



# Test des performance

4º année ingénierie de web

# **COURIR**

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# **Performance Test Plan Sign-off**

<List out the name of import stakeholders responsible to sign-off the document>

**Table 1: Sign-off Detail** 

Name	Role / Designation	Signoff Date	Signature
Name	Project Manager		
Name	Business Analyst		
Name	Application Architect		
Name	Lead Developer		
Name	Test Data Manager		
Name	Performance Test Manager		
Name	Performance Test Environment Manager		





# **Record of Changes**

< Provide information on how the development and distribution of the performance test plan were carried out and tracked with dates. Use the table below to provide the version number, the date of the version, the author/owner of the version, and a brief description of the reason for creating the revised version.>

**Table 2: Record of Changes** 

Version Number	Date	Author/Owner	Description of Change
Draft	01/01/2019	PerfMatrix	Draft version with available details
0.1	15/01/2019	PerfMatrix	Added NFR details
0.2	30/01/2019	PerfMatrix	Added Environment details
XX	xx/xx/xxxx	xxxxxx	xxxx xxxx xxxx xxx





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## 1. Executive Summary

Le test de performance va permettre de nous assurer que le site peut gérer une grande quantité de trafic (ventes flash/nouvelles sorties de marques/..).

## 1.1 Overview: Project Background and Scope

Le site permet d'effectuer des achats de multiples types de chaussures, d'accessoires et d'habits sportifs, pour tout sexe et tout âge.

Tout type d'utilisateur peut se créer un compte, effectuer ses achats, quand il veut et où il veut.





## 2. Application Architecture

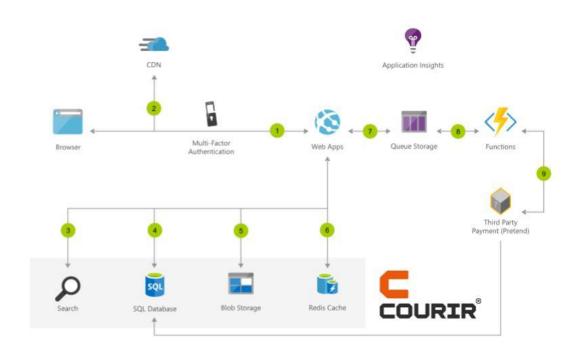
Nous n'avons pas d'informations à propos des technologies utilisées. Néanmoins c'est un site e-commerce assez moderne. On pourrait donc imaginer des technologies assez récentes et/ou toujours maintenues.

## 2.1 Overview: System Architecture

Nous n'avons pas de détails sur les parties Front-end et Back-end.

## 2.2 Architecture Diagram

Voici une estimation de l'architecture de la plateforme.



## 2.3 Detailed information on each component

Il existe plusieurs systèmes comme la création de compte, l'authentification et un système de paiement.

Ces fonctionnalités doivent fonctionner lorsqu'il y a un fort trafic.





Ces systèmes sont liés car pour effectuer un achat, il faut se créer un compte/se connecter.





## 3. Performance Test Requirements

## 3.1 Requirements

Il est important de réaliser des tests de performance sur un site e-commerce de manière générale afin de permettre aux utilisateurs de poursuivre leur visite en ayant une bonne performance constante.

#### 3.1.1 Business NFR

Table 3: Business NFR

Business Transactions	User Load	SLA/response times	Transactions per hour
Logged users	5000	2 seconds	2500
Paiement	3000	3 seconds	2000
Register	5000	3 seconds	3000

## 3.2 Detailed and Agreed NFR

NFR 1 : Lors d'une authentification d'utilisateur, il faut que la fonctionnalité mette au maximum 4 secondes.

NFR 2 : Lors d'un paiement, il faut que la fonctionnalité mette au maximum 15 secondes.

