

# Test des performance

4<sup>e</sup> année ingénierie de web

Azulance



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## Performance Test Plan Sign-off

<List out the name of import stakeholders responsible to sign-off the document>

Table 1: Sign-off Detail

Name	Role / Designation	Signoff Date	Signature
Name	Project Manager		
Name	Business Analyst		
Name	Application Architect		
Name	Lead Developer		
Name	Test Data Manager		
Name	Performance Test Manager		
Name	Performance Test Environment Manager		

## Record of Changes

< Provide information on how the development and distribution of the performance test plan were carried out and tracked with dates. Use the table below to provide the version number, the date of the version, the author/owner of the version, and a brief description of the reason for creating the revised version.>

### Table 2: Record of Changes

[illegible]

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# 1. Executive Summary

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Le test de performance va permettre de déterminer le bon fonctionnement de la plateforme et de s'assurer que la performance répond à ce qui est attendu.

## 1.1 Overview: Project Background and Scope

L'application qui sera testée est une plateforme d'assurance pour véhicules (voiture + moto). Un client peut se créer un compte, souscrire à une ou plusieurs assurances et consulter ses dossiers. L'objectif du site est de proposer des assurances adaptées à tout véhicule deux roues et quatre roues, pour le plus de profils clients possible. Tout type d'utilisateurs est prévu, à défaut d'avoir la majorité pour pouvoir souscrire une assurance.

## 2. Application Architecture

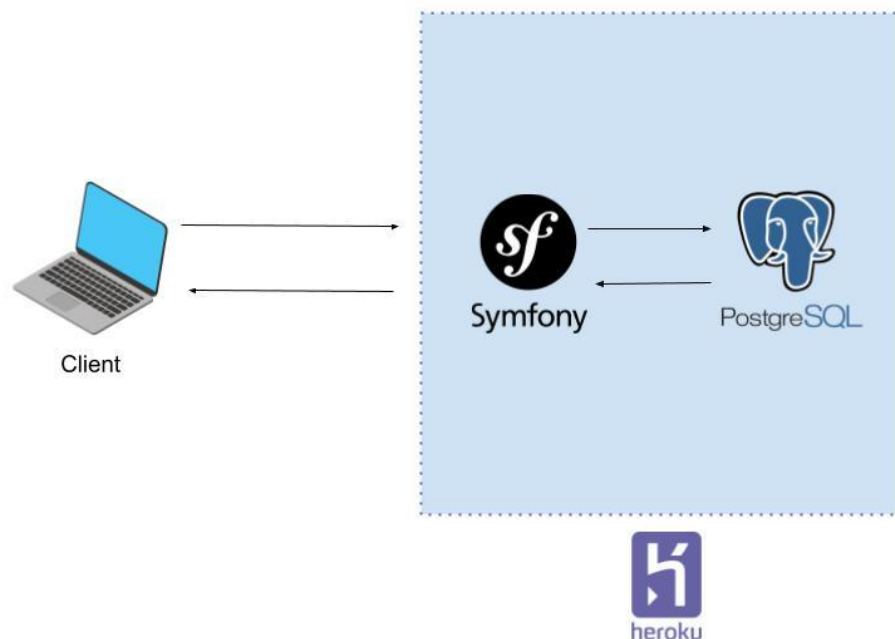
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L'application est développée en PHP sous Symfony en architecture monolithique. Le front est réalisé en Twig et avec Bootstrap.

### 2.1 Overview: System Architecture

La partie Back-end est développée en PHP sous Symfony et en utilisant donc une multitude de librairies (login, système de paiement, Wizard Form, ..). La partie Front-end est réalisée en Twig sous Symfony et en utilisant la bibliothèque Bootstrap qui fournit une multitude de feuilles CSS. L'infrastructure de production utilisée est Heroku, une plateforme gratuite d'hébergement de sites web.

### 2.2 Architecture Diagram



### 2.3 Detailed information on each component

Il y a plusieurs fonctionnalités qui pourraient avoir un impact sur le site. Il y a la partie utilisateurs où une création de compte est possible, un système de paiement qui survient après la finalisation d'un dossier d'assurance, ainsi qu'un formulaire de contact pour envoyer un message à un administrateur de la plateforme. Ainsi une

bonne performance est recommandée pour ces fonctionnalités  
afin d'assurer un bon fonctionnement.



