULL)
 fprintf(stdout,"\npcb init:Memory not allocated");
```

```
pcb->iob id=0;
 pcb->TTL=0;
 pcb->TLL=0;
 memset((void*)(*pcb).temp,'\0',sizeof(char)*4);
 return pcb;
/* Set pcb at start of each process */
void
pcb set(char *LINE,PCB *pcb)
 /* hal->mem->LINE Here we get*/
 /* Extract job id */
 pcb->temp[0]=LINE[4];
 pcb->temp[1]=LINE[5];
 pcb->temp[2]=LINE[6];
 pcb->temp[3]=LINE[7];
 pcb->job id=atoi(pcb->temp);
 /* Extract Total Time limit */
 pcb->temp[0]=LINE[8];
 pcb->temp[1]=LINE[9];
 pcb > temp[2] = LINE[10];
 pcb->temp[3]=LINE[11];
 pcb->TTL=atoi(pcb->temp);
 /* Extract Total Line Limit */
 pcb > temp[0] = LINE[12];
 pcb->temp[1]=LINE[13];
 pcb->temp[2]=LINE[14];
 pcb->temp[3]=LINE[15];
 pcb->TLL=atoi(pcb->temp);
 printf("\npcb set:JOB ID=%d\tTTL=%d\tTLL=%d",pcb->job id,pcb->TTL,pcb->TLL);
*/
/* File Name:- cpu.h
                                                       */
/* Licence:- GNU GPL v3
/* Project Name:-Multiprogramming Operating System
#ifndef CPU H
#define CPU H
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
/*CPU Structure=>
 PC=Program Counter,
 TTC=Total Time Counter.
 TLC=Total Line Limit,
 IR=Instruction Register,
 R=CPU Register,
 PTR=Page Table Register,
 SI=System Interrupt,
 PI=Program Interrupt,
 TI=Time Interrupt
```

```
*/
struct CPU {
 unsigned int IC,TTC,TLC,SI,PI,TI,PTR;
 char R[5];
 char IR[5];
 enum MODE{master,slave}MODE;
 enum TOGGLE{t,f}C;
};
typedef struct CPU CPU;
/* Cpu functions */
extern CPU* cpu init(CPU *cpu);
extern void cpu em(int n,FILE *FOUT);
#endif /* cpu.h int addr*/
/* File Name:- cpu.c
                                                      */
                                                      */
/* Licence:- GNU GPL v3
/* Project Name:-Multiprogramming Operating System
                                                      */
#include"cpu.h"
/* Innitialize cpu */
CPU*
cpu init(CPU *cpu){
 if(cpu==NULL)
  cpu=(CPU*)malloc(sizeof(CPU));
 if(cpu==NULL)
  fprintf(stderr,"\ncpu init:Memory not allocated");
 cpu->IC=0;
 cpu->TTC=0;
 cpu->TLC=0:
 memset((void*)cpu->IR,'\0',sizeof(char)*5);
 memset((void*)cpu->R,'\0',sizeof(char)*5);
 cpu->SI=3;
 cpu->PI=0;
 cpu->TI=0;
 cpu->PTR=0;
 cpu->MODE=slave;
 cpu->C=f;
 return cpu;
/* Print error message */
void
cpu em(int n,FILE *FOUT)
 fseek(FOUT,0,SEEK END);
 switch(n)
  {
  case 0:
   fputs("\ncpu em:No Error",FOUT);
   break;
  case 1:
   fputs("\ncpu em:Out of Data",FOUT);
```

```
break:
  case 2:
   fputs("\ncpu em:Line Limit Exceeded",FOUT);
   break:
  case 3:
   fputs("\ncpu em:Time Limit Exceeded",FOUT);
   break;
  case 4:
   fputs("\ncpu em:Operation Code Error",FOUT);
   break;
  case 5:
   fputs("\ncpu em:Operand Error",FOUT);
   break;
  case 6:
   fputs("\ncpu em:Invalid Page Fault",FOUT);
   break;
  default:
   fputs("\ncpu em:No specified error format",FOUT);
  }
/* File Name:- mos.h
/* Licence:- GNU GPL v3
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                                                       */
/* Project Name:-Multiprogramming Operating System
#ifndef MOS H
#define MOS H
#include"cpu.h"
#include"pblock.h"
#include"mem.h"
#include"card.h"
#include"linep.h"
/* HAL hardware structure
 cpu-cpu for program execution
 memory-memory for handling all memory related operations
 lineprinter-lineprinter for printing output in output File
 instream-input code tape
 outstream-output tape
*/
struct HAL{
 CPU *cpu;
 MEM *memory;
 LINEPRINTER *linep;
 PCB *pcb;
 FILE *instream;
 FILE *outstream;
 int flag;
typedef struct HAL HAL;
/* Turn on & off HAL to allocate or dealloc memory */
extern HAL*
```