#### 3.3 NFR and NFT Matrix

<This section contains the non-functional test cases (scripts) and applicable non-functional requirement>

**Table 4: NFR-NFT Matrix** 

	NFT1	NFT2	NFT3	NFT4	NFT5
NFR1	×	$\checkmark$	×	×	×
NFR2	×	×	V	×	×
NFR3	$\checkmark$	×	×	$\checkmark$	×
NFR4	V	×	×	×	×
NFR5	×	V	V	×	V





## 4. Performance Test Planning

### 4.1 Performance Test Approach

- Limitations: La plateforme possède des serveurs avec une bonne capacité et de performance. Les capacités maximales sont aussi modifiables dans le cas d'événements spéciaux.
- 2) **Modèle de charge :** Nous prévoyons d'envoyer une charge progressive afin de constater la performance maximale, ou en tout cas élevée, qui pourrait supporter une grande charge.
- 3) **Type de test nécessaire** : Le type de test à réaliser est Stress Testing.
- 4) **Métriques à surveiller :** Response time, Rollback segment, Database locks, Page faults/second, Committed memory, Memory use.
- 5) **Métriques qui définissent la réussite ou échec :** Page faults/second, Response time, Processor usage.

Environnement dans lequel vont se dérouler les tests :

1) CPU, Mémoire: 8 CPU, 8GO

2) OS: Ubuntu

3) Software pertinent : compatible

**Table 5: Change Requests (CRs)** 

Task ID	Description	Project Affected
CRNFT01	Response Time too high for Login Page	XXXXXX
CRNFR02	XXXXX	XXXXXX
CRNFT03	XXXXX	XXXXXX

#### 4.1.1 Performance Testing and Monitoring Tool Details

**Table 6: Description of Performance Testing Tool** 

Tool Name	Description	Licensed / Open-Source?	No. of licenses
Micro Focus Performance Center	Version: 12.55 Required Protocol: Web HTTP/HTML Support Forum Link: Support ID:	Licensed	10,000
Dynatrace	Version 1.1 Support Forum Link: Support ID:	Licensed	NA





XXXXXXX	XXXXXXXX	XXXXXXXX	XXXXXXX

#### 4.1.2 Performance Test Script Steps

<In this section, the performance test scripts that need to be developed are detailed by user action step as shown in the tables below. For each key Business Process within the Application under Test which was agreed from the project; a Performance Test script needs to be developed.

The transaction flow and script details must be given like below table: Develop performance test scripts that simulate all of the actions in the Business Processes/Transactions documented in the Load Model.>

**Table 7: Performance Test (Script 1 Steps)** 

Step#	Application Name: PerfMatrix Business Process Name: Product Ordering NFT Script Name: 01_PerfMatrix_ProductOrdering
1	Home Page
2	Login
3	Search Product
4	Select Product
5	Payment
6	Logout

**Table 8: Performance Test (Script 2 Steps)** 

Step#	Application Name: PerfMatrix Business Process Name: Product Cancellation NFT Script Name: 02_PerfMatrix_ProductCancellation
1	Home Page
2	Login
3	Ordered Product
4	Select Product
5	Cancel Product
6	Logout

Table 9: Performance Test Runtime Settings (Optional Information, provide only if available)

Script #	Pacing between Iterations	Think Time between transactions
Script 1	6 seconds (Fixed)	10 seconds (Fixed)
Script 2	5-10 seconds (Random)	5-10 seconds (Random)
Script 3	No Pacing	10 seconds (Fixed)
Script 4	No Pacing	No Think Time (Only 1 transaction in the script)





Script 5	12 seconds (Fixed)	10 seconds (Fixed)
Script 6	12 seconds (Fixed)	10 seconds (Fixed)

#### 4.1.3 Performance Test Data Planning

<Please write a summary of the test data that will be needed during the Performance Test phase. Provide the details of what type of data and how much test data will be needed for all the in-scope business flows. The requirement of test data should include all the cycles as well as releases. Also, need to mention whether test data will be prepared or extracted from the production>

#### 4.1.3.1 Data Preparation

<Please write the procedure that will be used to prepare the test data for Performance Test. Define the procedures needed to create the test data. If there is any third party or external tool required to prepare the test data then name the tool and procedure. If test data is being copied from production then mention the confidentiality of the data.>





#### 5. Performance Test Execution

## 5.1 Performance Test Summary

<The table below provides an example of a short summary of each of the Performance Test scenario runs.>