## 3. Performance Test Requirements

### 3.1 Requirements

Il est important de réaliser des tests de performance sur ce projet afin d'avoir une expérience utilisateur fluide et donc s'assurer que la performance souhaitée est bien présente.

#### 3.1.1 Business NFR

Table 3: Business NFR

Business Transactions	User Load	SLA/response times	Transactions per hour
Logged users	50	2 seconds	100
Paieement	30	3 seconds	200
Register	40	3 seconds	150
Dossiers assurance	50	2 seconds	300

### 3.2 Detailed and Agreed NFR

NFR 1 : Lors d'une authentification d'utilisateur, il faut que la fonctionnalité mette au maximum 3 secondes.

NFR 2 : Lors d'un paiement, il faut que la fonctionnalité mette au maximum 10 secondes.

NFR 3 : Lors d'une finalisation de création d'un dossier, il faut que la création prenne au maximum 5 secondes.

### 3.3 NFR and NFT Matrix

<This section contains the non-functional test cases (scripts) and applicable non-functional requirement>

Table 4: NFR-NFT Matrix

	NFT1	NFT2	NFT3	NFT4	NFT5
NFR1	×	√	×	×	×
NFR2	×	×	√	×	×
NFR3	√	×	×	√	×
NFR4	√	×	×	×	×
NFR5	×	√	√	×	√

## 4. Performance Test Planning

### 4.1 Performance Test Approach

- 1) **Limitations** : L'infrastructure d'hébergement utilisée est Heroku. C'est une plateforme qui fournit des performances minimales pour faire fonctionner un site de petite envergure.
- 2) **Modèle de charge** : Nous prévoyons une charge de 50 personnes maximum avec une arrivée progressive.
- 3) **Type de test nécessaire** : Le type de test à réaliser est Load Testing.
- 4) **Métriques à surveiller** : Response time, Maximum active seconds, Amount of connection pooling, Memory use
- 5) **Métriques qui définissent la réussite ou échec** : Response time

Table 5: Change Requests (CRs)

Task ID	Description	Project Affected
CRNFT01	Response Time too high for Login Page	XXXXXX
CRNFR02	XXXXXX	XXXXXX
CRNFT03	XXXXXX	XXXXXX

#### 4.1.1 Performance Testing and Monitoring Tool Details

Table 6: Description of Performance Testing Tool

Tool Name	Description	Licensed / Open-Source?	No. of licenses
Micro Focus Performance Center	Version: 12.55 Required Protocol: Web HTTP/HTML Support Forum Link: Support ID:	Licensed	10,000
Dynatrace	Version 1.1 Support Forum Link: Support ID:	Licensed	NA
xxxxxxx	xxxxxxx	xxxxxxx	xxxxxxx

### 4.1.2 Performance Test Script Steps

<In this section, the performance test scripts that need to be developed are detailed by user action step as shown in the tables below. For each key Business Process within the Application under Test which was agreed from the project; a Performance Test script needs to be developed.

The transaction flow and script details must be given like below table: Develop performance test scripts that simulate all of the actions in the Business Processes/Transactions documented in the Load Model.>

**Table 7: Performance Test (Script 1 Steps)**

Step #	Application Name: PerfMatrix Business Process Name: Product Ordering NFT Script Name: 01_PerfMatrix_ProductOrdering
1	Home Page
2	Login
3	Search Product
4	Select Product
5	Payment
6	Logout

**Table 8: Performance Test (Script 2 Steps)**

Step #	Application Name: PerfMatrix Business Process Name: Product Cancellation NFT Script Name: 02_PerfMatrix_ProductCancellation
1	Home Page
2	Login
3	Ordered Product
4	Select Product
5	Cancel Product
6	Logout

**Table 9: Performance Test Runtime Settings (Optional Information, provide only if available)**

Script #	Pacing between Iterations	Think Time between transactions
Script 1	6 seconds (Fixed)	10 seconds (Fixed)
Script 2	5-10 seconds (Random)	5-10 seconds (Random)
Script 3	No Pacing	10 seconds (Fixed)
Script 4	No Pacing	No Think Time (Only 1 transaction in the script)
Script 5	12 seconds (Fixed)	10 seconds (Fixed)
Script 6	12 seconds (Fixed)	10 seconds (Fixed)

### 4.1.3 Performance Test Data Planning

<Please write a summary of the test data that will be needed during the Performance Test phase. Provide the details of what type of data and how much test data will be needed for all the in-scope business flows. The requirement of test data should include all the cycles as well as releases. Also, need to mention whether test data will be prepared or extracted from the production>

