

# **KARGERSTEIN FORK-CUTS**

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# GOAL:

Find an optimal randomized algorithm for the minimum k-cut problem in general graphs.

## INPUT:

Given a graph and integer  $k$ , remove a minimum-weight set of edges to split the graph into  $k$  components.

- Undirected weighted graph  $G=(V, E, w)$
- Integer  $k \geq 2$

## OUTPUT:

Minimum k-cut

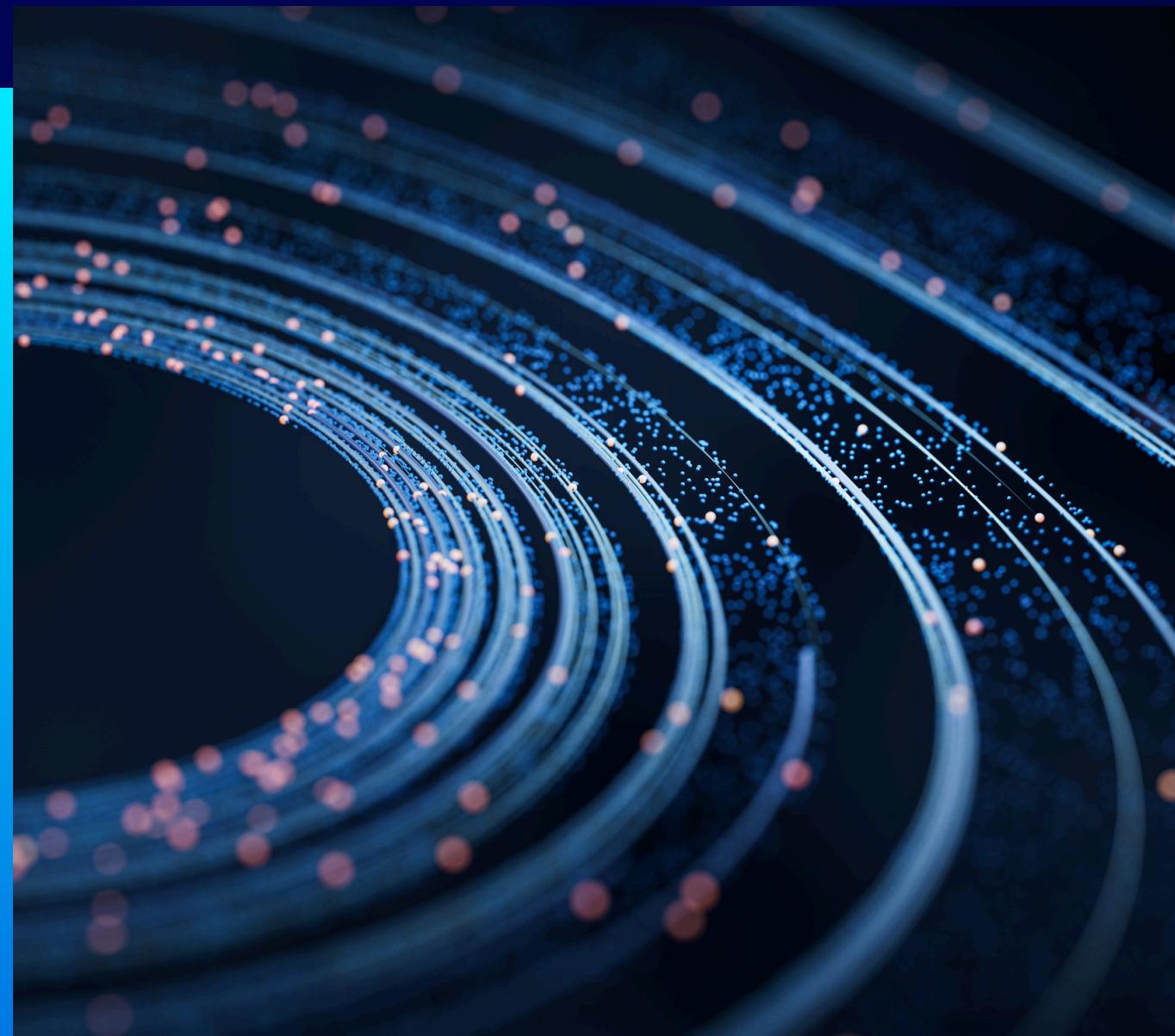
# ALGORITHM OVERVIEW

## Why Karger-Stein?

- Karger-Stein improves this to near-optimal randomized time.
- Combines random contraction with recursion for better success probability.