**Table 10: Performance Test Scenarios** 

Test Run	Date	Test Scenario Summary		
Smoke Test	To Be Determined (TBD)	To validate the performance test scripts and monitors		
Cycle 1 - Run 1	TBD	Load Test - 1 Hour test with peak load		
Cycle 1 - Run 2	TBD	Repeat Load Test - 1 Hour test with peak load		
Cycle 1 - Run 3	TBD	Stress Test - 1 Hour test with 150% of peak load		
Cycle 1 - Run 4	TBD	Repeat Stress Test - 1 Hour test with 150% of peak load		
Cycle 1 - Run 5	TBD	Soak Test - 8 HourTest with average load		
Cycle 1 - Run 6	TBD	Repeat Soak Test - 8 HourTest with average load		
Cycle 2 - Run 1	TBD	Load Test - 1 Hour test with peak load		
Cycle 2 - Run 2	TBD	Repeat Load Test - 1 Hour test with peak load		
Cycle 2 - Run 3	TBD	Stress Test - 1 Hour test with 150% of peak load		
Cycle 2 - Run 4	TBD	Repeat Stress Test - 1 Hour test with 150% of peak load		
Cycle 2 - Run 5	TBD	Soak Test - 8 HourTest with average load		
Cycle 2 - Run 6	TBD	Repeat Soak Test - 8 HourTest with average load		

#### 5.2 Performance Test Details

#### 5.2.1 Smoke Test

The smoke test is designed to ensure that the performance test scripts are working in the Performance Test Environment. The smoke test is also used for making sure the Performance Monitors that are configured for metrics collection are operating as expected. The smoke test can also be used to run with 1 to 10 users test to determine how long it takes for transaction steps to complete. This method is valuable for the runtime settings pacing of the test.

#### 5.2.2 Load Test

**Table 11: Load Test Scenarios Detail** 

	Test Details				
Test ID	NFT01 (Cycle 1-Run1, Cycle 1-Run2, Cycle 2-Run1 and Cycle 2 Run 1)				
Purpose	Peak hour transaction processing will be under examination to determine if the system can maintain response times under the highest anticipated load. This test is designed to collect performance metrics on transaction throughput, response times, and system resource utilization, in comparison to Performance requirements.				
No. of Tests	4 (2 tests per cycle)				





Duration	Ramp-up:							
Duration	Steady State:							
	Ramp-down:							
Scripts	1. XXXXXX							
	2. XXXXXX							
	3. XXXXXX							
Scenario Name	Load Test Scenario							
Covered NFR	NFR01, NFR04 and NFR05							
User Load / Volume	500 Vusers (Threads) Load							
Entry Criteria	The code should be stable and functionally verified							
	Test Environment should be stable and ready to use							
	3. Test Data should be available							
	4. All the NFRs should be agreed with the project							
	5. Test scripts should be ready to use							
	6. XXXXXX							
Exit Criteria	All the NFR must be met							
	The error rate of transactions must not be more than 3% of total transaction count							
	3. CPU utilization must not be more than 60%							

### 5.2.3 Stress Test

**Table 12: Stress Test Scenarios Detail** 

	Test Details					
Test ID	NFT02 (Cycle 1-Run 3, Cycle 1-Run 4, Cycle 2-Run 3 and Cycle 2 Run 4)					
Purpose	Stressing the system to view <u>if the workload increases in the future then</u> how the application and infrastructure scales. This test will be conducted to determine if response times can be maintained. This test is designed to collect performance metrics on transaction throughput, response times, and system resource utilization, in comparison to Performance requirements.					
No. of Tests	4 (2 tests per cycle)					
Duration	Ramp-up: Steady State: Ramp-down:					
Scripts	1. XXXXXX 2. XXXXXX 3. XXXXXX					
Scenario Name	Stress Test Scenario					
Covered NFR	NFR02, NFR04 and NFR05					
User Load / Volume	750 Vusers (Threads) Load					
Entry Criteria	The code should be stable and functionally verified					





	Test Environment should be stable and ready to
	use
	3. Test Data should be available
	4. All the NFRs should be agreed with the project
	5. Test scripts should be ready to use
	6. XXXXXX
Exit Criteria	All the NFR must be met
	<ol><li>The error rate of transactions must not be more than 3% of total transaction count</li></ol>
	3. CPU utilization must not be more than 60%