#### 4.1.3.1 Data Preparation

<Please write the procedure that will be used to prepare the test data for Performance Test. Define the procedures needed to create the test data. If there is any third party or external tool required to prepare the test data then name the tool and procedure. If test data is being copied from production then mention the confidentiality of the data.>

## 5. Performance Test Execution

### 5.1 Performance Test Summary

<The table below provides an example of a short summary of each of the Performance Test scenario runs.>

**Table 10: Performance Test Scenarios**

Test Run	Date	Test Scenario Summary
Smoke Test	To Be Determined (TBD)	To validate the performance test scripts and monitors
Cycle 1 - Run 1	TBD	Load Test - 1 Hour test with peak load
Cycle 1 - Run 2	TBD	Repeat Load Test - 1 Hour test with peak load
Cycle 1 - Run 3	TBD	Stress Test - 1 Hour test with 150% of peak load
Cycle 1 - Run 4	TBD	Repeat Stress Test - 1 Hour test with 150% of peak load
Cycle 1 - Run 5	TBD	Soak Test - 8 HourTest with average load
Cycle 1 - Run 6	TBD	Repeat Soak Test - 8 HourTest with average load
Cycle 2 - Run 1	TBD	Load Test - 1 Hour test with peak load
Cycle 2 - Run 2	TBD	Repeat Load Test - 1 Hour test with peak load
Cycle 2 - Run 3	TBD	Stress Test - 1 Hour test with 150% of peak load
Cycle 2 - Run 4	TBD	Repeat Stress Test - 1 Hour test with 150% of peak load
Cycle 2 - Run 5	TBD	Soak Test - 8 HourTest with average load
Cycle 2 - Run 6	TBD	Repeat Soak Test - 8 HourTest with average load

### 5.2 Performance Test Details

#### 5.2.1 Smoke Test

The smoke test is designed to ensure that the performance test scripts are working in the Performance Test Environment. The smoke test is also used for making sure the Performance Monitors that are configured for metrics collection are operating as expected. The smoke test can also be used to run with 1 to 10 users test to determine how long it takes for transaction steps to complete. This method is valuable for the runtime settings pacing of the test.

#### 5.2.2 Load Test

**Table 11: Load Test Scenarios Detail**

	Test Details
<b>Test ID</b>	NFT01 (Cycle 1-Run1, Cycle 1-Run2, Cycle 2-Run1 and Cycle 2 Run 1)
<b>Purpose</b>	Peak hour transaction processing will be under examination to determine if the system can maintain response times under the highest anticipated load. This test is designed to collect performance metrics on transaction throughput, response times, and system resource utilization, in comparison to Performance requirements.
<b>No. of Tests</b>	4 (2 tests per cycle)

<b>Duration</b>	Ramp-up: Steady State: Ramp-down:
<b>Scripts</b>	1. XXXXXX 2. XXXXXX 3. XXXXXX
<b>Scenario Name</b>	Load Test Scenario
<b>Covered NFR</b>	NFR01, NFR04 and NFR05
<b>User Load / Volume</b>	500 Vusers (Threads) Load
<b>Entry Criteria</b>	1. The code should be stable and functionally verified 2. Test Environment should be stable and ready to use 3. Test Data should be available 4. All the NFRs should be agreed with <u>the project</u> 5. Test scripts should be ready to use 6. XXXXXX
<b>Exit Criteria</b>	1. All the NFR must be met 2. The error rate of transactions must not be more than 3% of total transaction count 3. CPU utilization must not be more than 60%

### 5.2.3 Stress Test

**Table 12: Stress Test Scenarios Detail**

	<b>Test Details</b>
<b>Test ID</b>	NFT02 (Cycle 1-Run 3, Cycle 1-Run 4, Cycle 2-Run 3 and Cycle 2 Run 4)
<b>Purpose</b>	Stressing the system to view <u>if the workload increases in the future then</u> how the application and infrastructure scales. This test will be conducted to determine if response times can be maintained. This test is designed to collect performance metrics on transaction throughput, response times, and system resource utilization, in comparison to Performance requirements.
<b>No. of Tests</b>	4 (2 tests per cycle)
<b>Duration</b>	Ramp-up: Steady State: Ramp-down:
<b>Scripts</b>	1. XXXXXX 2. XXXXXX 3. XXXXXX
<b>Scenario Name</b>	Stress Test Scenario
<b>Covered NFR</b>	NFR02, NFR04 and NFR05
<b>User Load / Volume</b>	750 Vusers (Threads) Load
<b>Entry Criteria</b>	1. The code should be stable and functionally verified

