461 汉明距离

• 汉明距离

```
class Solution {
   public int hammingDistance(int x, int y) {
      return Integer.bitCount(x ^ y);
   }
}
```

移位

```
class Solution {
    public int hammingDistance(int x, int y) {
        int xor = x ^ y;
        int distance = 0;
        while (xor != 0) {
            if (xor % 2 == 1) distance += 1; // 因为最后一位控制奇偶,所以用模2来判断
            xor = xor >> 1; // 又移一位
        }
        return distance;
    }
}
```

● 布赖恩·克尼根算法 x ^ (x - 1)

```
class Solution {
   public int hammingDistance(int x, int y) {
      int xor = x ^ y;
      int distance = 0;
      while (xor != 0) {
            distance++;
            xor = xor & (xor - 1);// remove the rightmost bit of '1'
      }
      return distance;
   }
}
```