Course   60-256
Instructor   Dr. B. Boufama
Assignment   06
Due date   November 26, 2014, 11pm(**to be emailed to sood111@uwindsor.ca**)

Extend example 11 from Chapter VI to the case of three players with the following changes:

- the winning total should be read from the keyboard before the game starts and before any fork(for example 50 or 500).

- Your program should ignore CTR-C and CTR-Z signals

- The referee should be the one to check the scores and to declare the winner. A common file should be used between processes for communicating their current score to the referee.