	<p>2. Test Environment should be stable and ready to use</p> <p>3. Test Data should be available</p> <p>4. All the NFRs should be agreed with the project</p> <p>5. Test scripts should be ready to use</p> <p>6. XXXXXX</p>
<b>Exit Criteria</b>	<p>1. All the NFR must be met</p> <p>2. The error rate of transactions must not be more than 3% of total transaction count</p> <p>3. CPU utilization must not be more than 60%</p>

## 5.2.4 Soak Test

**Table 13: Soak Test Scenarios Detail**

	<b>Test Details</b>
<b>Test ID</b>	NFT03 (Cycle 1-Run 5, Cycle 1-Run 6, Cycle 2-Run 5 and Cycle 2 Run 6)
<b>Purpose</b>	This soak test will determine if the system resources are recycled for re-use while processing transactions over long periods. Proper recycling of memory, CPU, and other system utilization resources is healthy for performance. This test is designed to collect performance metrics on transaction throughput, response times, and system resource utilization, in comparison to Performance requirements with 0 memory leakage.
<b>No. of Tests</b>	4 (2 tests per cycle)
<b>Duration</b>	<p>Ramp-up:</p> <p>Steady State:</p> <p>Ramp-down:</p>
<b>Scripts</b>	<p>1. XXXXXX</p> <p>2. XXXXXX</p> <p>3. XXXXXX</p>
<b>Scenario Name</b>	Soak Test Scenario
<b>Covered NFR</b>	NFR02, NFR03 and NFR06
<b>User Load / Volume</b>	300 Vusers (Threads) Load
<b>Entry Criteria</b>	<p>1. The code should be stable and functionally verified</p> <p>2. Test Environment should be stable and ready to use</p> <p>3. Test Data should be available</p> <p>4. All the NFRs should be agreed with the project</p> <p>5. Test scripts should be ready to use</p> <p>6. XXXXXX</p>
<b>Exit Criteria</b>	<p>1. All the NFR must be met</p> <p>2. The error rate of transactions must not be more than 3% of total transaction count</p> <p>3. CPU utilization must not be more than 60%</p> <p>4. No Memory leakage</p>

### 5.3 Performance Test Monitoring Metrics

<The two tables below describe examples of the various performance metrics that can be captured during the Performance Test stage to view resource usage trends.>

**Table 14: Application Server Tier**

Metrics	Value Measured
CPU utilization	CPU utilization
Physical Memory Percentage used	Physical Memory Percentage used
Memory	Memory utilization
Java Virtual Machine (JVM) Runtime/Total Memory	Total memories in the JVM runtime
JVM Runtime/Free Memory	Free memories in the JVM runtime
	Used memories in the JVM runtime
JDBC Connections/Concurrent Waiters	Number of threads that are currently waiting for connections
JDBC DB Connections/Percent used	The average percentage of the pool that is in use
JDBC DB Connections/Percent maxed	The average percentage of the time that all connections are in use
Thread Creates	Total number of thread creates
Thread Destroys	Total number of threads destroyed
Thread Pool/Active Threads	Number of concurrently active threads
Thread Pool/Pool Size	Average number of threads in the pool
Thread Pool/Percent Maxed	The average percentage of the time that all threads are in use
Heap size	Amount of heap allocated.
Memory	Memory utilization Processes in the run queue (Procs r), User Time (CPU US), System time(CPU SV), Idle time (CPU ID), Context Switching (cs), Interrupts
Disk I/O	Disk I/O utilization Read/Write per sec (r/s, w/s), Percentage busy (%b), Service Time (svc_t)
Network	Collisions (Collis), Output Packets (Opkts), Input errors (Ierrs), Input Packets (Ipkts)
Queue Depth	Measurement of queue depths during the test execution

**Table 15: Database Server Tier5**

Metrics	Value Measured
CPU utilization	CPU utilization
Physical Memory Percentage used	Physical Memory Percentage used
Memory	Memory utilization



	Processes in the run queue (Procs r), User Time (CPU US), System time(CPU SV), Idle time (CPU ID), Context Switching (cs), Interrupts
Disk I/O	Disk I/O utilization Read/Write per sec (r/s, w/s), Percentage busy (%b), Service Time (svc_t)
Network	Collisions (Collis), Output Packets (Opkts), Input errors (lerrs), Input Packets (lpkts)

## 5.4 Performance Test Environment

The Performance Test environment is XX% of the production environment. Hence user load has been scaled down to XX%. Post-execution, the test result will be extrapolated with the same percentage.