```
hal turnon(HAL *hal,char *instream,char *outstream);
extern void
hal turnoff(HAL *hal);
extern void
mos execute(HAL *hal);
/* All services */
extern HAL*
mos init(HAL * hal);
extern void
mos gd(HAL *hal,int addr);
extern void
mos pd(HAL *hal,int addr);
extern void
mos lr(HAL *hal,int addr);
extern void
mos sr(HAL *hal,int addr);
extern void
mos cr(HAL *hal,int addr);
extern void
mos bt(HAL *hal,int addr,int *row,int *line);
extern HAL*
mos halt(HAL *hal);
#endif /* mos.h */
/* File Name:- mos.c
/* Licence:- GNU GPL v3
                                                         */
/* Project Name:-Multiprogramming Operating System
                                                         */
#include"mos.h"
#include<ctype.h>
/* Turn on hardware abstraction layer */
hal turnon(HAL *hal,char *instream,char *outstream){
 if(hal==NULL)
  hal=(HAL*)malloc(sizeof(HAL));
 if(hal==NULL){
  fprintf(hal->outstream,"\nhal turnon=>Memory not allocated");
 hal->cpu=cpu init(hal->cpu);
 hal->memory=mem init(hal->memory);
 hal->linep=linep init(hal->linep);
 hal->pcb=pcb init(hal->pcb);
 hal->instream=card open(hal->instream,instream);
 hal->outstream=linep open(hal->outstream,outstream);
 srand(time(NULL));
 return hal;
/* Free Overall Memory */
void
hal turnoff(HAL *hal){
 card close(hal->instream);
```

```
linep close(hal->outstream);
 if(hal!=NULL){
  free(hal->cpu);
  free(hal->memory);
  free(hal->linep);
  free(hal->pcb);
  free(hal);
 }
/* Innitialize mos in intermediate stages */
HAL*
mos init(HAL *hal){
 hal->memory=mem init(hal->memory);
 hal->cpu=cpu init(hal->cpu);
 hal->linep=linep init(hal->linep);
 hal->pcb=pcb init(hal->pcb);
 hal->flag=0;
 return hal;
/* Return random for particular count line no.*/
static int
mos line(HAL *hal,int count){
 int r no;
 r no=hal->memory->MMEM[hal->cpu->PTR][count*4+2]*10+hal->memory->MMEM[hal-
>cpu->PTR][count*4+3];
 return r no;
/* Mos int handling interrupts in MOS*/
void
mos int(HAL *hal,int addr){
 while(1){
  if(hal->cpu->TI==0 \&\& hal->cpu->SI==1){
   mos gd(hal,addr);
   break;
  else if(hal->cpu->TI==0 && hal->cpu->SI==2){
   mos pd(hal,addr);
   break;
  else if(hal->cpu->TI==0 && hal->cpu->SI==3){
   mos halt(hal);
   cpu_em(0,hal->outstream);
   hal->flag=1;
   break;
  else if(hal->cpu->TI==2 && hal->cpu->SI==1){
   cpu em(3,hal->outstream);
   hal->flag=1;
   break;
  else if(hal->cpu->TI==2 && hal->cpu->SI==2){
   mos pd(hal,addr);
```

```
cpu em(3,hal->outstream);
  hal->flag=1;
  break;
 else if(hal->cpu->TI==2 && hal->cpu->SI==3){
  cpu em(0,hal->outstream);
  hal->flag=1;
  break;
 else {
  break;
while(1){
 if(hal->cpu->TI==0 \&\& hal->cpu->PI==1){
  cpu em(4,hal->outstream);
  hal->flag=1;
  break;
 else if(hal->cpu->TI==0 && hal->cpu->PI==2){
  cpu em(5,hal->outstream);
  hal->flag=1;
  break;
 else if(hal->cpu->TI==0 && hal->cpu->PI==3){
  cpu em(6,hal->outstream);
  hal->flag=1;
  break;
 else if(hal->cpu->TI==2 && hal->cpu->PI==1){
  cpu em(3,hal->outstream);
  cpu em(4,hal->outstream);
  hal->flag=1;
  break;
 else if(hal->cpu->TI==2 && hal->cpu->PI==2){
  cpu em(3,hal->outstream);
  cpu em(5,hal->outstream);
  hal->flag=1;
  break;
 else if(hal->cpu->TI==2 && hal->cpu->PI==3){
  cpu em(3,hal->outstream);
  hal->flag=1;
  break;
 else {
  break;
 }
hal->cpu->SI=0;
hal->cpu->PI=0;
```

