

Rajalakshmi Engineering College

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Branch: REC

Department: I AI & DS AF

Batch: 2028

Degree: B.E - AI & DS

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 7_MCQ_Updated

Attempt : 1

Total Mark : 20

Marks Obtained : 19

Section 1 : MCQ

1. In division method, if key = 125 and m = 13, what is the hash index?

Answer

8

Status : Correct

Marks : 1/1

2. In C, how do you calculate the mid-square hash index for a key k, assuming we extract two middle digits and the table size is 100?

Answer

$((k * k) / 100) \% 100$

Status : Correct

Marks : 1/1

3. What is the primary disadvantage of linear probing?

Answer

Clustering

Status : Correct

Marks : 1/1

4. Which of these hashing methods may result in more uniform distribution with small keys?

Answer

Mid-Square

Status : Correct

Marks : 1/1

5. Which C statement is correct for finding the next index in linear probing?

Answer

$\text{index} = (\text{index} + 1) \% \text{size};$

Status : Correct

Marks : 1/1

6. In the division method of hashing, the hash function is typically written as:

Answer

$h(k) = k \% m$

Status : Correct

Marks : 1/1

7. Which of the following statements is TRUE regarding the folding method?

Answer

It divides the key into parts and adds them.

Status : Correct

Marks : 1/1

8. Which of the following values of 'm' is recommended for the division method in hashing?

Answer

A prime number

Status : Correct

Marks : 1/1

9. What does a deleted slot in linear probing typically contain?

Answer

A special "deleted" marker

Status : Correct

Marks : 1/1

10. Which data structure is primarily used in linear probing?

Answer

Array

Status : Correct

Marks : 1/1

11. What is the worst-case time complexity for inserting an element in a hash table with linear probing?

Answer

$O(n)$

Status : Correct

Marks : 1/1

12. In the folding method, what is the primary reason for reversing alternate parts before addition?

Answer

To reduce the chance of collisions caused by similar digit patterns

Status : Correct

Marks : 1/1

13. What is the initial position for a key k in a linear probing hash table?

Answer

$k \% \text{table_size}$

Status : Correct

Marks : 1/1

14. Which situation causes clustering in linear probing?

Answer

All the mentioned options

Status : Correct

Marks : 1/1

15. Which folding method divides the key into equal parts, reverses some of them, and then adds all parts?

Answer

Folding reversal method

Status : Correct

Marks : 1/1

16. What happens if we do not use modular arithmetic in linear probing?

Answer

Index goes out of bounds

Status : Correct

Marks : 1/1

17. In linear probing, if a collision occurs at index i, what is the next index checked?

Answer

$(i + 1) \% \text{table_size}$

Status : Correct

Marks : 1/1

18. What would be the result of folding 123456 into three parts and summing: $(12 + 34 + 56)$?

Answer

102

Status : Correct

Marks : 1/1

19. What is the output of the mid-square method for a key $k = 123$ if the hash table size is 10 and you extract the middle two digits of $k * k$?

Answer

2

Status : Wrong

Marks : 0/1

20. Which of the following best describes linear probing in hashing?

Answer

Resolving collisions by linearly searching for the next free slot

Status : Correct

Marks : 1/1

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 7_COD_Question 1

Attempt : 1

Total Mark : 10

Marks Obtained : 10

Section 1 : Coding

1. Problem Statement

Ravi is building a basic hash table to manage student roll numbers for quick lookup. He decides to use Linear Probing to handle collisions.

Implement a hash table using linear probing where:

The hash function is: $\text{index} = \text{roll_number} \% \text{table_size}$ On collision, check subsequent indexes (i+1, i+2, ...) until an empty slot is found.

You need to:

Insert a list of n student roll numbers into the hash table. Print the final state of the hash table. If a slot is empty, print -1.

Input Format

The first line of the input contains two integers n and table_size, where n is the

number of roll numbers to be inserted, and table_size is the size of the hash table.

The second line contains n space-separated integers — the roll numbers to insert into the hash table.

Output Format

The output should print a single line with table_size space-separated integers representing the final state of the hash table after all insertions.

If any slot remains unoccupied, it should be represented as -1.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 4 7

50 700 76 85

Output: 700 50 85 -1 -1 -1 76

Answer

```
#include <stdio.h>
```

```
#define MAX 100
```

```
// You are using GCC
```

```
void initializeTable(int table[], int size) {
```

```
    for(int i=0;i<size;i++){
```

```
        table[i]=-1;
```

```
    }
```

```
}
```

```
int linearProbe(int table[], int size, int num) {
```

```
    int index = num;
```

```
    while (table[index] != -1) {
```

```
        index = (index + 1) % size;
```

```
    }
```

```
    return index;
```

```
}
```

```

void insertIntoHashTable(int table[], int size, int arr[], int n) {
    for (int k = 0; k < n; k++) {
        int roll_number = arr[k];
        int initial_index = roll_number % size;
        int insertion_index = linearProbe(table, size, initial_index);
        table[insertion_index] = roll_number;
    }
}

```

```

void printTable(int table[], int size) {
    for (int i = 0; i < size; i++) {
        printf("%d", table[i]);
        // Add a space after each number, except the last one
        if (i < size - 1) {
            printf(" ");
        }
    }
    printf("\n");
}

```

```

int main() {
    int n, table_size;
    scanf("%d %d", &n, &table_size);

    int arr[MAX];
    int table[MAX];

    for (int i = 0; i < n; i++)
        scanf("%d", &arr[i]);

    initializeTable(table, table_size);
    insertIntoHashTable(table, table_size, arr, n);
    printTable(table, table_size);

    return 0;
}

```

Status : Correct

Marks : 10/10