## Core Ideas:

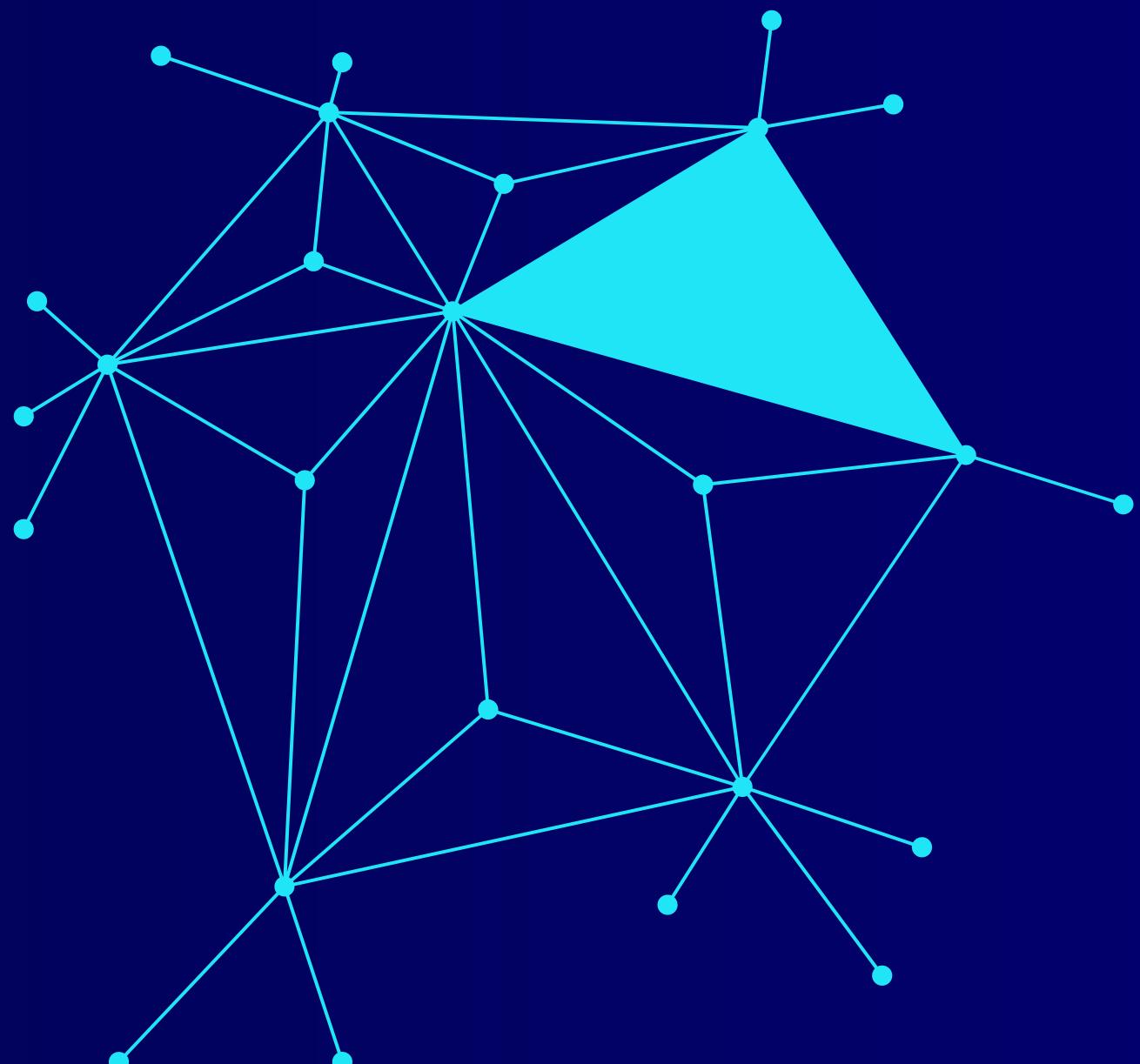
- Contract edges without removing the minimum k-cut
- Apply recursively to maintain correctness
- Repeat trials to boost probability of finding the correct cut