```
hal->cpu->TI=0;
/* Mos call Function called after each instruction loaded in IR
check if opcode and oprand are correct later on call the functions*/
int
mos call(HAL *hal,int *row,int *line){
 char i1,i2,temp[2]="";
 int addr=0;
 i1=hal->cpu->IR[0];
 i2=hal->cpu->IR[1];
 temp[0]=hal->cpu->IR[2];
 temp[1]=hal->cpu->IR[3];
 if(!isdigit(temp[0]) || !isdigit(temp[1])){
  //cpu em(5,hal->outstream);
  hal->flag=1;
  hal->cpu->PI=2;
  // return 0;
 }
 addr=atoi(temp);
 fseek(hal->outstream,0,SEEK_END);
 while(1){
  if(i1=='G' \&\& i2=='D'){
   hal->cpu->SI=1;
   break;
  else if(i1=='P' &  i2=='D'){
   hal->cpu->SI=2;
   break;
  else if(i1=='L' && i2=='R'){
   mos lr(hal,addr);
   break;
  else if(i1=='S' &  i2=='R'){
   mos sr(hal,addr);
   break;
  else if(i1=='C' && i2=='R'){
   mos cr(hal,addr);
   break;
  else if(i1=='B' &  i2== 'T'){
   mos bt(hal,addr,row,line);
   break;
  }
  else {
   hal->cpu->PI=1;
   break;
  }
 hal->cpu->TTC+=1;
 if(hal->cpu->TTC==hal->pcb->TTL)
```

```
hal->cpu->TI=2;
 mos int(hal,addr);
 return 0;
/* Mos execute
Execution of each mos code, after loading into memory, starts here.
void
mos execute(HAL *hal){
 int line=0,row=0,count=0,i;
 hal->cpu->IC=0;
 line=mos line(hal,count);
 while(1){
  if(hal->cpu->TTC>=hal->pcb->TTL)
    cpu em(3,hal->outstream);
    break;
   }
  if(row==40)
   count+=1;
   row=0;
   line=mos line(hal,count);
  hal->cpu->IR[0]=hal->memory->MMEM[line][row];
  hal->cpu->IR[1]=hal->memory->MMEM[line][row+1];
  hal->cpu->IR[2]=hal->memory->MMEM[line][row+2];
  hal->cpu->IR[3]=hal->memory->MMEM[line][row+3];
  // printf("\nrow=%d\tline=%d\tIR=%s",row,line,hal->cpu->IR);
  row+=4;
  if(hal->cpu->IR[0]=='H'){
   hal \rightarrow cpu \rightarrow TTC += 1;
   hal->cpu->IC+=1;
   cpu em(0,hal->outstream);
   break;
  }
  mos call(hal,&row,&line);
     fprintf(hal->outstream, "%s\t",hal->cpu->IR);
  hal->cpu->IC+=1;
  if(hal->flag)
   break;
 printf("%s",hal->memory->MMEM[hal->cpu->PTR]);
 for(i=0;i<strlen(hal->cpu->IR);i++)
  if(hal->cpu->IR[i]=='\n')
   hal->cpu->IR[i]='';
 fseek(hal->outstream,0,SEEK END);
 fprintf(hal->outstream,"\nmos execute:JID=%d IC=%d IR=%s TLC=%d\n",hal->pcb-
>job id,hal->cpu->TTC,hal->cpu->IR,hal->cpu->TLC);
 mos halt(hal);
/* Halt Service -halt the mos by inserting two new lines*/
```

