CRAFTSMAN+

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1. This is a digital advertising agency currently focusing on mobile ads. Does this interest you and why?

Answer: Yes, it does interest me as I will be able to work with interesting and latest technologies as well as with great people. Looking at the website it seems that company is working with great clients which will also help me to grow. Already worked at a game dev studio, I am looking to find something of the same sort which I believe that Craftsman+ can provide.

2) Do you have any game examples you have created? (This is highly recommended)

Answer: Yes, I have worked on multiple games.

Solo Projects:

1. Desolation Hunt - https://zainraza14.github.io/mygames/deshunt/index.html
2. Mini Golf - https://github.com/ZainRaza14/fyp_minigolf
3. Food Assist - https://zainraza14.github.io/mygames/food/index.html
4. PileUp - https://github.com/ZainRaza14/PileUp-Game
5. Love - https://zainraza14.github.io/mygames/love/Love.html
6. Run Sheeda Run 2 - https://bitbucket.org/ZainRaza14/pathfinding/src/master/

Team Projects:

1. War Dragons – https://wardragons.com/
2. Explottens – https://apps.apple.com/us/app/explottens/id965816162
3. Run Sheeda Run - https://play.google.com/store/apps/details?id=com.werplay.runsheedarun&hl=en_US
4. Sand Box Evolution - http://www.pixowl.com/games/thesandbox-evolution/

3) Do you have an interest in games? We do have a lot of gaming clients that need interactive ads. (Think mini games.) Does this interest you?

Answer: Yes, as you can look at my profile, I have great interests in games. I love not only playing them but also making and working on them.

4) Please check out our demo reel of ads we've worked on. (https://www.dropbox.com/s/of5o5oefbbgfx28/1920x1080_FB_Sizzle_2019.mp4?dl=0) Does these type of ads interests you?

Answer: Looking at the video, it looks like you people are working on some exciting projects. Would love to work on same.

5) We are a small company and are you comfortable working with a small team?

Answer: I am an admirer of startups and I personally believe that working in a small team one can feel more connected and work together to solve problems together.

6) How open would you be working on internal software unrelated to gaming? (Build automation tools, angular applications, restful APIs)

Answer: Coming from a Computer Science background, I am comfortable working with multiple technologies. I think working on software's unrelated to games would be a great learning opportunity.

7) Attached is our engineering test to test game programming skills. These are standalone tasks and should run properly when completed.

When you are finished with the test, please send back your work and include how much time you spent completing the tasks.

Answer:

I finished both tasks. Following is the time it took me to solve:

Part 1 – Less than an hour

Part 2 – Less than two hours

I have attached the scripts with email.

Thanks,

Syed Zain Raza