*As listed below, describe what the Scaling factor between the Production environment that will support the Application under Test, and the Performance Test environment that will support the Application under Test.*

*The Scaling factors are as follows:*

- 1. Number of CPUs (processors)?*
- 2. Memory*
- 3. Disk Space*
- 4. Load Balancer and its configuration like algorithm*
- 5. Environment configuration files – It should be the same in both the environment*
- 6. Test Data – It should be populated in the Database to the same level as in Production? If not, what is the ratio?*

**Table 16: Performance Test Environment Details**

Server Name	Environment Tier	Hardware Version	OS	Memory (GB)	CPU count	Total Disk Space
xxx	Web Service	M620	Linux	32 GB	8 cores	512 GB
xxx	Web Service	M620	Linux	32 GB	8 cores	512 GB
xxx	Middleware	M620	Linux	32 GB	8 cores	512 GB
xxx	Middleware	M620	Linux	32 GB	8 cores	512 GB
xxx	Middleware	M820	Linux	32 GB	16 cores	1 TB
xxx	Database	M820	Linux	32 GB	16 cores	1 TB
xxx	xxx	xxx	xxx	xxx	xxx	xxx

xxx	xxx	xxx	xxx	xxx	xxx	xxx
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**Table 17: Production Environment Details**

Server Name	Environment Tier	Hardware Version	OS	Memory (GB)	CPU count	Total Disk Space
xxx	Web Service	M620	Linux	32 GB	8 cores	512 GB
xxx	Web Service	M620	Linux	32 GB	8 cores	512 GB
xxx	Middleware	M620	Linux	32 GB	8 cores	512 GB
xxx	Middleware	M620	Linux	32 GB	8 cores	512 GB
xxx	Middleware	M820	Linux	32 GB	16 cores	1 TB
xxx	Database	M820	Linux	32 GB	16 cores	1 TB
xxx	xxx	xxx	xxx	xxx	xxx	xxx
xxx	xxx	xxx	xxx	xxx	xxx	xxx

## 5.5 Assumptions, Constraints, Risks and Dependencies

### 5.5.1 Assumptions

<Assumptions should be documented concerning the available release software, test environment, dependencies, tools, and test schedule associated with the performance test. Examples are shown below.>

**Table 18: Assumptions**

No.	Assumption
1	The code version XXXX is stable and passed in functional testing before deploying in the Performance Testing environment.
2	The required license must be available in the Performance Center to run the test.
3	The fully deployed, installed and configured Web tier, middleware tier, and database servers must be operational in order for performance testing shake-out to begin.
4	Test Data must be provided to the performance testing team before testing starts
5	xxxxxxxxxx

### 5.5.2 Constraints

<Constraints should be documented concerning the available release software, test environment, dependencies, tools, test schedule, and other items pertaining to the performance test. Examples are shown below.>

**Table 19: Constraints**

No.	Constraint	Impact
1	The Performance Test environment has 50% of the servers that Production has.	The scaling factor of the Performance Test to Production is 50%. All Production Load Models that are executed in the Performance Test should be run at 50% of the full Production load Model to represent a 100% Load Test in the AJ Test environment.
2	The Performance Test environment does not have some of the older data that Production has, which limits some of the data scenarios that can be simulated.	The data in Production has not been purged since 2000; searches in Production intermingle with older data than Performance Test can. This could limit the capability of reproducing some Production issues.
3	The Performance Test team does not have a commercial tool or an approved Wire Shark-like tool that allows for measuring network response times using packet captures.	The impact of network response times will not be measurable as we determine what areas within the Architecture are responsible for transaction response time cost. This constraint will leave network response time cost-related questions unanswered.
4	xxxx	xxxx

### 5.5.3 Risks

<Risks should be documented concerning the test schedule, release software, dependencies, tools, test approach test environment and other items pertaining to the performance test. Examples are shown below.>