```
HAL*
mos halt(HAL *hal){
 if(meml getchar(hal->memory,1)!='E'){
  while(fgets(hal->memory->LINE,(int)sizeof(hal->memory->LINE),hal->instream)){
    if(meml_getchar(hal->memory,0)=='$'&& meml_getchar(hal->memory,1)=='E')
     break;
   }
 linep jobend(hal->outstream);
 hal=mos init(hal);
 return hal;
/* GD get data service allocate the block for new data .give error if out of
the data
*/
void
mos gd(HAL *hal,int addr){
 int temp1, temp2, r no;
 fgets(hal->memory->LINE,(int)sizeof(hal->memory->LINE),hal->instream);
 temp1=hal->cpu->PTR;
 temp2 = (addr/10)*4;
 if(hal->memory->MMEM[temp1][temp2+1]==1){
  r no=mos line(hal,addr/10);
 }
 else {
  r no=mem random(hal->memory);
  mem pcount(hal->memory,r no);
  hal->memory->MMEM[temp1][temp2]=0;
  hal->memory->MMEM[temp1][temp2+1]=1;
  hal->memory->MMEM[temp1][temp2+2]=r no/10;
  hal->memory->MMEM[temp1][temp2+3]=r no%10;
 if(meml_getchar(hal->memory,0)=='\$' && meml_getchar(hal->memory,1)=='E'){
  cpu em(1,hal->outstream);
  hal->cpu->SI=3;
  hal->flag=1;
 strncpy(hal->memory->MMEM[r no],hal->memory->LINE,42);
/* PD print data, find random no for page and print data */
mos pd(HAL *hal,int addr){
 int temp1, temp2, r no;
 temp1=hal->cpu->PTR;
 temp2=addr/10*4;
 if(hal->memory->MMEM[temp1][temp2+1]==1){
  if(hal->cpu->TLC < hal->pcb->TLL){
   r no=mos line(hal,addr/10);
   strncpy(hal->linep->OPLINE,hal->memory->MMEM[r no],42);
   hal->linep->OPFLAG=1;
   linep print(hal->outstream,hal->linep);
   hal->cpu->TLC+=1;
```

```
}
  else {
   cpu em(2,hal->outstream);
   hal->flag=1;
  }
 }
 else {
  cpu em(6,hal->outstream);
  hal->flag=1;
 }
/* LR load register, map particular address and get cpu register loaded with
given location */
void
mos lr(HAL *hal,int addr){
 int temp1,r no;
 if(hal->memory->MMEM[hal->cpu->PTR][addr/10*4+1]==1){
  r no=mos line(hal,addr/10);
  temp1=addr%10*4;
  hal->cpu->R[0]=hal->memory->MMEM[r no][temp1+0];
  hal->cpu->R[1]=hal->memory->MMEM[r no][temp1+1];
  hal->cpu->R[2]=hal->memory->MMEM[r no][temp1+2];
  hal->cpu->R[3]=hal->memory->MMEM[r no][temp1+3];
  hal->cpu->R[4]='\0';
 else {
  cpu em(6,hal->outstream);
  hal->flag=1;
/* SR store register, store data in cpu register as per address given */
mos sr(HAL *hal,int addr){
 int temp1, temp2, r no;
 temp1=hal->cpu->PTR;
 temp2=addr/10*4;
 if(hal->memory->MMEM[temp1][temp2+1]!=1){
  hal->memory->MMEM[temp1][temp2+1]=1;
  r no=mem random(hal->memory);
  mem pcount(hal->memory,r no);
  hal->memory->MMEM[temp1][temp2+2]=r no/10;
  hal->memory->MMEM[temp1][temp2+3]=r no%10;
 r no=mos line(hal,addr/10);
 hal->memory->MMEM[r no][addr\%10*4+0]=hal->cpu->R[0];
 hal->memory->MMEM[r no][addr\%10*4+1]=hal->cpu->R[1];
 hal->memory->MMEM[r no][addr\%10*4+2]=hal->cpu->R[2];
 hal->memory->MMEM[r no][addr\%10*4+3]=hal->cpu->R[3];
/* CR -compare register, compare data in register with memory location
given */
```

```
void
mos cr(HAL *hal,int addr){
 int temp1,r no,i,check flag=1;
 if(hal->memory->MMEM[hal->cpu->PTR][addr/10*4+1]==1){
  r no=mos line(hal,addr/10);
  temp1=addr%10*4;
  for(i=0;i<4;i++)
   if(hal->cpu->R[i]!=hal->memory->MMEM[r_no][temp1+i]){
    check flag=0;
    break;
  if(check flag){
   hal->cpu->C=t;
  }
 else {
  hal->flag=1;
  cpu em(6,hal->outstream);
 }
/* Branch toggle if toggle value 1 */
mos bt(HAL *hal,int addr,int *row,int *line){
 int tempaddr=0,i,j,flag=0,temp1,r no;
 if(hal->cpu->C==t)
  for(i=0;i<9;i++){
   for(j=0;j<10;j++)
    tempaddr++;
    if(tempaddr==addr)
       flag=1;
       break;
   if(flag){
    break;
  temp1=hal->cpu->PTR;
  if(hal->memory->MMEM[temp1][i*4+1]==1){
   r no=mos line(hal,i);
  *row=j*4;
  *line=r no;
```

## Makefile:-