# RECURSIVE

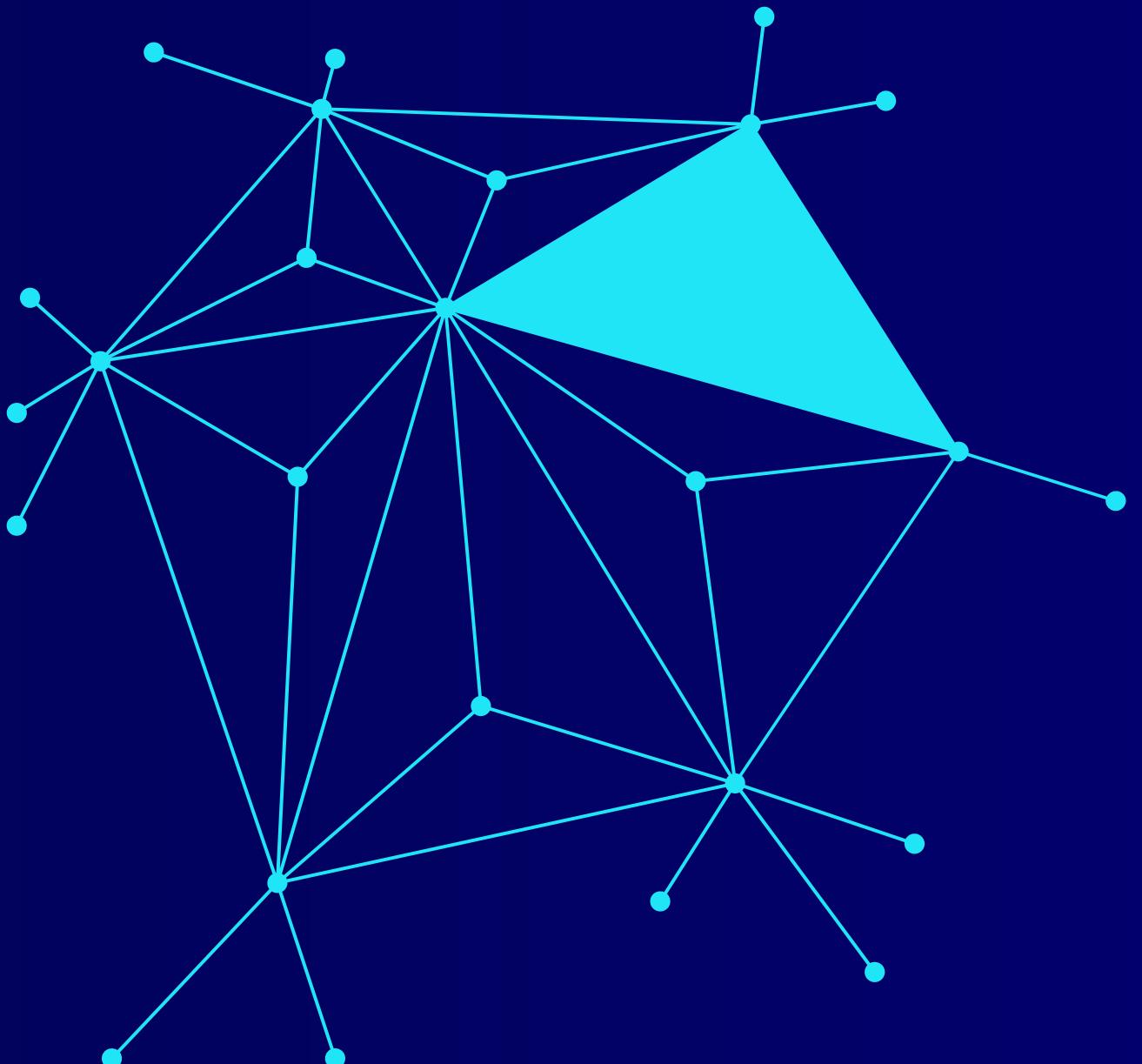
To recursively reduce the graph size and select the best result from independent trials.

- If the graph has  $\leq 6$  nodes (threshold value that we set), return as it is.
- Repeatedly contract edges with probability proportional to their weight until you reach  $t = \lceil n / \sqrt{2} \rceil$  nodes
- Create two independent copies of this contracted graph.
- Apply the contraction process recursively and independently on both copies.
- Return the cut with the smaller total weight from the two recursive branches.



# RECURSIVE EXAMPLE

- Start with 8 nodes
- Contract to 6 nodes → fork into Graph A and B
- A → further contracts to A1, A2 → returns  $\min(A_1, A_2)$
- B → further contracts to B1, B2 → returns  $\min(B_1, B_2)$
- Final answer =  $\min(\min(A_1, A_2), \min(B_1, B_2))$



# SPARSIFICATION

Reduces graph size (edges) while preserving minimum k-cut properties

- Calculate maximum connectivity value (maximum number of edge-disjoint paths that exist between any pair of vertices)
- Sort edges by weight (descending)
- Build sparsified graph with  $\text{max\_connectivity} * n$  edges
- Only add edges that don't create cycles
- Verify k-cut preservation
- If not preserved, go back to original



# TIME COMPLEXITY BFREAKDOWN

Recurrence contraction only

- Recurrence Relation:  $T(n) = 2T(n / \sqrt{2}) + O(n^2)$
- Solves to:  $T(n) = O(n^2 \cdot \log n)$  per trial
- Success Probability per Trial  $\approx 1 / n^k$
- To Succeed with High Probability Run :  $O(n^k \cdot \log n)$  trials
- Total Time Complexity (Without Optimization):  $O(n^k \cdot \log n) \times O(n^2 \cdot \log n) = O(n^{k+2} \cdot \log^2 n)$



# OPTIMIZING WITH SPARSIFICATION

Edge Reduction (Nagamochi-Ibaraki Sparsification)

- Sparsified Edge Count :  $O(\lambda_k \cdot n)$  instead of  $O(n^2)$
- Contraction Becomes Cheaper :  $O(n \cdot \lambda_k \cdot \log n)$

# FINAL TIME COMPLEXITY

Still need  $O(n^k \cdot \log n)$  trials

- Our final time complexity comes out to be  $O(n^2 (\log n)^2)$



THANK YOU