## 5.2.4 Soak Test

**Table 13: Soak Test Scenarios Detail** 

	Test Details					
Test ID	NFT03 (Cycle 1-Run 5, Cycle 1-Run 6, Cycle 2-Run 5 and Cycle 2 Run 6)					
Purpose	This soak test will determine if the system resources are recycled for re-use while processing transactions over long periods. Proper recycling of memory, CPU, and other system utilization resources is healthy for performance. This test is designed to collect performance metrics on transaction throughput, response times, and system resource utilization, in comparison to Performance requirements with o memory leakage.					
No. of Tests	4 (2 tests per cycle)					
Duration	Ramp-up: Steady State: Ramp-down:					
Scripts	1. XXXXXX 2. XXXXXX 3. XXXXXX					
Scenario Name	Soak Test Scenario					
Covered NFR	NFR02, NFR03 and NFR06					
User Load / Volume	300 Vusers (Threads) Load					
Entry Criteria	<ol> <li>The code should be stable and functionally verified</li> <li>Test Environment should be stable and ready to use</li> <li>Test Data should be available</li> <li>All the NFRs should be agreed with the project</li> <li>Test scripts should be ready to use</li> <li>XXXXXXX</li> </ol>					
Exit Criteria	<ol> <li>All the NFR must be met</li> <li>The error rate of transactions must not be more than 3% of total transaction count</li> <li>CPU utilization must not be more than 60%</li> <li>No Memory leakage</li> </ol>					





5. XXXXXX

# **5.3** Performance Test Monitoring Metrics

<The two tables below describe examples of the various performance metrics that can be captured during the Performance Test stage to view resource usage trends.>

**Table 14: Application Server Tier** 

Metrics	Value Measured				
CPU utilization	CPU utilization				
Physical Memory Percentage used	Physical Memory Percentage used				
Memory	Memory utilization				
Java Virtual Machine (JVM) Runtime/Total Memory	Total memories in the JVM runtime				
JVM Runtime/Free Memory	Free memories in the JVM runtime				
	Used memories in the JVM runtime				
JDBC Connections/Concurrent Waiters	Number of threads that are currently waiting for connections				
JDBC DB Connections/Percent used	The average percentage of the pool that is in use				
JDBC DB Connections/Percent maxed	The average percentage of the time that all connections are in use				
Thread Creates	Total number of thread creates				
Thread Destroys	Total number of threads destroyed				
Thread Pool/Active Threads	Number of concurrently active threads				
Thread Pool/Pool Size	Average number of threads in the pool				
Thread Pool/Percent Maxed	The average percentage of the time that all threads are in use				
Heap size	Amount of heap allocated.				
Memory	Memory utilization Processes in the run queue (Procs r), User Time (CPU US), System time(CPU SV), Idle time (CPU ID), Context				
	Switching (cs), Interrupts				
Disk I/O	Disk I/O utilization				
	Read/Write per sec (r/s, w/s), Percentage busy (%b), Service Time (svc_t)				
Network	Collisions (Collis), Output Packets (Opkts), Input errors (Ierrs), Input Packets (Ipkts)				
Queue Depth	Measurement of queue depths during the test execution				

#### **Table 15: Database Server Tier5**

Metrics	Value Measured		
CPU utilization	CPU utilization		
Physical Memory Percentage used	Physical Memory Percentage used		
Memory	Memory utilization		





	Processes in the run queue (Procs r), User Time (CPU US), System time(CPU SV), Idle time (CPU ID), Context Switching (cs), Interrupts
Disk I/O	Disk I/O utilization Read/Write per sec (r/s, w/s), Percentage busy (%b), Service Time (svc_t)
Network	Collisions (Collis), Output Packets (Opkts), Input errors (Ierrs), Input Packets (Ipkts)

#### 5.4 Performance Test Environment

The Performance Test environment is XX% of the production environment. Hence user load has been scaled down to XX%. Post-execution, the test result will be extrapolated with the same percentage.

As listed below, describe what the Scaling factor between the Production environment that will support the Application under Test, and the Performance Test environment that will support the Application under Test.