```
# File name :- makefile
# Licence:- GNU GPL v3
```

# Project Name:-Machine Operating System

```
mos : card.o cpu.o linep.o main.o mem.o mos.o pblock.o
       gcc -Wall -g -o mos card.o cpu.o linep.o main.o mem.o mos.o pblock.o
card.o:card.c
       gcc -Wall -g -c card.c
cpu.o:cpu.c
       gcc -Wall -g -c cpu.c
linep.o:linep.c
       gcc -Wall -g -c linep.c
main.o:main.c
       gcc -Wall -g -c main.c
mem.o:mem.c
       gcc -Wall -g -c mem.c
mos.o:mos.c
       gcc -Wall -g -c mos.c
pblock.o:pblock.c
       gcc -Wall -g -c pblock.c
clean:
       rm mos *.o *.h.gch
rmback:
       rm *~
Input file:-
```

```
$AMJ020200250004
GD20PD20LR20SR30SR31PD30SR40SR41SR42PD40
SR50SR51PD50SR60PD60H
$DTA
$END0202
$AMJ030200130002
GD20GD30LR31SR22LR32SR23PD20SR40PD40H
$DTA
CAT CAN
 EAT RAT
$END0302
$AMJ010200070002
GD20LR36CR20BT06GD30PD30PD20H
$DTA
RAM IS OLDER THAN SHRIRAM
NOT IN EXISTANCE
$END0102
$AMJ040100090004
GD20PD20GD30PD30GD40GD50LR20CR30BT10PD40
```

```
PD50H
$DTA
ABCD
ABCD
DO NOT
MATCH
$END0401
$AMJ150300200010
GD20GD30LR30SR7AGD40LR40SR74GD50LR50
SR75GD60GD80LR80SR71GD90LR90SR72PD70H
$DTA
SHE WENT
TO
GET
HER
BAG
WE
WORK
$END1503
$AMJ140300500008
GD30LR33SR37GD40LR40SR38LR41SR39PA30
Η
$DTA
SHE SELLS SEA SHELLS ON
SHORE
$END1403
$AMJ140300500008
GD30LR33SR37GD40LR40SR38LR41SR39PA30
Η
$DTA
$END1403
$AMJ040100090004
GD20PD20GD30PD30GD40GD50LR20CR30BA10PD40
PD50H
$DTA
ABCD
ABCD
DO NOT
MATCH
$END0401
$AMJ040100090004
GD20PD20GD30PD30GD40GD50LR20CR30BT1APD40
PD50H
$DTA
ABCD
ABCD
DO NOT
MATCH
$END0401
```

## **Output File:-**

```
*
```

\* \*

\* \* :

\* \*

cpu\_em:Line Limit Exceeded
mos\_execute:JID=202 IC=15 IR=PD60 TLC=4

CAT CAN EAT RAT RAT

cpu\_em:No Error mos\_execute:JID=302 IC=10 IR=H TLC=2

cpu\_em:Invalid Page Fault
mos\_execute:JID=102 IC=2 IR=LR36 TLC=0

ABCD ABCD

cpu\_em:Time Limit Exceeded mos execute:JID=401 IC=9 IR=BT10 TLC=2

cpu\_em:Operand Error mos execute:JID=1503 IC=4 IR=SR7A TLC=0

cpu\_em:Operation Code Error mos execute:JID=1403 IC=9 IR=PA30 TLC=0

cpu\_em:Out of Data mos execute:JID=1403 IC=1 IR=GD30 TLC=0

ABCD ABCD

cpu\_em:Time Limit Exceeded cpu\_em:Operation Code Error mos\_execute:JID=401 IC=9 IR=BA10 TLC=2 ABCD ABCD

cpu\_em:Time Limit Exceeded cpu\_em:Operand Error mos\_execute:JID=401 IC=9 IR=BT1A TLC=2