**Table 20: Risks**

No.	Risk	Impact	Action/Mitigation	Assigned To
1	If functional errors from validation testing occur and prevent the creation of performance test scripts or performance test execution, execution of performance test project tasks will be delayed until functional errors can be addressed.	HIGH	The team will start Performance Test execution once environment certification, test script validation, and data staging efforts are completed.	Project Manager
2	If a performance-tuning effort is conducted in the middle of the performance test execution schedule and as a result configuration or code changes are made to the environment, any tests executed prior to the performance-tuning changes should be re-executed.	HIGH	It is recommended that any tests that were executed before the performance tuning changes should be re-executed after the performance-tuning changes.	Project Manager, Performance Engineering
3	xxxx	xxxx	xxxx	xxxx

### 5.5.4 Dependencies

<Dependencies should be documented concerning the latest build, test data, schedule, required tools' installation, test environment and other items pertaining to the performance test. Examples are shown below.>

**Table 21: Risks**

No.	Dependencies	Impact	Action/Mitigation	Assigned To
1	The latest build should be available in the non-functional environment before NFT start date	HIGH	The team will start Performance Test execution once the environment has the latest and functionally tested code.	Developer
2	Test data should be provided by the test data team	HIGH	Test data team will fetch the production data and provide to the performance testing team.	Test Data Team
3	xxxx	xxxx	xxxx	xxxx

## 6. Milestones

Key milestones are listed in the table below. Each of the milestones represents a group of tasks on which completion of Performance Testing is dependent. If any of the milestones are listed as “At Risk”, the milestones that follow it will most likely be delayed as well.

**Table 22: Schedule of Milestones**

ID	% Done	At Risk	Task	Due Date	Interface
1	0-100	Yes or No	Preliminary Project Plan submitted	xx/xx/xxxx	Project Management
2	0-100	Yes or No	Final Project Plan submitted	xx/xx/xxxx	Project Management
3	0-100	Yes or No	Performance Requirements and Production Load Model reviewed and verified	xx/xx/xxxx	Requirements Management and Performance Engineer
4	0-100	Yes or No	Environment Planning	xx/xx/xxxx	Environment Team and Project Management
5	0-100	Yes or No	Test Plan	xx/xx/xxxx	Performance Engineer
6	0-100	Yes or No	Script Development and Data Planning	xx/xx/xxxx	Performance Engineer and Vendor Project Team
7	0-100	Yes or No	Environment Certification and Test Script Validation	xx/xx/xxxx	Project Management and Environment Team
8	0-100	Yes or No	Data Staging and Setup	xx/xx/xxxx	Performance Engineer and Vendor Project Team
9	0-100	Yes or No	Performance Monitoring Configuration	xx/xx/xxxx	Environment Team and Performance Engineer
10	0-100	Yes or No	Test Execution and Analysis	xx/xx/xxxx	Performance Engineer, Monitoring Tool administrators, and Development

### 6.1.1 Test Organization

<Document the test organization and any other departments that will be supporting the Performance Test Phase.>

**Table 23: Test Organization**

Name	Functional Role	Responsibilities
Name	Project Manager	Facilitating and coordinating all schedules related to SDLC phases and infrastructure

Name	Performance Engineering Lead	Manages schedules and activities related to Performance Testing projects
Name	Performance Engineer	Prepares for performance test execution, executes performance tests, analyzes performance tests, and tracks problem reports
Name	Performance Engineer	Prepares for performance test execution, executes performance tests, analyzes performance tests, and tracks problem reports.
Name	Monitoring Support	Monitors performance tests using Performance monitors
Name	Application Support	Supports performance test execution as configuration or application issues are found
Name	Performance Test Environment Support	Supports and maintains the Performance Test environment

## Appendix A: **Acronyms**

<List out all the acronyms and associated literal translations used within the document.  
List the acronyms in alphabetical order using a tabular format as depicted below.

**Table 24: Acronyms**

Acronym	Literal Translation
NFR	Non-functional Requirement
PT	Performance Testing

## Appendix B: **Glossary**

<Write down the clear and concise definitions for terms used in this document that may be unfamiliar to readers of the document. Terms are to be listed in alphabetical order.>

**Table 25: Glossary**

Term	Definition
Pacing	The delay between two iterations
Think Time	The delay between two transactions





## Appendix C: Referenced Documents

<List out the documents which were referred during the preparation of Performance Test plan. Also, provide who and when the reference document was prepared along with version>

**Table 26: Referenced Documents**

Document Name	Document Location and/or URL	Issuance Date
AO (Architecture Overview) Version: 1.2	<a href="https://xxxxxx.xxxx.com/project_document/architecture/ao.doc">https://xxxxxx.xxxx.com/project_document/architecture/ao.doc</a>	30/10/2018