#### The Scaling factors are as follows:

- 1. Number of CPUs (processors)?
- 2. Memory
- 3. Disk Space
- 4. Load Balancer and its configuration like algorithm
- 5. Environment configuration files It should be the same in both the environment
- 6. Test Data It should be populated in the Database to the same level as in Production? If not, what is the ratio?

Table 16: Performance Test Environment Details

Server Name	Environmen t Tier	Hardwar e Version	os	Memory (GB)	CPU count	Total Disk Space
xxx	Web Service	M620	Linux	32 GB	8 cores	512 GB
xxx	Web Service	M620	Linux	32 GB	8 cores	512 GB
XXX	Middleware	M620	Linux	32 GB	8 cores	512 GB
xxx	Middleware	M620	Linux	32 GB	8 cores	512 GB
xxx	Middleware	M820	Linux	32 GB	16 cores	1 TB
xxx	Database	M820	Linux	32 GB	16 cores	1 TB
XXX	xxx	xxx	XXX	xxx	XXX	xxx





2004	VVV	yyy	WW	yyyy	VVV	VOOV
XXX	XXX	XXX	XXX	XXX	XXX	XXX

**Table 17: Production Environment Details** 

Server Name	Environmen t Tier	Hardwar e Version	os	Memory (GB)	CPU count	Total Disk Space
xxx	Web Service	M620	Linux	32 GB	8 cores	512 GB
xxx	Web Service	M620	Linux	32 GB	8 cores	512 GB
xxx	Middleware	M620	Linux	32 GB	8 cores	512 GB
xxx	Middleware	M620	Linux	32 GB	8 cores	512 GB
xxx	Middleware	M820	Linux	32 GB	16 cores	1 TB
XXX	Database	M820	Linux	32 GB	16 cores	1 TB
XXX	xxx	xxx	XXX	XXX	XXX	XXX
XXX	xxx	xxx	xxx	XXX	xxx	xxx

# 5.5 Assumptions, Constraints, Risks and Dependencies

#### 5.5.1 Assumptions

<Assumptions should be documented concerning the available release software, test environment, dependencies, tools, and test schedule associated with the performance test. Examples are shown below.>

**Table 18: Assumptions** 

No.	Assumption
1	The code version XXXX is stable and passed in functional testing before deploying in the Performance Testing environment.
2	The required license must be available in the Performance Center to run the test.
3	The fully deployed, installed and configured Web tier, middleware tier, and database servers must be operational in order for performance testing shake-out to begin.
4	Test Data must be provided to the performance testing team before testing starts
5	xxxxxxxxx

#### 5.5.2 Constraints

<Constraints should be documented concerning the available release software, test environment, dependencies, tools, test schedule, and other items pertaining to the performance test. Examples are shown below.>





**Table 19: Constraints** 

No.	Constraint	Impact
1	The Performance Test environment has 50% of the servers that Production has.	The scaling factor of the Performance Test to Production is 50%. All Production Load Models that are executed in the Performance Test should be run at 50% of the full Production load Model to represent a 100% Load Test in the AJ Test environment.
2	The Performance Test environment does not have some of the older data that Production has, which limits some of the data scenarios that can be simulated.	The data in Production has not been purged since 2000; searches in Production intermingle with older data than Performance Test can. This could limit the capability of reproducing some Production issues.
3	The Performance Test team does not have a commercial tool or an approved Wire Shark-like tool that allows for measuring network response times using packet captures.	The impact of network response times will not be measurable as we determine what areas within the Architecture are responsible for transaction response time cost. This constraint will leave network response time cost-related questions unanswered.
4	xxxx	xxxx

#### 5.5.3 Risks

<Risks should be documented concerning the test schedule, release software, dependencies, tools, test approach test environment and other items pertaining to the performance test. Examples are shown below.>

Table 20: Risks

No.	Risk	Impact	Action/Mitigation	Assigned To
1	If functional errors from validation testing occur and prevent the creation of performance test scripts or performance test execution, execution of performance test project tasks will be delayed until functional errors can be addressed.	HIGH	The team will start Performance Test execution once environment certification, test script validation, and data staging efforts are completed.	Project Manager
2	If a performance-tuning effort is conducted in the middle of the performance test execution schedule and as a result configuration or code changes are made to the environment, any tests executed prior to the performance-tuning changes should be re-executed.	HIGH	It is recommended that any tests that were executed before the performance tuning changes should be re-executed after the performance-tuning changes.	Project Manager, Performance Engineering
3	xxxx	xxxx	XXXX	xxxx





## 5.5.4 Dependencies

<Dependencies should be documented concerning the latest build, test data, schedule, required tools' installation, test environment and other items pertaining to the performance test. Examples are shown below.>

Table 21: Risks

No.	Dependencies	Impact	Action/Mitigation	Assigned To
1	The latest build should be available in the non-functional environment before NFT start date	HIGH	The team will start Performance Test execution once the environment has the latest and functionally tested code.	Developer
2	Test data should be provided by the test data team	HIGH	Test data team will fetch the production data and provide to the performance testing team.	Test Data Team
3	XXXX	xxxx	XXXX	xxxx





### 6. Milestones

Key milestones are listed in the table below. Each of the milestones represents a group of tasks on which completion of Performance Testing is dependent. If any of the milestones are listed as "At Risk", the milestones that follow it will most likely be delayed as well.

**Table 22: Schedule of Milestones** 

ID	% Done	At Risk	Task	Due Date	Interface
1	0-100	Yes or No	Preliminary Project Plan submitted	xx/xx/xxxx	Project Management
2	0-100	Yes or No	Final Project Plan submitted	xx/xx/xxxx	Project Management
3	0-100	Yes or No	Performance Requirements and Production Load Model reviewed and verified	xx/xx/xxxx	Requirements Management and Performance Engineer
4	0-100	Yes or No	Environment Planning	xx/xx/xxxx	Environment Team and Project Management
5	0-100	Yes or No	Test Plan	xx/xx/xxxx	Performance Engineer
6	0-100	Yes or No	Script Development and Data Planning	xx/xx/xxxx	Performance Engineer and Vendor Project Team
7	0-100	Yes or No	Environment Certification and Test Script Validation	xx/xx/xxxx	Project Management and Environment Team
8	0-100	Yes or No	Data Staging and Setup	xx/xx/xxxx	Performance Engineer and Vendor Project Team
9	0-100	Yes or No	Performance Monitoring Configuration	xx/xx/xxxx	Environment Team and Performance Engineer
10	0-100	Yes or No	Test Execution and Analysis	xx/xx/xxxx	Performance Engineer, Monitoring Tool administrators, and Development

## 6.1.1 Test Organization

<Document the test organization and any other departments that will be supporting the Performance Test Phase.>

**Table 23: Test Organization** 

Name	Functional Role	Responsibilities
Name	Project Manager	Facilitating and coordinating all schedules related to SDLC phases and infrastructure





Name	Performance Engineering Lead	Manages schedules and activities related to Performance Testing projects
Name	Performance Engineer	Prepares for performance test execution, executes performance tests, analyzes performance tests, and tracks problem reports
Name	Performance Engineer	Prepares for performance test execution, executes performance tests, analyzes performance tests, and tracks problem reports.
Name	Monitoring Support	Monitors performance tests using Performance monitors
Name	Application Support	Supports performance test execution as configuration or application issues are found
Name	Performance Test Environment Support	Supports and maintains the Performance Test environment





# Appendix A: **Acronyms**

<List out all the acronyms and associated literal translations used within the document. List the acronyms in alphabetical order using a tabular format as depicted below.

Table 24: Acronyms

Acronym	Literal Translation	
NFR	Non-functional Requirement	
PT	Performance Testing	





# Appendix B: Glossary

<Write down the clear and concise definitions for terms used in this document that may be unfamiliar to readers of the document. Terms are to be listed in alphabetical order.>

**Table 25: Glossary** 

Term	Definition
Pacing	The delay between two iterations
Think Time	The delay between two transactions









## Appendix C: Referenced Documents

<List out the documents which were referred during the preparation of Performance Test plan. Also, provide who and when the reference document was prepared along with version>

**Table 26: Referenced Documents** 

Document Name	Document Location and/or URL	Issuance Date
AO (Architecture Overview) Version: 1.2	https://xxxxxx.xxxxx.com/project_documen t/architecture/ao.doc	30/10/2018